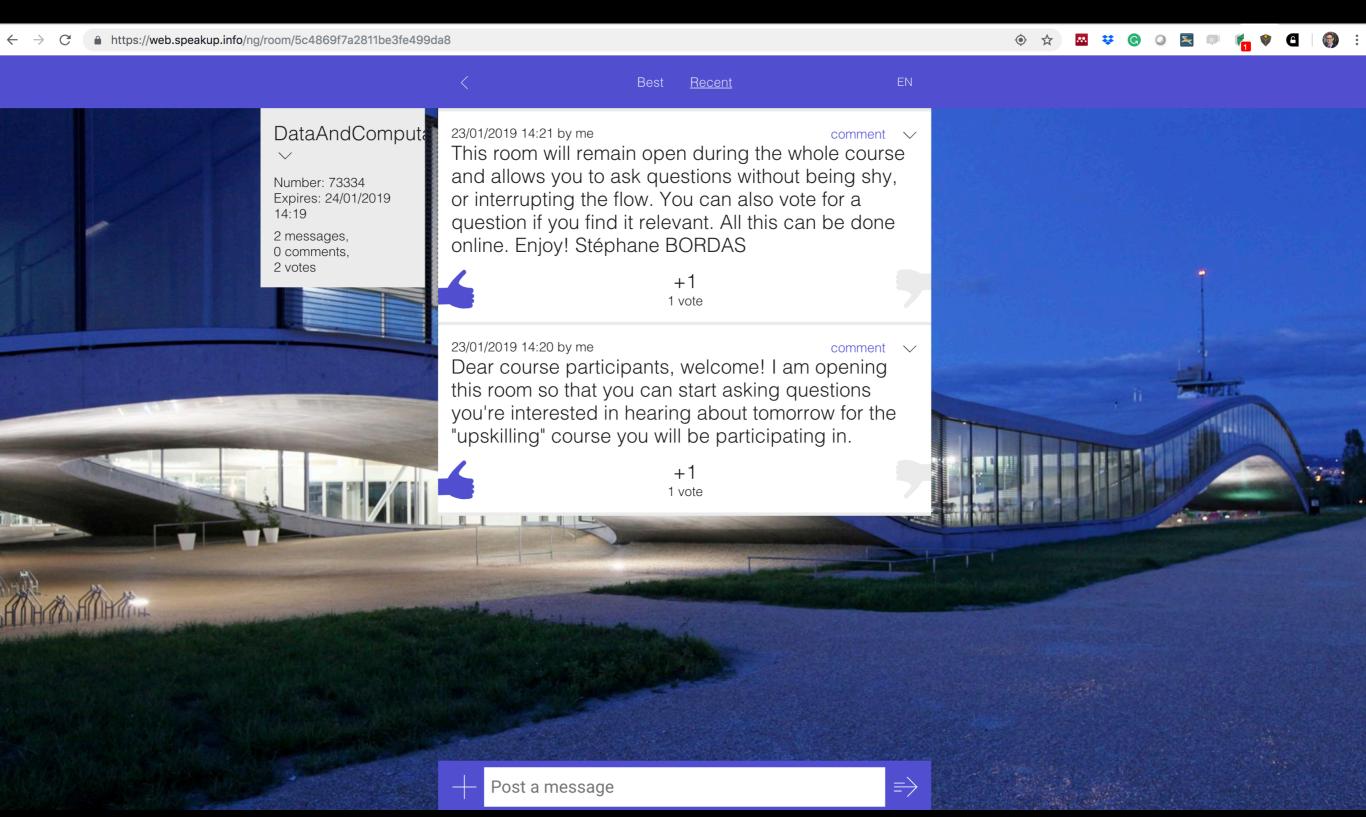
## Modelling and Simulating Complex Systems

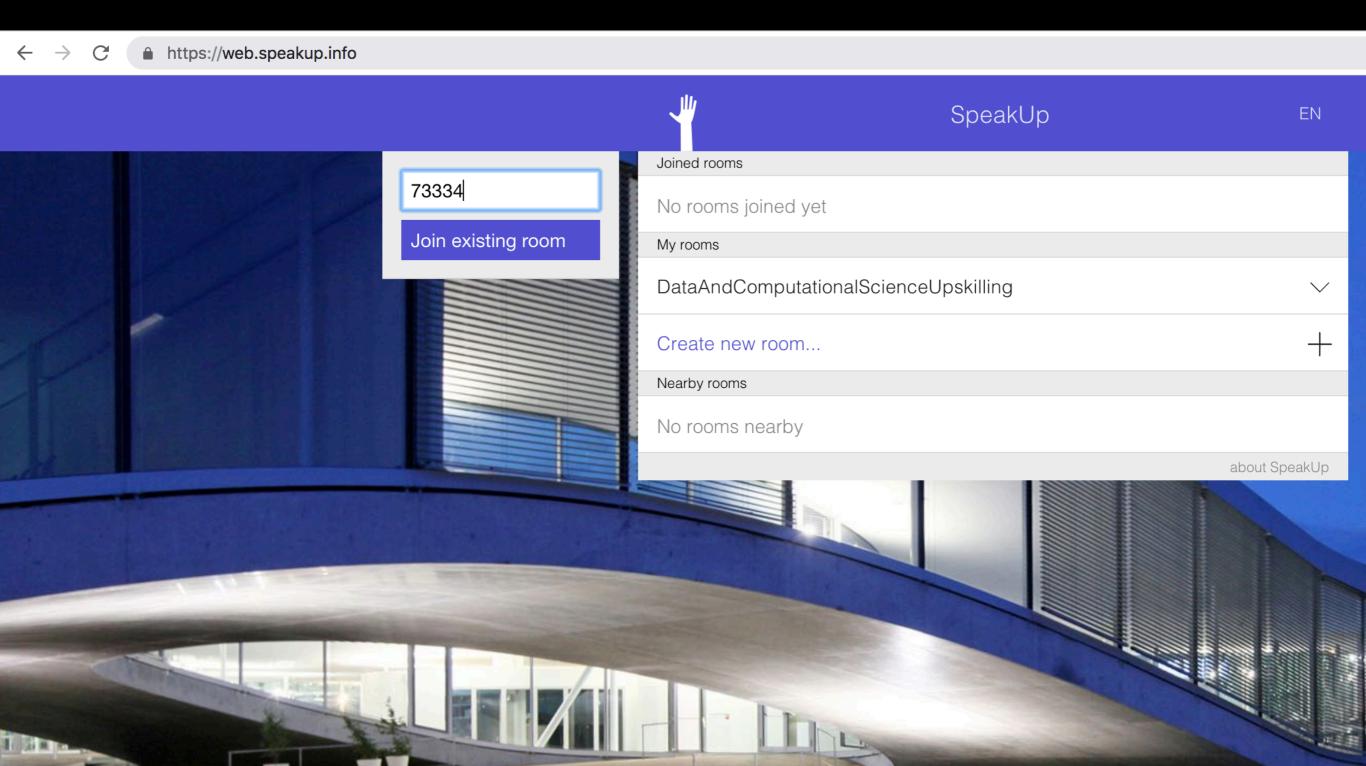
Stéphane P.A. Bordas
University of Luxembourg
stephane.bordas@alum.northwestern.edu

legato-team.eu

## Speak up



## Speak up



## Acknowledgements



#### The University of Luxembourg

#### Hussein Rappel, PhD

Post-doctoral fellow, university of Luxembourg

#### **Christian Vincenot, PhD**

Biosphere Informatics Laboratory Department of Social Informatics

#### Susanne Claus, PhD

University of Copenhagen, Denmark Department of Computer Science

#### Pierre Kerfriden, PhD

Mines Paris-Tech, Paris, France

The legato-team legato-team.eu



## What is Truth?

- Sciences are plural, they have validity domains, hence truth has multiple faces;
- Knowledge is never complete and Research never finished;
- Knowledge itself is less important than the method used to acquire it;
- What we discover through research is the BEST we can discover at a given instant in time;
- Investing in Research indicates trust in the scientific method.

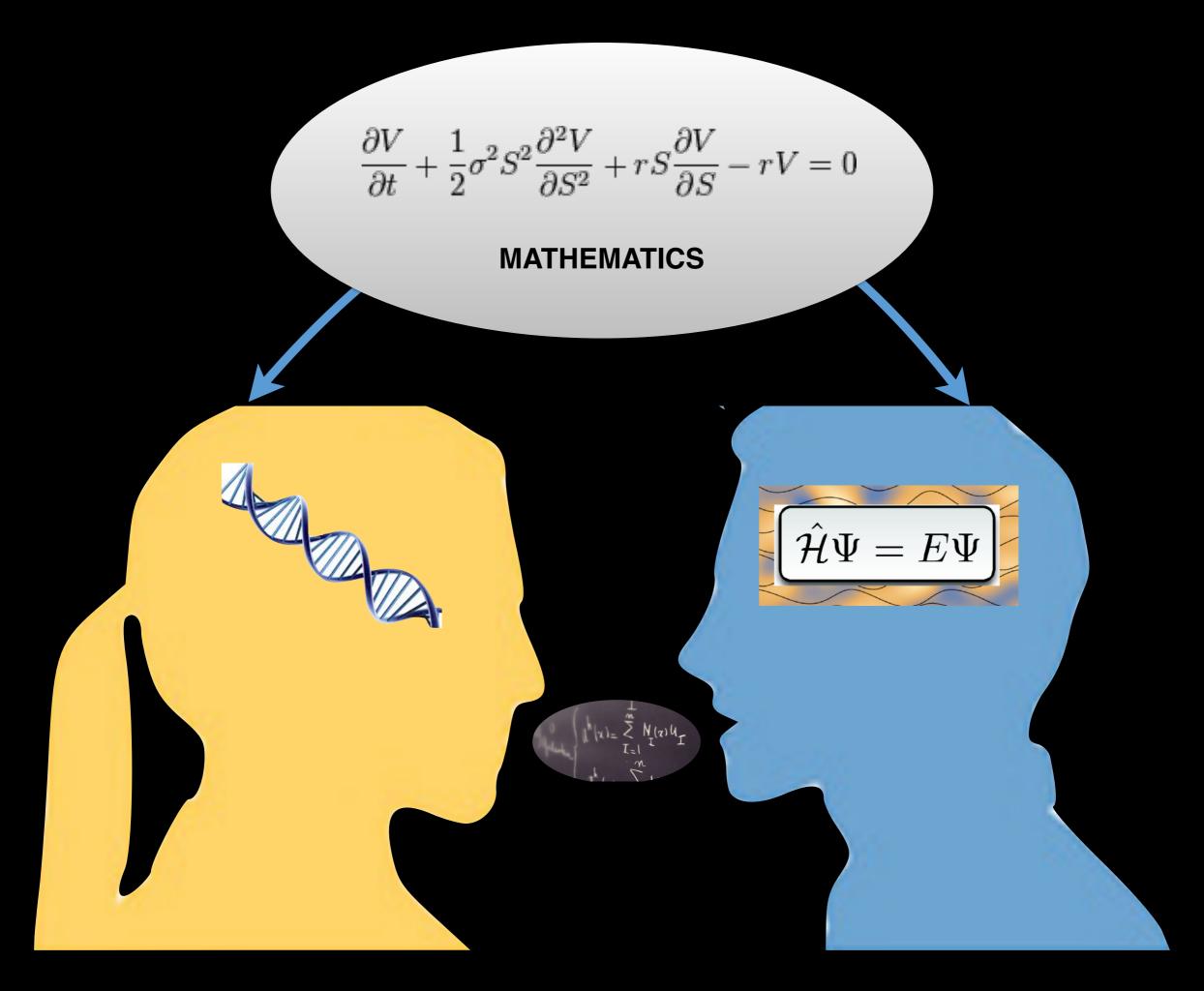
### Data

- 90% of the data available today was generated in the last two years;
- Developing new scientific methodologies to optimise the acquisition of new understanding from data;
- Develop methodological core based on the language of mathematics and common to various application areas;
- These new methodologies will fuel science and technology by creating multi-disciplinary interactions in two fields: personalised medicine and advanced materials.

#### Access to TRUTH(S)

Access to Reality(ies)

Trust in Institutions, Methods, Human discourse



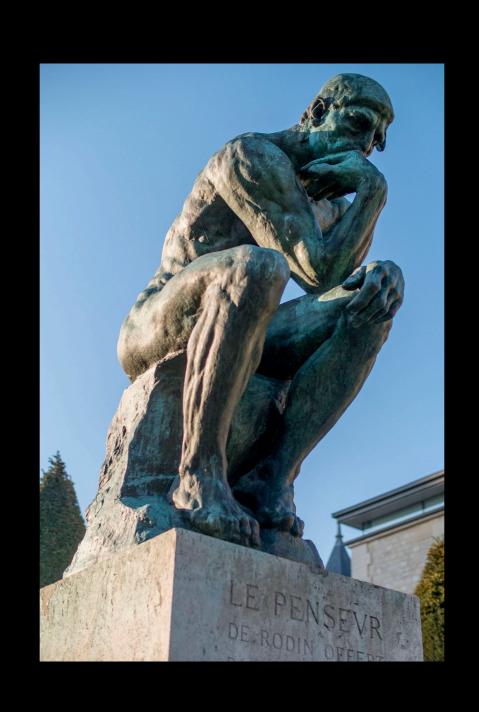
## Outline

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# The scientific method and the 3 pillars of science

(or should we say 4?)

## How do we think about the world?



## Aristotle

384-322 BC

Geocentrism

## Copernicus

1473-1543

Heliocentrism

## Galileo Galilei

1564-1642

innovative combination of experiments and mathematics

## Isaac Newton

1643-1727

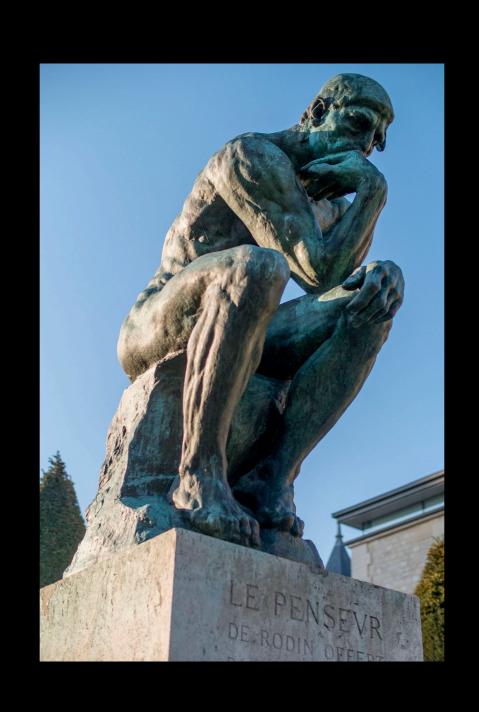
Universality of gravitation...

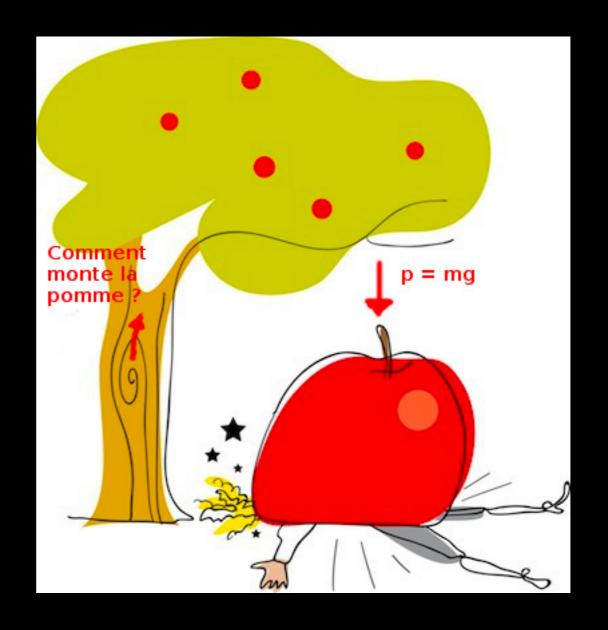
## Pierre Simon Laplace

1749-1827

Our lack of knowledge is uncertainty

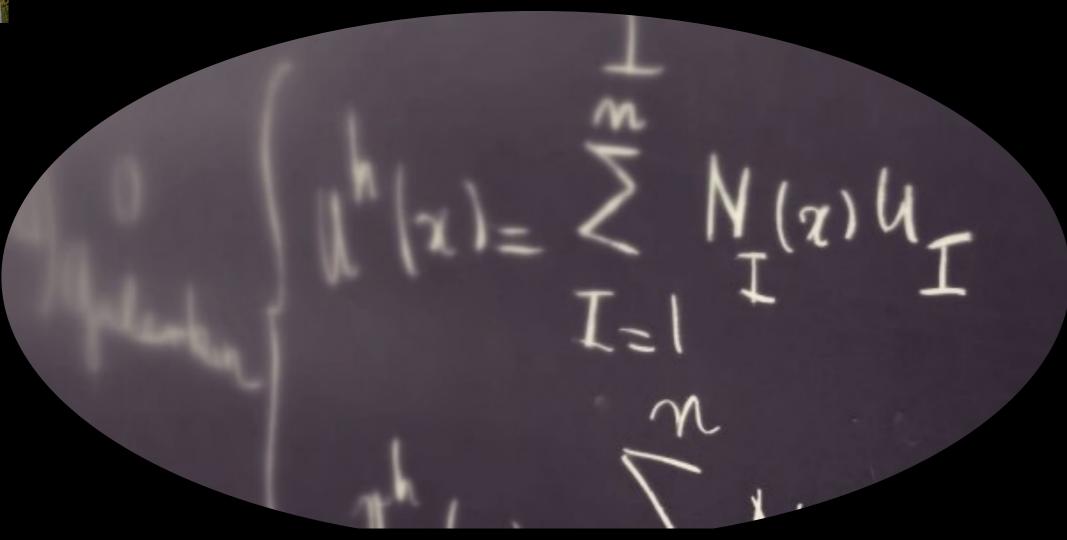
## How do we think about the world?





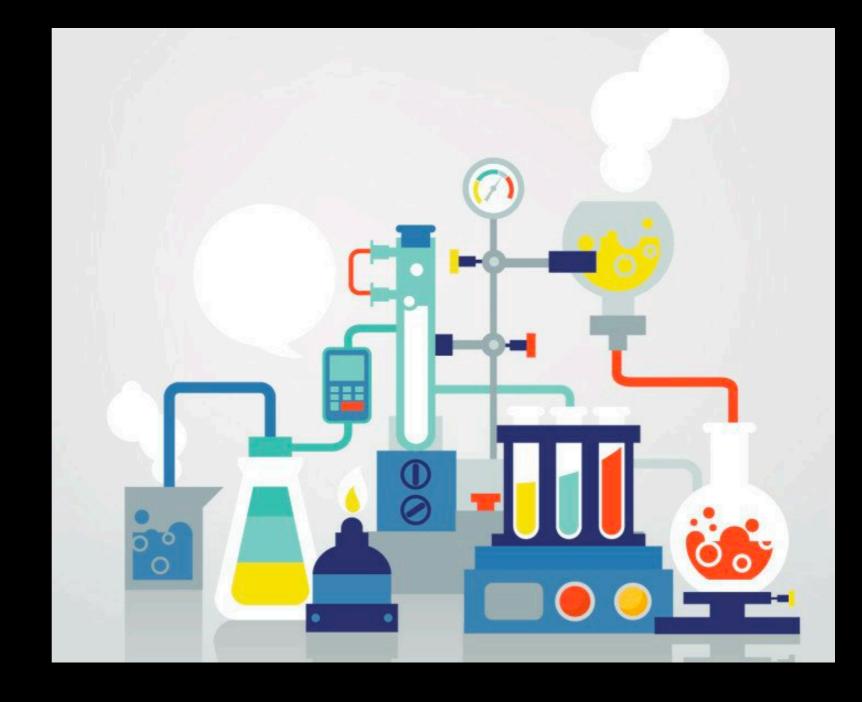
Inductive thinking
Observations -> conclusions
on governing laws





Write mathematical models from observations





#### Experiments to

- -Formulate hypotheses and laws about the world
- -Identify parameters of mathematical models





#### Conduct numerical experiments to

- -Formulate hypotheses and laws about the world
- -Identify parameters of mathematical models





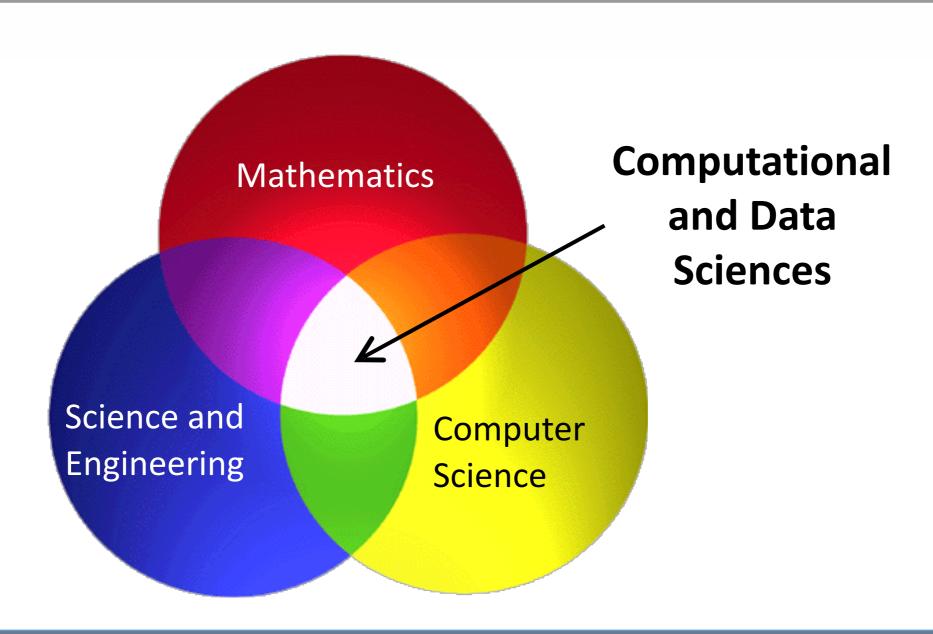




- -Formulate hypotheses and laws about the world
- -Identify parameters of mathematical models

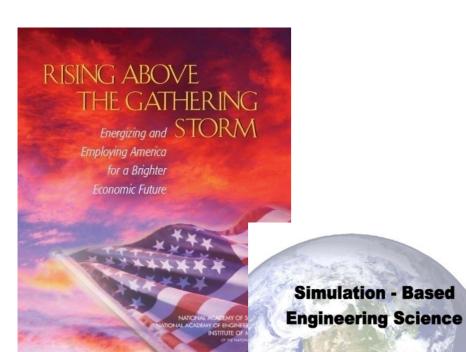
#### The third pillar of scientific discovery





**Computational Sciences**: the discipline concerned with the use of computational methods and devices to enable scientific discovery and engineering applications of science.





REPORT TO THE PRESIDENT

**Computational Science:** Ensuring America's Competitiveness

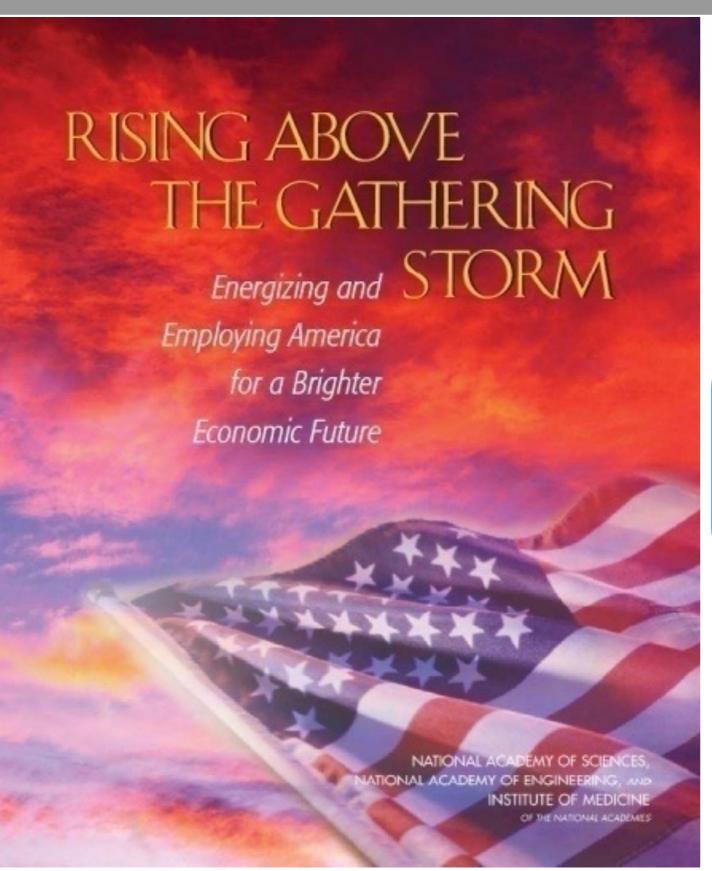


Revolutionizing Engineering Science through Simulation



לעעצ וווגעוונים





National Academy of Sciences
National Academy of Engineering
Institute of Medicine



#### REPORT TO THE PRESIDENT

#### Computational Science: Ensuring America's Competitiveness

President's Information Technology Advisory Committee

June 2005



President's Information Technology Advisory Committee

2005



#### Simulation - Based Engineering Science

Revolutionizing Engineering Science
through Simulation

May 2006

Report of the National Science Foundation

Blue Ribbon Panel on

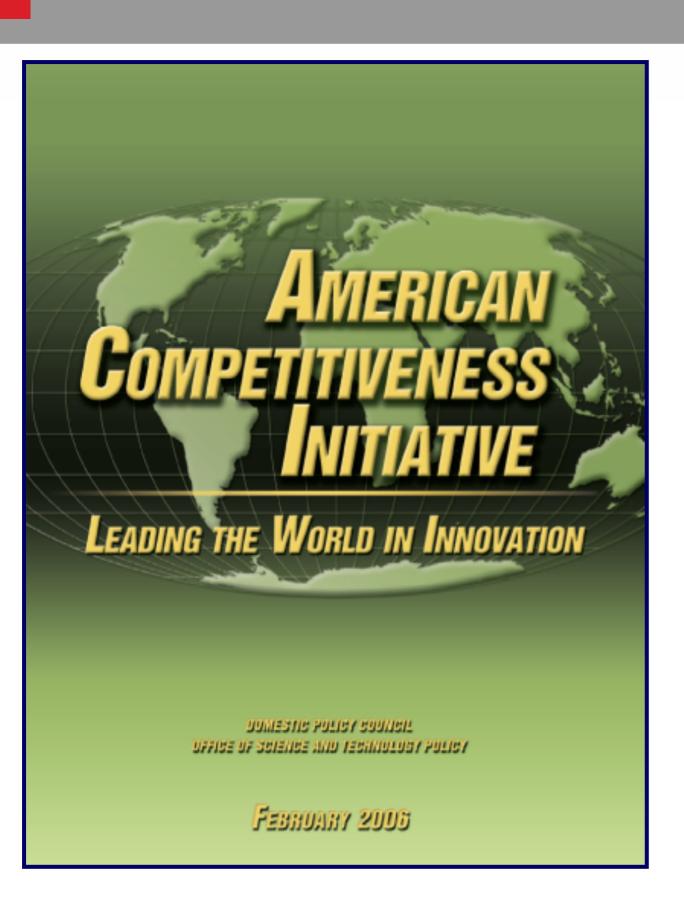
Simulation-Based Engineering Science

US National Science Foundation (NSF)

2006







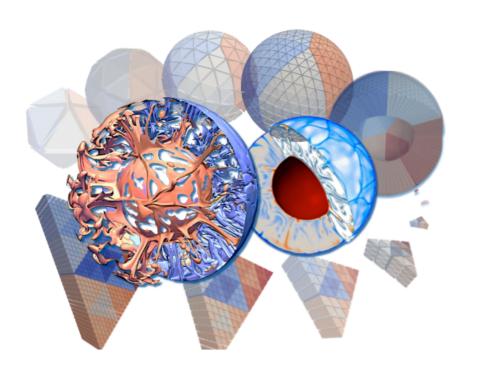
Office of Science and Technology Policy 2006





#### Research and Education in Computational Science and Engineering

September 2016





Report from a workshop sponsored by the Society for Industrial and Applied Mathematics (SIAM) and the European Exascale Software Initiative (EESI-2), August 4-6, 2014, Breckenridge, Colorado

#### **Workshop Organizers:**

00

Officers of the SIAM Activity Group on Computational Science and Engineering (SIAG/CSE), 2013-2014:

Ulrich Rüde, Universität Erlangen-Nürnberg, Chair Karen Willcox, Massachusetts Institute of Technology, Vice Chair Lois Curfman McInnes, Argonne National Laboratory, Program Director Hans De Sterck, Monash University, Secretary

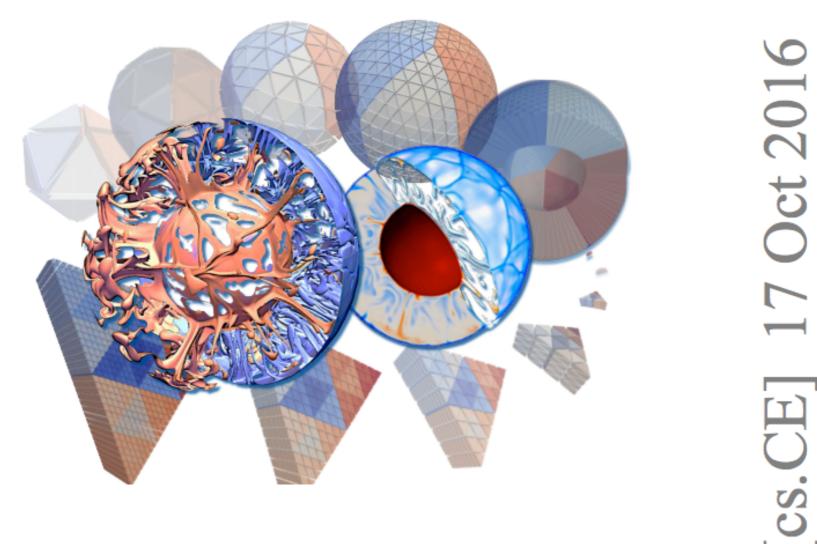
#### **Additional Contributors:**

George Biros, University of Texas at Austin
Hans Bungartz, Technische Universität München
James Corones, Krell Institute
Evin Cramer, Boeing
James Crowley, SIAM
Omar Ghattas, University of Texas at Austin
Max Gunzburger, Florida State University
Michael Hanke, KTH Stockholm
Robert Harrison, Brookhaven National Laboratory and Stonybrook University
Michael Heroux, Sandia National Laboratories
Jan Hesthaven, École Polytechnique Fédérale de Lausanne
Peter Jimack, University of Leeds
Chris Johnson, University of Utah

Kirk E. Jordan, IBM David E. Keyes, KAUST https://arxiv.org/pdf/1610.02608.pdf

#### Research and Education in Computational Science and Engineering

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https://arxiv.org/pdf/1610.02608.pdf

Additional Contributous

### What computational & data sciences enable that traditional science doesn't



#### LOOK INTO THE PAST

 Earthquakes, climate, oil discovery, archeology, seismology, law, economics, finance

#### PROBE THE FUTURE

- Explore the effects of thousands of scenarios
- Drug design, space exploration, climate change, natural disasters, ...

#### **CHOOSE MODELS**

Explore consequences of breakdown of models and theory...

#### **OPTIMISE**

Optimize procedures, designs, products, systems, etc.

#### Why is multi-disciplinary research important?



- Most Grand Challenge problems today involve complex phenomena and systems that lie on disciplinary boundaries.
- Interdisciplinary research moves beyond simple collaboration and teaming to integrate data, methodologies, perspectives, and concepts from multiple disciplines in order to advance fundamental understanding and to solve real world problems.
- Interdisciplinary research holds the promise of pushing fields forward and accelerating scientific discovery.
- Interdisciplinary study and training prepares a workforce that undertakes scientific challenges in news and innovative ways.

### Mission for Computational and Data Sciences in Luxembourg



#### **Mission**

To provide the infrastructure and intellectual leadership for developing outstanding interdisciplinary research programs in computational and data sciences.

To enable world-leading education in computational and data sciences in Luxembourg.

To promote and facilitate digital literacy and provide the fundamental building blocks necessary to the development of Industry 4.0 in Luxembourg.

## Outline

- Scientific method, experiments, analytical methods and models
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- How to choose the "best" model?

## Complex systems

- Large number of interacting components
- Evolving over time
- Decentralised decisions vs. Centralised control
- Local interactions -> emergence of global patterns

## Examples

- Biological systems (brain, cancer, bacteria...)
- Policy and government
- Environment (weather, ice sheet, pollution...)
- Economy, stock market
- Ecosystems (bats, fish...)
- Functional/sensing materials (graphene...)

## Emergence

- Micro (local) level leads to patterns at the macro level
  - Ant/bee colonies
  - Housing patterns, traffic jams
  - Populations in ecosystems
  - Pressure of gases
  - Pricing
  - Effect of individual behaviours in societies

## Two questions about emergence

- You know the micro, you want to understand the macro
- You observe the macro, you want to deduce the micro rules

THIS IS HARD

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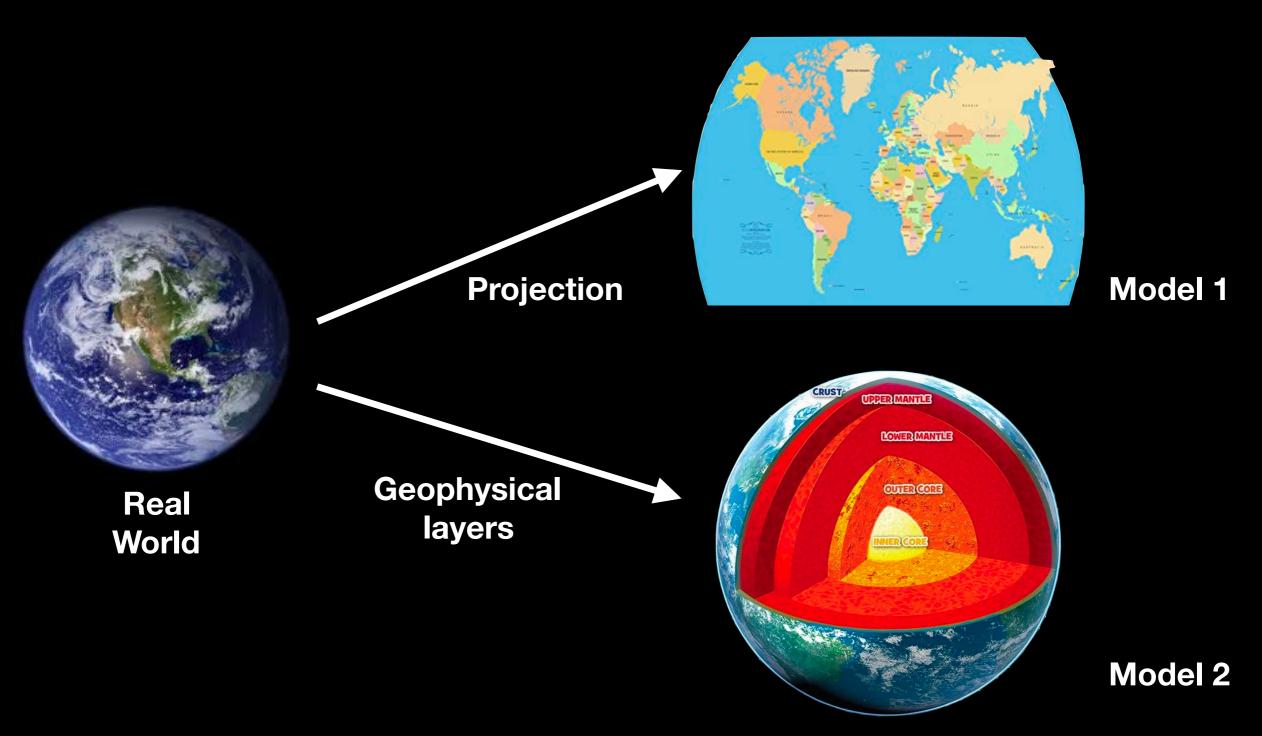


When we were kids;-) or grownup kids...

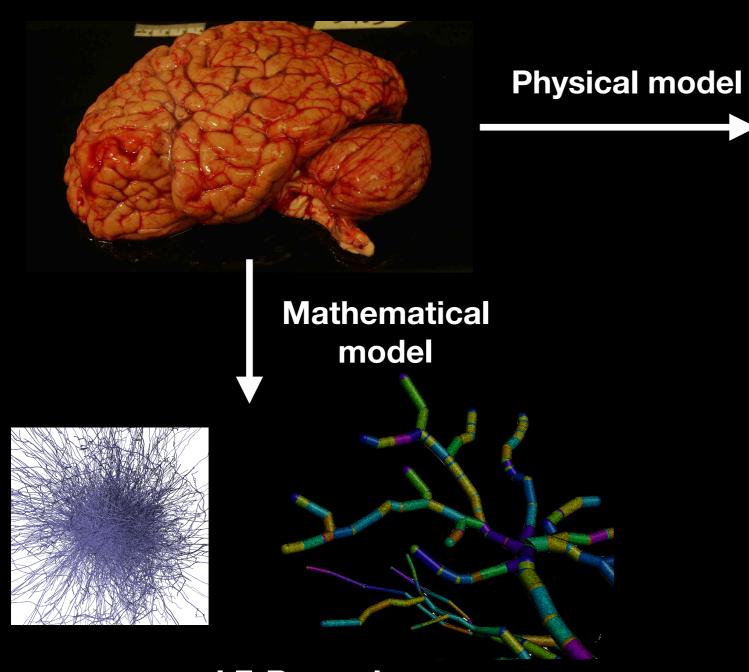




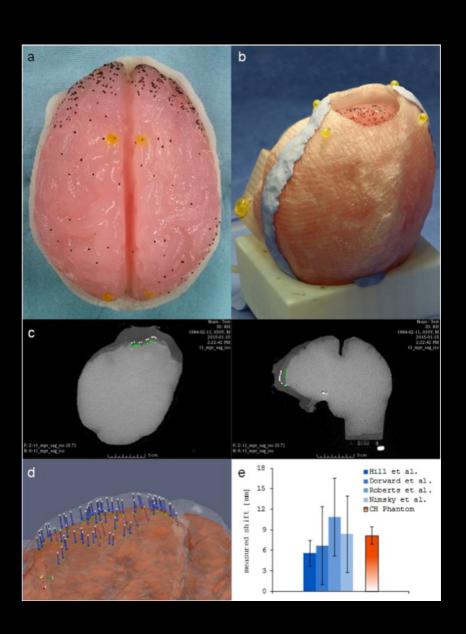
- An abstract description of a process, object, system, event which exaggerates certain aspects compared to others
- "Essentially, all models are wrong, but some are useful"
   George Box, 1987
- The choice of the model depends on the quantities of interest (QoI)



If you are into geography or geophysics

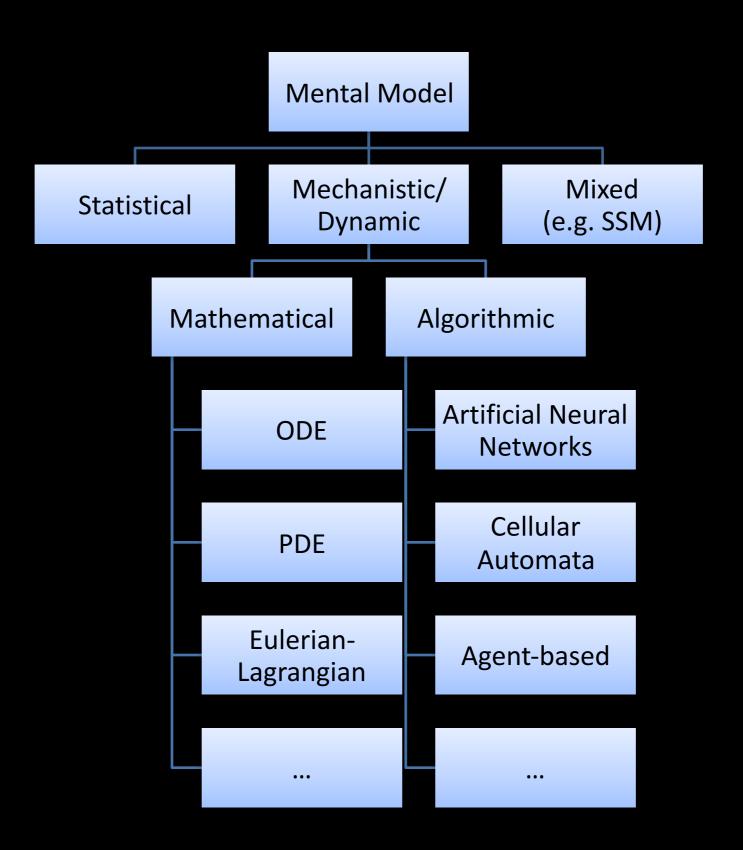


J.F. Remacle
Quantity of Interest: neuro-transmission



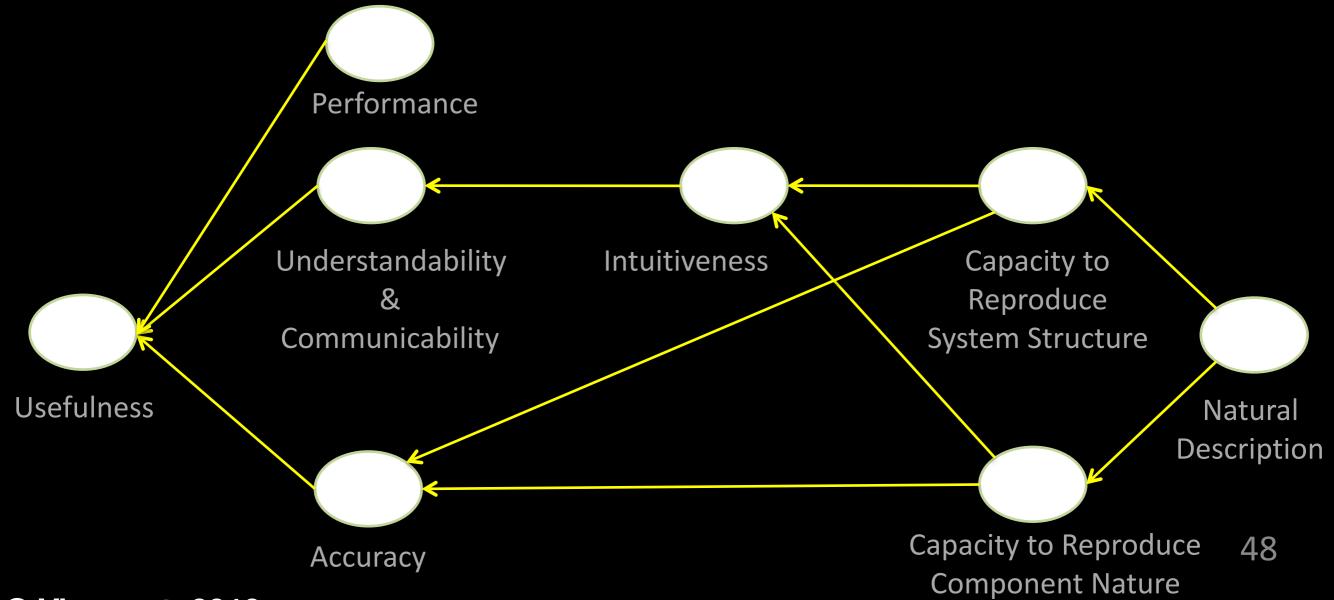
Tissue phantoms/mimics (Dini, Imperial College London) Quantity of Interest: stiffness

### Types of models

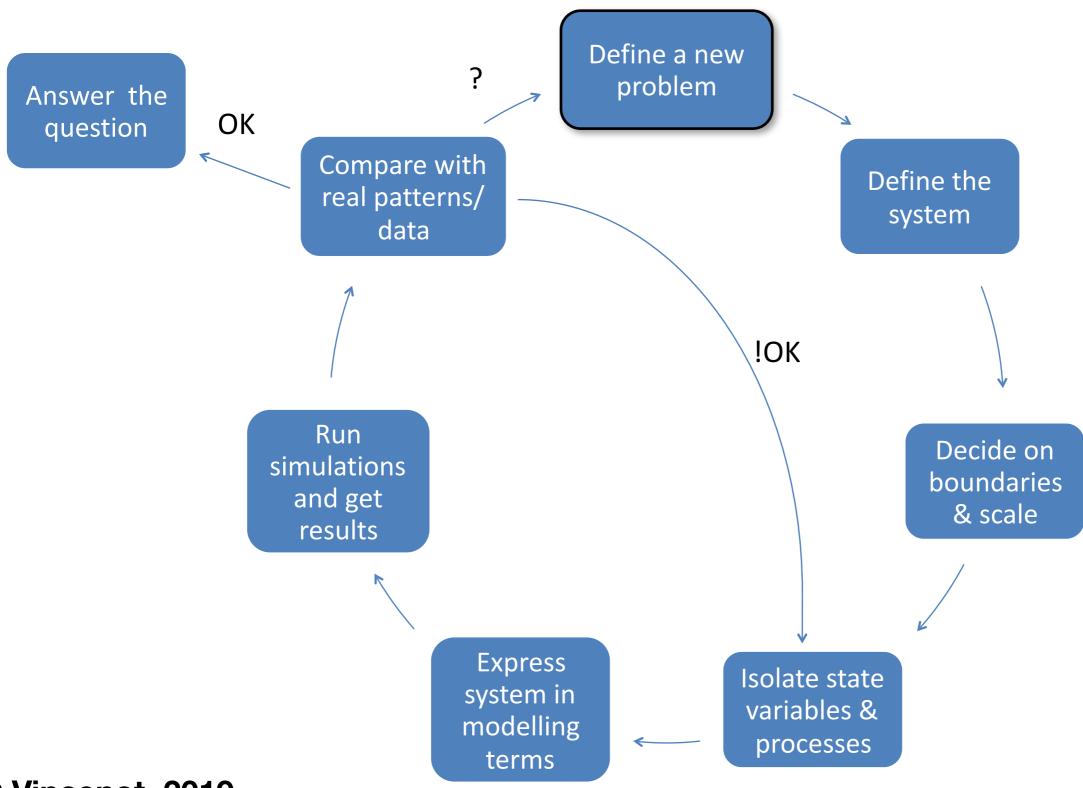


#### What is a "good" dynamic model?

 "All models are wrong. Some of them are useful." -- George E.P. Box (1979)

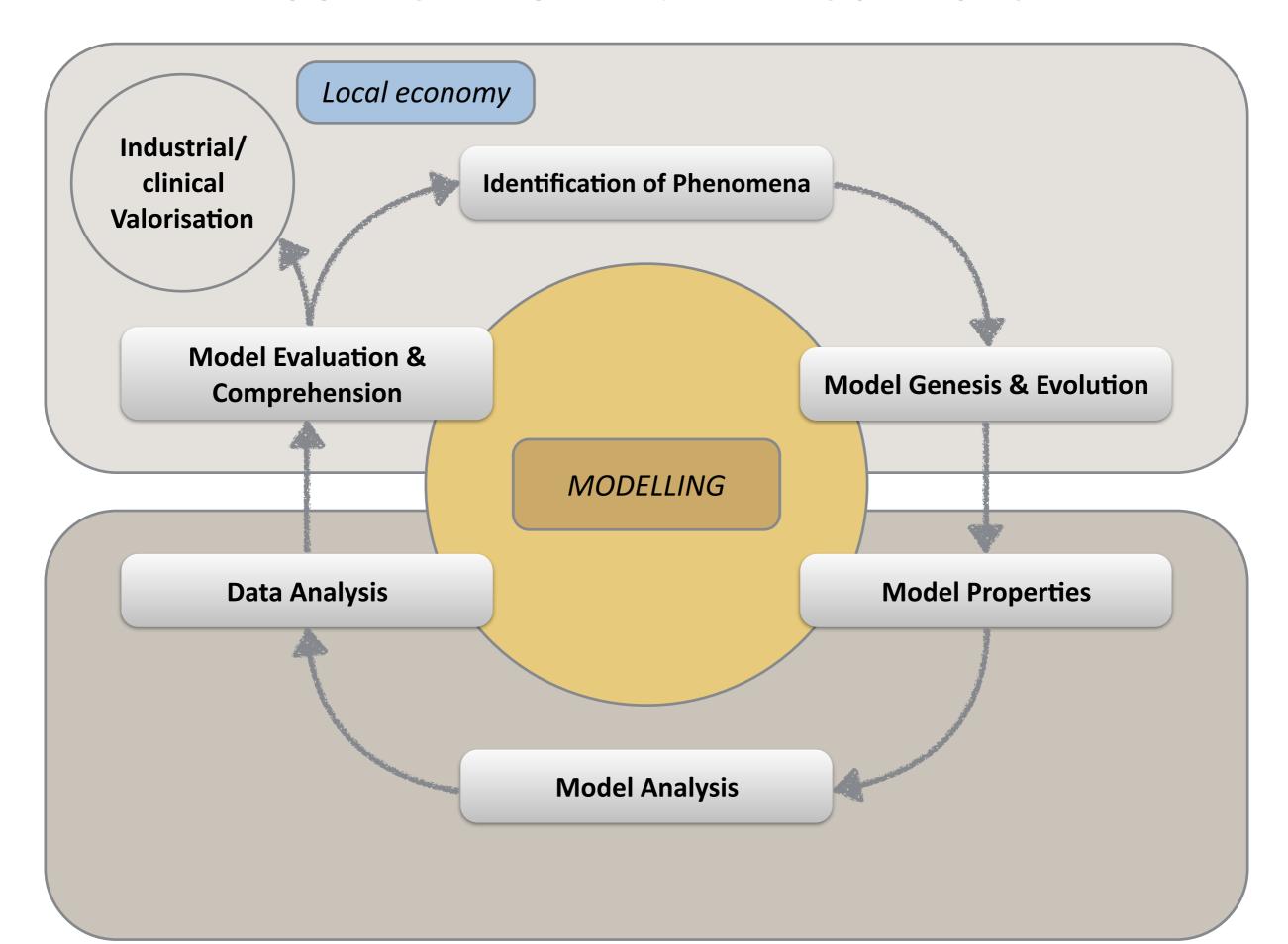


## How to build dynamic models? The modelling process



49

#### **COMPUTATIONAL & DATA SCIENCES**



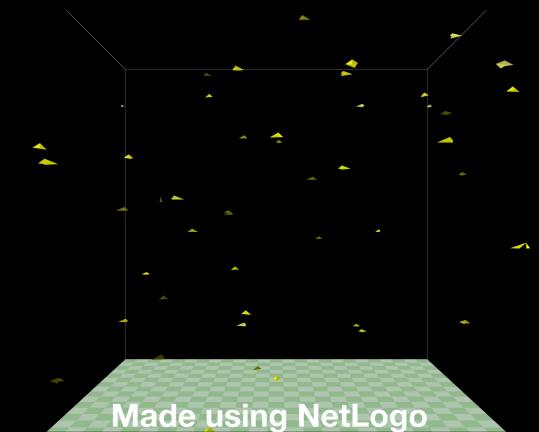
## Stirling murmuration (Rome)



## Flocking of Stirlings

- Is there a leader?
- Are the global patterns attributable to local rules? Can we derive global equations governing their behaviour? Is the process deterministic?
- What is their acceleration, maximum velocity, reaction time, minimum distance with other birds, line of sight, manoeuvrability?

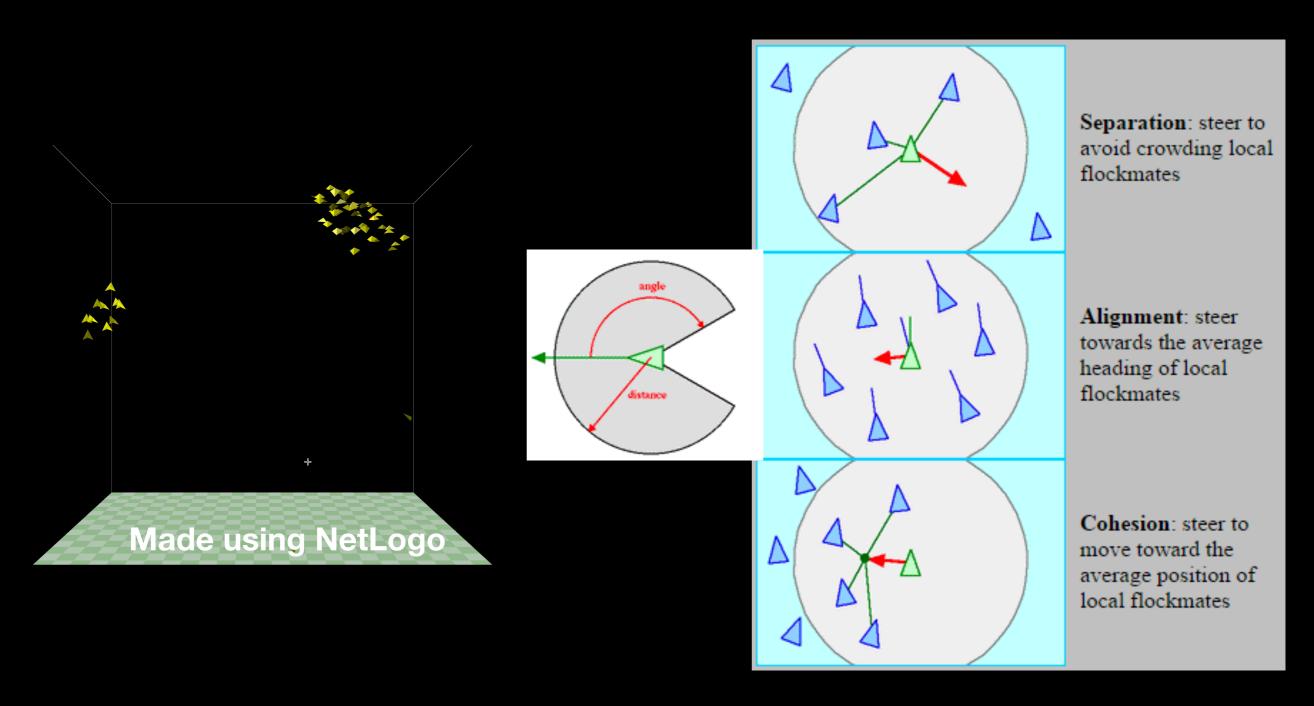




### Outline

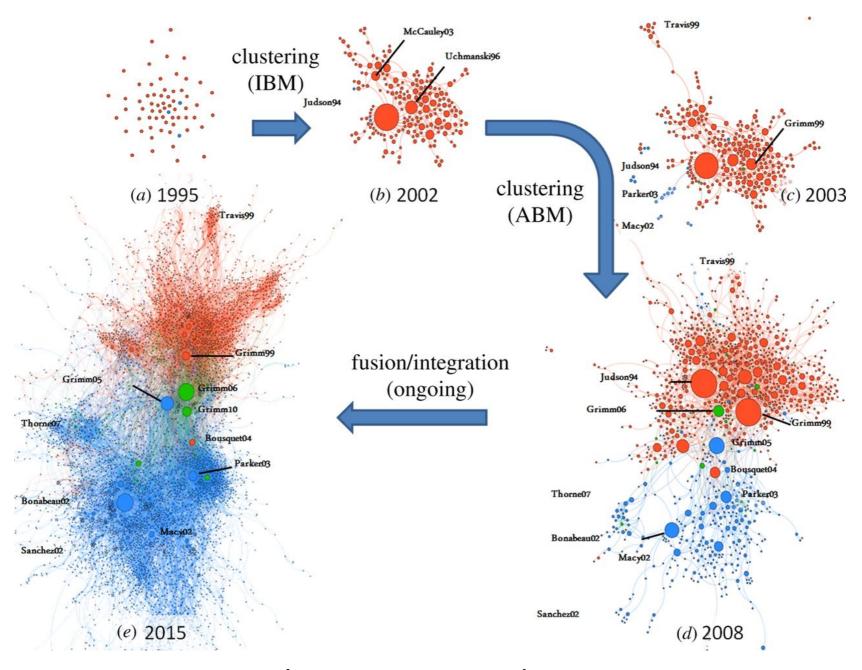
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# Boids flocking local rules for global behaviour



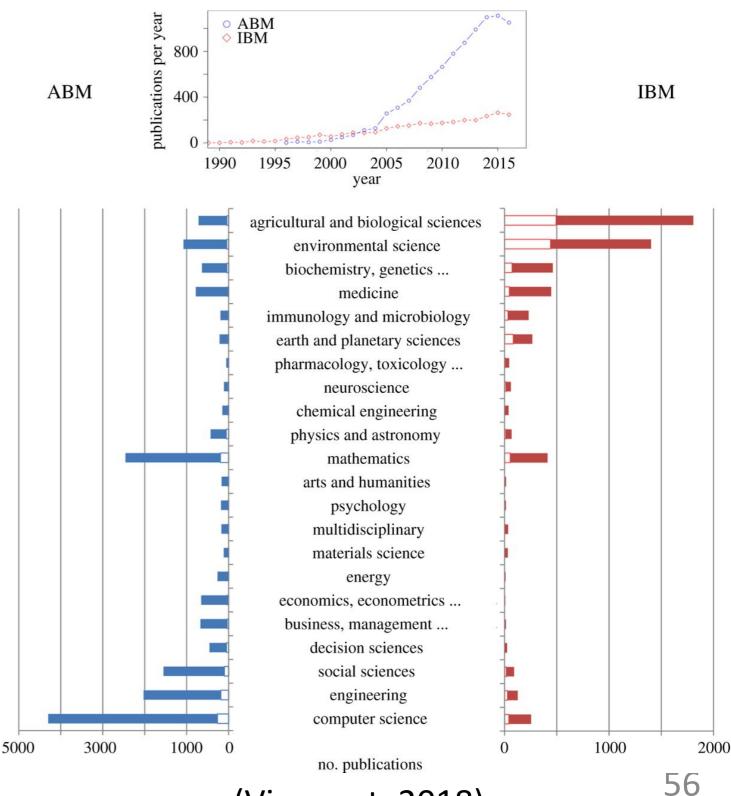
#### Applications of ABM/IBM

A growing, unified community



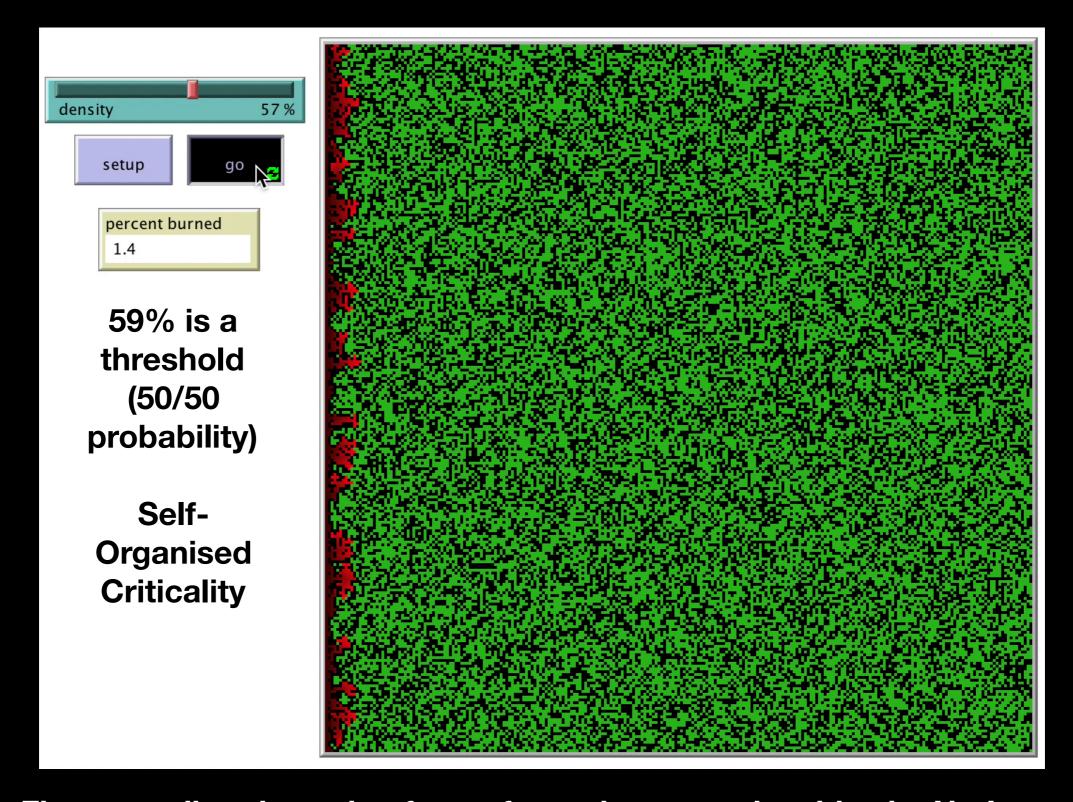
#### Applications of ABM/IBM

- Over 12,000 publications
- Everywhere in science!



(Vincenot, 2018)

## Mathematical models



Fire spreading through a forest for various tree densities by NetLogo

## Self-Organised Criticality

The Forest-Fire model belongs to the class of Self-Organized-Critical (SOC) systems, which are governed by a slow driving energy input and burst (avalanches) of dissipative outputs resulting often in fractal structures. These systems were introduced by P. Bak et al. [2] in 1987 using the example of a sandpile model. These SOC models can be applied to many different fields, famous applications are for instance: earthquakes, solar flares, co-evolution, forest fires, hydraulic fracture and more. In addition they show scaling laws and are related to critical phenomena.

http://guava.physics.uiuc.edu/~nigel/courses/563/Essays\_2010/PDF/Funke.pdf https://pdfs.semanticscholar.org/ec58/3f6f99f1d15a1d1ae2de1d243b648efd2ba8.pdf http://www.uvm.edu/pdodds/files/papers/others/1993/grassberger1993.pdf https://www.sciencedirect.com/science/article/pii/B9780128001301000047

#### Algorithmic Languages

- ABMs are always coded as algorithms
- Most often, simple deductive behavior:

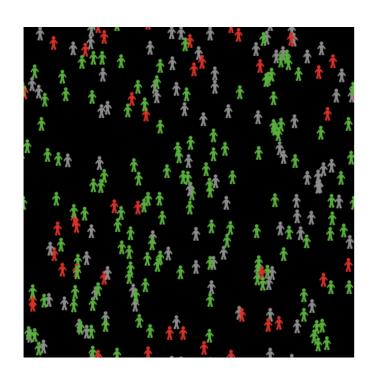
```
e.g. "if hungry, search food" condition action
```

 Implementations require coding skills, but simplified languages exist

#### Netlogo

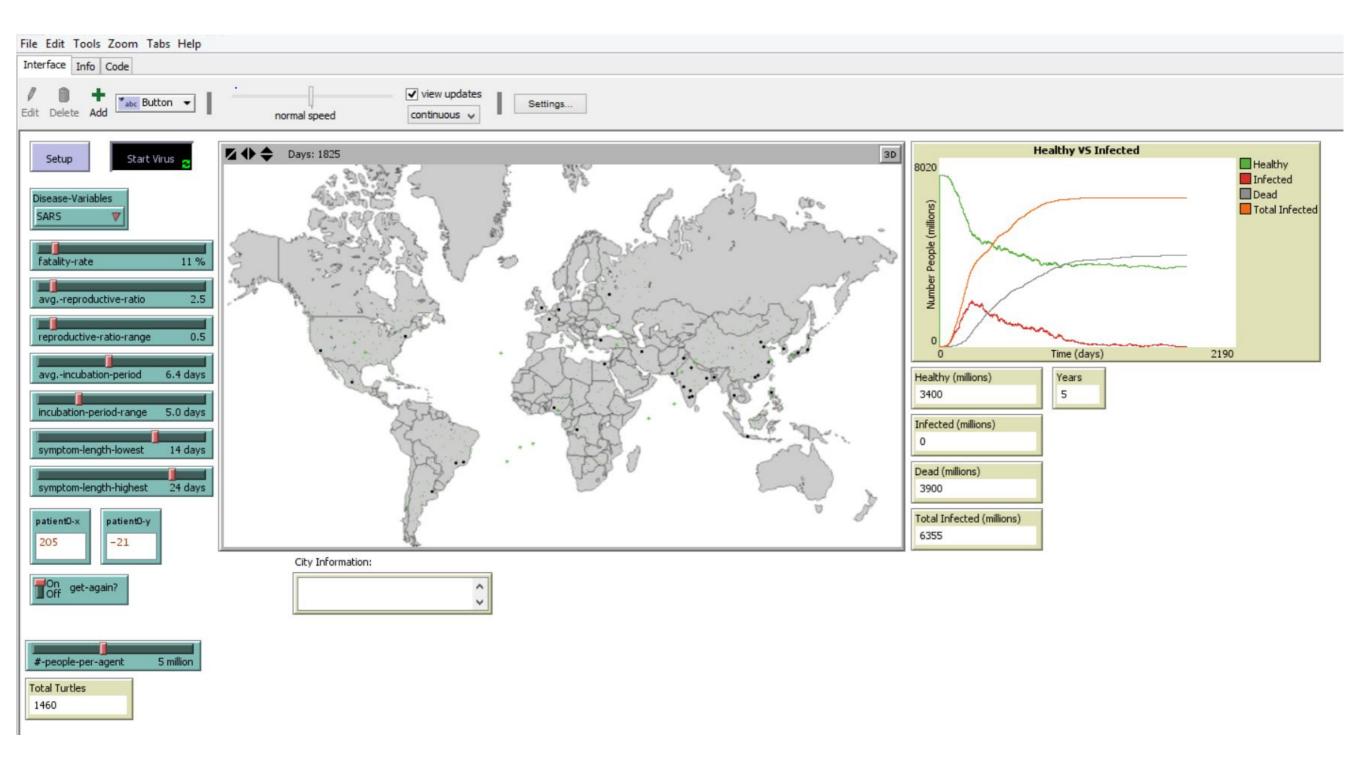


- Most used by ecologists
- Simplified language
- Slow, but good for relatively simple models
- Simple random movement model →



```
to setup
           clear-all
           create-turtles 10
           reset-ticks
end
to go
           ask turtles [
                      fd 1;; forward 1 step
                      rt random 10 ;; turn right
                      It random 10;; turn left
           tick
end
```

#### Netlogo

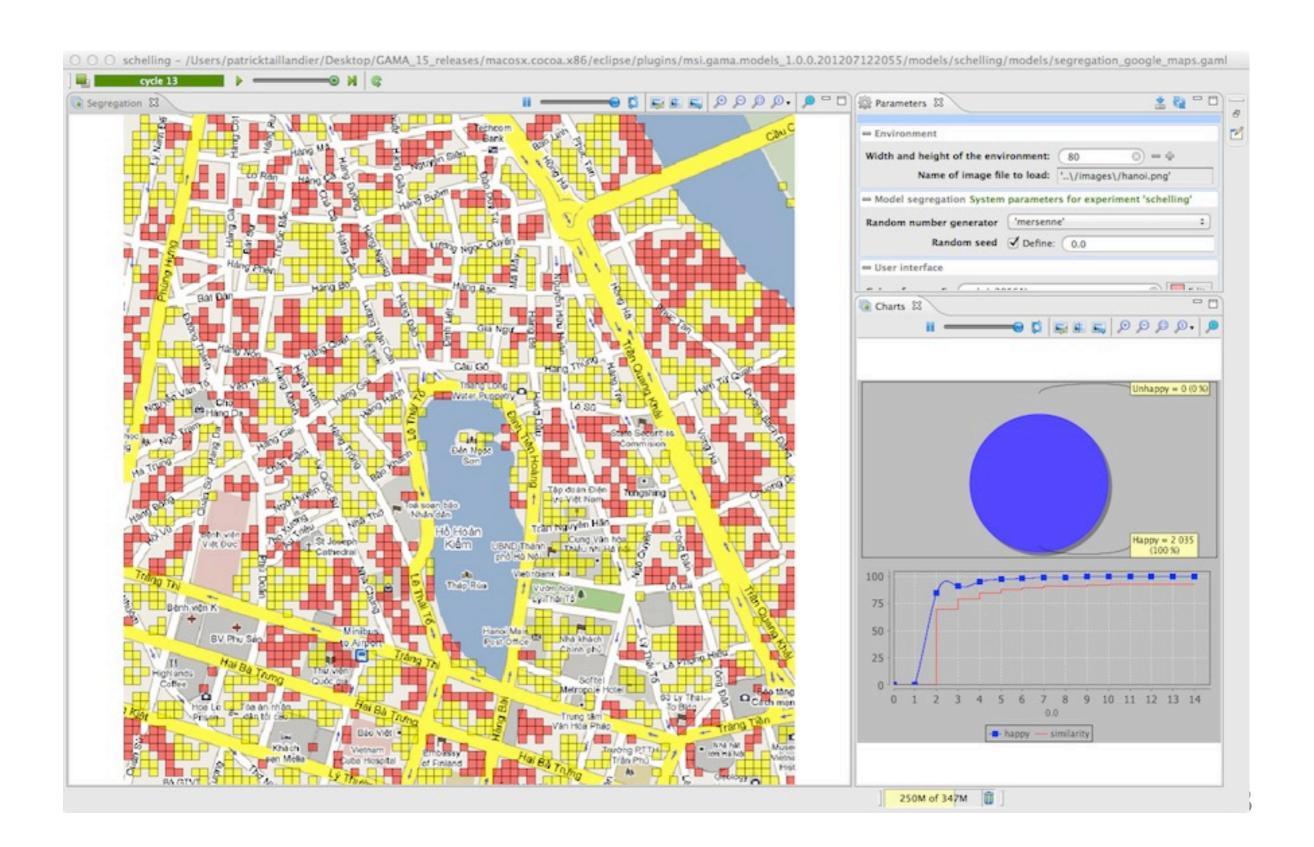


#### Gama

- Computer scientists
- More complex language
- Powerful, but difficult

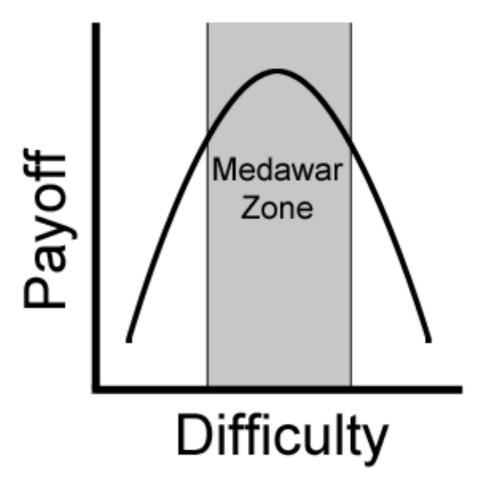
```
model SI_city
                                              Definition of the
                                             world geometry
qlobal{
      geometry shape<-envelope(square(500));</pre>
      init{
            create people number:1000;
                                               People agent
                                                 creation
species people skills:[moving]{
                                              variables of the
      float speed <- 5.0 + \text{rnd}(5);
                                               people agents
      bool is_infected <- flip(0.01);</pre>
      reflex move{
            do wander;
                                              reflexes of the
                                               people agents
      reflex infect when: is_infected{
            ask people at_distance 10 {
                  if flip(0.01) {
                        is_infected <- true;</pre>
                                                                   Aspect of the
                                                                   people agents
      aspect circle{
            draw circle(5) color:is_infected ? rqb("red") : rqb("qreen");
}
experiment main_experiment type:qui{
                                              Definition of an
      output {
                                               agent display
            display map {
                  species people aspect:circle;
```

#### Gama



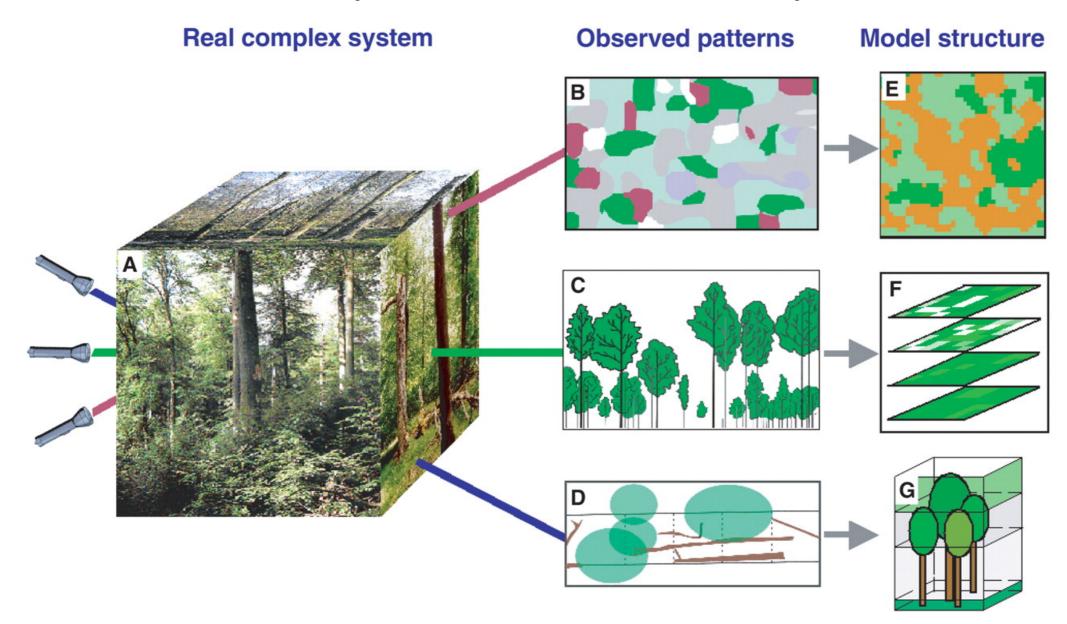
#### **KISS**

- "Keep it Simple, Stupid" (KISS) principle
- Try to make models as simple as possible
- Many processes/parameters does NOT mean better accuracy!!

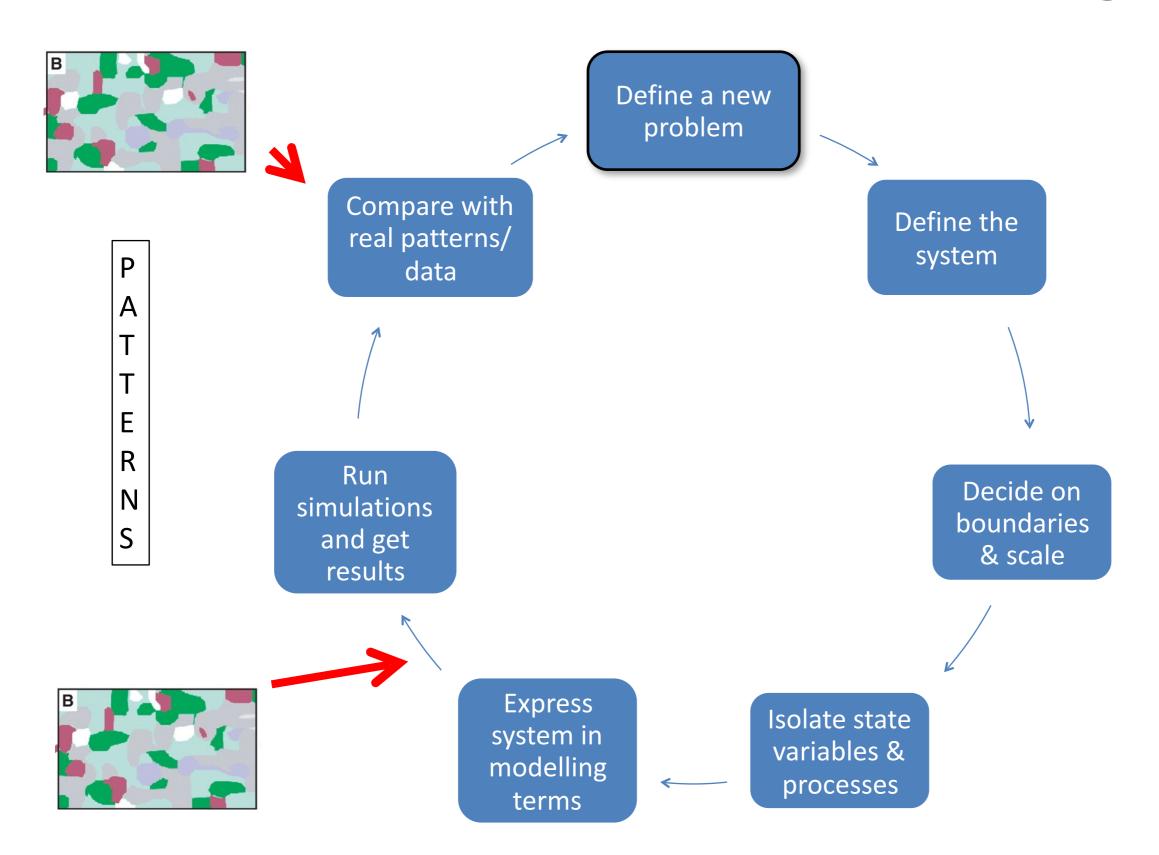


#### Pattern-oriented Modelling

 Use patterns instead of numerical fitting to validate model (Grimm et al. 2005)



#### Pattern-oriented Modelling



#### ODD: Describing ABM Models

- The ODD Protocol
  - Overview, Design concepts, and Details (ODD)
  - A strict set of guidelines to describe and publish ABMs
  - Guarantees the replicability of models and studies
  - More than 2000 citations
  - 2<sup>nd</sup> version already; 3<sup>rd</sup> version in preparation
  - See Grimm et al. (2006 and 2010)
- Please <u>always</u> use when developing ABMs!

#### **Useful Reads**

#### **Agent-based Modelling**

- Grimm V. and Railsback S.F. 2011. *Individual-based Modeling and Ecology*. **Princeton University Press**.
- Janssen M. 2017. Introduction to Agent-based Modeling. [Online book] https://cbie.gitbook.io/introduction-to-agent-based-modeling/

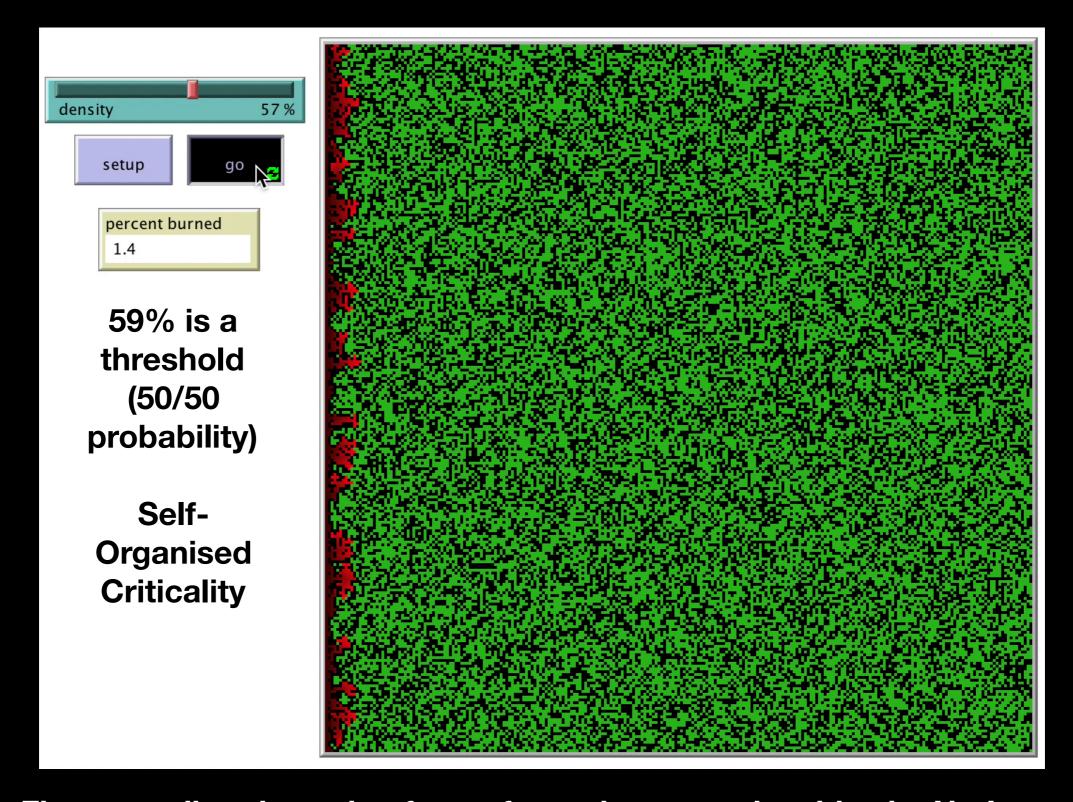
#### Vegetation model

- Vincenot C.E., Carteni F., Bonanomi G., Mazzoleni S., Giannino F. 2017. Plant-soil negative feedback explains vegetation dynamics and patterns at multiple scales. **Oikos**, 126:1319-1328.
- Vincenot C.E., Carteni F., Mazzoleni S., Rietkerk M., Giannino F. 2016. Spatial Self-Organization of Vegetation Subject to Climatic Stress—Insights from a System Dynamics—Individual-Based Hybrid Model. Frontiers in Plant Science fpls.2016.00636.

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## Mathematical models



Fire spreading through a forest for various tree densities by NetLogo

## Physics-based or mathematical models

## Physics-based model

- T(K) is the temperature of the fire layer,
- $S \in [0,1]$  is the fuel supply mass fraction (the relative amount of fuel remaining),
- $k \ (m^2 s^{-1})$  is the thermal diffusivity,
- $A(Ks^{-1})$  is the temperature rise per second at the maximum burning rate with full initial fuel load and no cooling present,
- B(K) is the proportionality coefficient in the modified Arrhenius law,
- $C(K^{-1})$  is the scaled coefficient of the heat transfer to the environment,
- $C_S$   $(s^{-1})$  is the fuel relative disappearance rate,
- $T_a$  (K) is the ambient temperature, and
- $\overrightarrow{v}$   $(ms^{-1})$  is the wind speed given by atmospheric data or model.

The model is derived from the conservation of energy, balance of fuel supply, and the fuel reaction rate:

$$\frac{dT}{dt} = \nabla \cdot (k\nabla T) - \overrightarrow{v} \cdot \nabla T + A\left(Se^{-B/(T-T_a)} - C(T-T_a)\right), \qquad (1)$$

$$\frac{dS}{dt} = -C_S Se^{-B/(T-T_a)}, \qquad T > T_a, \qquad \text{https://arxiv.org/pdf/0709.0086}$$

$$\frac{dT}{dt} = \nabla \cdot (k \nabla T) - \overrightarrow{v} \cdot \nabla T + A \left( Se^{-B/(T-T_a)} - C \left( T - T_a \right) \right),$$
Heat diffusion Advection Fuel consumption
$$= -C_S Se^{-B/(T-T_a)}, \quad T > T_a,$$
(1)

with the initial values

$$S(t_{\text{init}}) = 1 \text{ and } T(t_{\text{init}}) = T_{\text{init}}.$$
 (3)

The diffusion term  $\nabla \cdot (k \nabla T)$  models short-range heat transfer by radiation in a semi-permeable medium,  $\overrightarrow{v} \cdot \nabla T$  models heat advected by the wind,  $Se^{-B/(T-T_0)}$  is the rate fuel is consumed due to burning, and  $AC(T-T_a)$  models the convective heat lost to the atmosphere. The reaction rate  $e^{-B/(T-T_a)}$  is obtained by modifying the reaction rate  $e^{-B/T}$  from the Arrhenius law by an offset to force zero reaction at ambient temperature, with the resulting reaction rate smoothly dependent on temperature.

Questions: Identification of parameters?

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# When use agent-based models

- Not too few, nor too many medium numbers of entities
- Heterogeneous systems
- Local interactions
- Rich environments

# Not too many, not too few

- Casti ,1996
  - Too few agents, the system is too simple: game theory and ethnography are sufficient
  - Too many agents, averages work well, statistical descriptions

# Richness of the environments

- Social networks
- Geographical systems
- The environment can itself be an agent

# Compare agent-based models (ABM), mathematical models (MM), statistical models (SM)

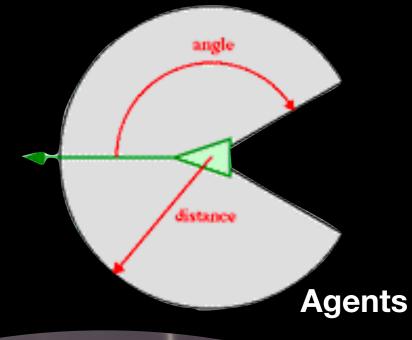
- MM are often continuous: Nano-wolf problem (Wilson 1998), but if you can write equations, do it
- ABM and MM approaches need parameters which are difficult to measure (agents need local parameters and rules)
- SM need large data sets of high quality
- ABM can be coupled to MM
- Both ABM and MM can learn from SM and Machine Learning and become adaptive

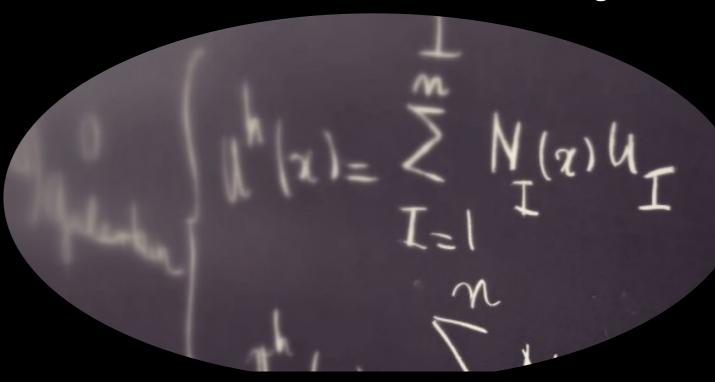
# Some future prospects

- Lab experiments are costly, they are sometimes impossible, dangeours... they can help generate theories
- ABM or MM can be created from lab experiments
- Models can help scale up from experiments
- Experiments are done within a laboratory setting, far removed from real-life, where the models would be used
- Digital twins can avoid such issues, but are still illusory in practice
- Models can help provide insights into sensitivities and uncertainties

# Use of models

- Describe systems
- Explain behaviour
- Experiment and test systems
- Measure sensitivities
- Create analogies
- Educate
- Predict





# Thank you to



## Outline

A focus on equation-based models

- How can we control the quality of simulations, verification and validation?
- Why are set-in-stone-models limited?
- How can we leverage statistical models to improve our models?

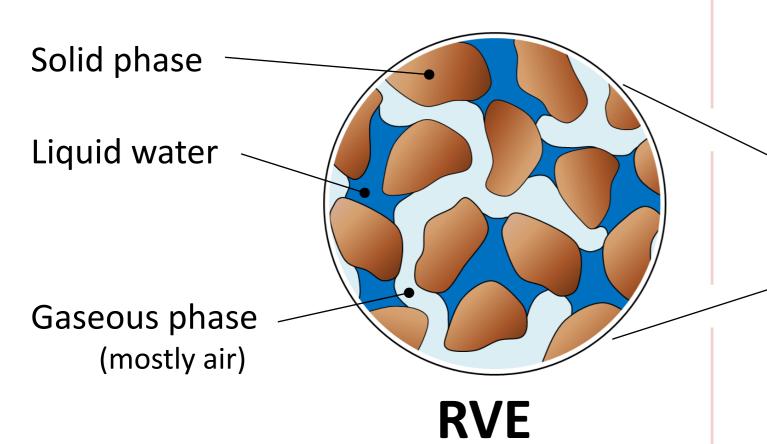
## Porous media models

#### Microscale (pore scale)

Interfaces identifiable

#### Macroscale (Darcy scale)

At each point more phases coexist





From Ms. Stanton - Science (http://www.oconee.k12.sc.us/)

#### Microscale

Conservation EQS

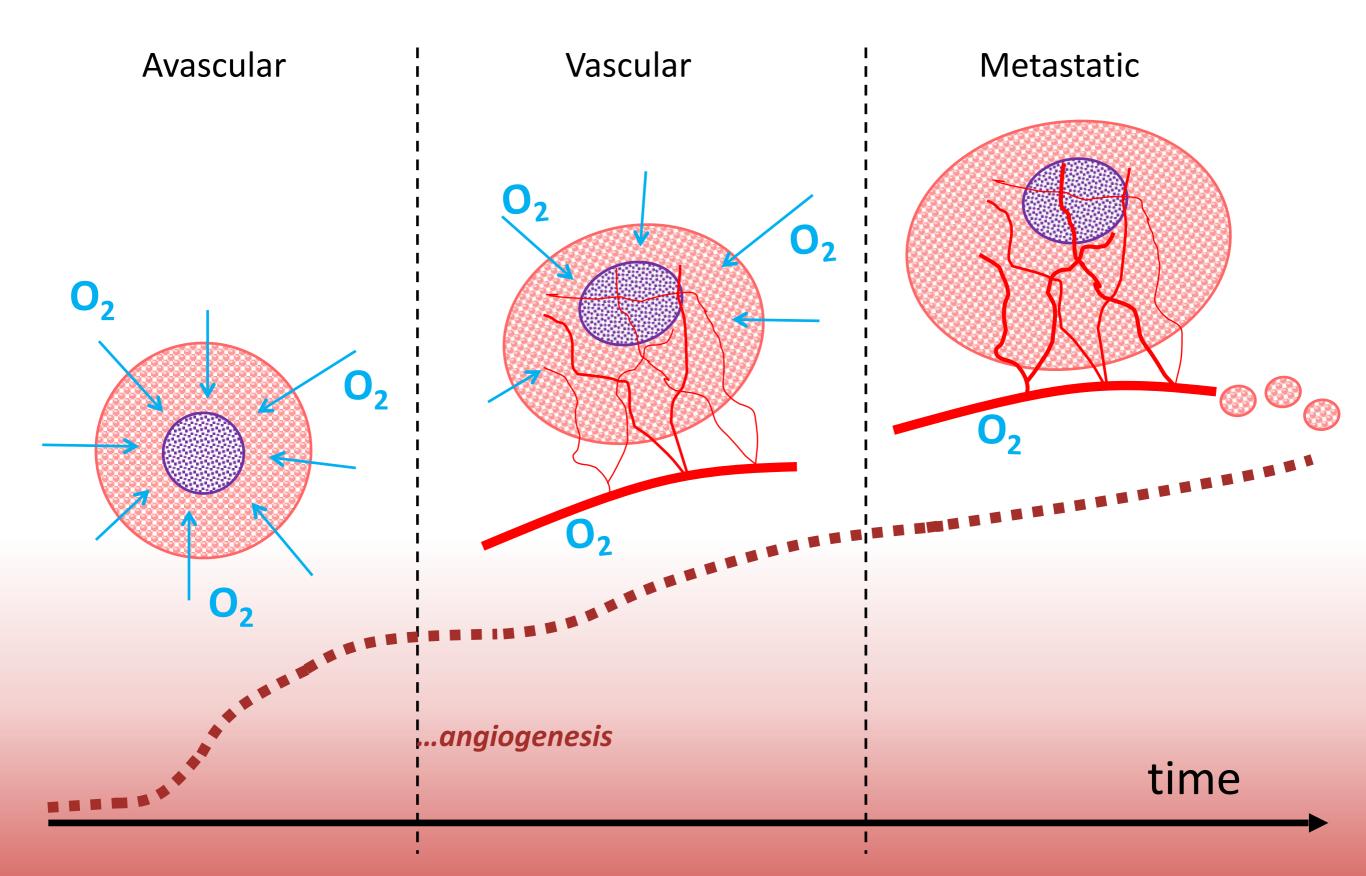
#### **TCAT**

Thermodynamically Constrained
Averaging Theory
(Gray & Miller, 2005)

#### Macroscale

Conservation EQS

# Can also help model tumours





# MANY PROBLEMS SHARE THE SAME FORMALISM

#### Option Pricing



Black, Fischer, and Myron Scholes. "The pricing of options and corporate liabilities." The journal of political economy (1973): 637-654.

$$\frac{\partial V}{\partial t} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} - rV = 0$$



# MANY PROBLEMS HAVE THE SAME FORMALISM

Option Pricing

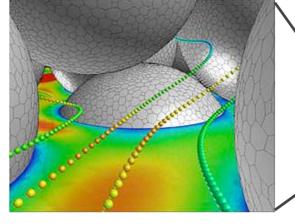


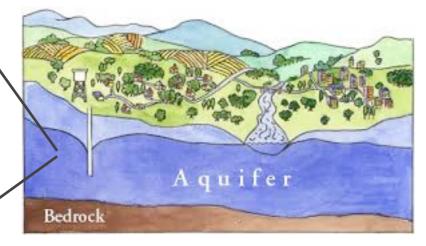
Black, Fischer, and Myron Scholes. "The pricing of options and corporate liabilities." The journal of political economy (1973): 637-654.

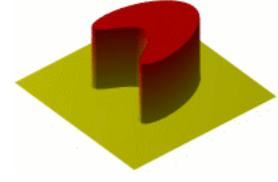
$$\frac{\partial V}{\partial t} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} - rV = 0$$

#### Transport in Porous Media









Barenblatt, Grigory Isaakovich. Scaling, self-similarity, and intermediate asymptotics: dimensional analysis and intermediate asymptotics. Vol. 14. Cambridge University Press, 1978.



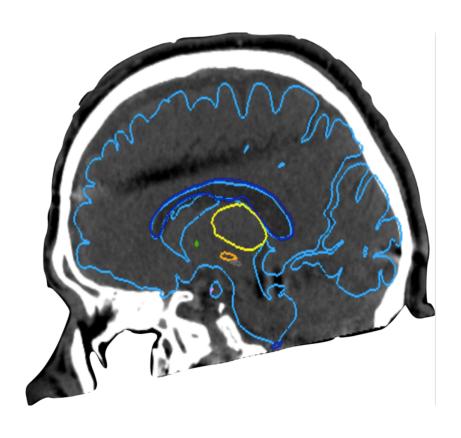


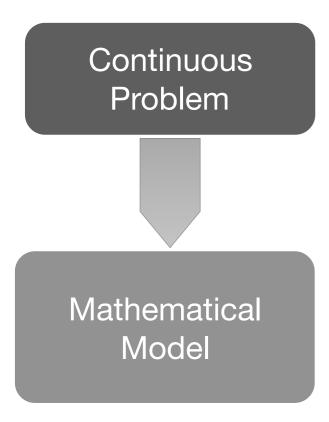
Continuous Problem

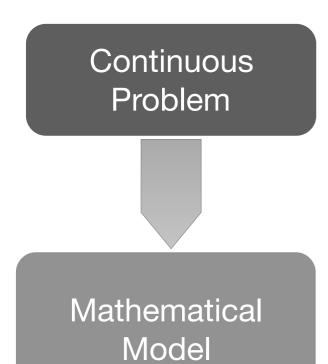
Continuous Problem



Bijar, Rohan, Perrier & Payan 2015





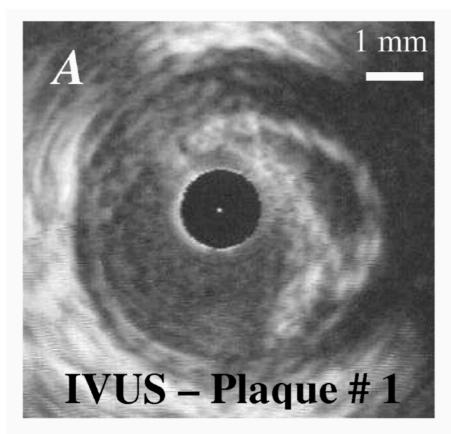


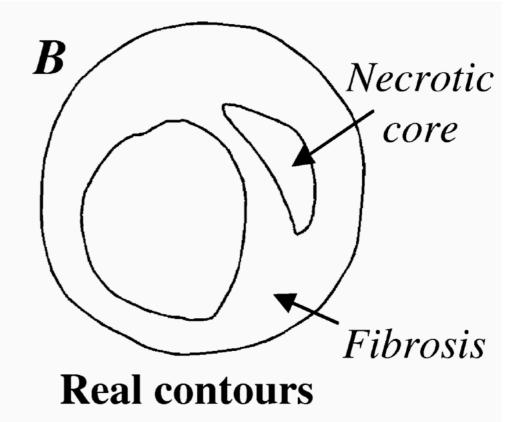
$$\min_{\mathbf{u} \in \mathbf{V}} \frac{1}{2} \int_{\Omega} \boldsymbol{\sigma}(\mathbf{u}, \boldsymbol{\beta}) : \boldsymbol{\varepsilon}(\mathbf{u}) \, d\mathbf{x} - \int_{\Omega} \mathbf{g} \cdot \mathbf{u} \, d\mathbf{x}$$

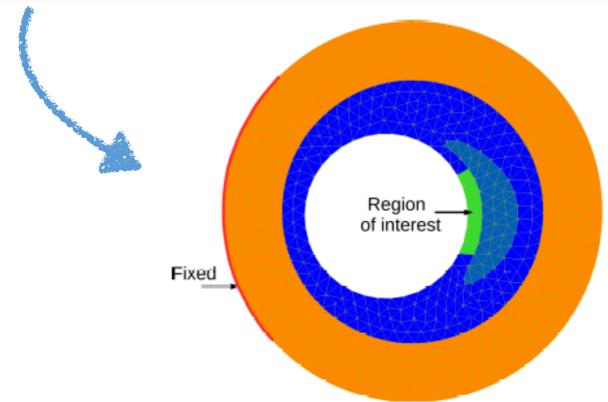
with 
$$\sigma(\mathbf{u}, \beta) = \underbrace{\sigma_P(\mathbf{u})}_{\text{passive material}} + \underbrace{\sigma_A(\beta)}_{\text{muscular activation}} \begin{cases} \sigma_A(\beta) = \beta T e_A \otimes e_A \\ e_A : \text{ fiber direction} \\ T : \text{ tension} \\ \beta : \text{ activation} \end{cases}$$

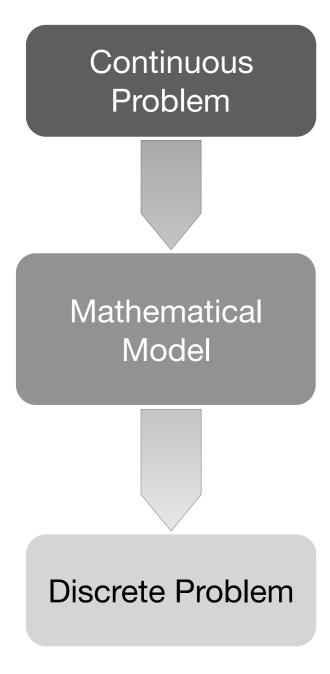
Continuous Problem

Mathematical Model





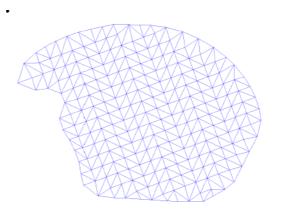




Continuous Problem

Mathematical Model

Discrete Problem



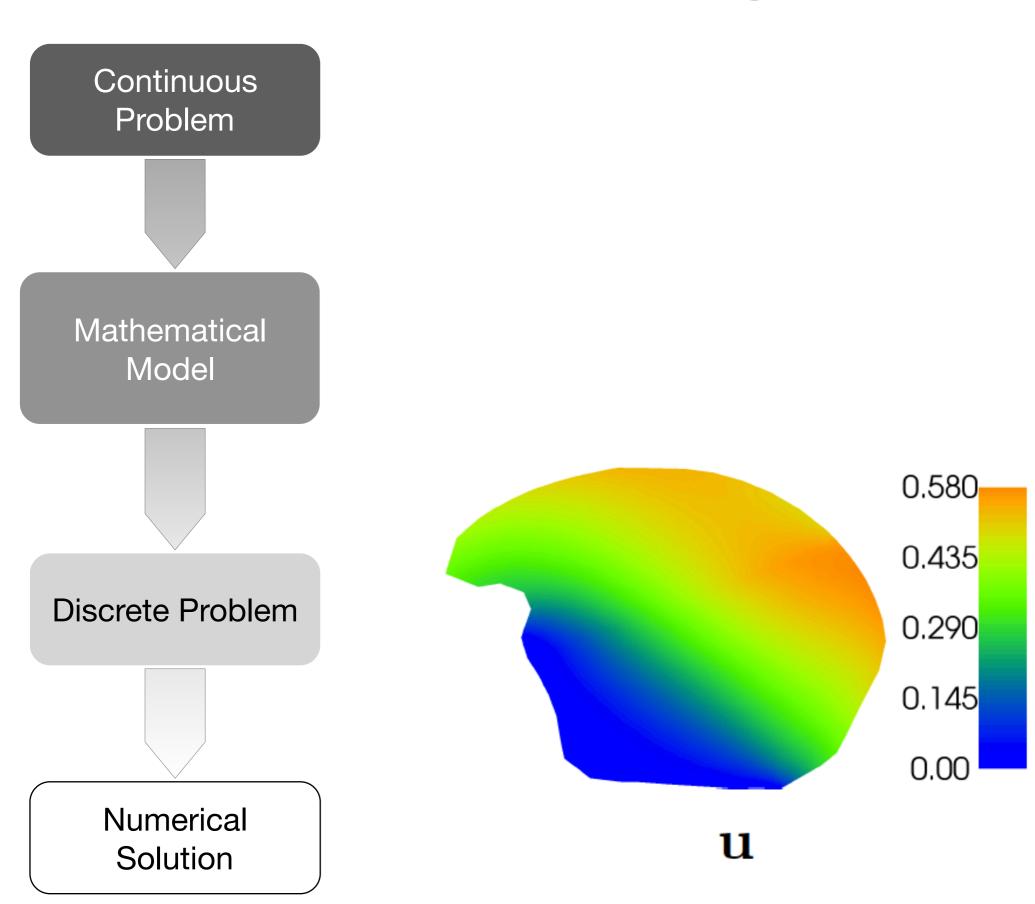
Finite element mesh of a tongue with F. Chouly et al.

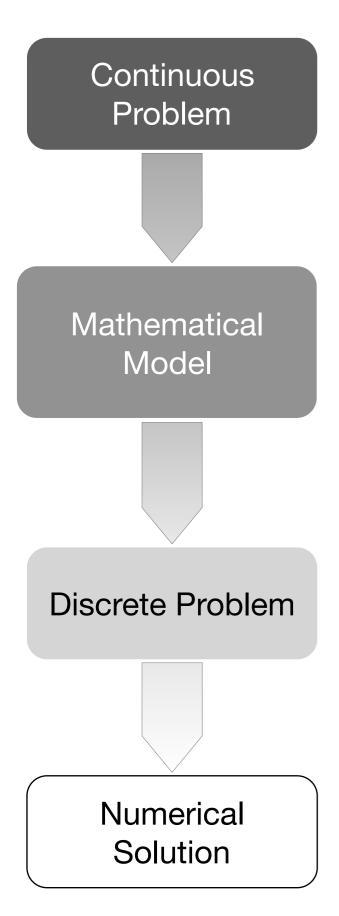


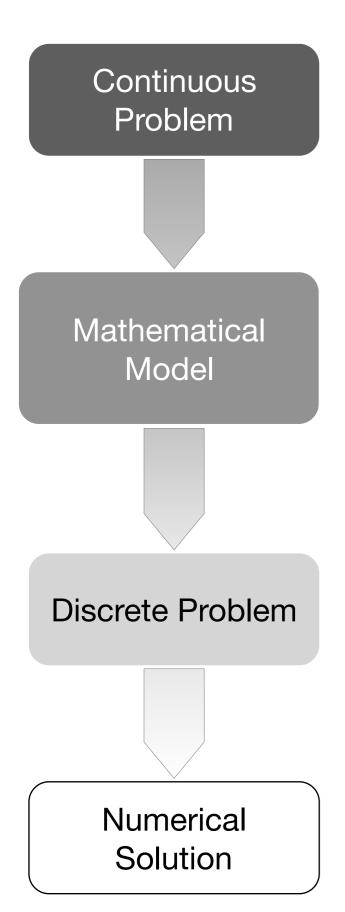
Hexahedral mesh of a brain with Bruno Lévy, Inria



Meshless brain discretization with Bruno Lévy, Inria









Bijar, Rohan, Perrier & Payan 2015



$$\min_{\mathbf{u} \in \mathbf{V}} \frac{1}{2} \int_{\Omega} \boldsymbol{\sigma}(\mathbf{u}, \beta) : \boldsymbol{\varepsilon}(\mathbf{u}) \, d\mathbf{x} - \int_{\Omega} \mathbf{g} \cdot \mathbf{u} \, d\mathbf{x}$$

Continuous Problem Mathematical Model Discrete Problem Numerical

Solution

Model Error

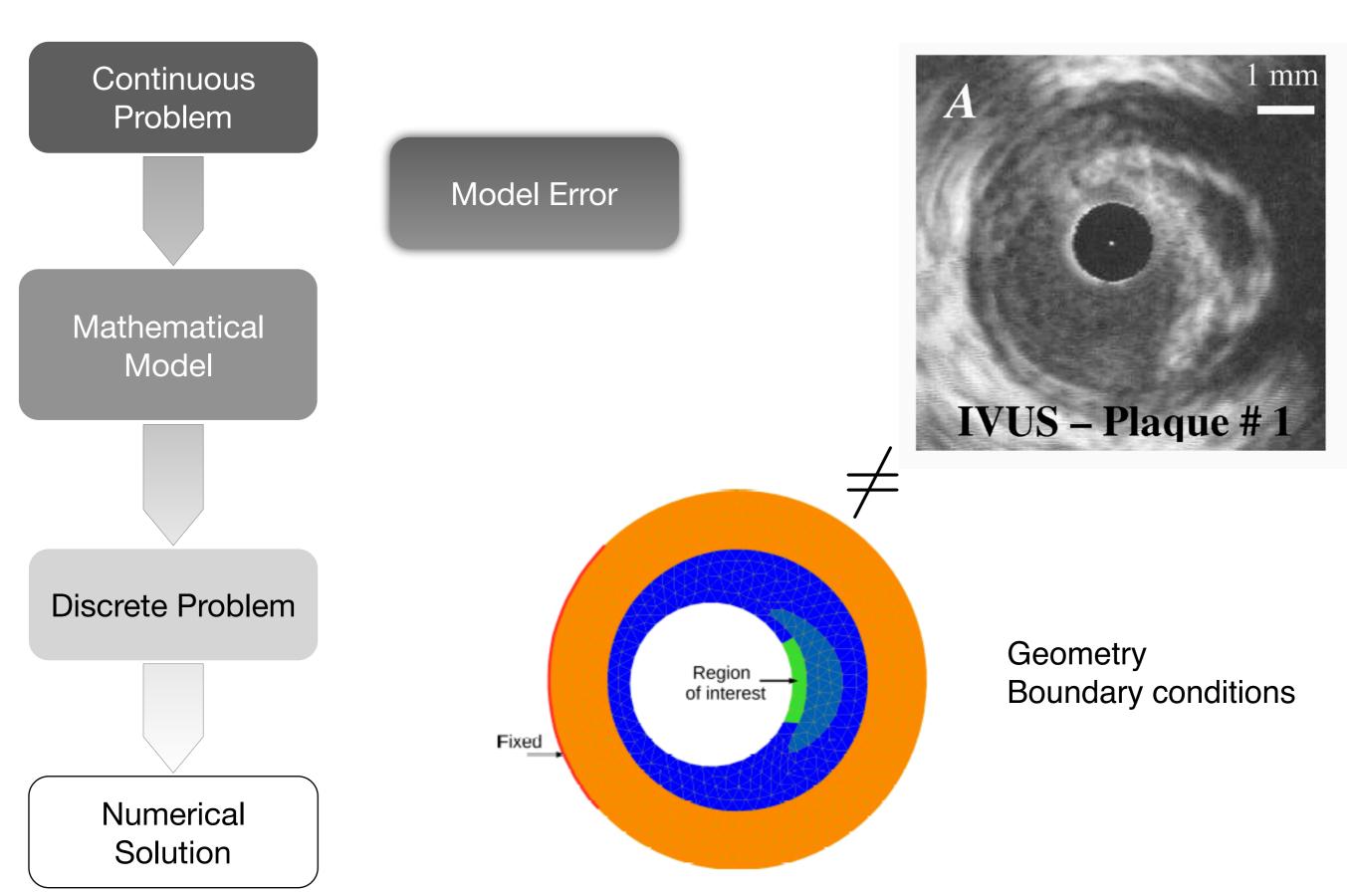


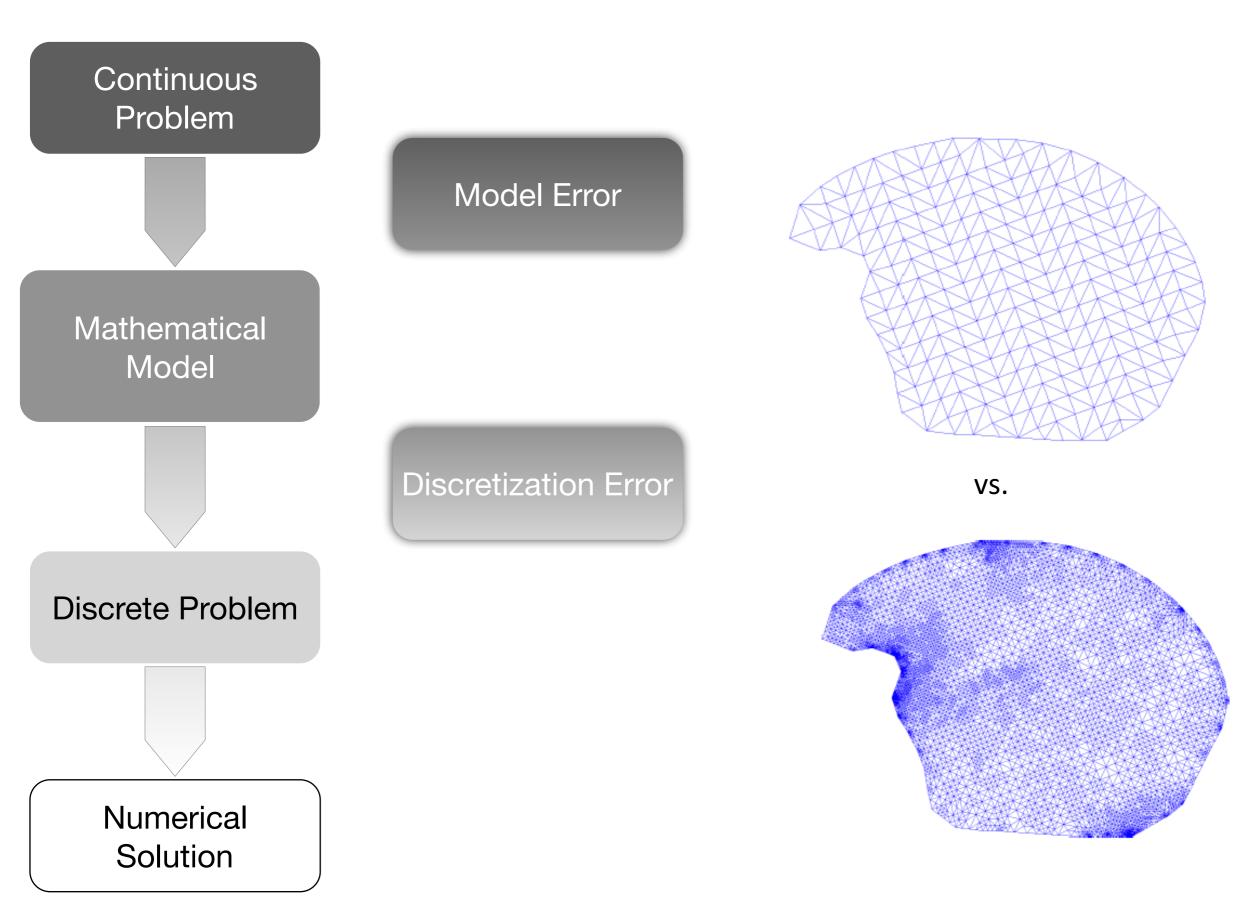
Bijar, Rohan, Perrier & Payan 2015

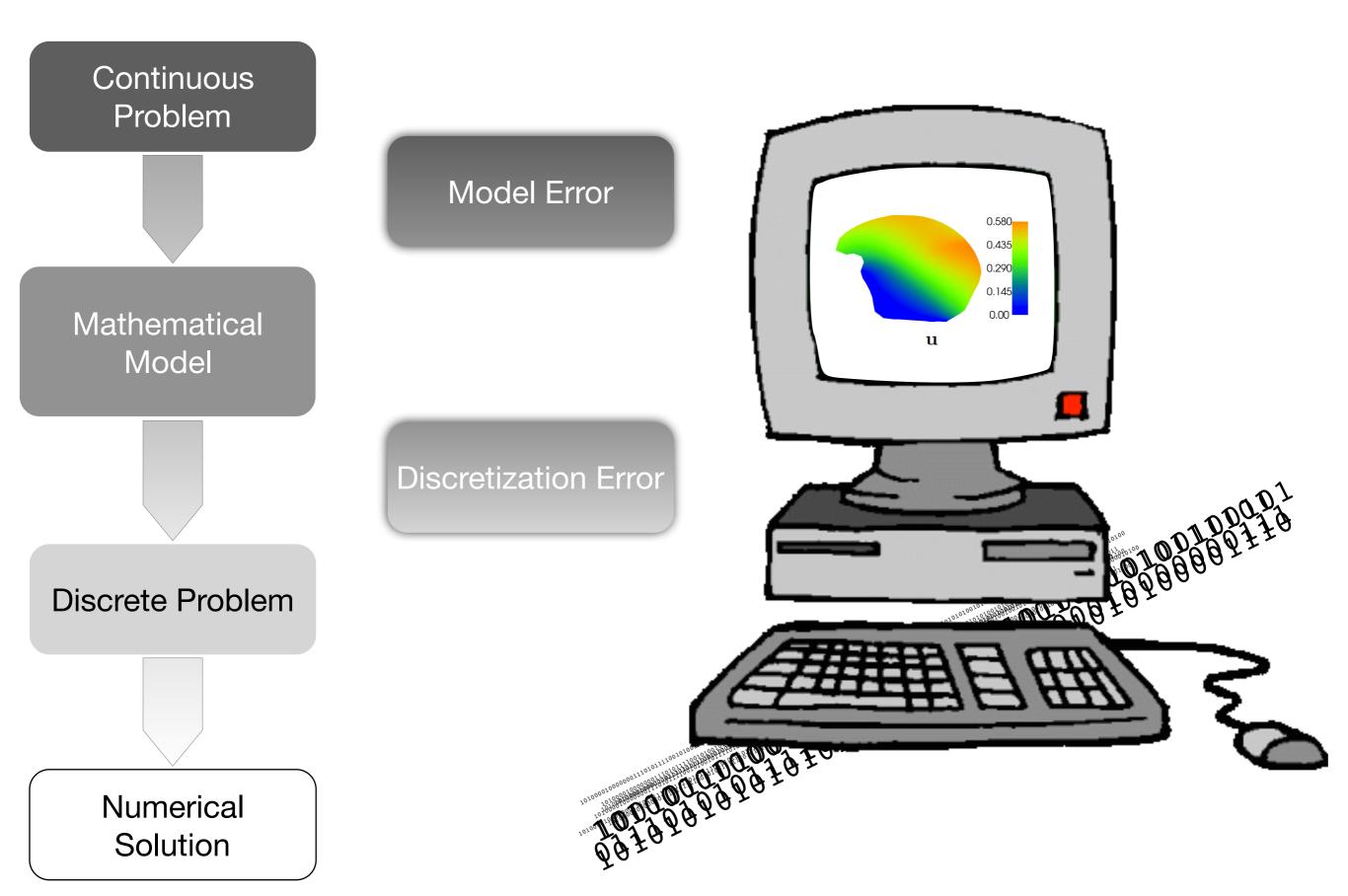


$$\min_{\mathbf{u} \in \mathbf{V}} \ \frac{1}{2} \int_{\Omega} \boldsymbol{\sigma}(\mathbf{u}, \boldsymbol{\beta}) : \boldsymbol{\varepsilon}(\mathbf{u}) \, d\mathbf{x} - \int_{\Omega} \mathbf{g} \cdot \mathbf{u} \, d\mathbf{x}$$

Physical Problem Constitutive Model Material Parameters







#### Mathematical Modelling 32 bit? Continuous Problem 64 bit? Model Error 0.435 0.290 0.145 Mathematical Model Discretization Error Discrete Problem 1020B **Numerical Error** Numerical Solution

Continuous Problem

Mathematical

Model

Model Error

Discretization Error

**Numerical Error** 

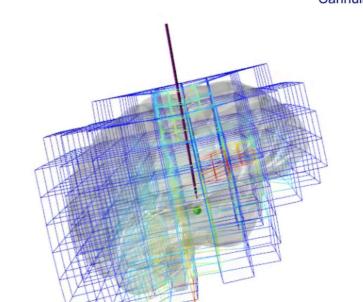


**Total Error** 

VS.

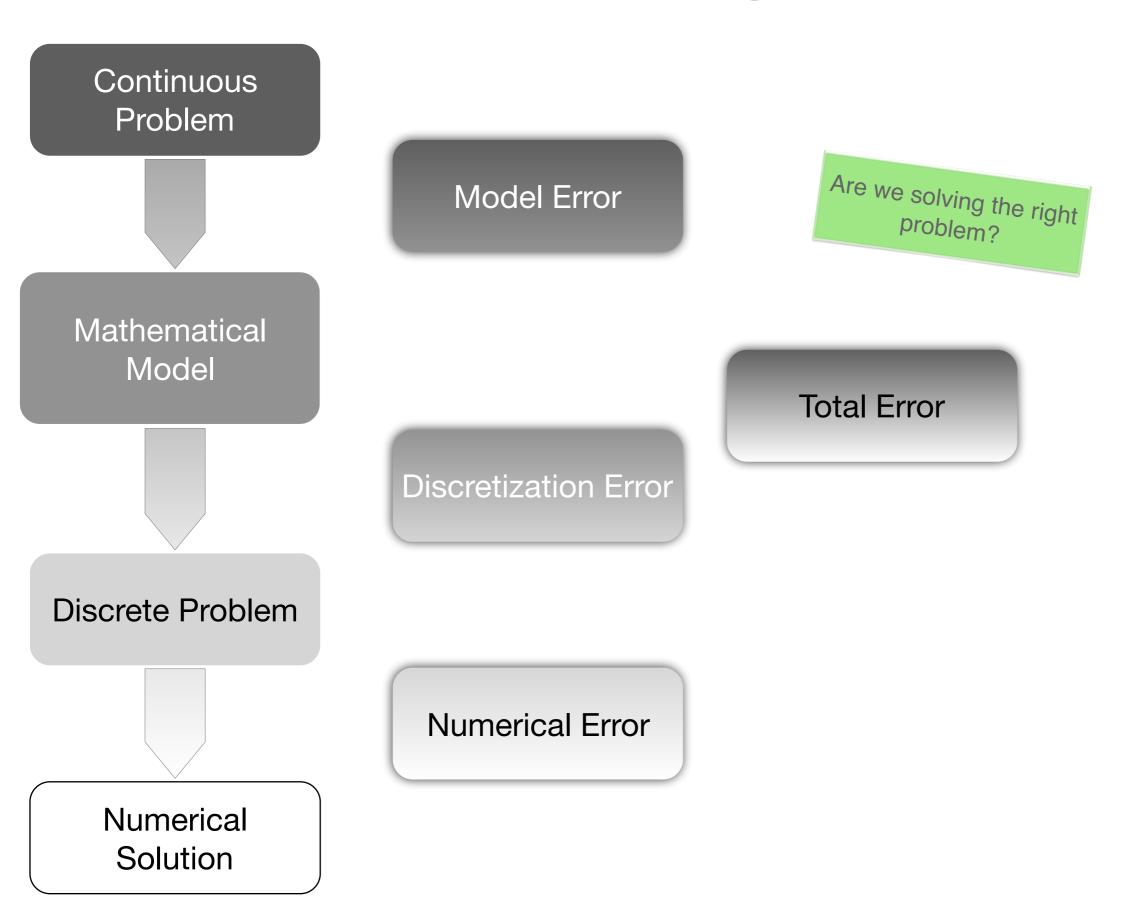
Simulation

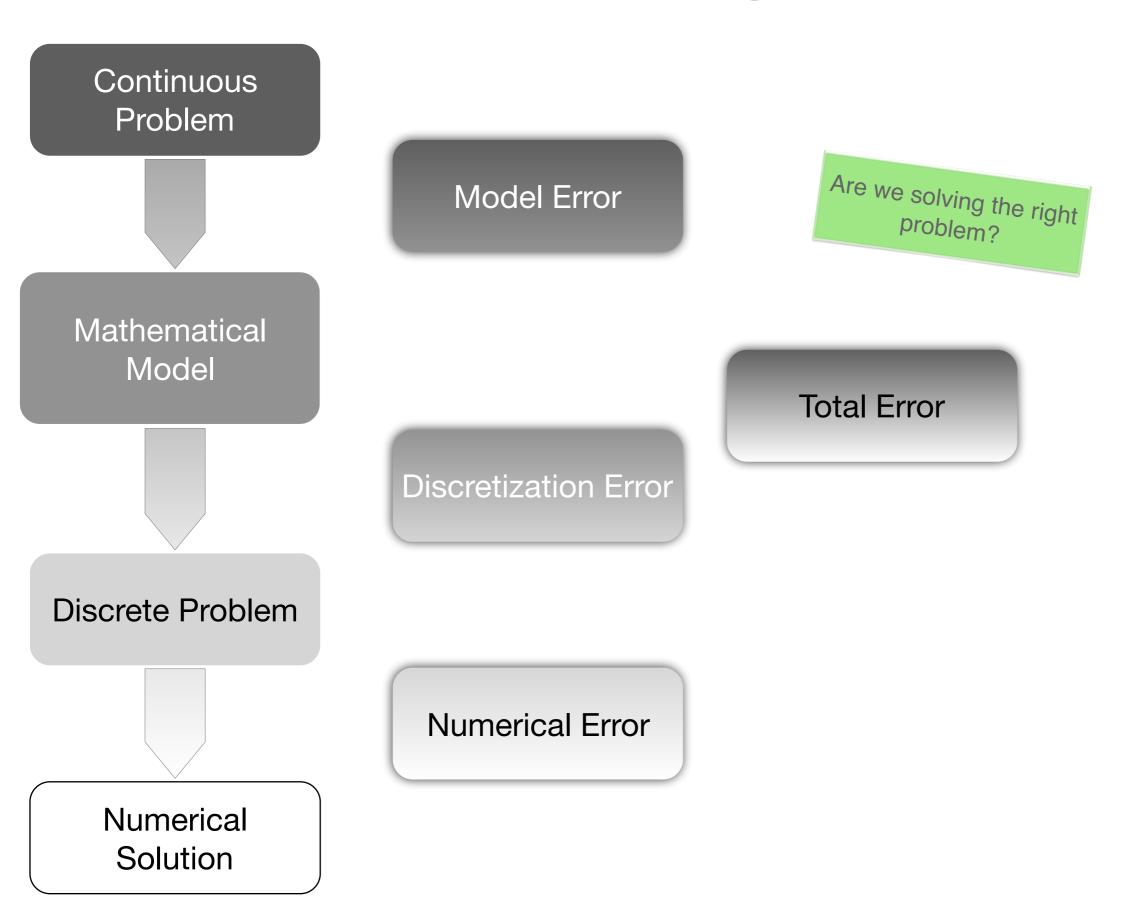
Cannula insertion

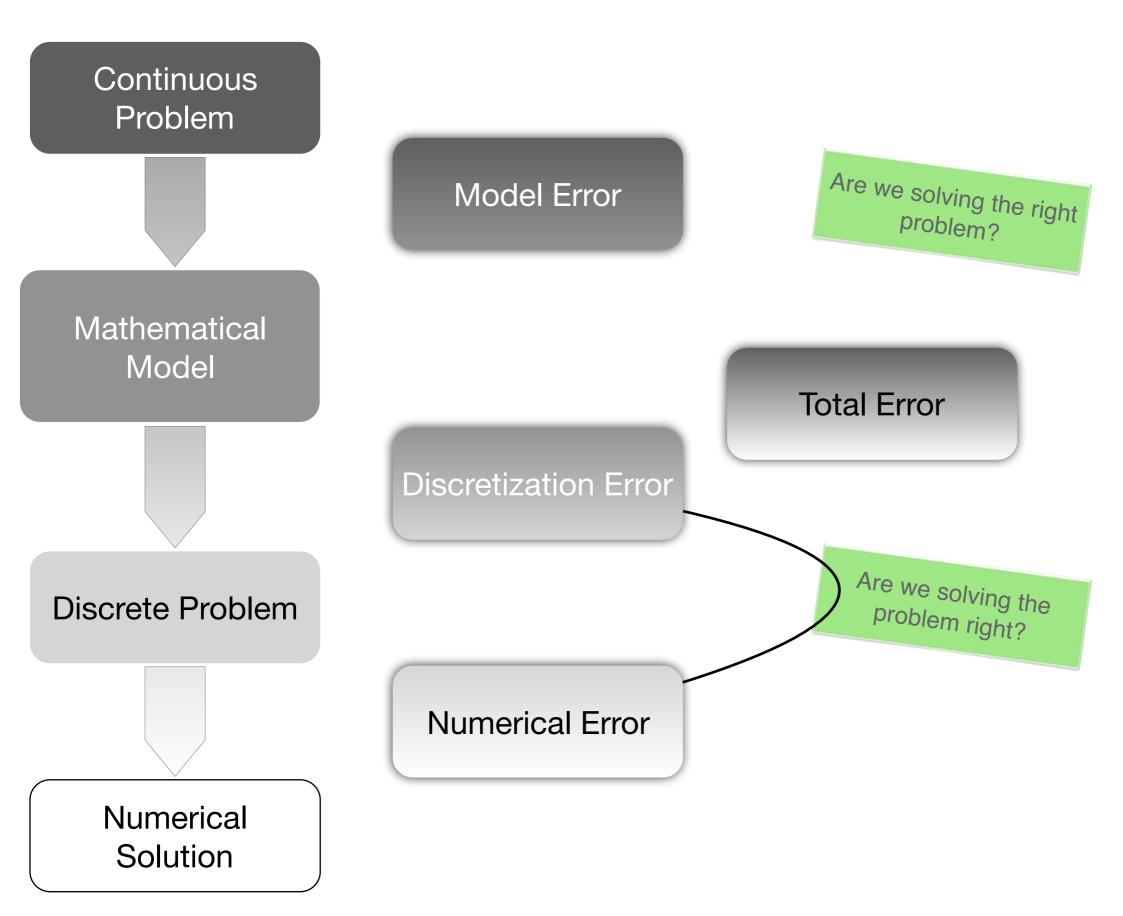


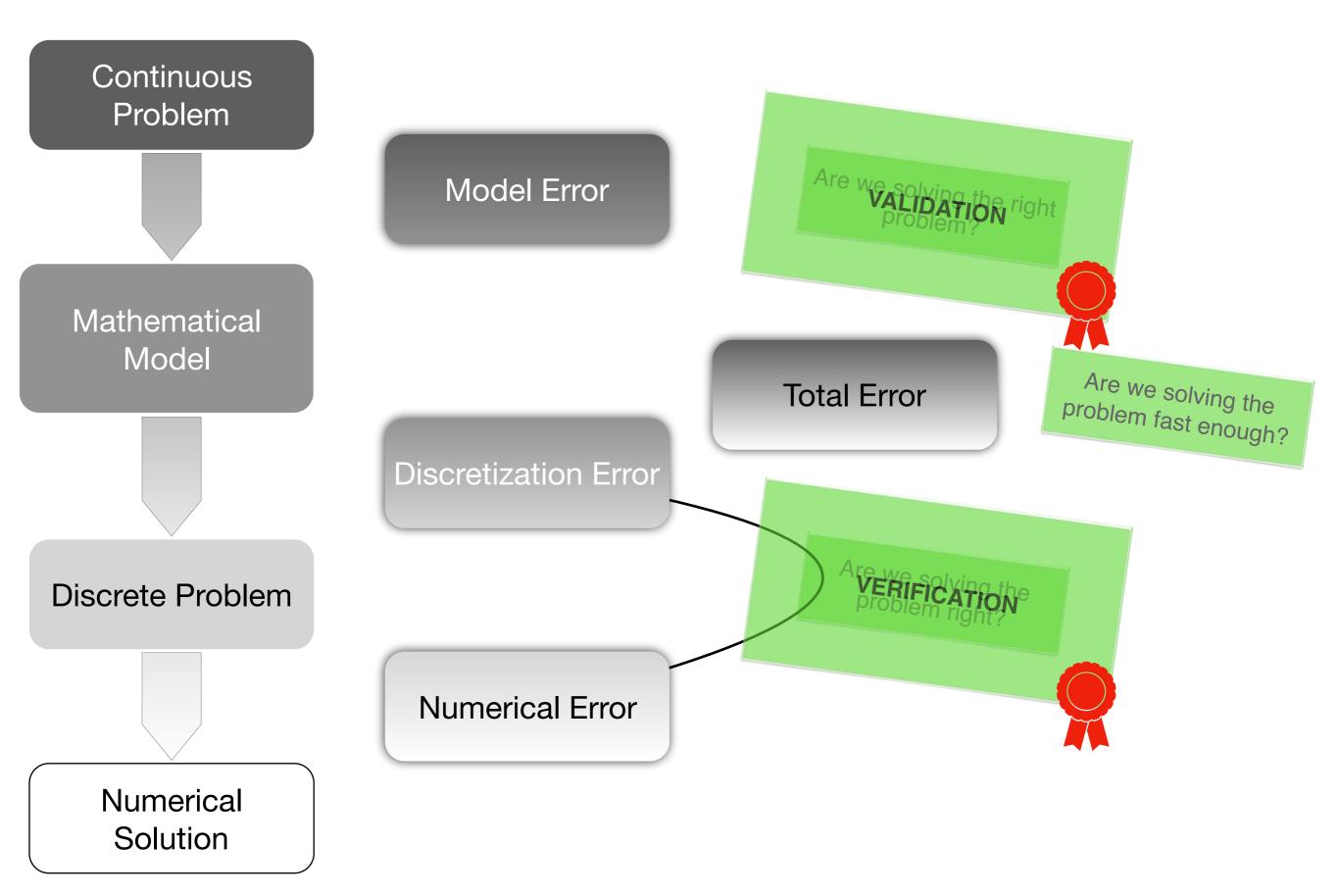
Numerical Solution

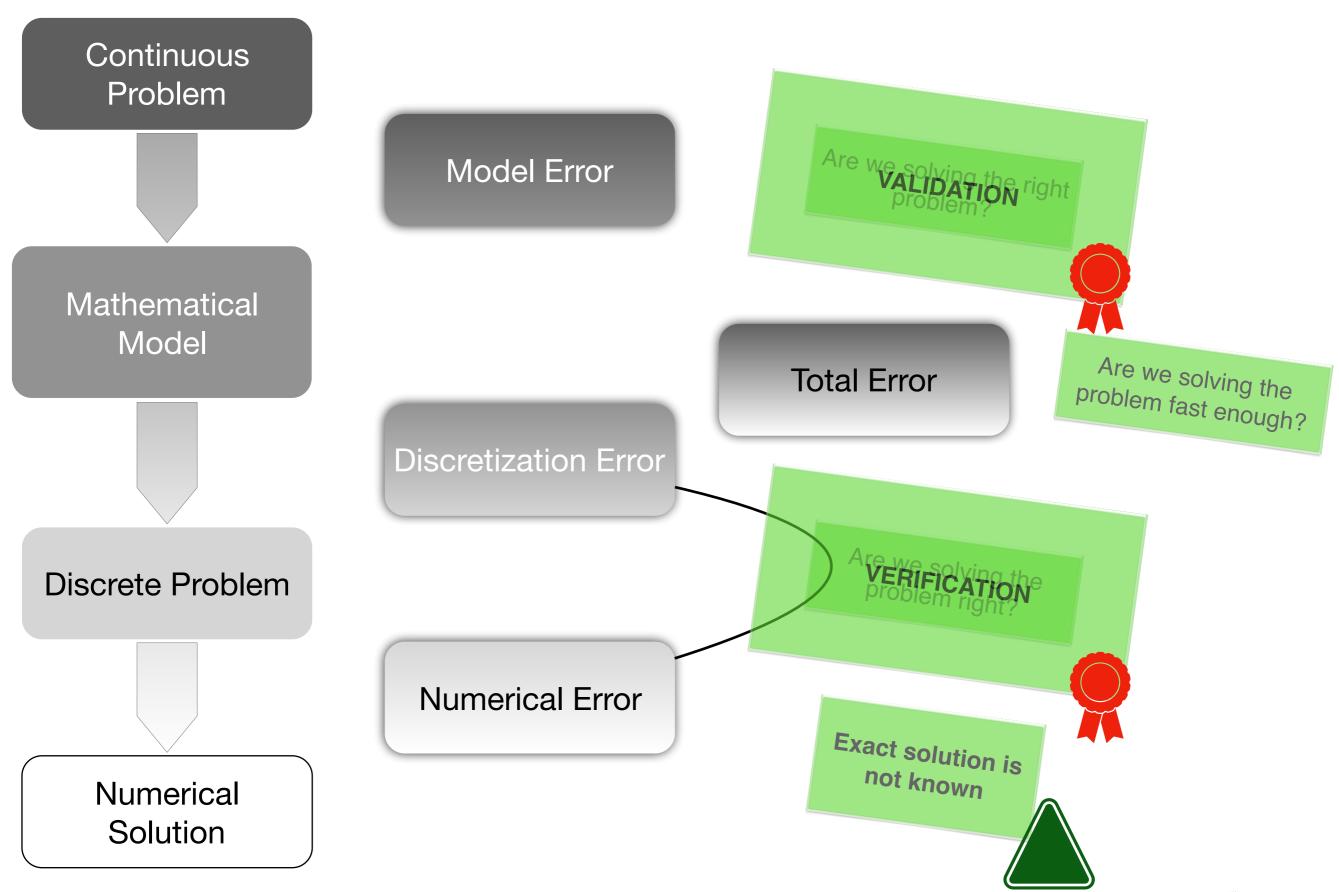
Discrete Problem











### Outline

A focus on equation-based models

- How can we control the quality of simulations, verification and validation?
- Why are set-in-stone-models limited?
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### Outline

- Data-driven modelling: Beyond setting models in stone
  - Data assimilation
    - How can we learn from observations "on-the-fly".
    - The power of digital twins.
- Future challenges

# Introduction to data assimilation

- Bayesian inference
- Kalman filtering

## Model and parameter identification through Bayesian inference in solid mechanics

Hussein Rappel

h.rappel@gmail.com

September 07, 2018









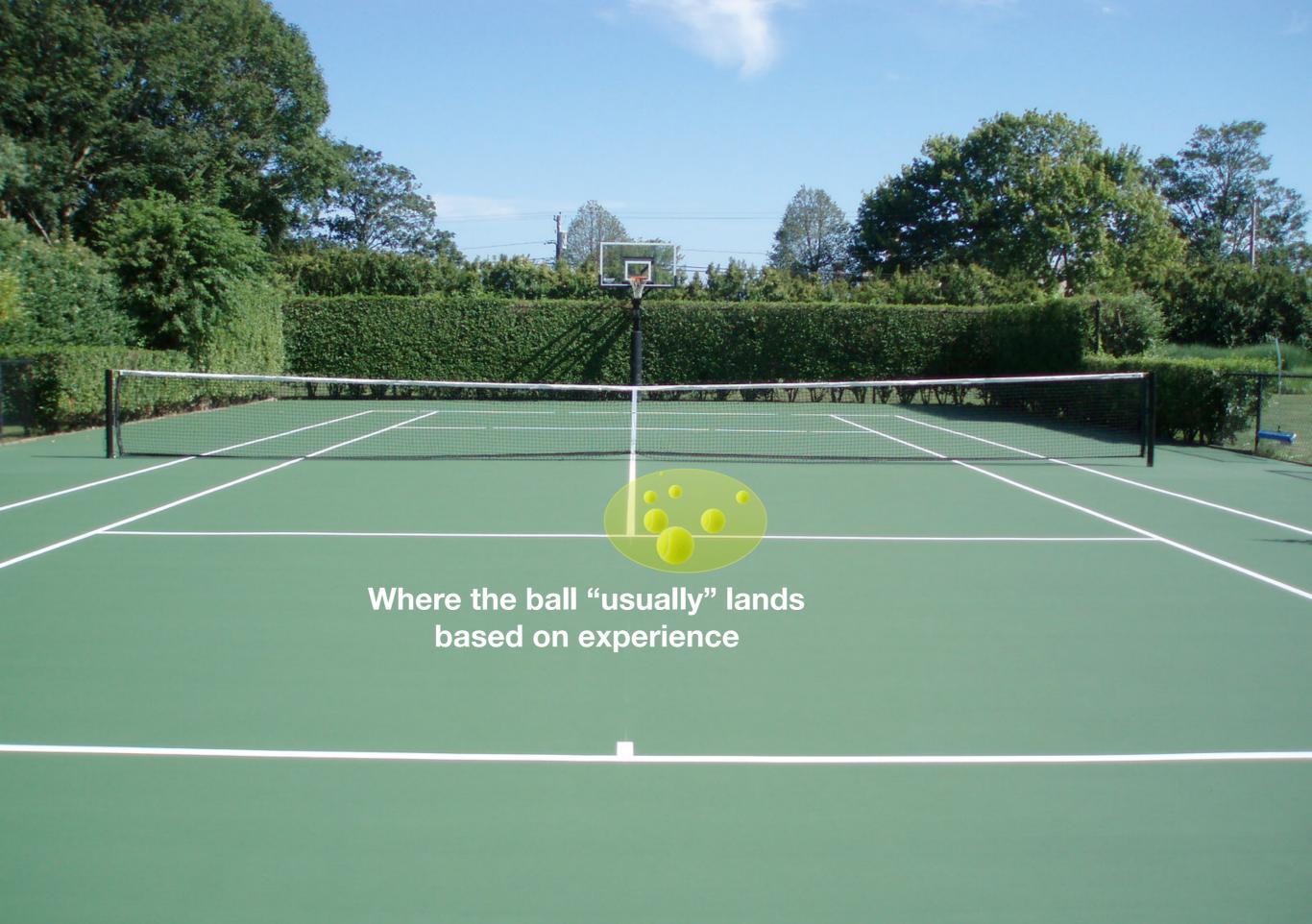
## Bayesian inference

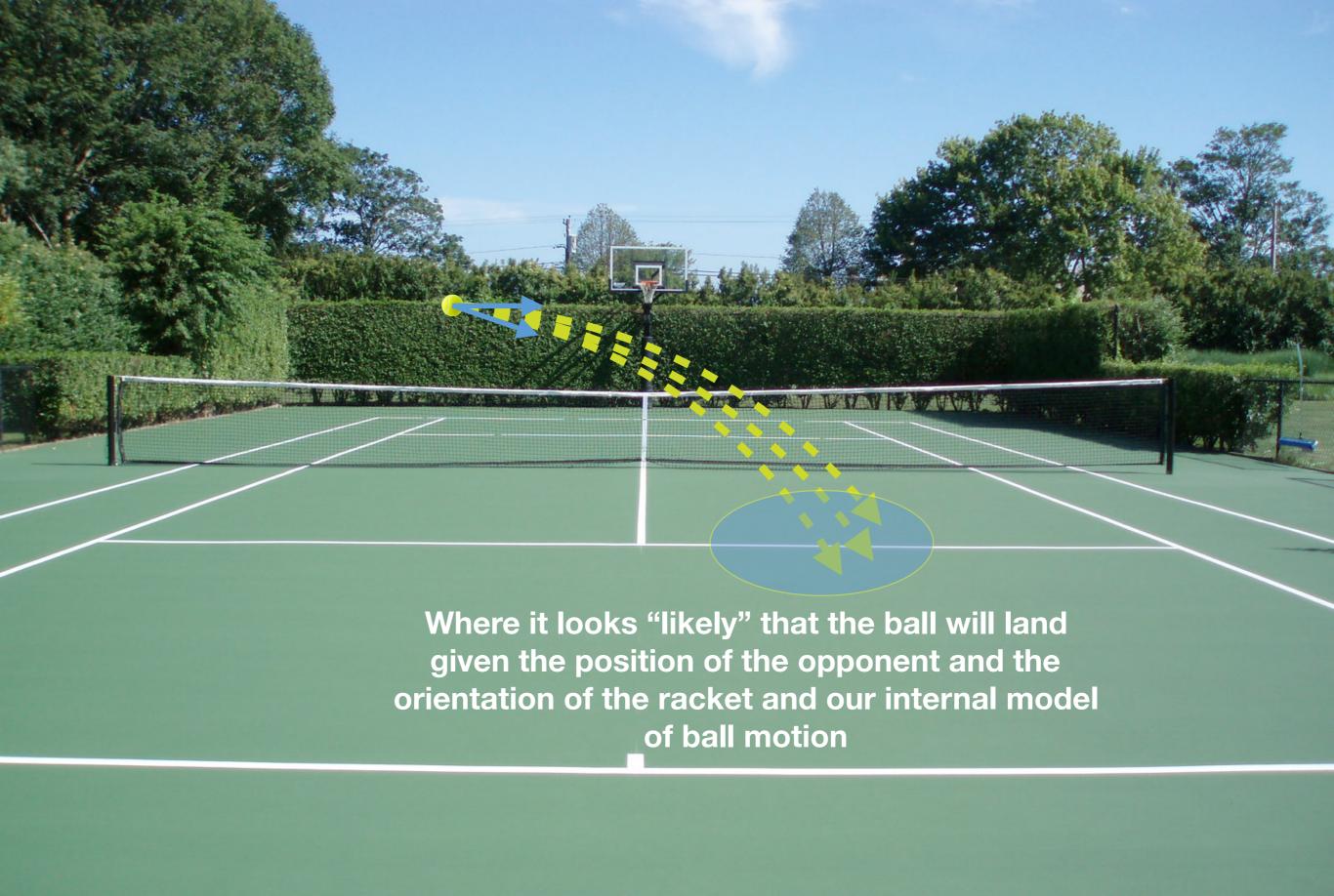
Primer

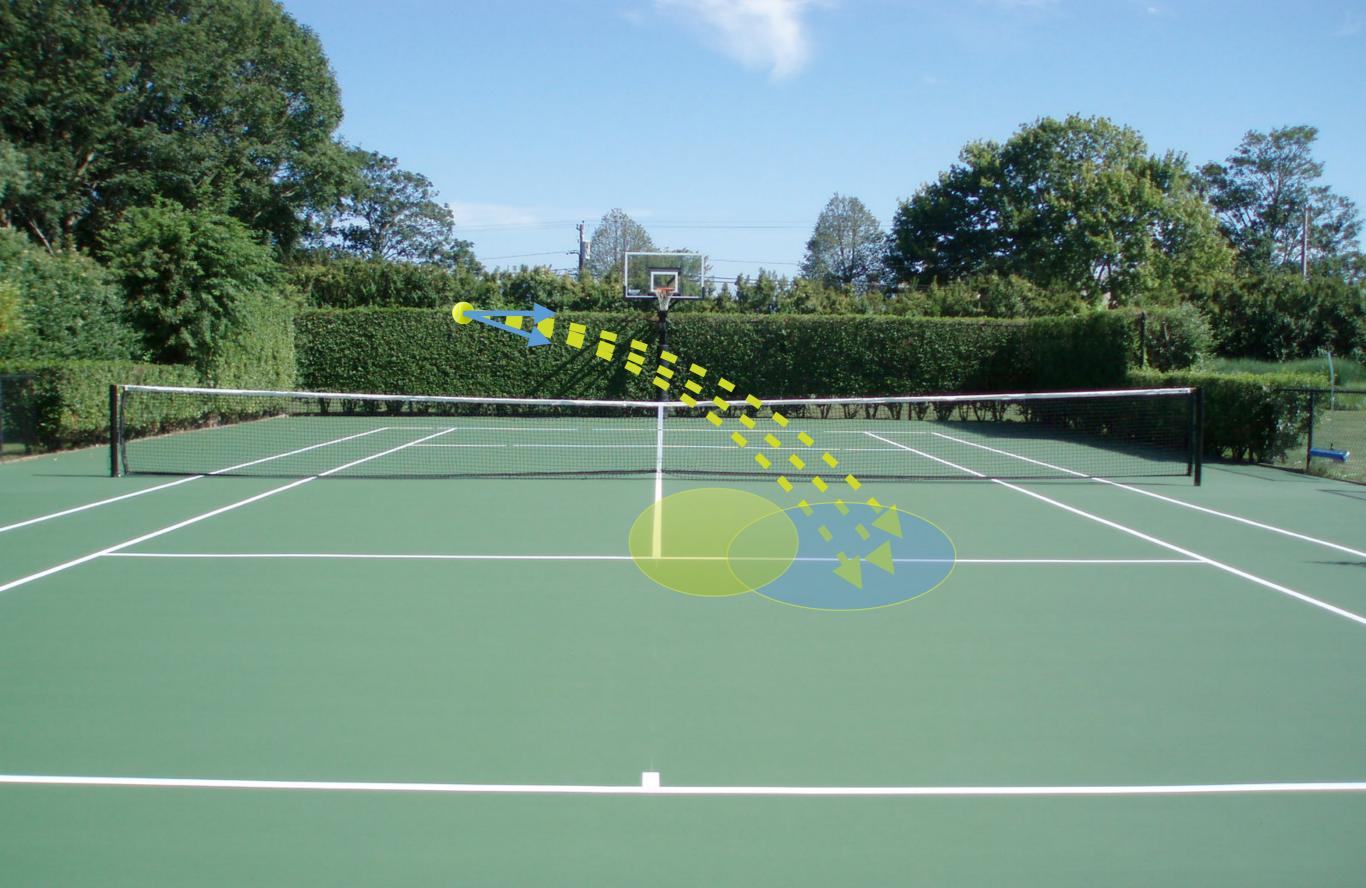


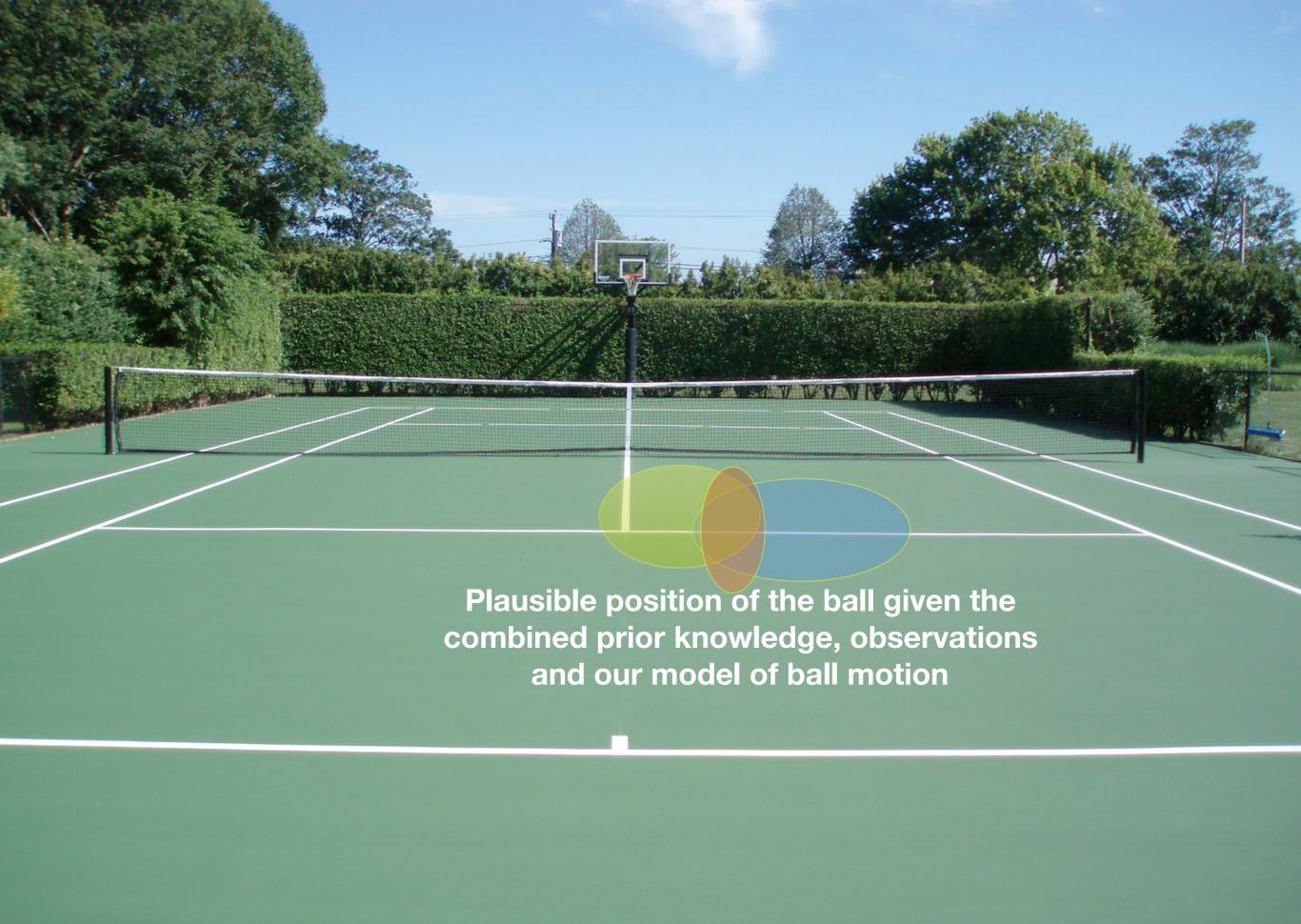


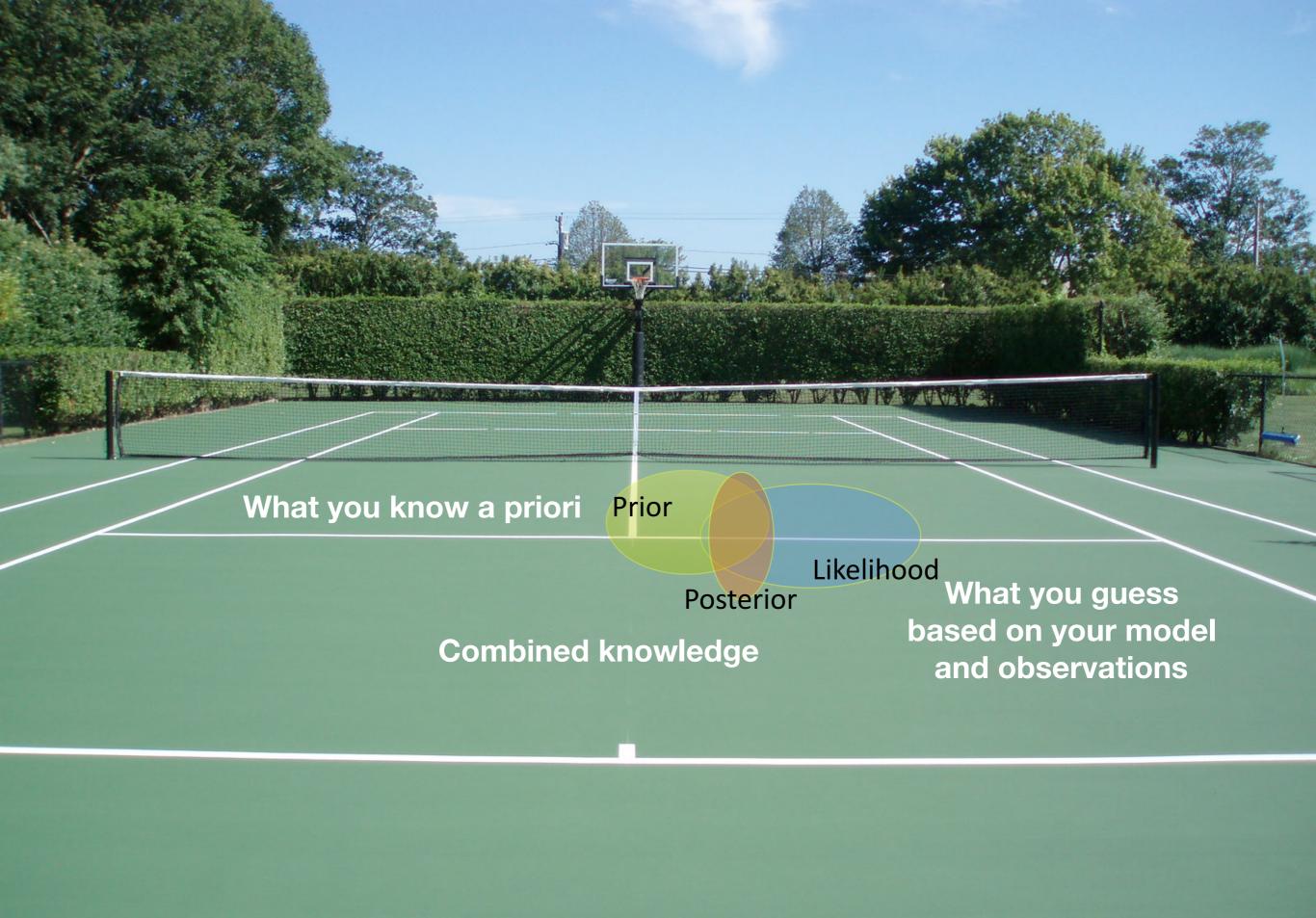


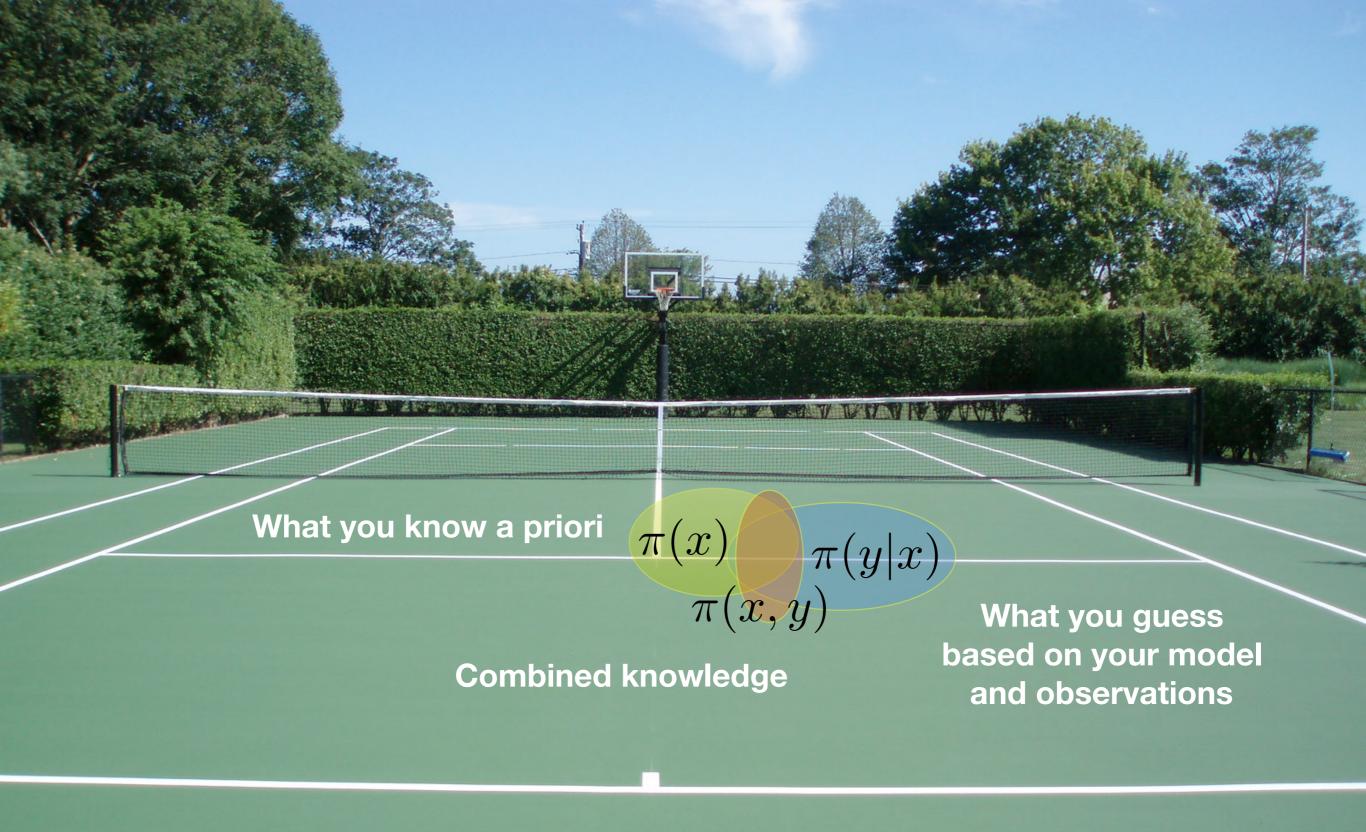




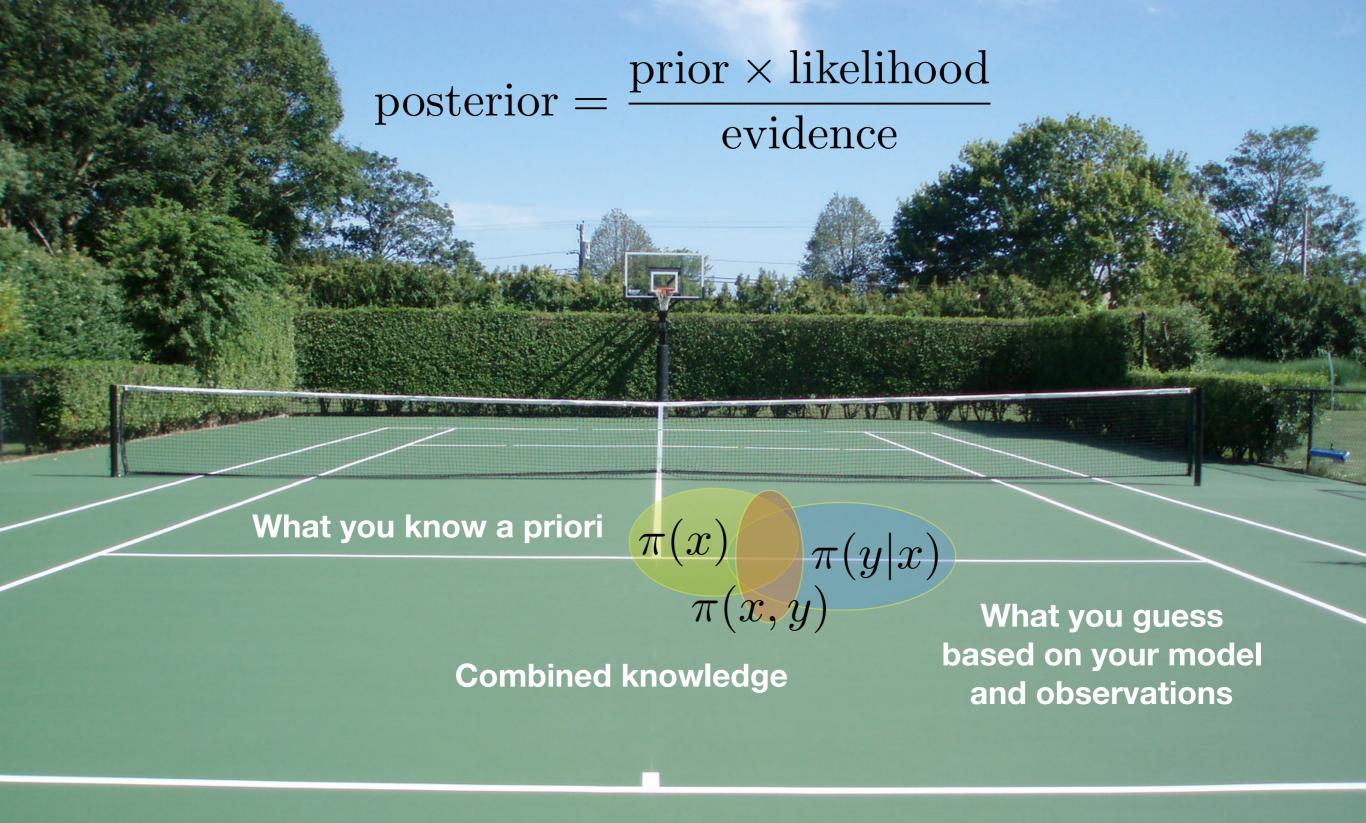








$$\pi(x,y) = \pi(y|x)\pi(x)$$



$$\pi(x,y) = \pi(y|x)\pi(x)$$

#### Bayes' theorem

$$posterior = \frac{prior \times likelihood}{evidence}$$

$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

prior 
$$\pi(x)$$

likelihood  $\pi(y|x)$ 

posterior

$$\propto \pi(x|y)$$

#### Parameter identification: Bayesian approach

#### Bayes' theorem

$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

 $\pi(.)$ : probability distribution function

 $\pi(.|.)$ : conditional probability distribution function

x: material parameter

y: observations

#### Parameter identification: Bayesian approach

#### Bayes' theorem

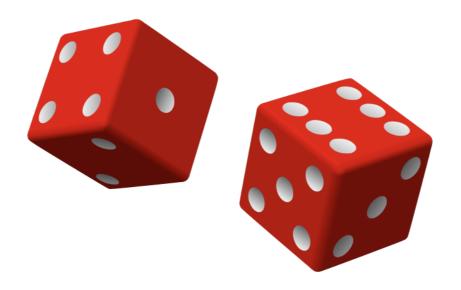
$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

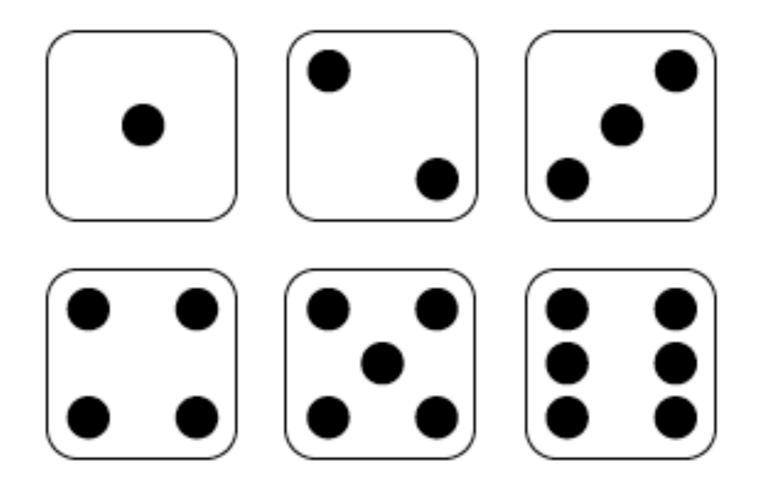
#### **Descriptive formula**

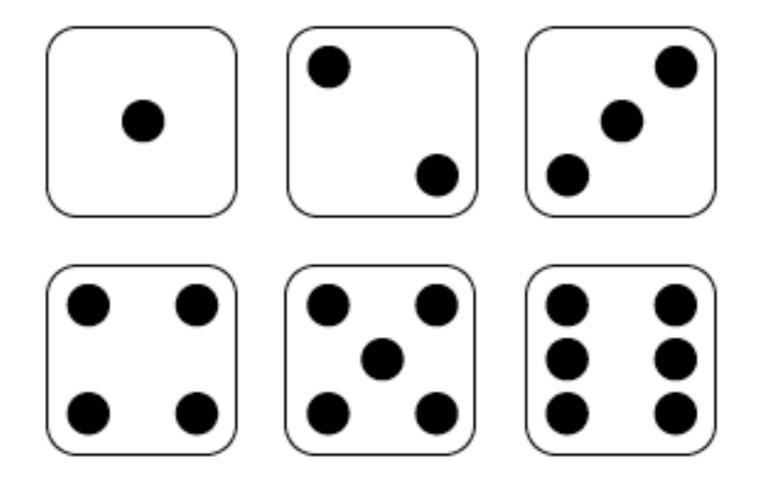
$$Posterior = \frac{Prior \times Likelihood}{Evidence}$$

8/31/2015 125

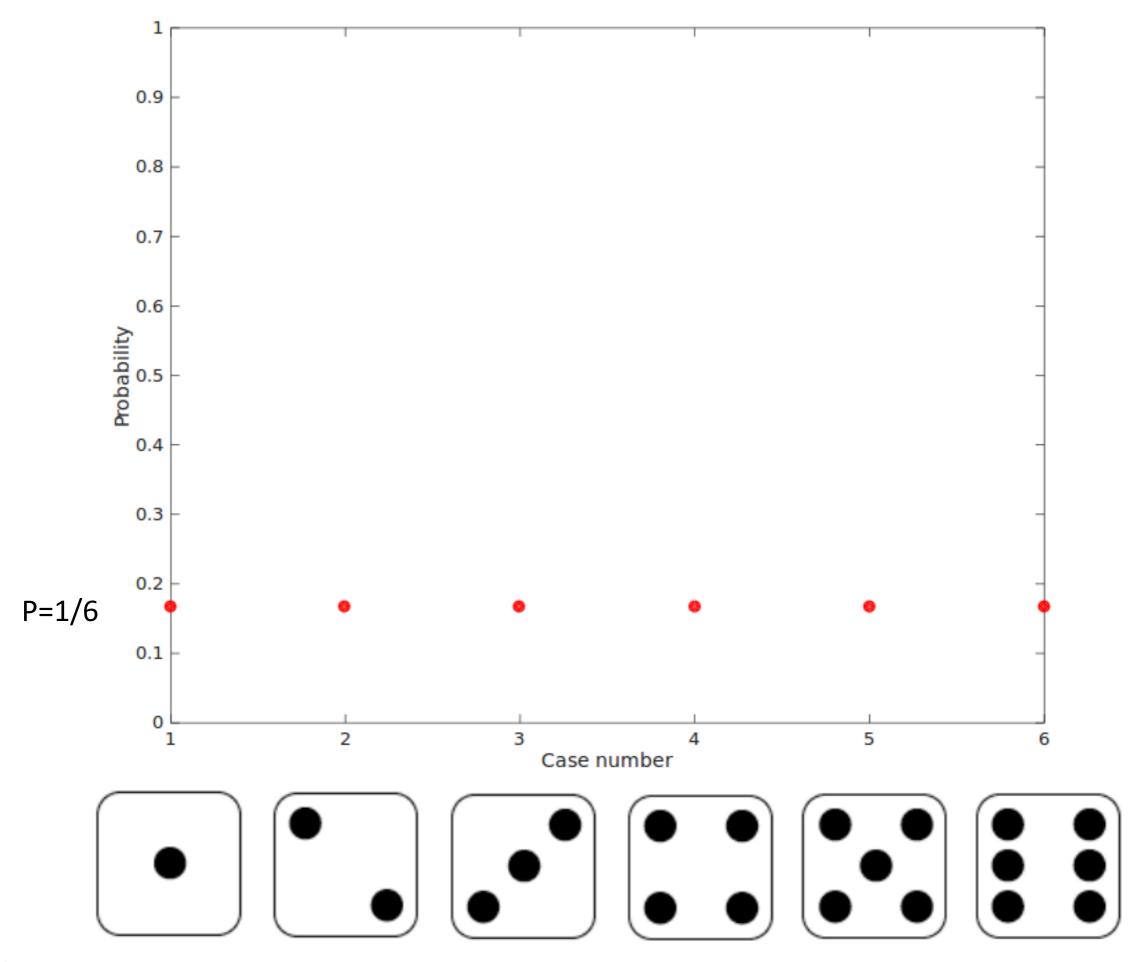
#### A discrete example of Bayes' theorem







This is our prior information for the probability of each face: 1/6

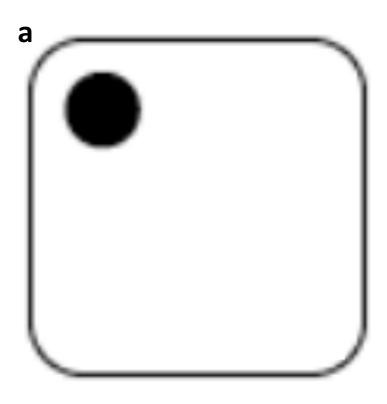


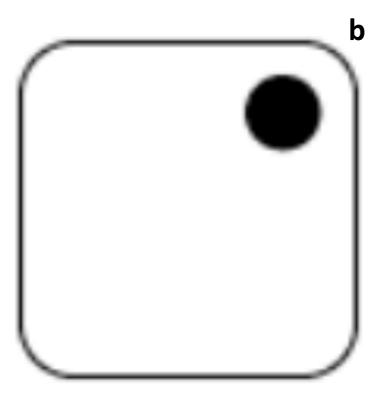


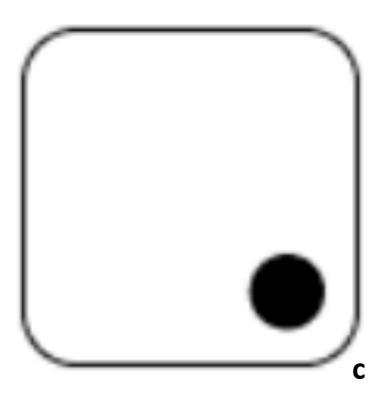
Assume that after throwing the dice, you see the above evidence

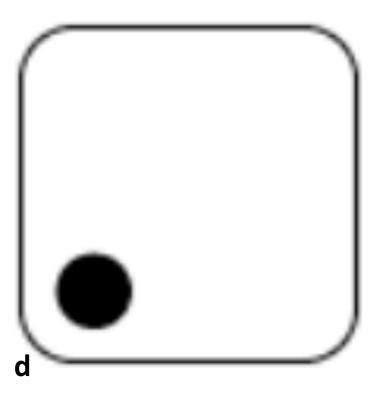


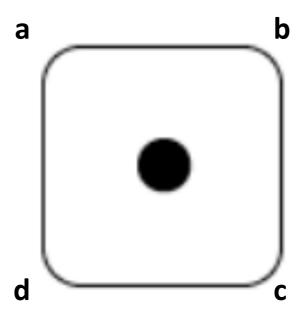
Goal: determine the probability of this evidence for each face of the dice

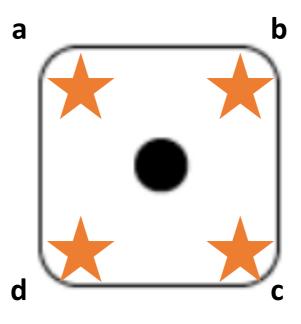


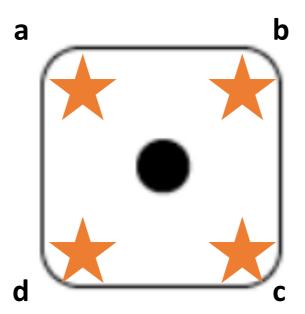






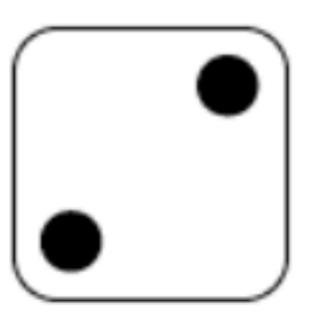


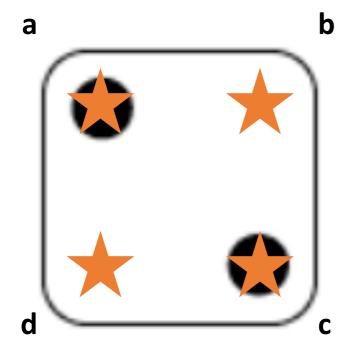


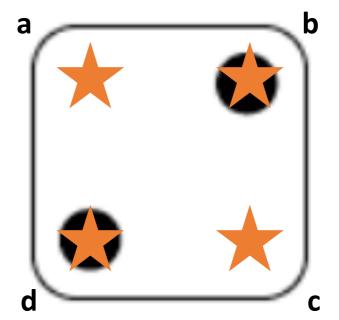


One would never see a dot at the star positions for this face

The probability of the evidence is zero

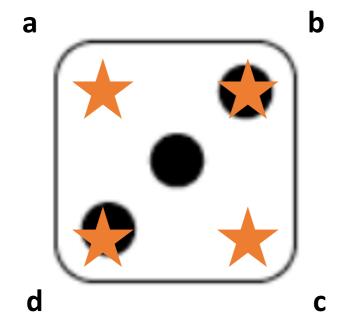


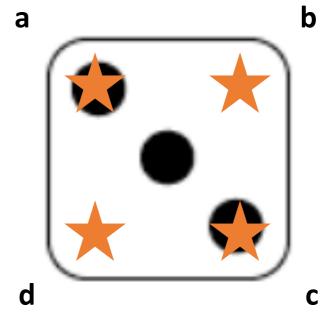




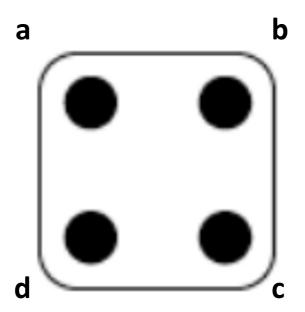
#### Two possibilities (a,c) and (b,d)

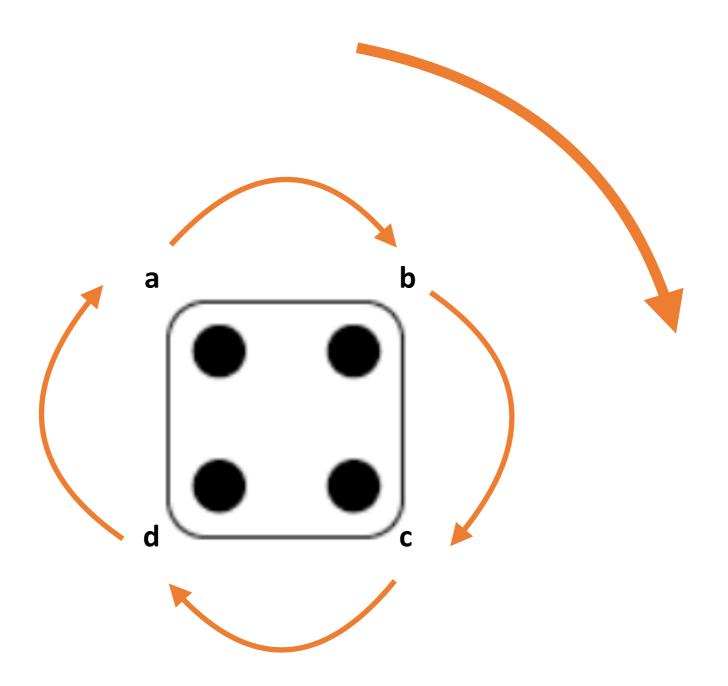


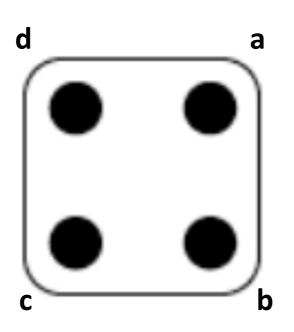


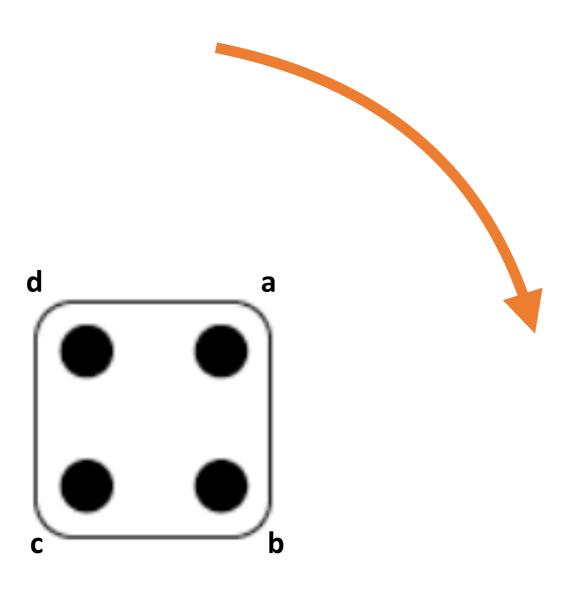


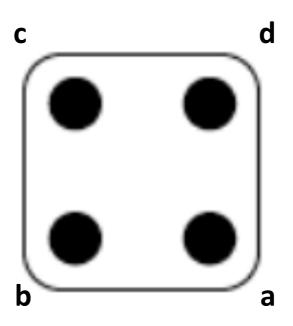
#### Also two possibilities (a,c) and (b,d)

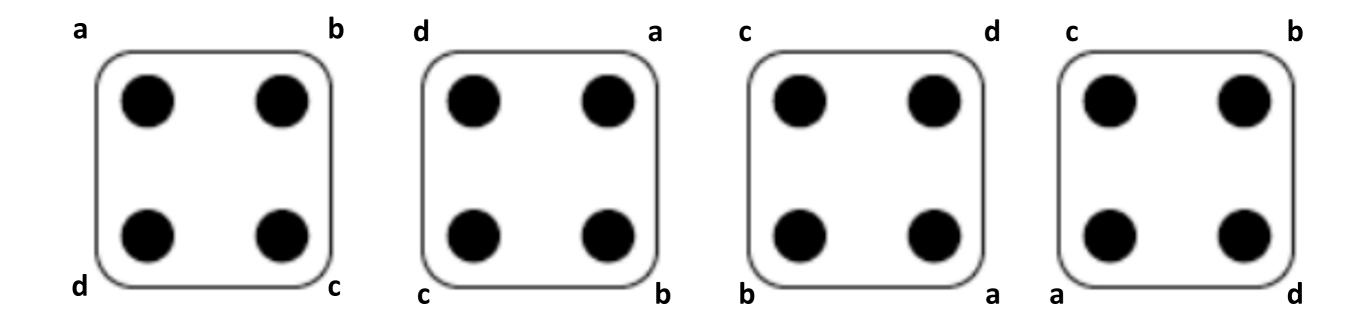


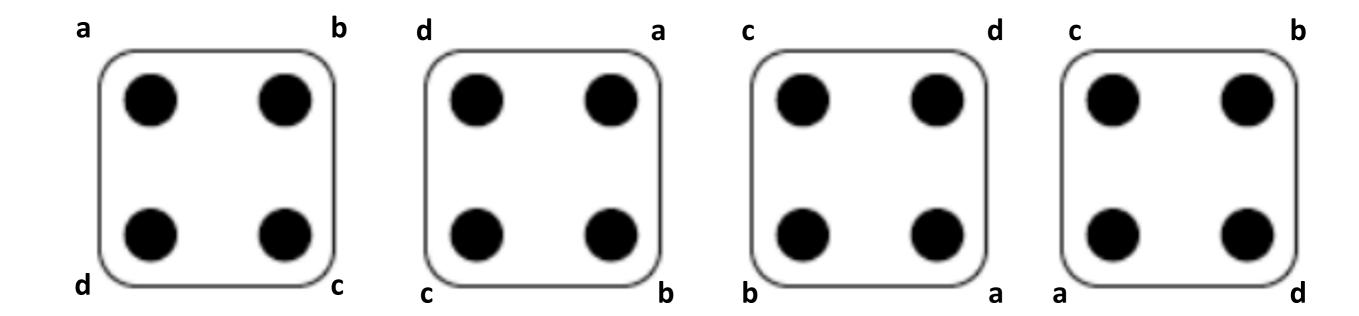




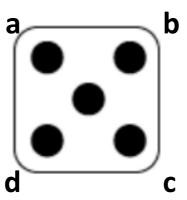




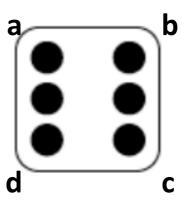




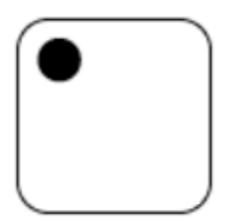
#### Four possibilities

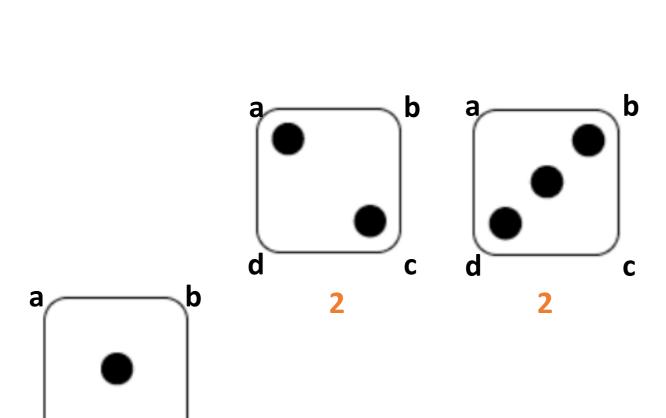


#### Four possibilities



#### Four possibilities

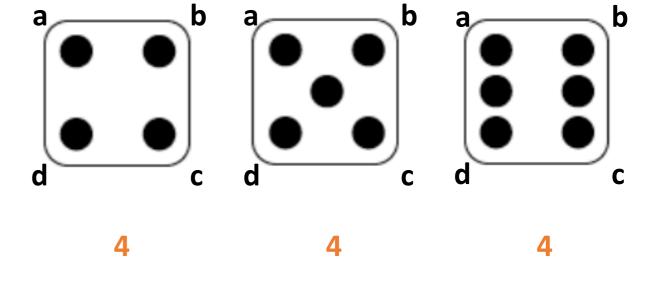


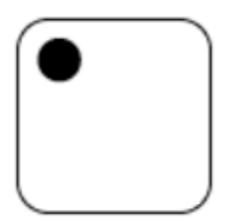


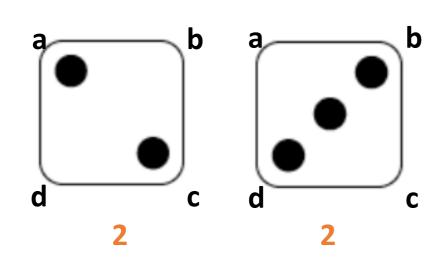
d

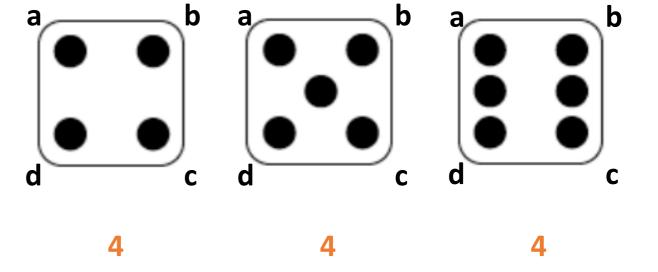
C

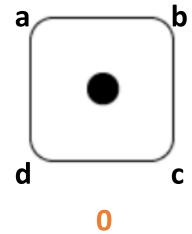
0



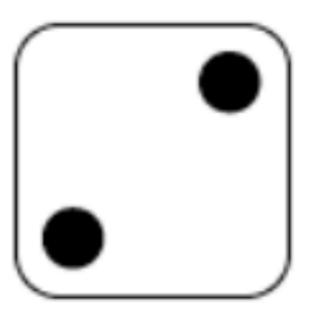








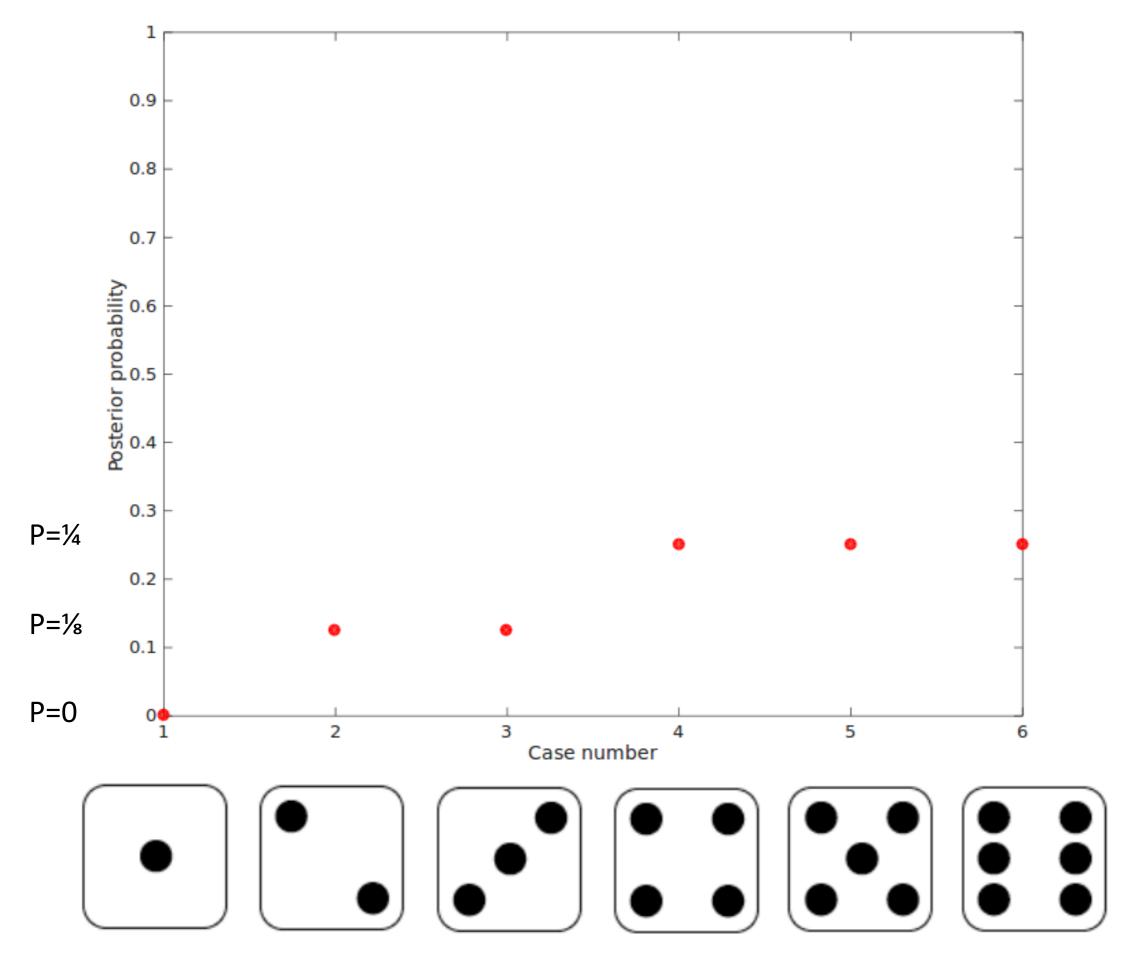
$$\pi(y) = \frac{0+2+2+4+4+4}{6\times 4} = \frac{16}{24}$$

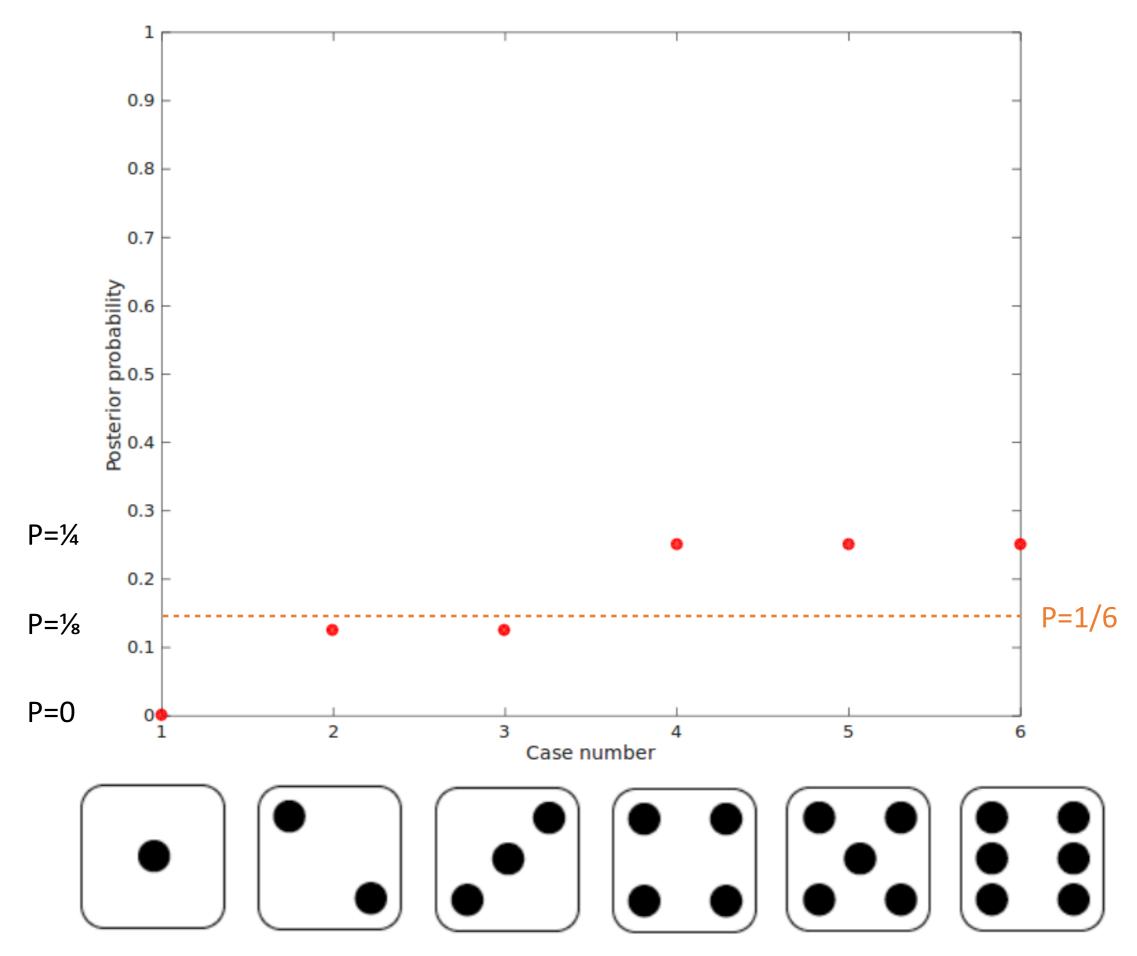


$$\pi(x|y) = \frac{\text{Prior} \times \text{Likelihood}}{\text{Evidence}} = \frac{\frac{1}{6} \times \frac{1}{2}}{\frac{16}{24}} = 0.125$$

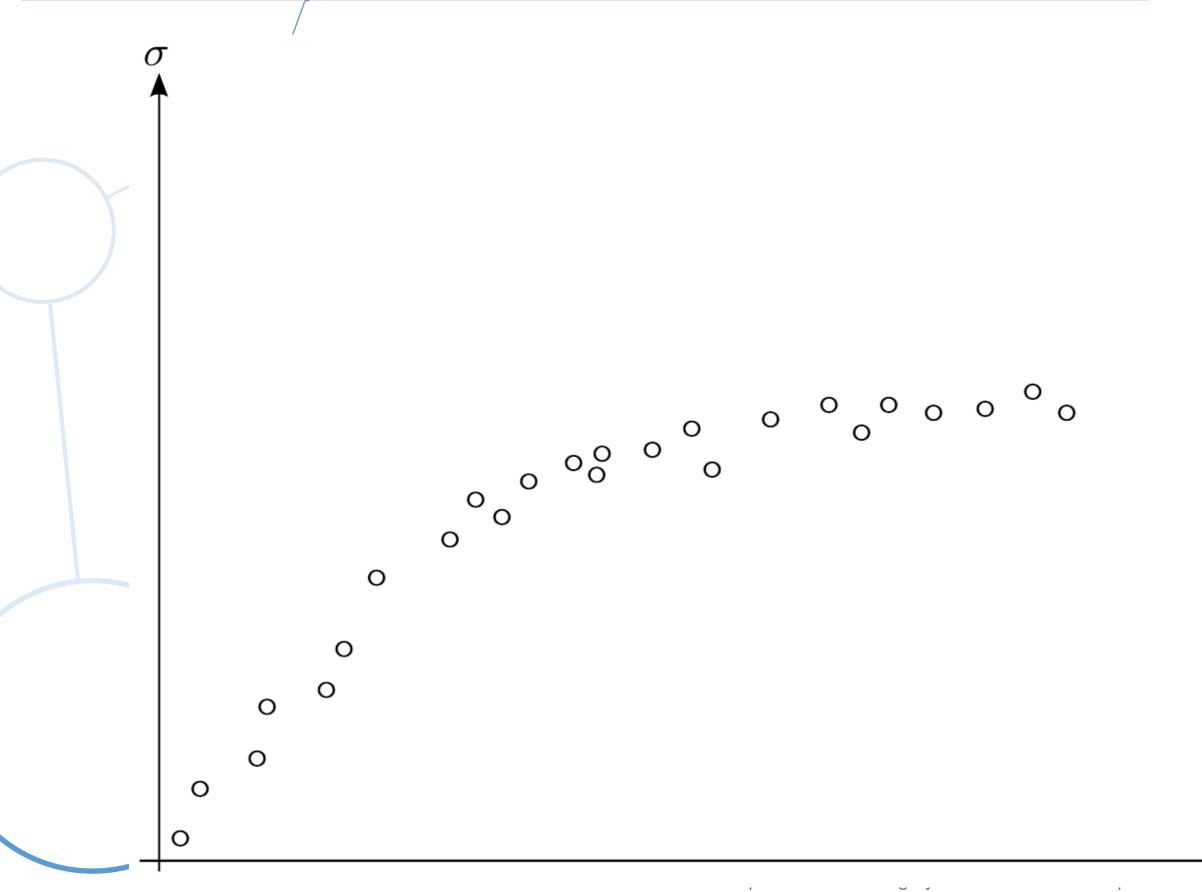


Probability that s was the face of the dice knowing



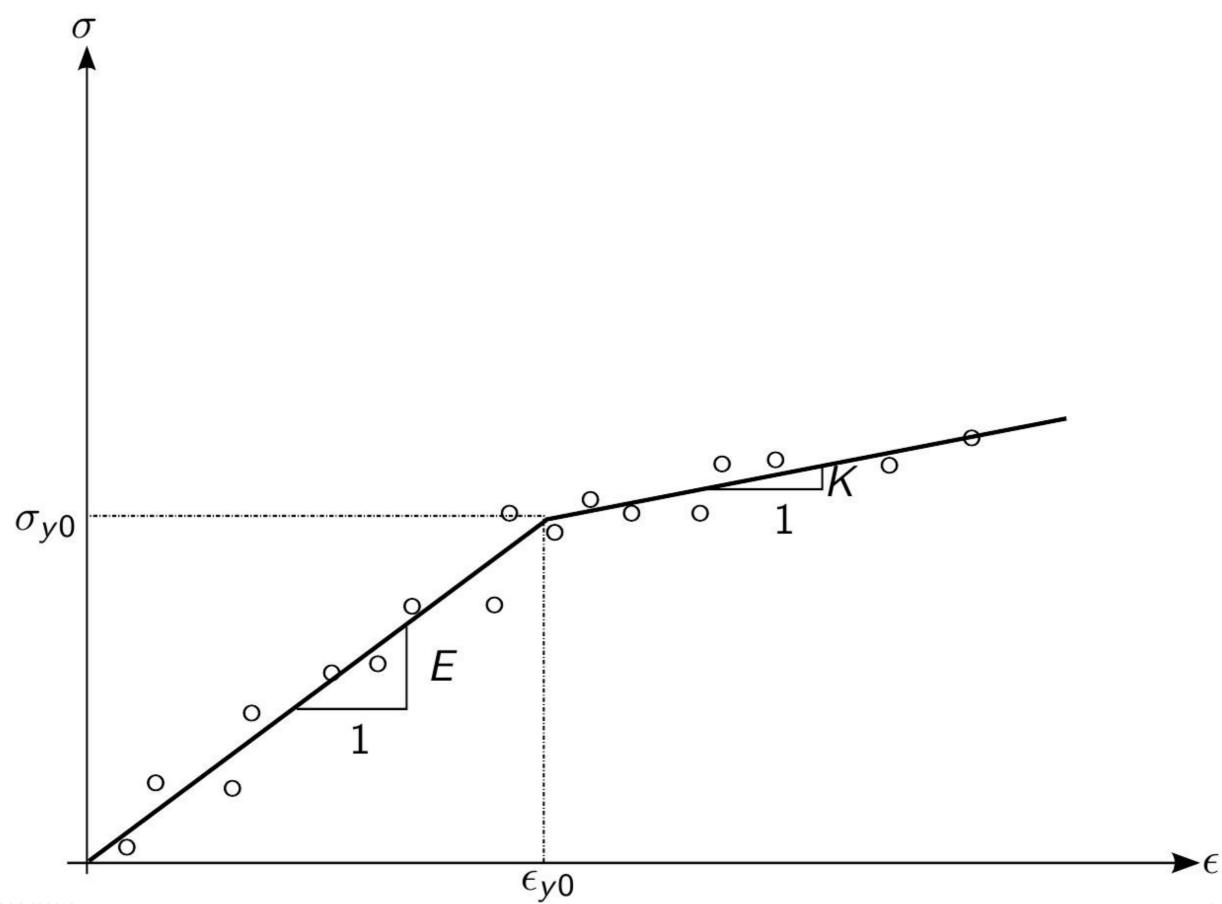


#### Stress-strain data



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#### **Identify the parameters**



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#### **Construct the likelihood function**

#### Model

 $Y=f(X,\Omega)$  observations=f(parameters, error)

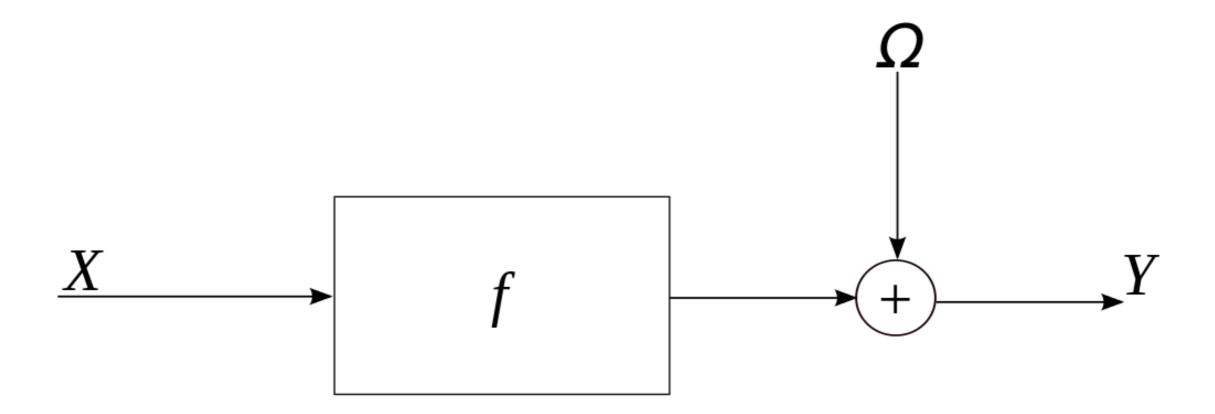
 $\Omega : \mathrm{Error}$ 

X: Material parameter

#### **Noise model**

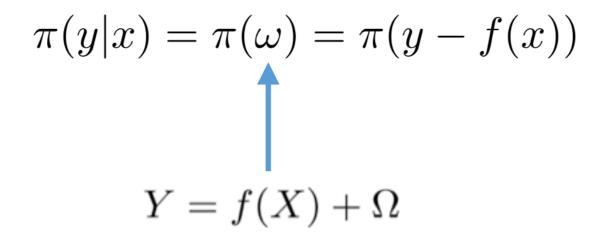
#### Additive noise model

$$Y = f(X) + \Omega$$



#### **Likelihood function**

#### Likelihood function for additive model



# Constitutive law: linear elasticity

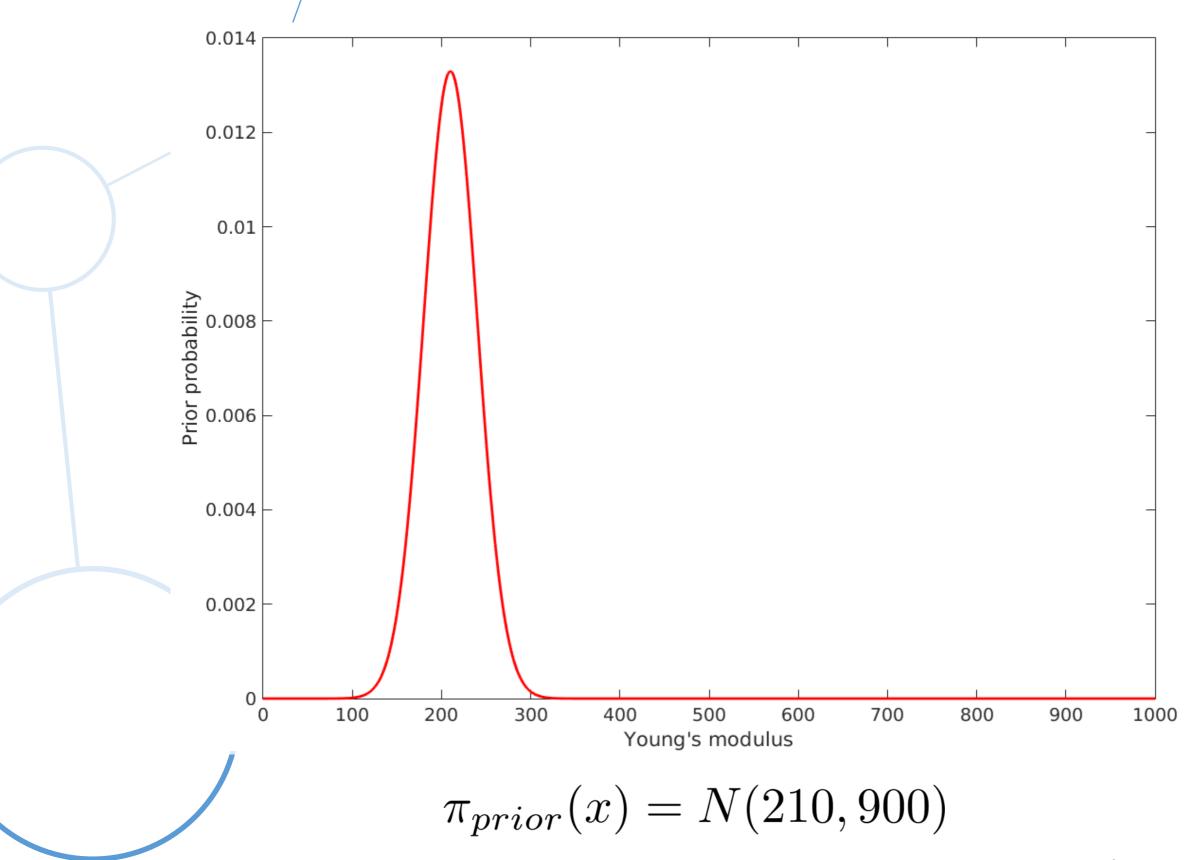
#### **Constitutive model**

$$\sigma = E\epsilon \text{ or } \sigma = x\epsilon$$

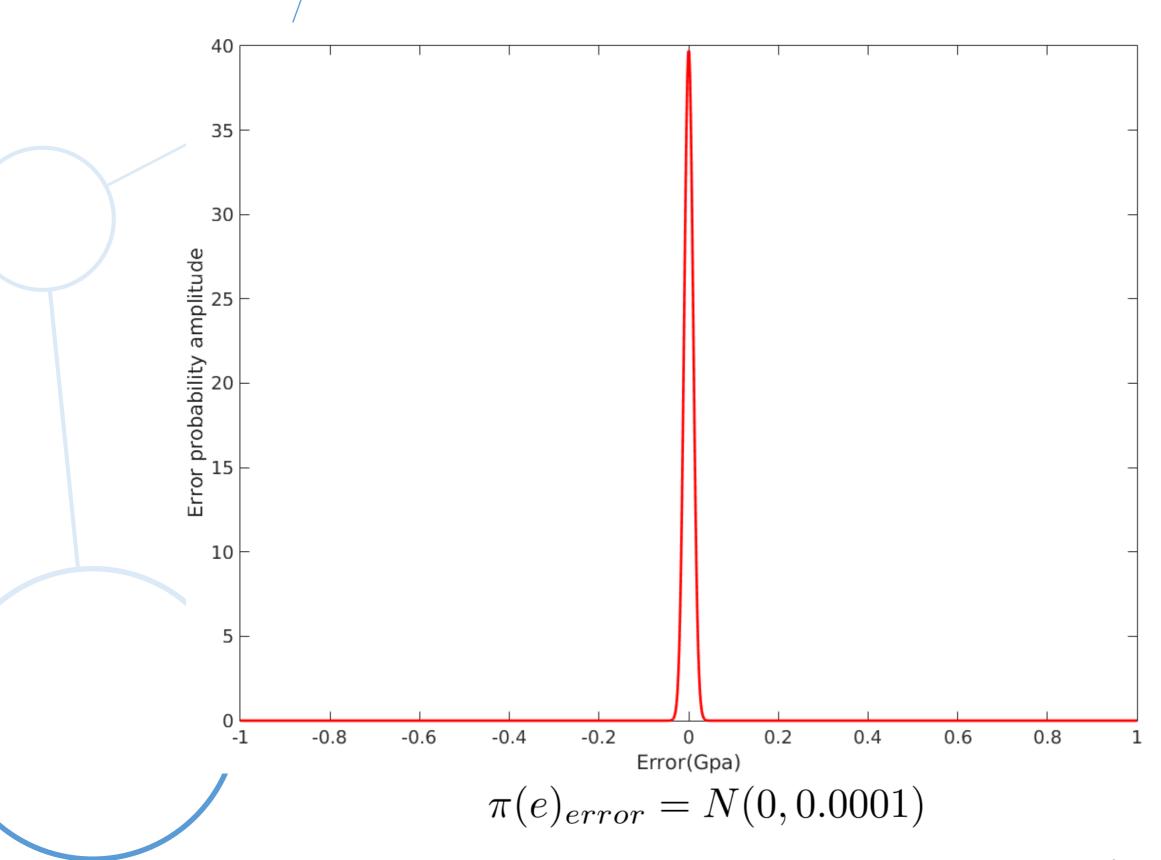
#### **Observed data**

$$Y = X\epsilon + \Omega$$

### Prior information on Young's modulus



#### Error model (noise)



### Likelihood function

#### **Likelihood function**

$$\pi(y|x) = N(y - x\epsilon, 0.0001)$$

$$\pi(y|x) = \pi(\omega) = \pi(y - f(x))$$



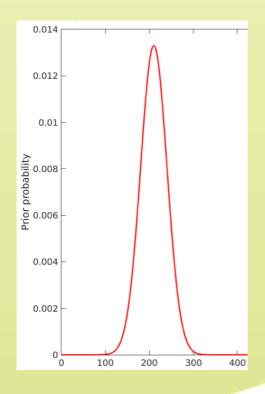
$$posterior = \frac{prior \times likelihood}{evidence}$$

$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

$$posterior = \frac{prior \times likelihood}{evidence}$$

$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

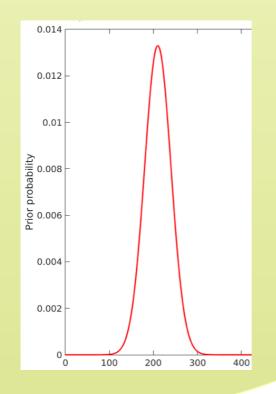
prior  $\pi(x)$ 



$$posterior = \frac{prior \times likelihood}{evidence}$$

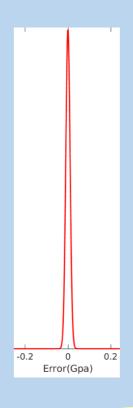
$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

prior  $\pi(x)$ 



likelihood  $\pi(y|x)$ 

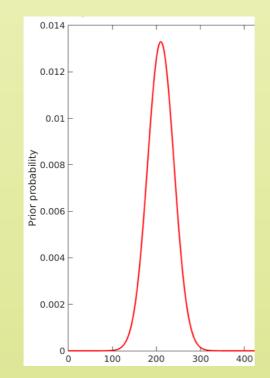
$$\pi(y|x) = N(y - x\epsilon, 0.0001)$$
  
$$\pi(y|x) = \pi(\omega) = \pi(y - f(x))$$



$$posterior = \frac{prior \times likelihood}{evidence}$$

$$\pi(x|y) = \frac{\pi(x)\pi(y|x)}{\int \pi(x)\pi(y|x)dx}$$

prior  $\pi(x)$ 

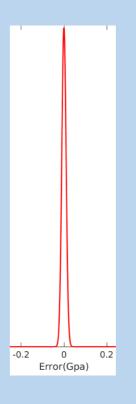


posterior

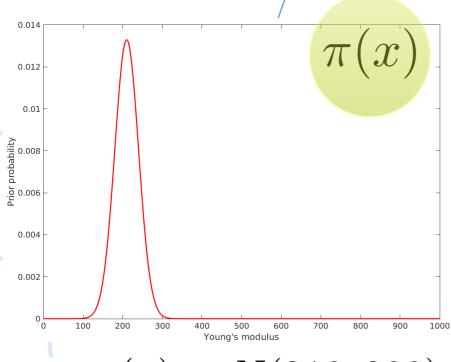
$$\propto \pi(x|y)$$

likelihood  $\pi(y|x)$ 

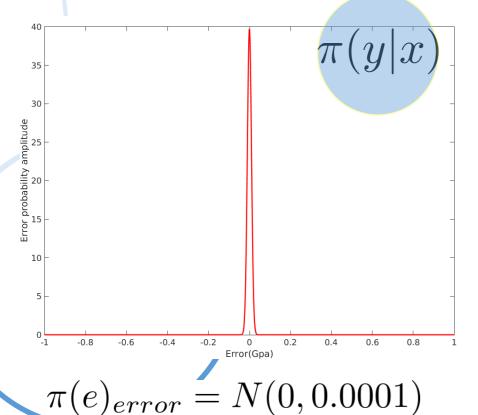
$$\pi(y|x) = N(y - x\epsilon, 0.0001)$$
  
$$\pi(y|x) = \pi(\omega) = \pi(y - f(x))$$

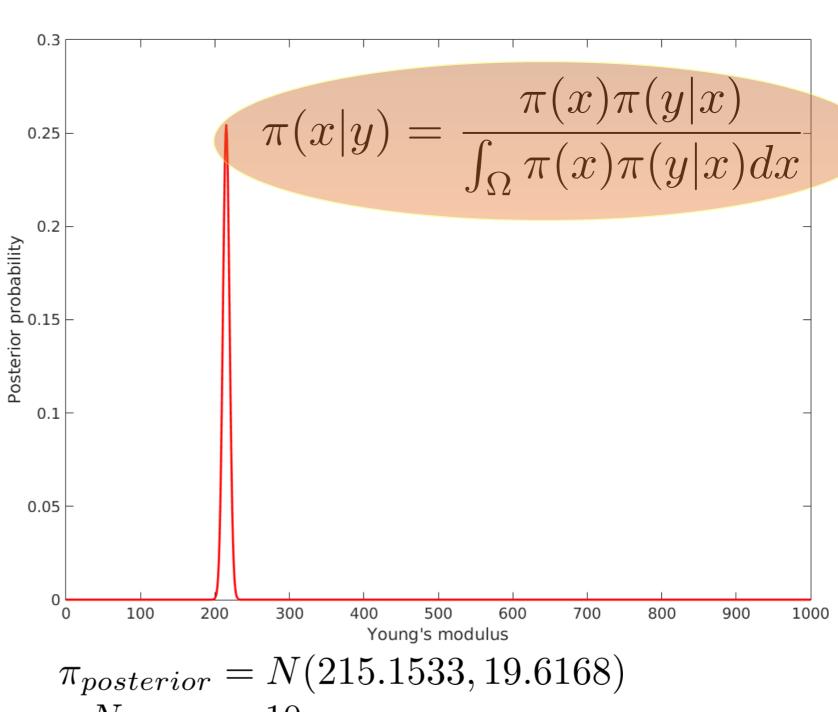


#### Posterior probability



$$\pi_{prior}(x) = N(210, 900)$$





$$\pi_{posterior} = N(215.1533, 19.6168)$$
 $N_{sample} = 10$ 

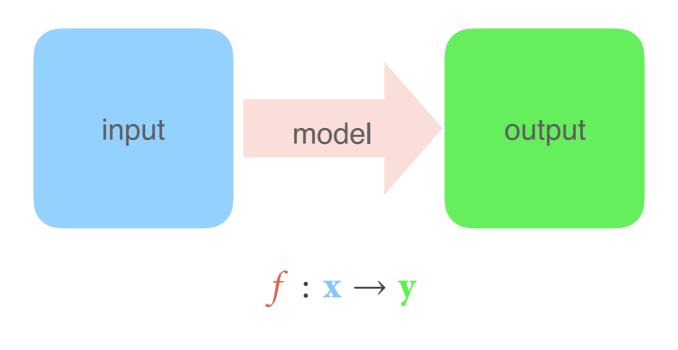
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    - How can we learn from observations "on-the-fly".
    - The power of digital twins.
- Future challenges



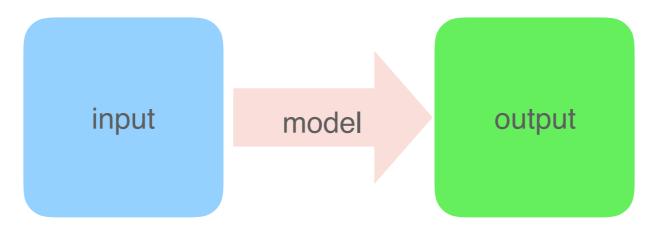
The structure of *f* is known but its parameters are not.

model calibration

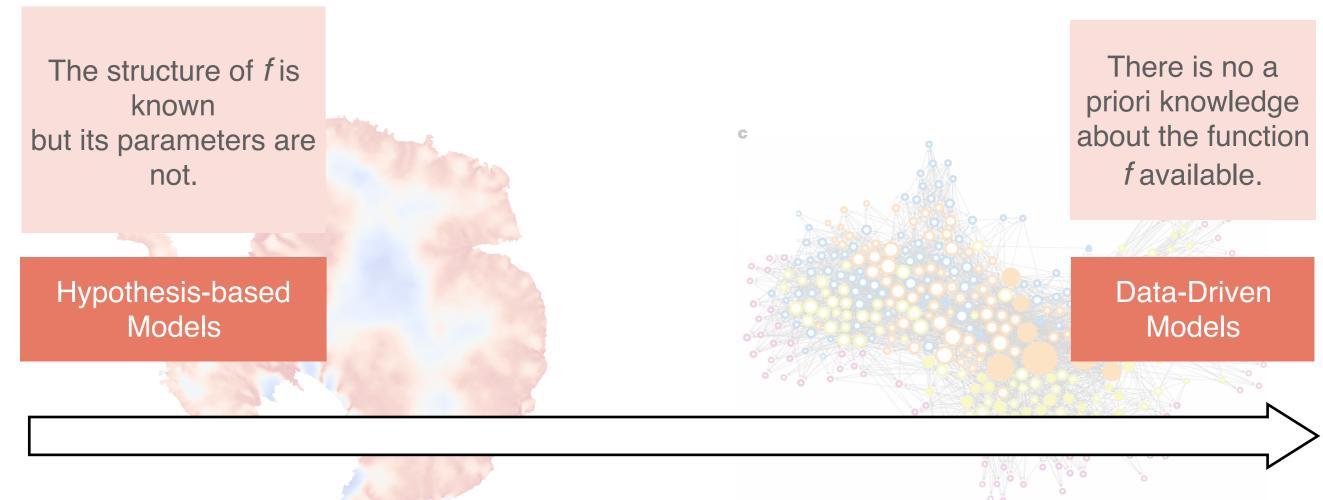
There is no a priori knowledge about the function *f* available.

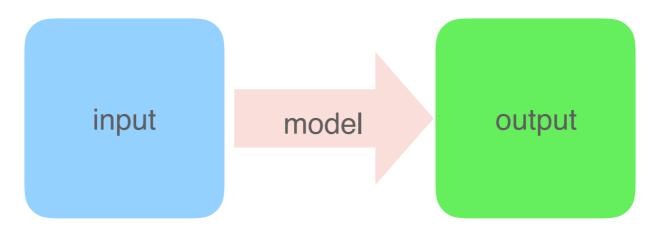
model identification

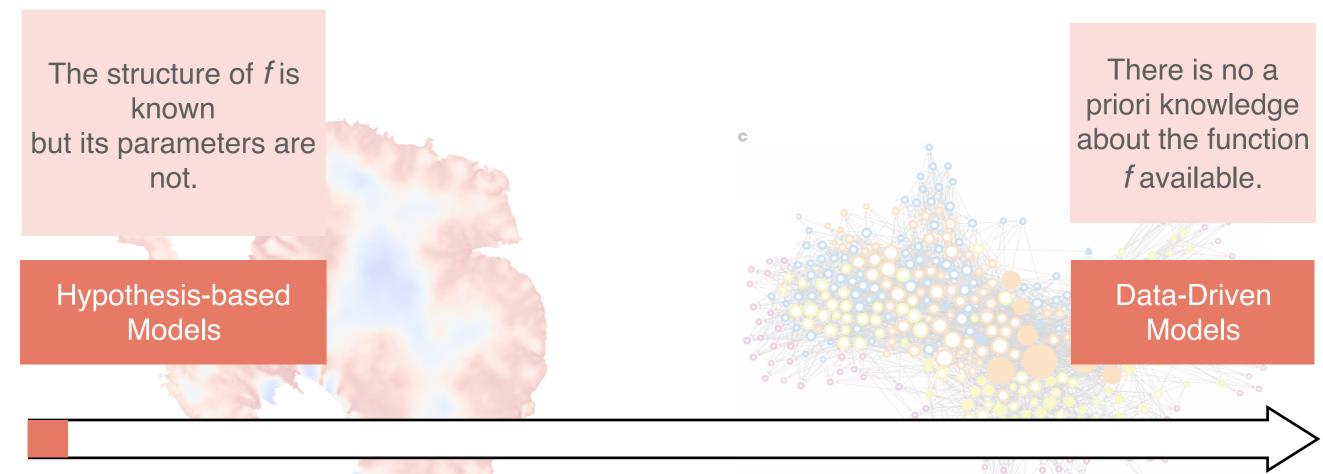
Embrace the conceptual shift from "model through data abstraction" to "data is the model".

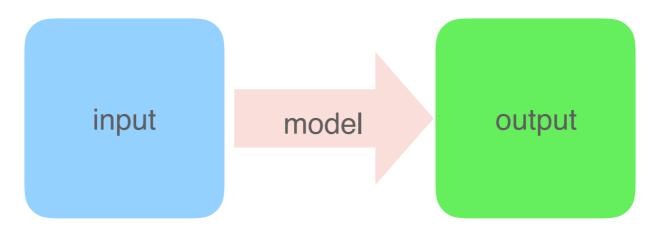


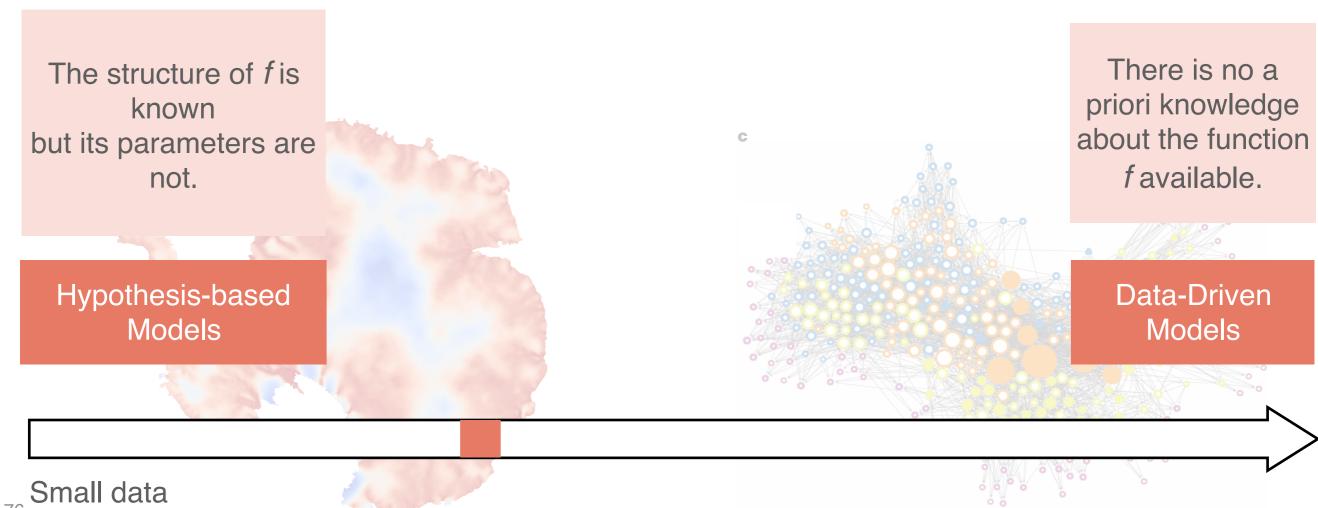


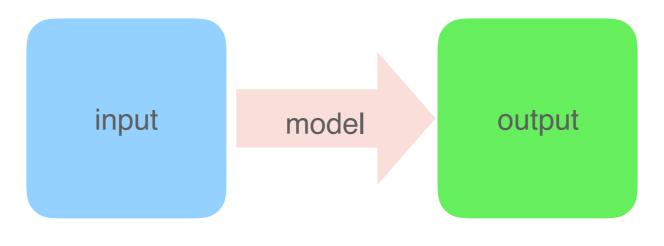


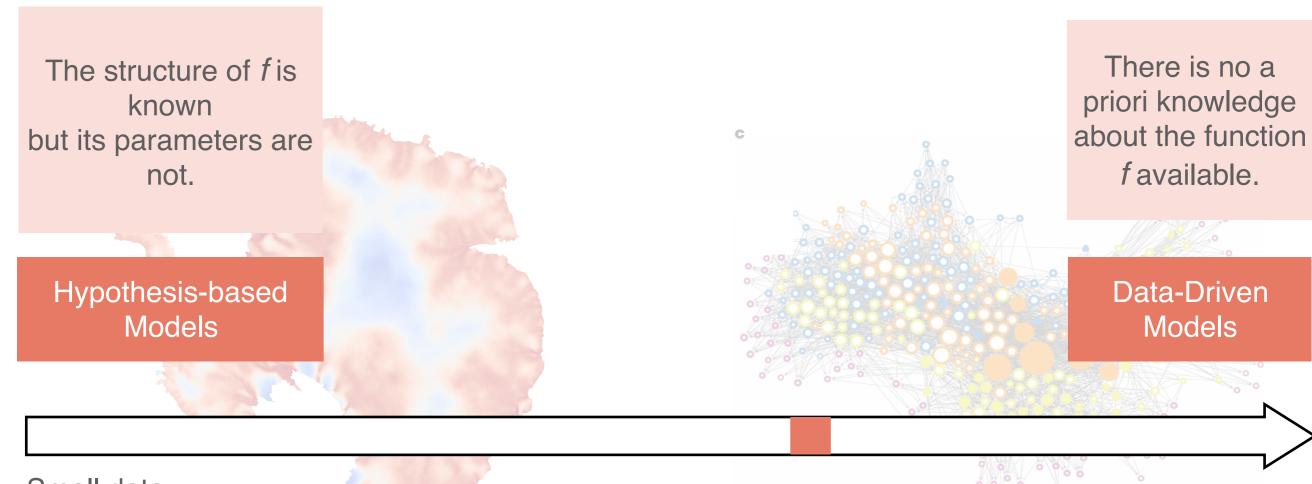


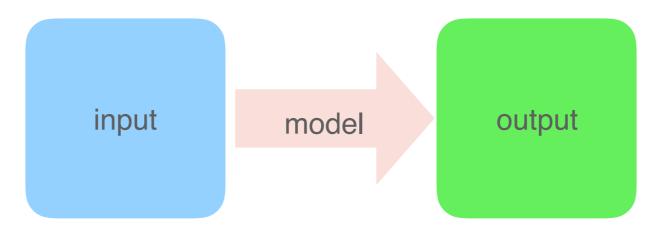


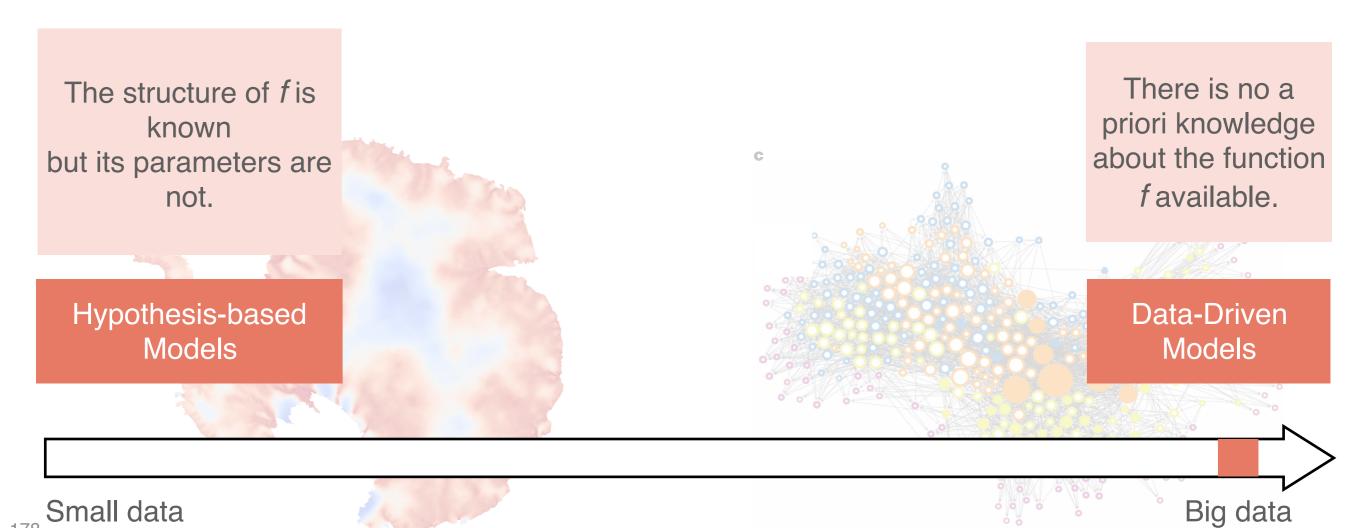




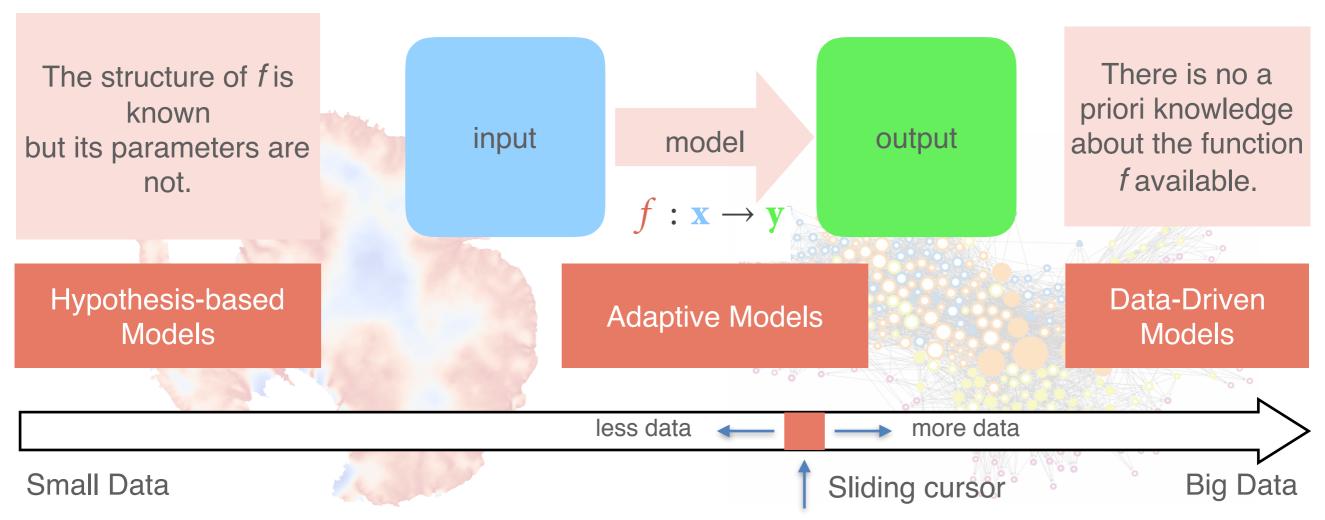




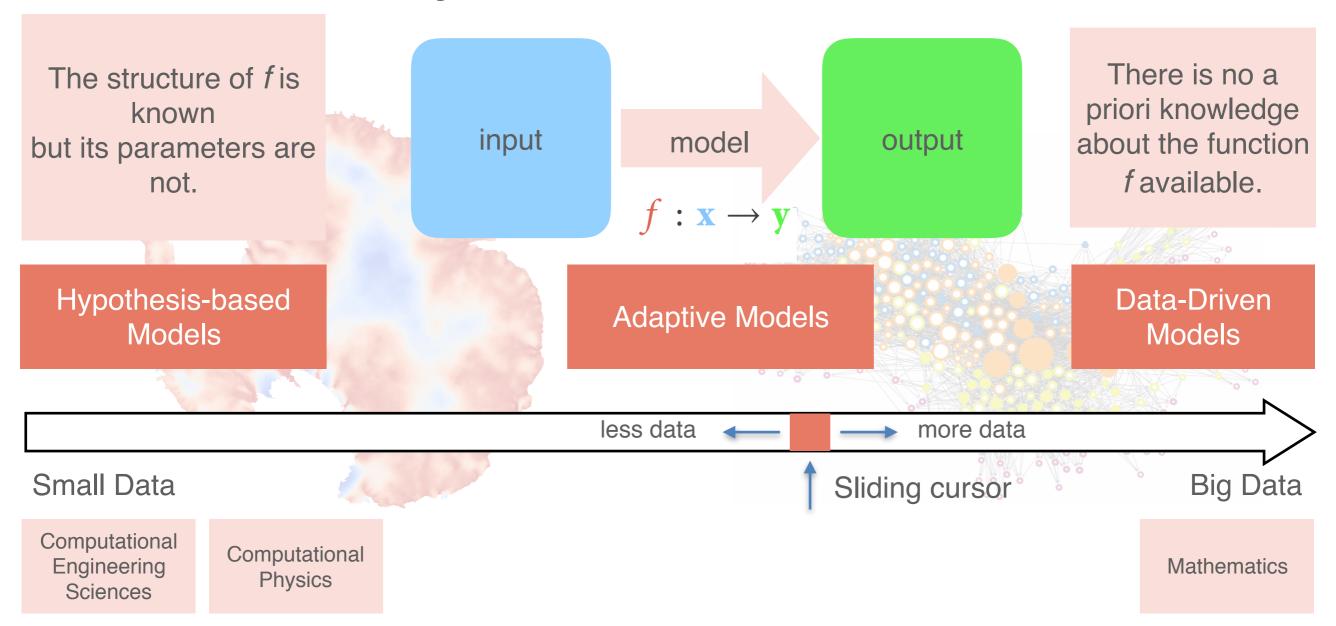




# Model Discovery

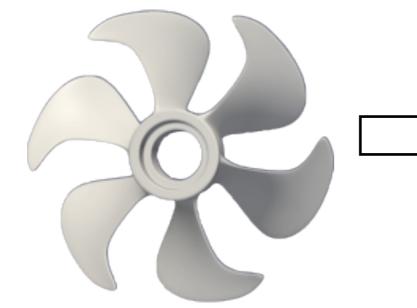


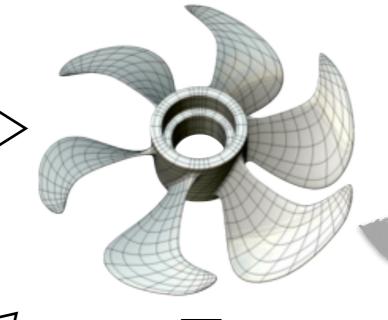
## Model Discovery



#### **GEOMETRY & BCs**

#### **DISCRETISATION**



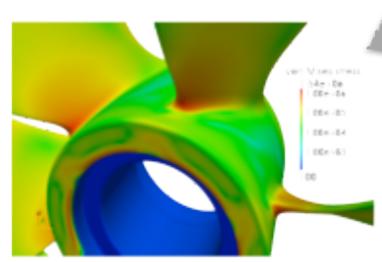


#### **MODELS**

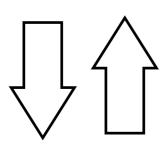
VERIFICATION QUALITY CONTROL

Elasticity/Plasticity, Crack growth law, Fracture energy, Maximum tensile strength, Multi-scale, Debonding, Fibre pull-out, Fibre breakage, interface fracture, grains, dislocations, MD, quantum...





Validation



Parameter identification

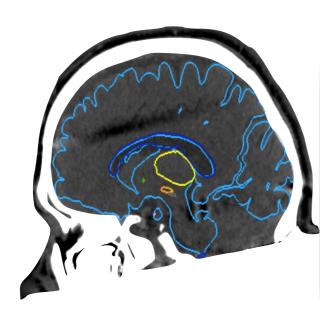
**EXPERIMENTS** 

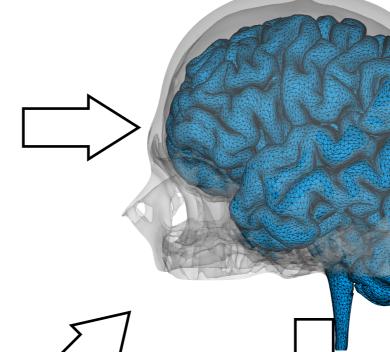




#### IMAGE/MODEL/BCs

#### **DISCRETISATION**





VERIFICATION
QUALITY CONTROL

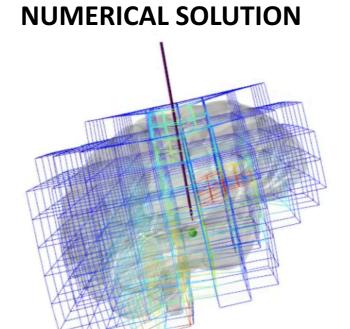
#### **MODELS**

#### Phenomenological

Neo-Hookean, Ogden, ... **Multi-scale**cutting, fracture,

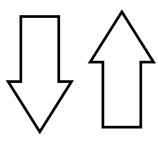
???

Patient specific ???



Validation

**DRIVEN** 



Parameter identification





Worst load combination

Scales of interest

Crack growth rate

Inspection interval

QUALITY CONTROL
REAL-TIME
INFORMATION

Mission?

REAL SYSTEM



#### **DIGITAL TWIN**

**GEOMETRY/BCs** 



LEARN MATERIAL MODELS

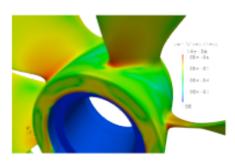
which scales?
what models?
what parameters?
what scale transition?
what data is missing?

**DISCRETISATION** 



**QUALITY CONTROL** 

NUMERICAL SOLUTION





**Environment** Conditions

Structural Health

Cracks







**Treatment** simulation

Scales of interest

Disease evolution

QUALITY CONTROL REAL-TIME INFORMATION

"Inspection"int erval

**DRIVEN** 

**Fitness** 



**DIGITAL TWIN OF THE PATIENT** 

Alex Garland, Ex Machina, 2015

#### **REAL PATIENT**



DATA

**Environment Conditions** 

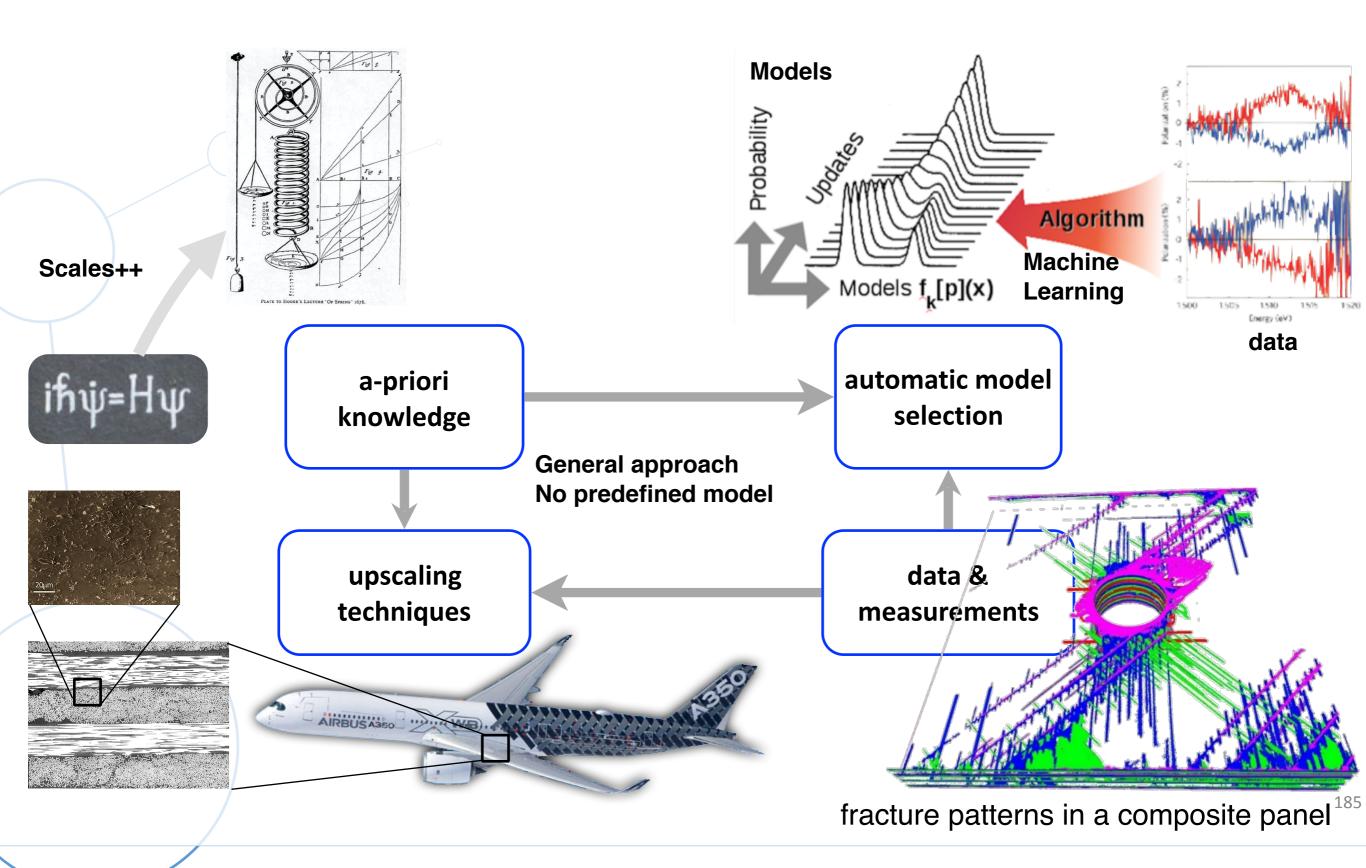
Organ state

**Disease** 

Health



#### **VISION**

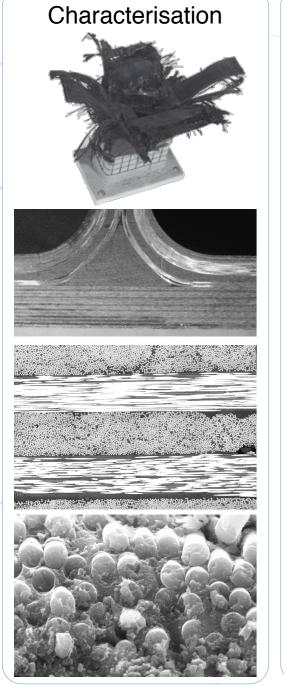


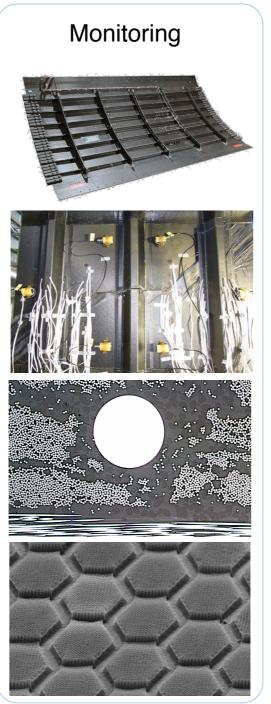


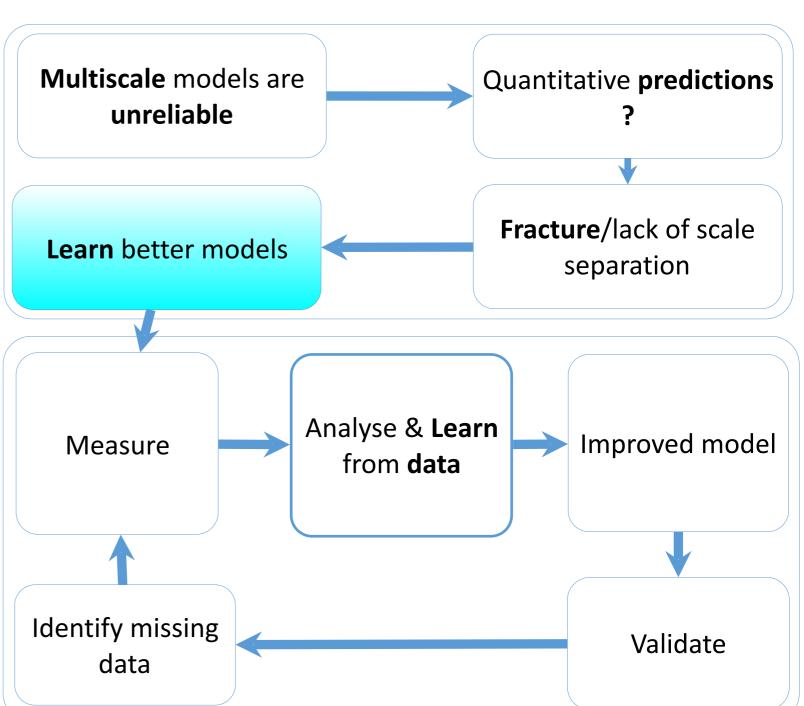




# Digital Twins...

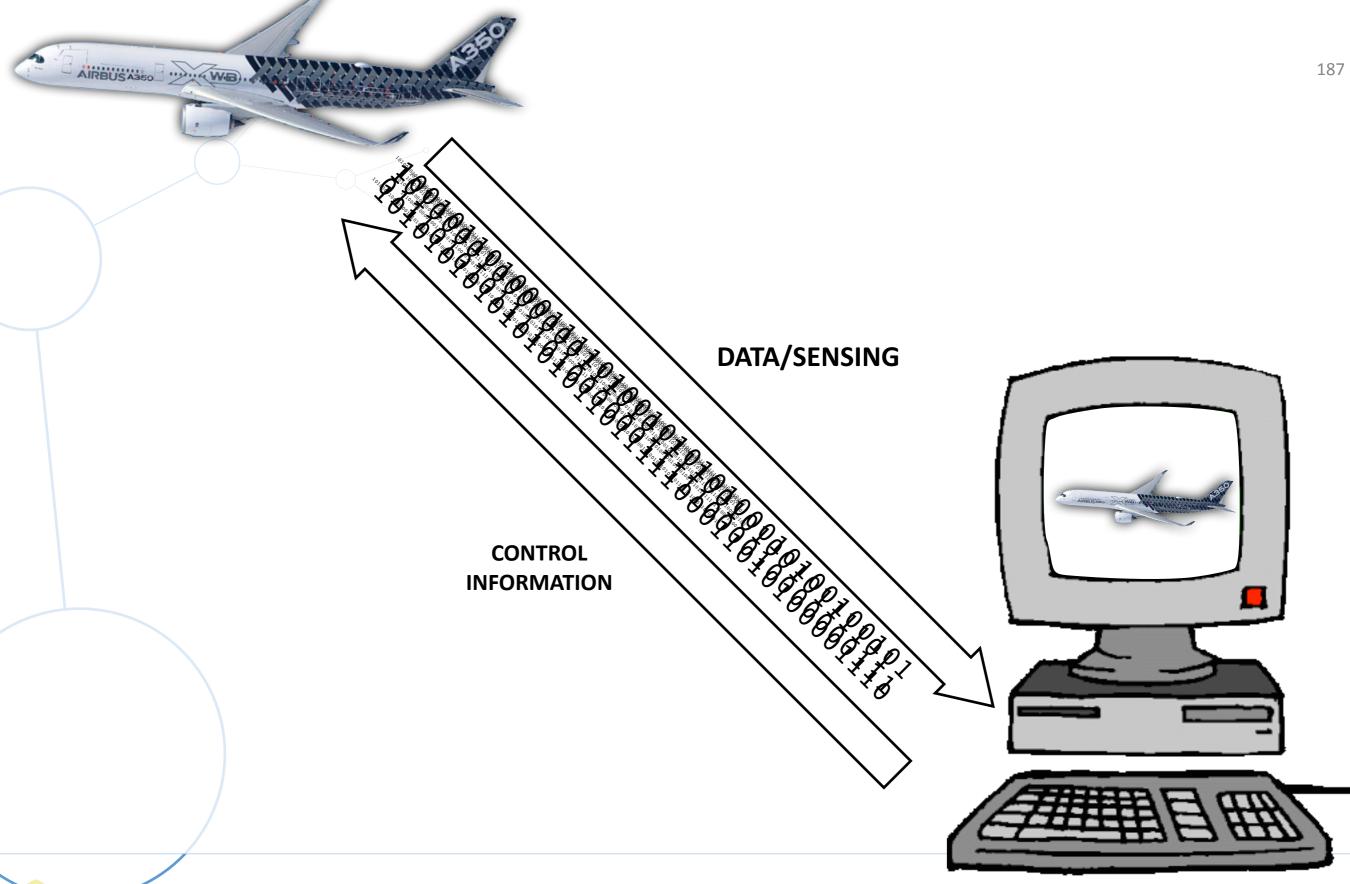












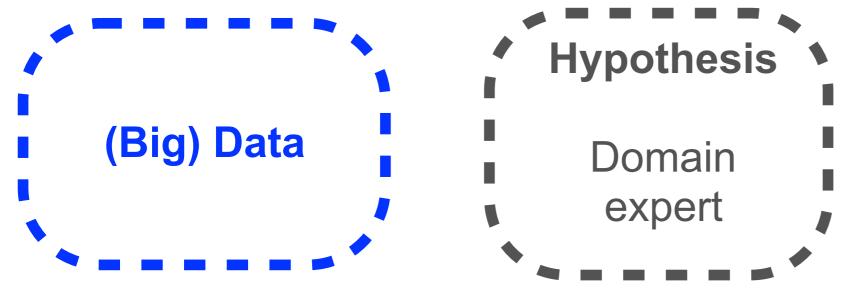


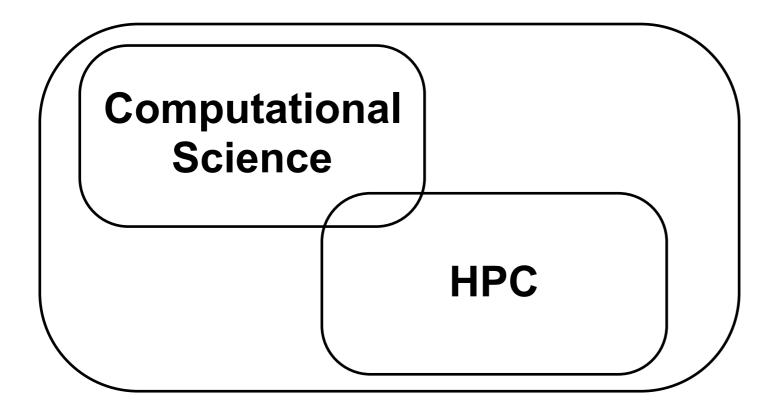
UNIVERSITÉ DU LUXEMBOURG











(Big) Data

Hypothesis

Domain
expert

Computational Science

HPC

**Conclusions** 

(Big) Data

Domain expert

Hypothesis



(Big) Data

**Hypothesis** 

Domain expert

**Conclusions** 

#### 1. Prior

#### Prior knowledge

Material parameters inc. distribution from general population

#### Noise

- Model (e.g. additive)
- Distribution (Gauss)
- Characterisation

#### **Constitutive model**

$$\psi^{\text{eq}}\left(\mathbf{F}\right) = \frac{\mu}{2} \left(\frac{\left(\text{tr}\,\mathbf{B}\right)}{J^{2/3}} - 3\right) + \frac{1}{2}K\left(J - 1\right)^{2}$$

#### 1. Prior

#### **Prior knowledge**

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## **Data assimilator**Bayesian inference



$$\Pr(M|D) = \frac{\Pr(D|M)\Pr(M)}{\Pr(D)}$$

#### 1. Prior

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Material parameters inc. distribution from general population

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- Model (e.g. additive)
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$$\psi^{\text{eq}}(\mathbf{F}) = \frac{\mu}{2} \left( \frac{(\text{tr } \mathbf{B})}{J^{2/3}} - 3 \right) + \frac{1}{2} K (J - 1)^2$$

## **Data assimilator**Bayesian inference

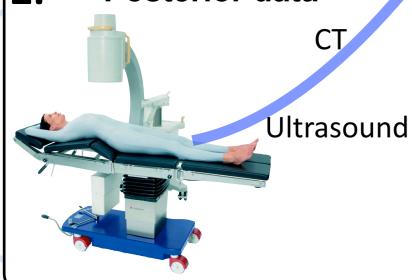


$$\Pr(M|D) = \frac{\Pr(D|M)\Pr(M)}{\Pr(D)}$$

**MRI** 

Stereo-cameras

#### 2. Posterior data



#### 1. Prior

#### **Prior knowledge**

Material parameters inc. distribution from general population

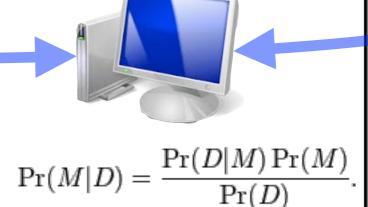
#### Noise

- ▶ Model (e.g. additive)
- Distribution (Gauss)
- Characterisation

#### **Constitutive model**

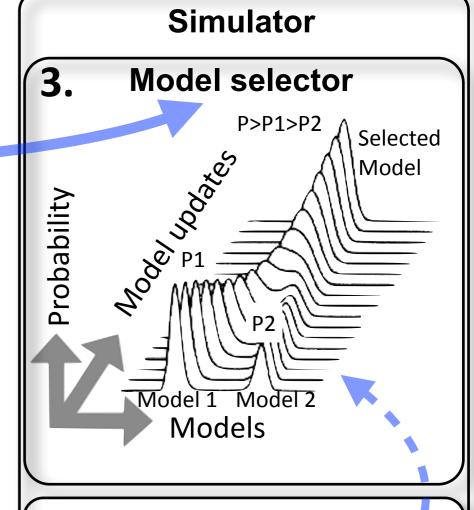
$$\psi^{\text{eq}}(\mathbf{F}) = \frac{\mu}{2} \left( \frac{(\text{tr } \mathbf{B})}{J^{2/3}} - 3 \right) + \frac{1}{2} K (J - 1)^2$$

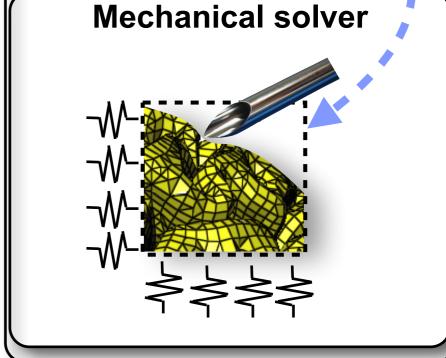
**Data assimilator** Bayesian inference



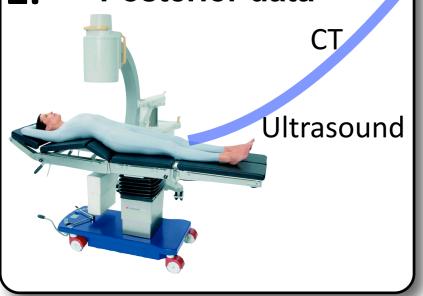
MRI

Stereo-cameras





#### 2. Posterior data



#### 1. Prior

#### **Prior knowledge**

Material parameters inc. distribution from general population

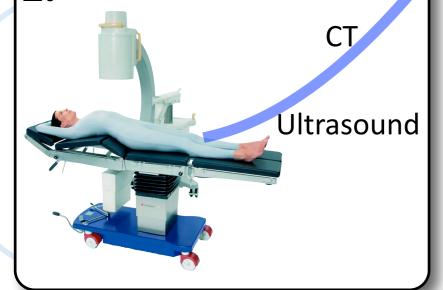
#### **Noise**

- ▶ Model (e.g. additive)
- Distribution (Gauss)
- Characterisation

#### **Constitutive model**

$$\psi^{\text{eq}}(\mathbf{F}) = \frac{\mu}{2} \left( \frac{(\text{tr } \mathbf{B})}{J^{2/3}} - 3 \right) + \frac{1}{2} K (J - 1)^2$$

#### 2. Posterior data



## **Data assimilator**Bayesian inference



$$\Pr(M|D) = \frac{\Pr(D|M)\Pr(M)}{\Pr(D)}$$

MRI

Stereo-cameras

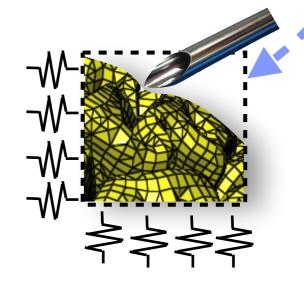


4.

**Feedback** 

# Simulator 3. Model selector P>P1>P2 Selected Model Model 1 Model 2 Models

#### **Mechanical solver**



#### 1. Prior

#### **Prior knowledge**

Material parameters inc. distribution from general population

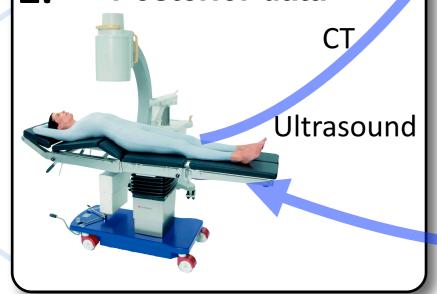
#### **Noise**

- ▶ Model (e.g. additive)
- Distribution (Gauss)
- Characterisation

#### **Constitutive model**

$$\psi^{\text{eq}}(\mathbf{F}) = \frac{\mu}{2} \left( \frac{(\text{tr } \mathbf{B})}{J^{2/3}} - 3 \right) + \frac{1}{2} K (J - 1)^2$$

#### 2. Posterior data



## **Data assimilator**Bayesian inference



$$\Pr(M|D) = \frac{\Pr(D|M)\Pr(M)}{\Pr(D)}$$

MRI

Stereo-cameras



**5.** 

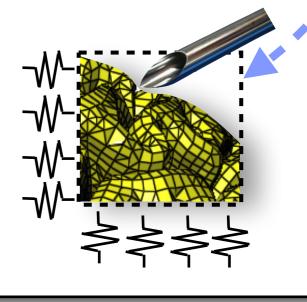
**Action** 

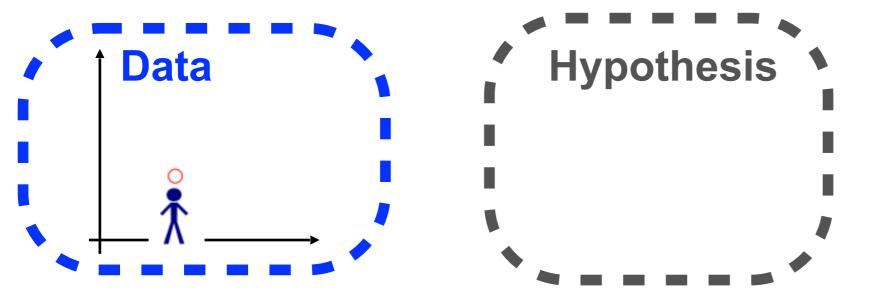
4.

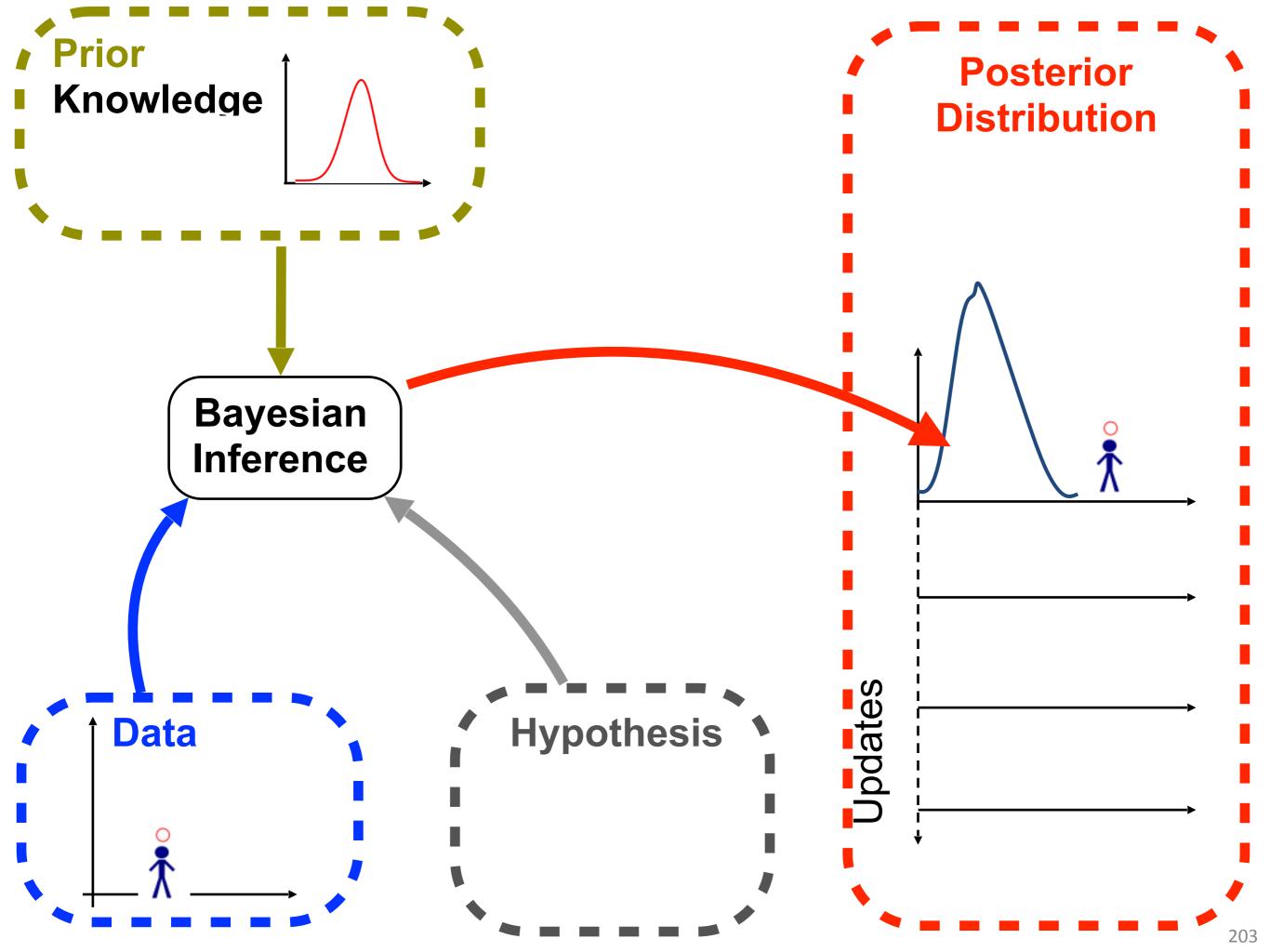
**Feedback** 

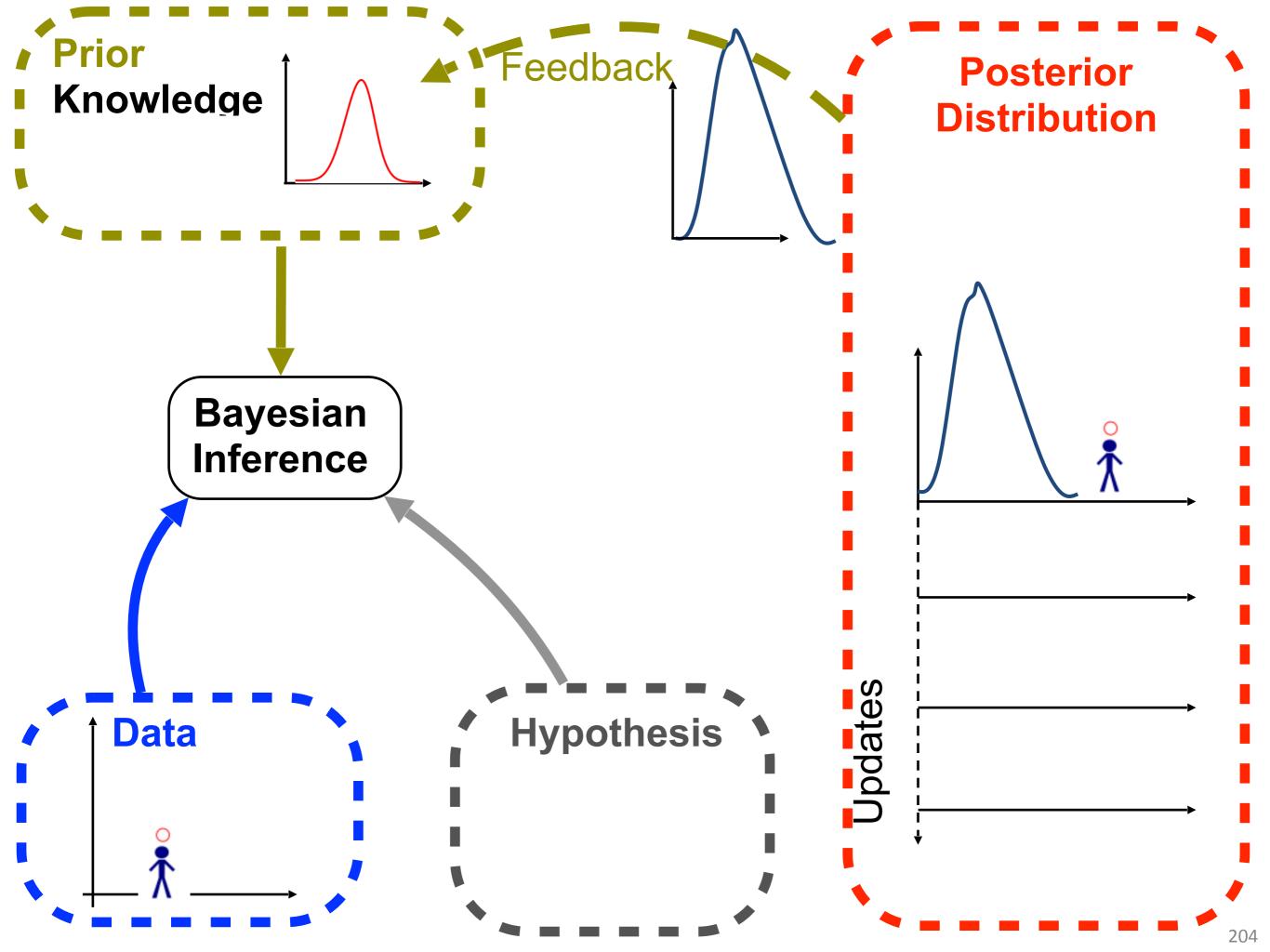
# Simulator 3. Model selector P>P1>P2 Selected Model Model 1 Model 2 Models

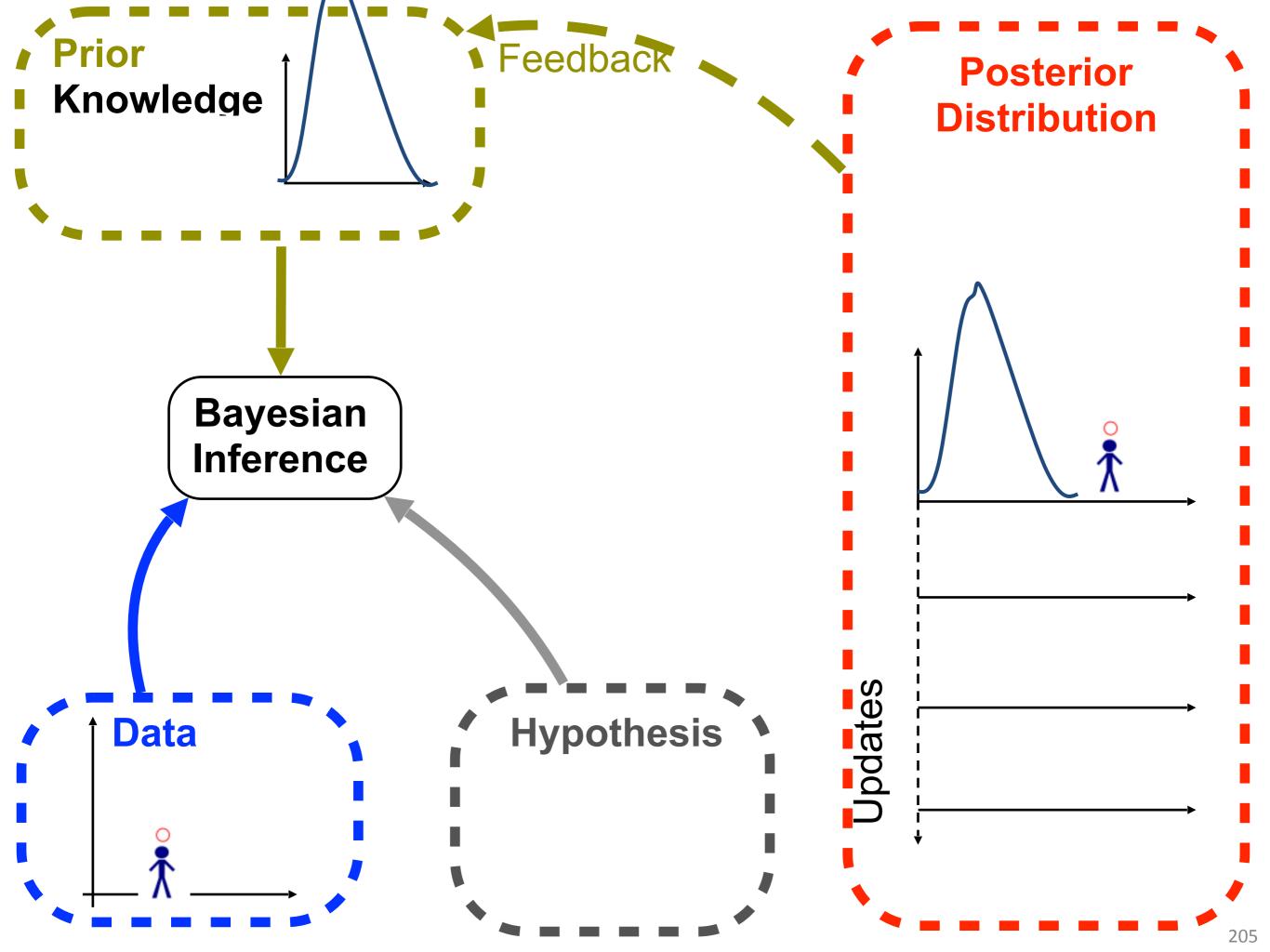
#### **Mechanical solver**

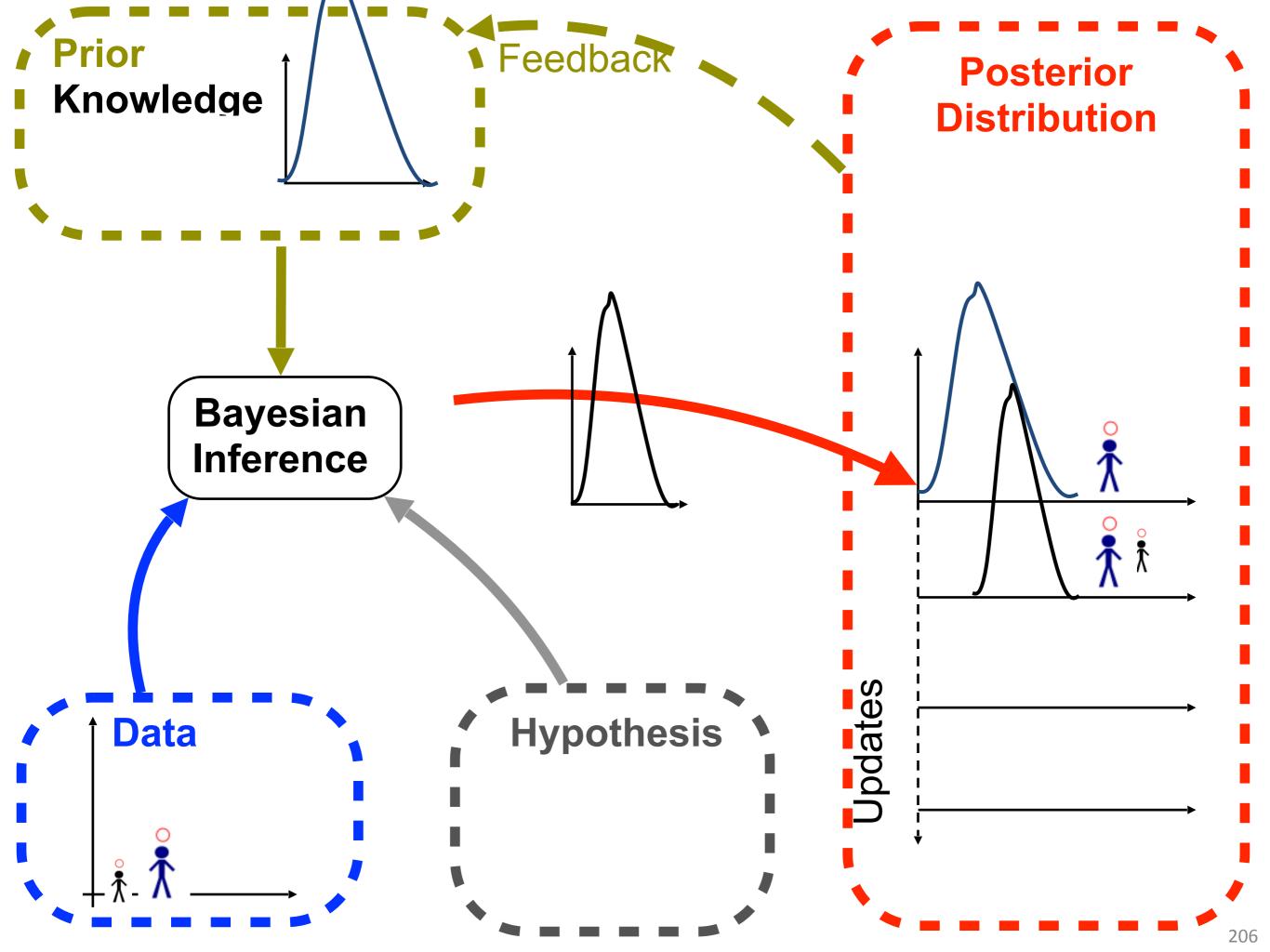


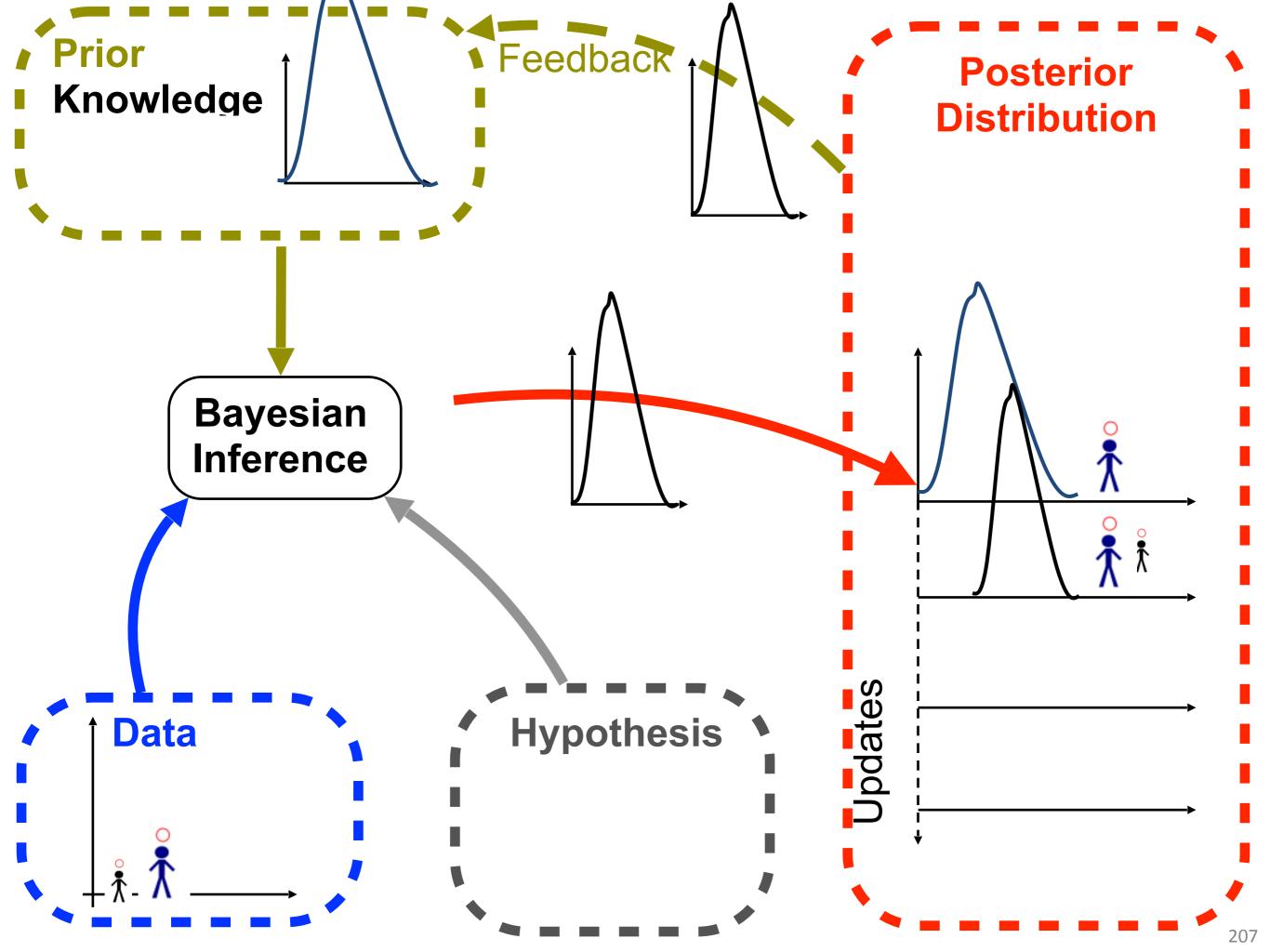


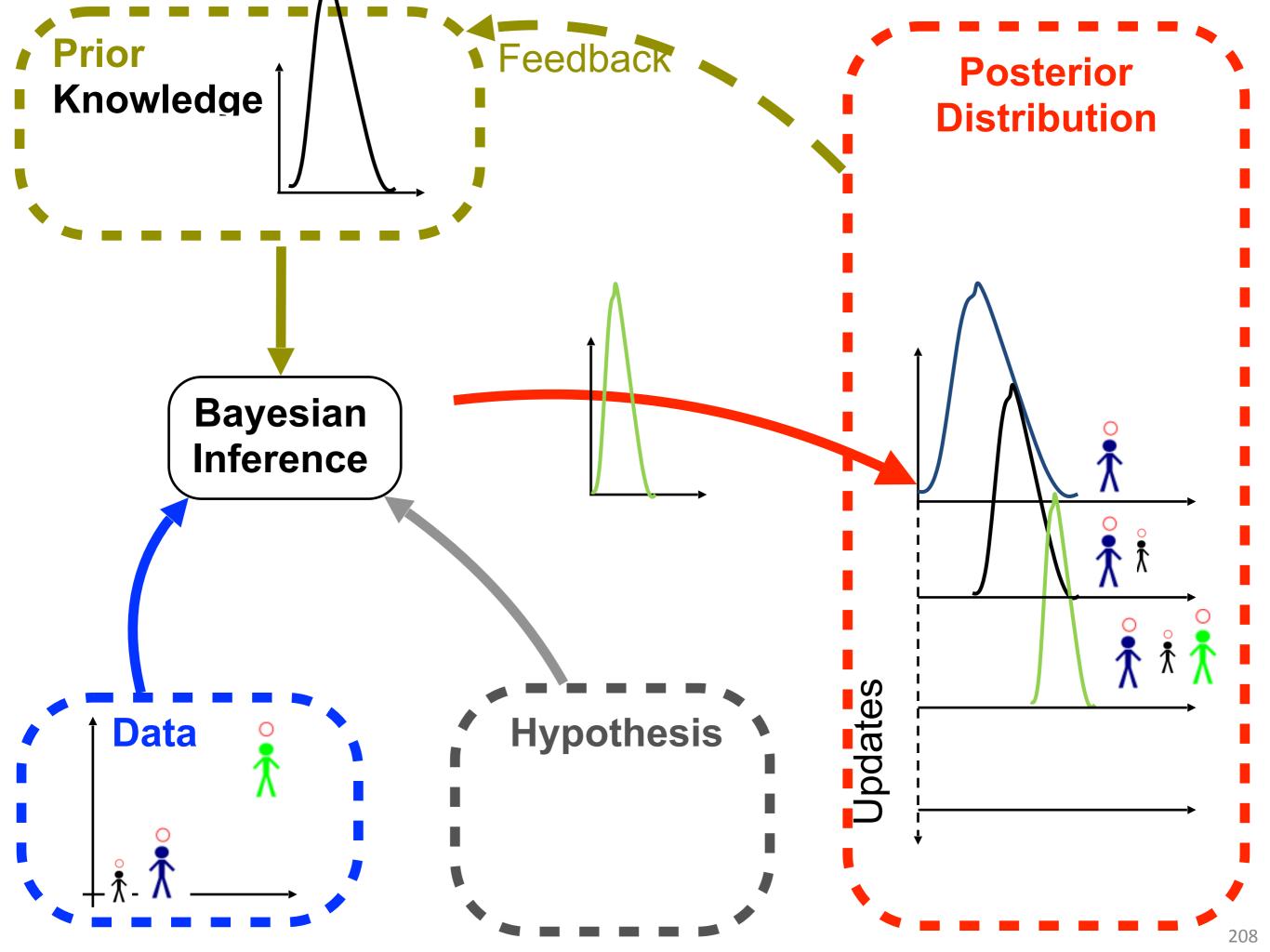


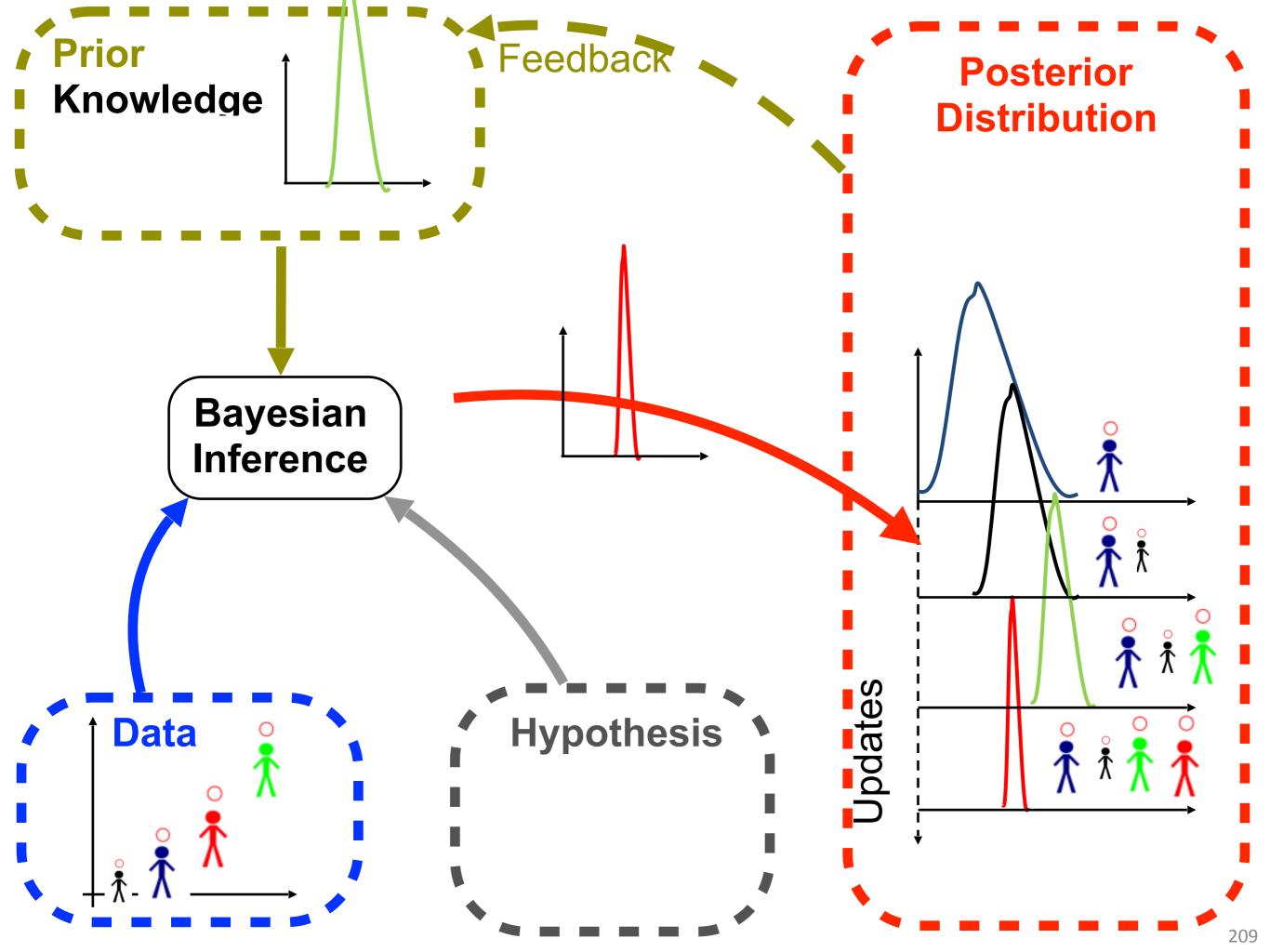


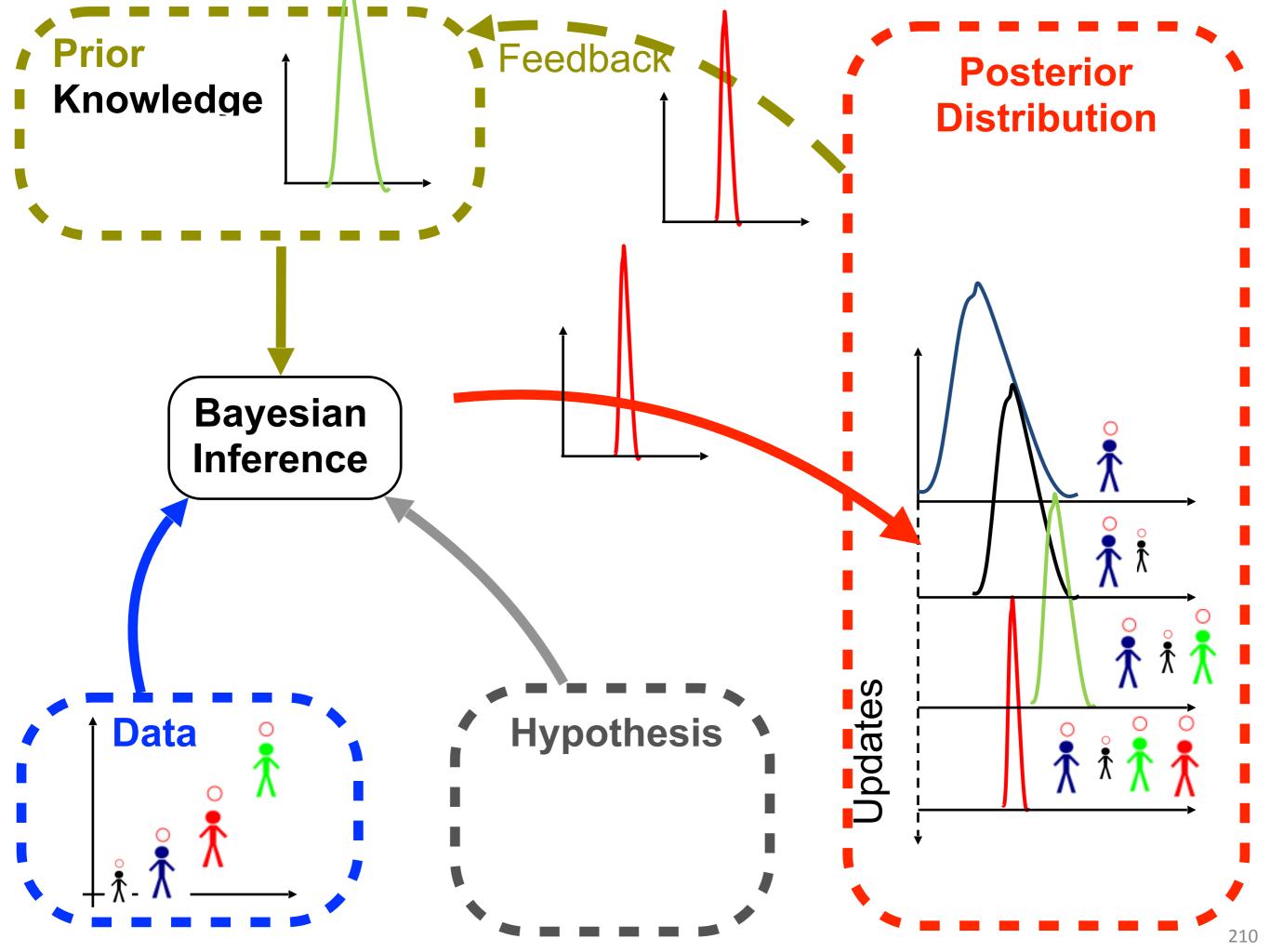


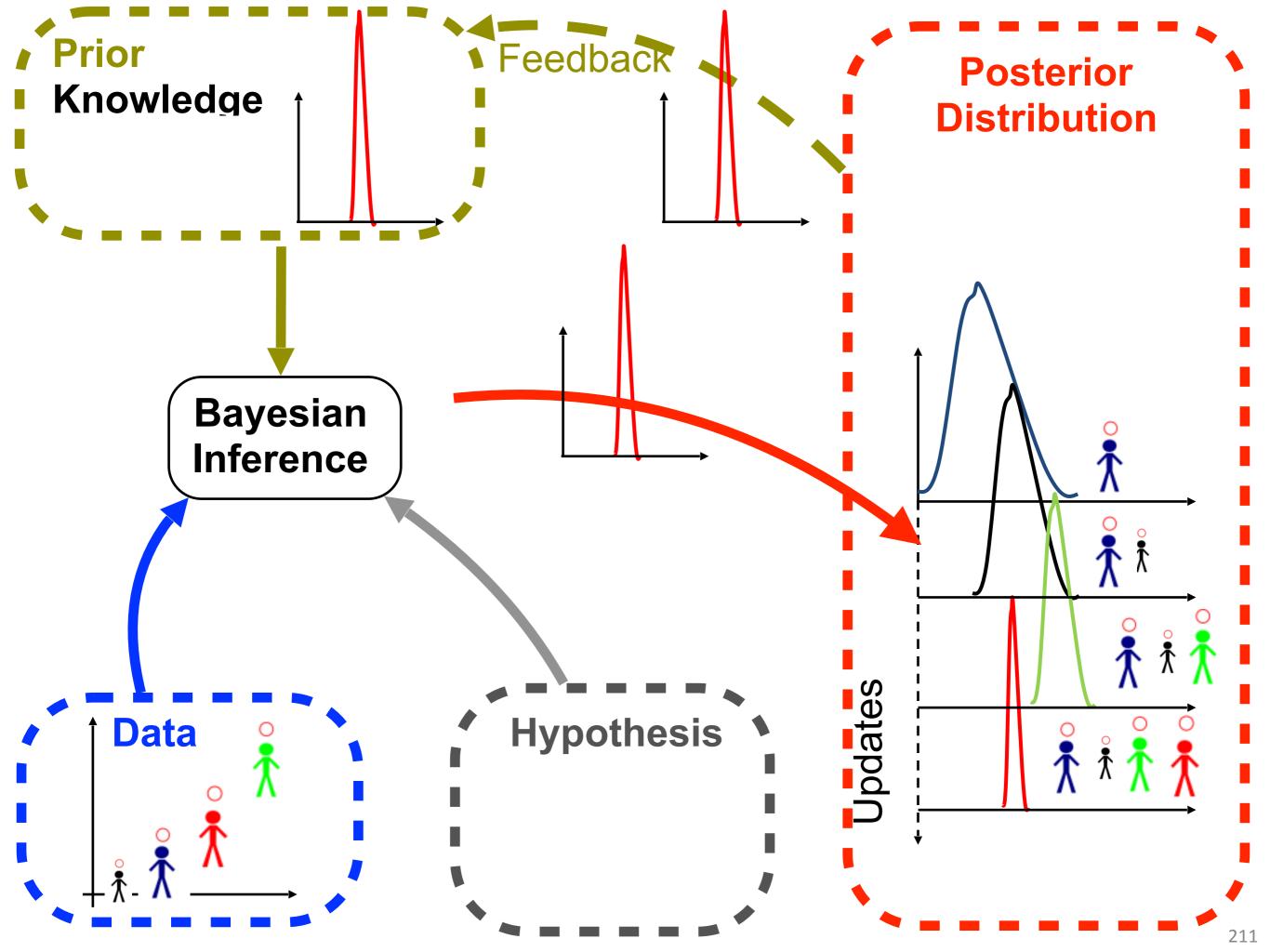












# Some applications

- Focus on the finite element method
- Applications in materials science
- Applications in fluid dynamics
- Applications in manufacturing
- Applications in biomechanics
- Applications in real-time simulation for surgical training and surgical guidance



# Cut Finite Element Methods for Contact Problems

#### Susanne Claus

Department of Computer Science, University of Copenhagen, Denmark.

Al Seminar Series, Copenhagen, Jan 2019

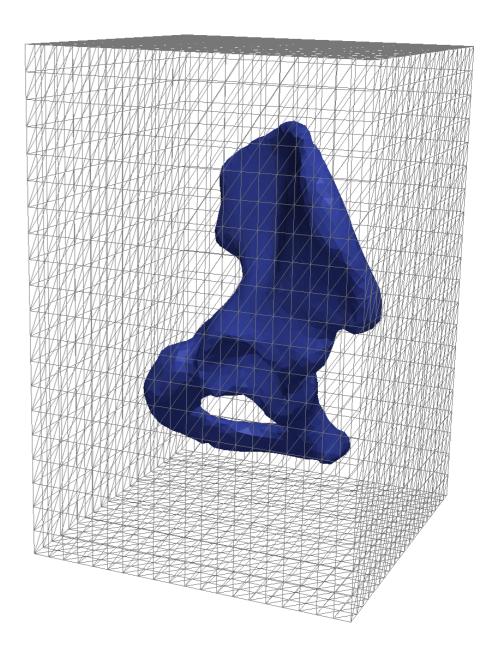


#### **Geometry Discretisation in Finite Element Methods**



Classical FEM

CutFEM



Geometry is meshed

Geometry is embedded in fixed background grid and described by a function (e.g. level set function)

#### **Finite Element Methods**

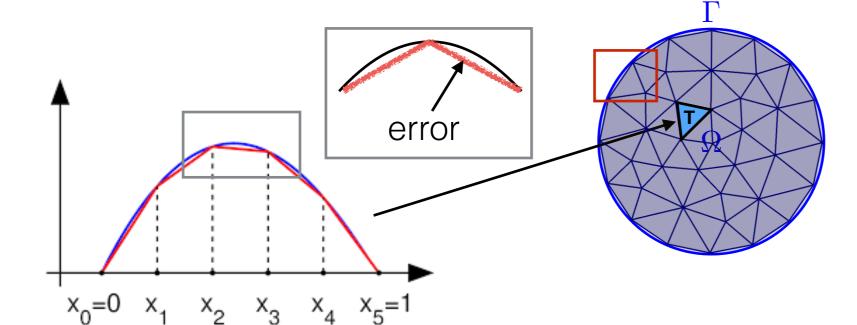


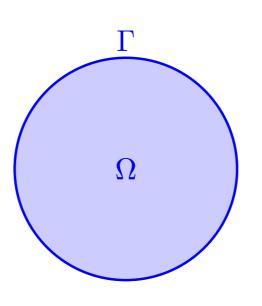
Consider the following diffusion partial differential equation (PDE)

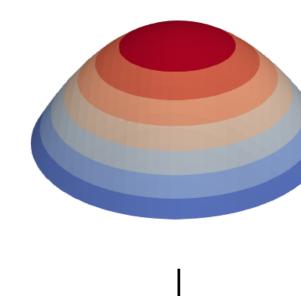
$$-\Delta u = f$$
 in  $\Omega$   
 $u = 0$  on  $\Gamma$ 

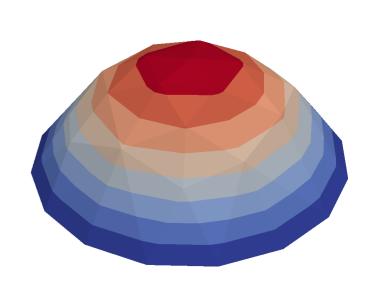
Find  $u \in V$  such that

$$\int_{\Omega} \nabla u \cdot \nabla v dx = \int_{\Omega} f v dx \quad \forall v \in V$$





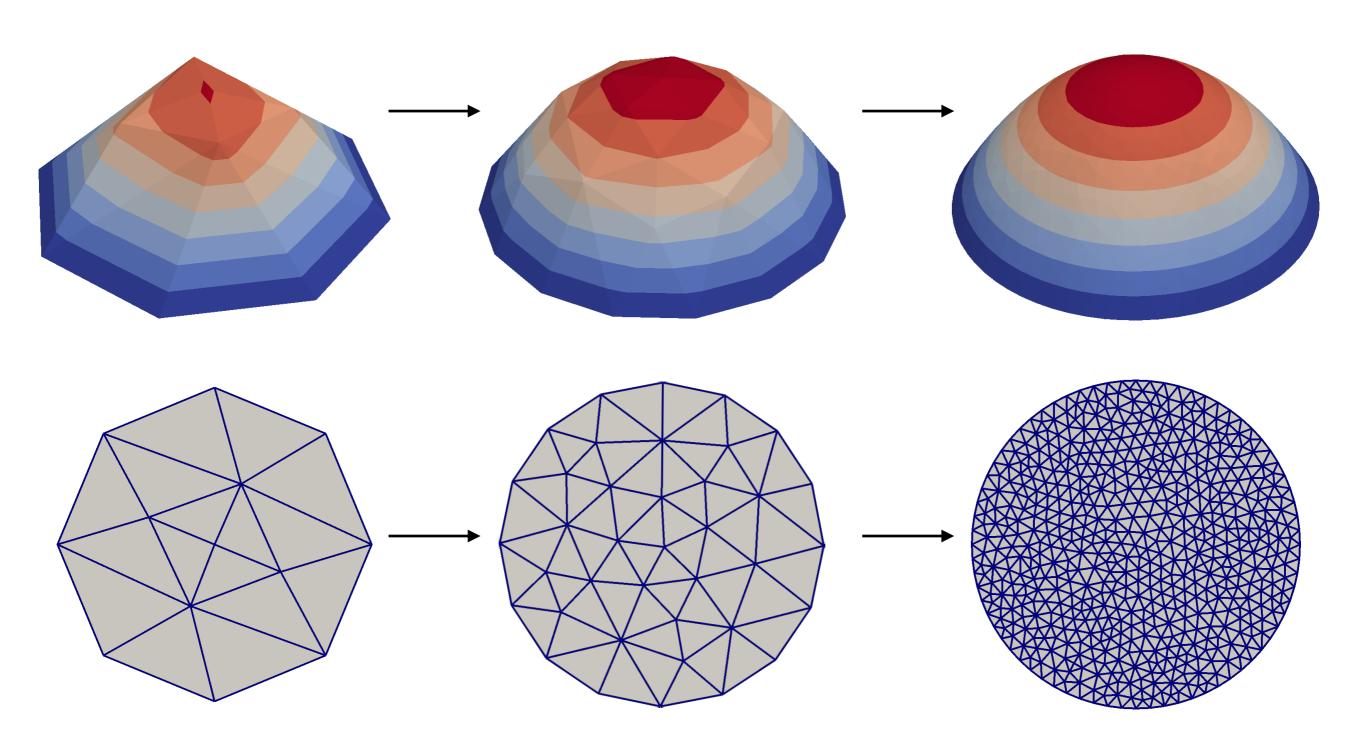




#### Convergence with mesh refinement



The error decreases with mesh refinement. However, how fast the error decreases with mesh refinement (convergence order) depends on multiple factors.



### Convergence strongly depends on



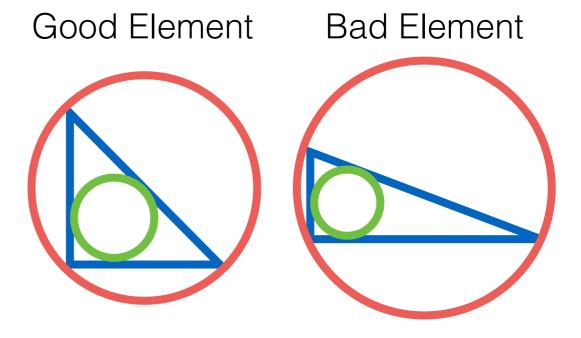
#### **Accuracy**

- Numerical error: error from piecewise polynomial approximation of the solution and of the geometry.
- Mesh Quality: The quality and size of the mesh has a significant impact on the accuracy of the solution

#### **Stability**

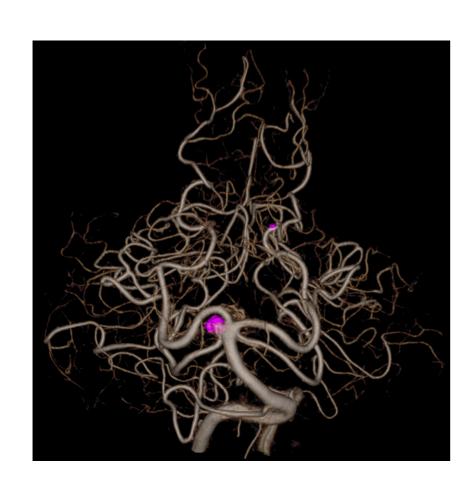
 Instabilities frequently occur in simulations as numerical errors can grow in the solution process. Numerical error growth needs to be controlled and stabilised carefully. Too much stabilisation leads to inaccuracies.

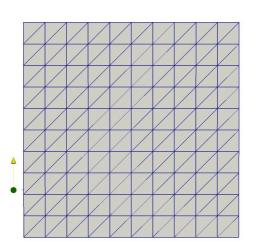
**Convergence = Accuracy + Stability** 

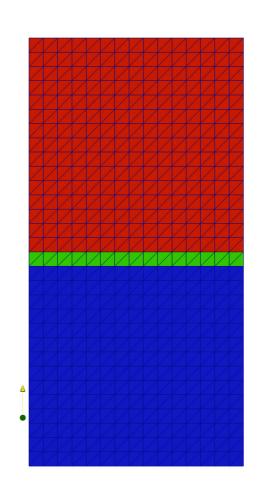


### Difficulty of maintaining a high quality mesh









#### **Advantages of Mesh Independent Geometry Descriptions**

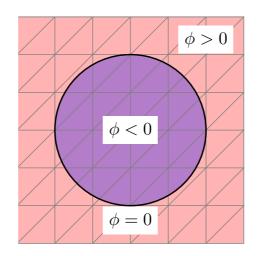
- 1.reduces the computational cost for preprocessing or transformation of acquired geometry descriptions
- 2. efficient and robust for problems involving evolving geometries undergoing large deformations

### Important aspects of implicit geometry/cut finite element methods



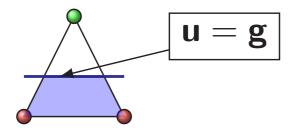
#### **Geometry Algorithms**

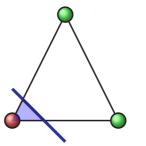
Discretisation of the geometry based on implicit interface description

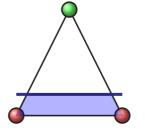


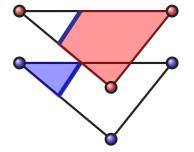
#### **Accuracy and Stabilisation**

Construction of stable and accurate finite element methods independent of how the interface intersects the mesh.







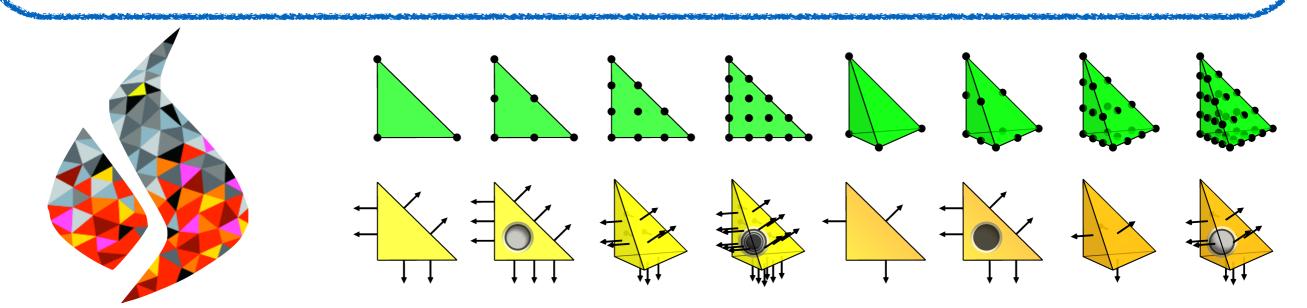


### **FEniCS**



#### Open Source Finite Element Library for the Automated Solution of PDEs

- high level mathematical input language
- generates efficient C++ code from these mathematical inputs
- supports a wide range of different finite element types
- supports simulations in 2D and 3D
- fully parallelised
- active world wide developer community, e.g. Simula Research Laboratory,
   University of Cambridge, University of Chicago, University of Texas at Austin, KTH
   Royal Institute of Technology, Chalmers University of Technology.



http://fenicsproject.org

### FEniCS Example: Poisson Equation

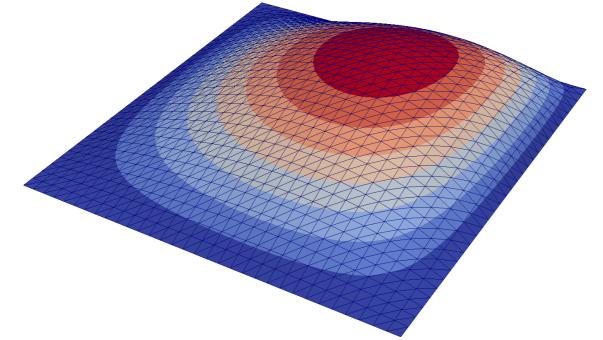


#### Consider the elliptic problem

$$-\Delta u = f \text{ in } \Omega,$$
  
 $u = 0 \text{ on } \Gamma.$ 

Find  $u \in V$  such that

$$\int_{\Omega} \nabla u \cdot \nabla v dx = \int_{\Omega} f v dx \quad \forall v \in V$$



```
from dolfin import *
# Create mesh and define function space
mesh = UnitSquareMesh(32, 32)
V = FunctionSpace(mesh, "CG", 1)
# Define boundary condition
bc = DirichletBC(V, 0.0, DomainBoundary())
# Define variational problem
u = TrialFunction(V)
v = TestFunction(V)
f = Expression("x[0]*x[1]")
a = inner(grad(u), grad(v))*dx
L = f*v*dx
# Compute solution
u = Function(V)
solve(a == L, u, bc)
```

### **FEniCS: Under The Hood**



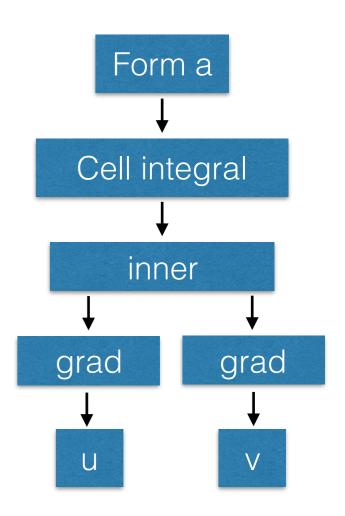
Input: File in Python and Unified From Language



Unified Form Language (UFL)
Interprets expressions close to
mathematical notation

a=inner(grad(u), grad(v))\*dx

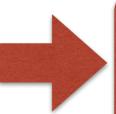
$$a(u,v) = \int \nabla u \nabla v \, dx$$



### **FEniCS: Under The Hood**



Input: File in Python and Unified From Language



Unified Form Language (UFL)

Interprets expressions close to mathematical notation



Form a

Cell integral

inner

grad grad

a=inner(grad(u), grad(v))\*dx

$$a(u,v) = \int \nabla u \nabla v \, dx$$



#### FEniCS Form Compiler (FFC)

Generates Header file with information about Elemental matrices (form) Degrees of Freedom Map (element)



Poisson.h

DOLFIN (Mesh, Communicator and Assembler)



LibCutFEM

/// Evaluate basis function i at given
point x in cell

\_evaluate\_basis(std::size\_t i, double\*
values, const double\* x, const double\*
coordinate\_dofs)

/// Tabulate the tensor for the
contribution from a local cell
virtual void tabulate\_tensor(double\* A,
const double \* const \* w, const double\*
coordinate\_dofs)

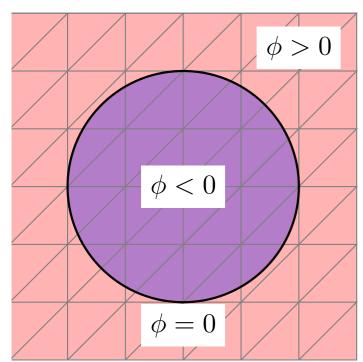
# **Geometry Algorithm**



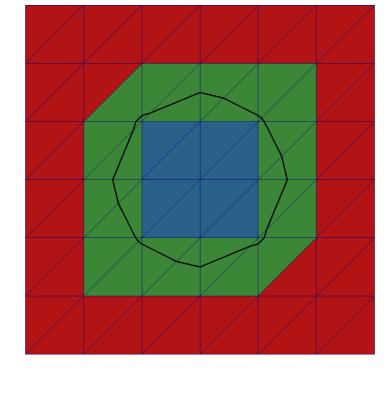
Level Set Function

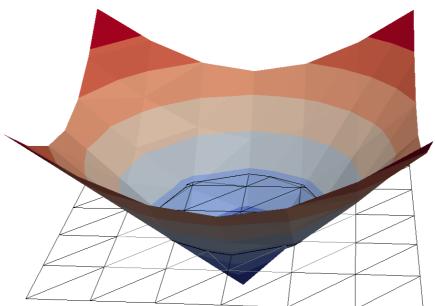
Finite Element Approximation

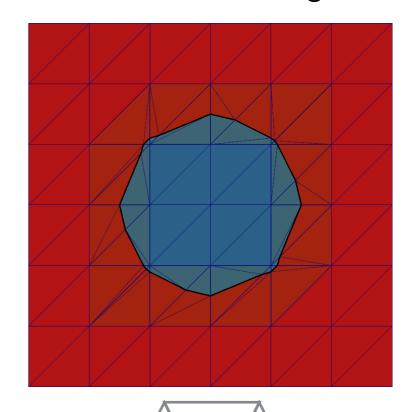
Mesh/Levelset intersection for integration

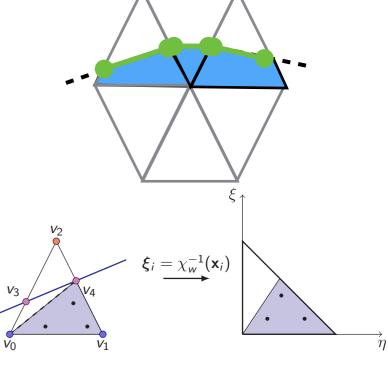


Signed Distance Function



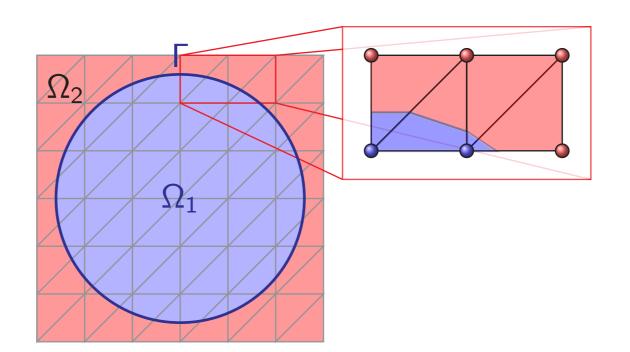




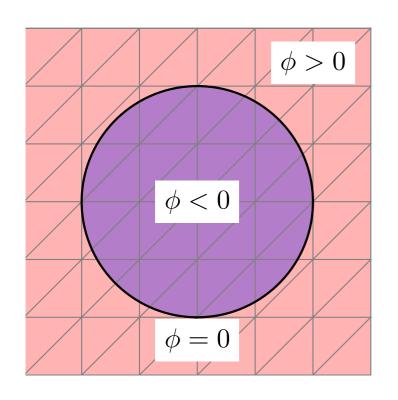


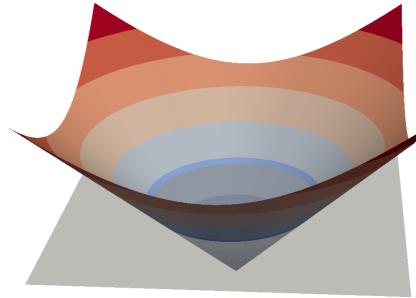
### **Level Set Geometry Description**





#### Describe geometry using Level-Set Function





Normal

$$\mathbf{n}_{\Gamma} = \frac{\nabla \phi}{||\nabla \phi||_0}$$

Curvature

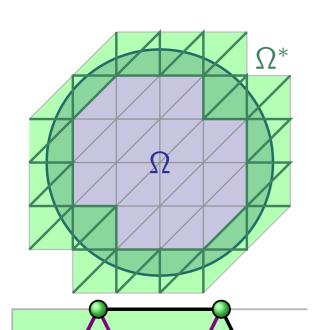
$$\kappa = \nabla \cdot \mathbf{n}$$

Sense of Vicinity

$$|\phi(x)| < \delta$$

### Fictitious Domain Poisson Problem





 $\Omega$ 

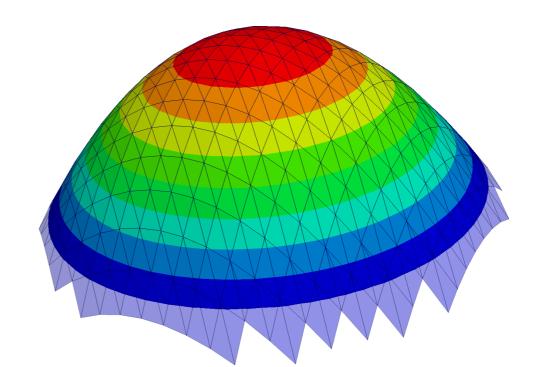
Find  $u_h \in V_h$  such that for all  $v_h \in V_h$ 

$$A(u_h, v_h) = a(u_h, v_h) + j(u_h, v_h) = L(v_h)$$

$$a(u_h, v_h) = \int_{\Omega} \nabla u_h \cdot \nabla v_h \, dx + \int_{\Gamma} \left( -\underbrace{\nabla u_h \cdot nv_h}_{consistency} - \underbrace{\nabla v_h \cdot nu_h}_{symmetry} + \underbrace{\frac{\gamma}{h} u_h v_h}_{coercivity} \right) \, ds$$

$$L(v_h) = \int_{\Omega} f v_h \, dx + \int_{\Gamma} (-g \nabla v_h \cdot n + \frac{\gamma}{h} g v_h) \, ds$$

$$j(u_h, v_h) = \gamma_1 \sum_{F \in \mathcal{F}_{\Gamma^*}} h_F(\llbracket \partial_n u_h \rrbracket, \llbracket \partial_n v_h \rrbracket)_F$$

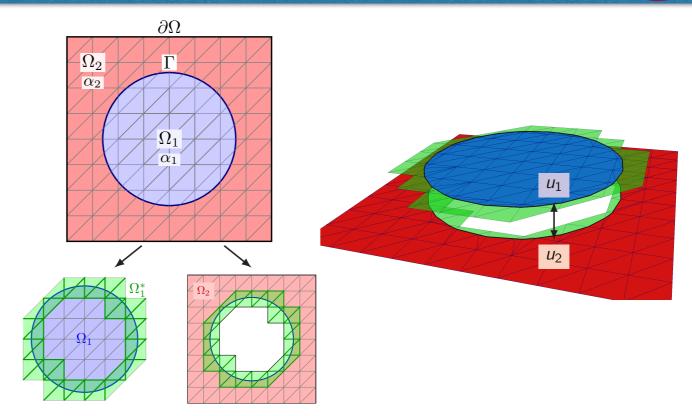


### Poisson with contrast in diffusivities

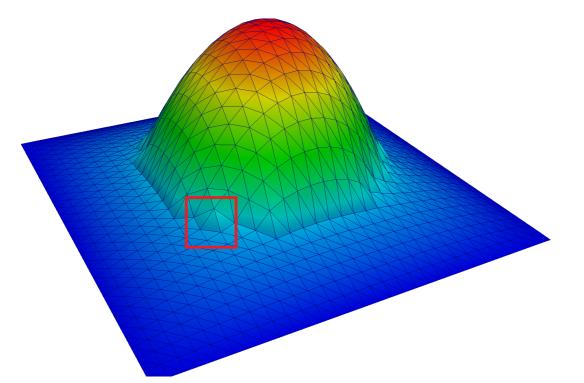


$$\begin{array}{rcl}
-\nabla \cdot (\alpha \nabla u) & = & f & \text{in} & \Omega_1 \cup \Omega_2, \\
u & = & 0 & \text{on} & \partial \Omega, \\
\llbracket u \rrbracket & = & 0 & \text{on} & \Gamma, \\
\llbracket -\alpha_i \nabla u_i \cdot \mathbf{n} \rrbracket & = & 0 & \text{on} & \Gamma.
\end{array}$$

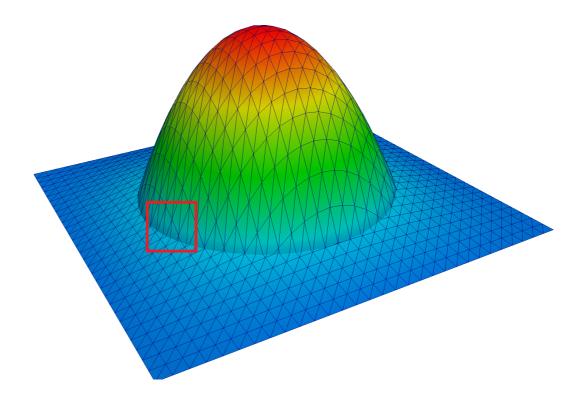
Choose 
$$\alpha_1 = 1, \alpha_2 = 10, f_1 = f_2 = 1.$$



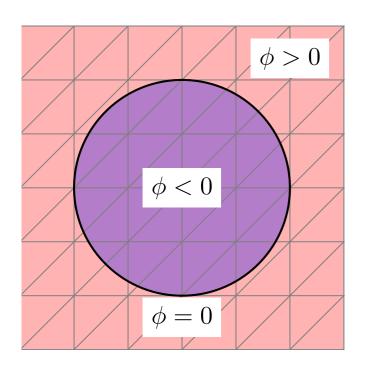
#### Without Enrichment



#### With Enrichment

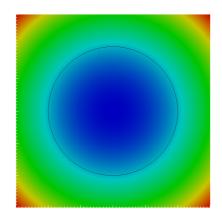






Circle

$$\phi(\mathbf{x}) = x^2 + y^2 - 1$$

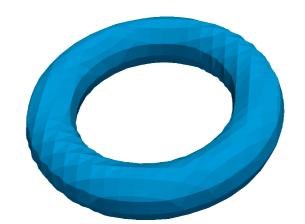


Sphere

$$\phi(\mathbf{x}) = x^2 + y^2 + z^2 - 1$$

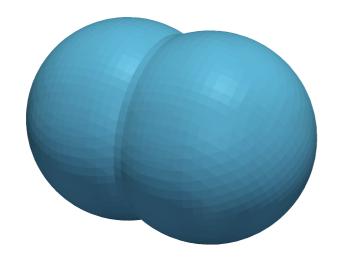
$$\phi(\mathbf{x}) = x^2 + y^2 - 1$$
  $\phi(\mathbf{x}) = x^2 + y^2 + z^2 - 1$   $\phi(\mathbf{x}) = (R - \sqrt{x^2 + y^2})^2 + z^2 - r^2$ 



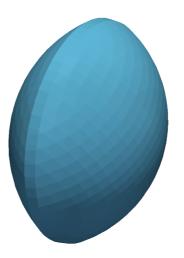


Union:

$$\phi(\mathbf{x}) = \min(\phi_1(\mathbf{x}), \phi_2(\mathbf{x}))$$



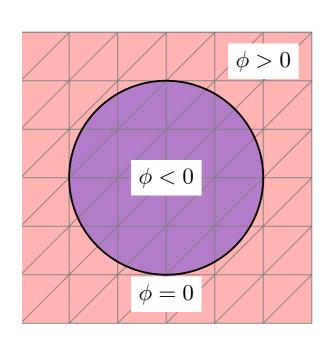
$$\phi(\mathbf{x}) = \max(\phi_1(\mathbf{x}), \phi_2(\mathbf{x}))$$

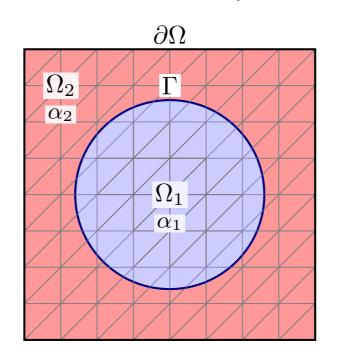


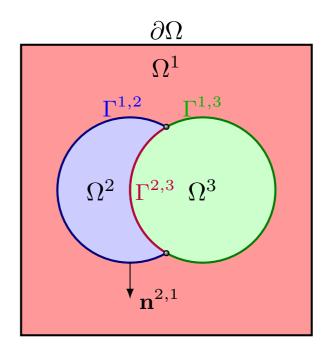
### Limitations with single level set function



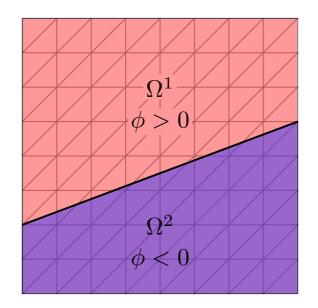
Partitions the domain into one inside and one outside domain (max. 2 different materials)

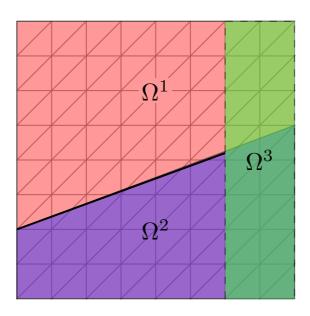






Zero level set surface contour is a closed surface, i.e it is not possible to describe geometries with open boundaries such as cracks

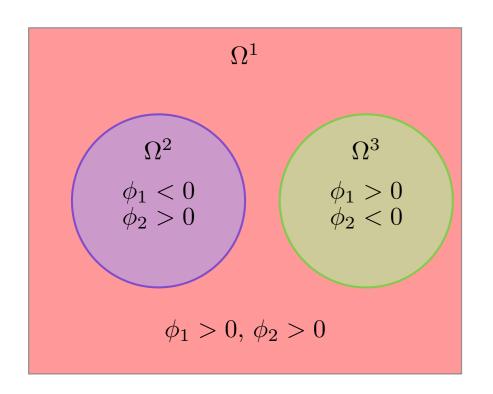


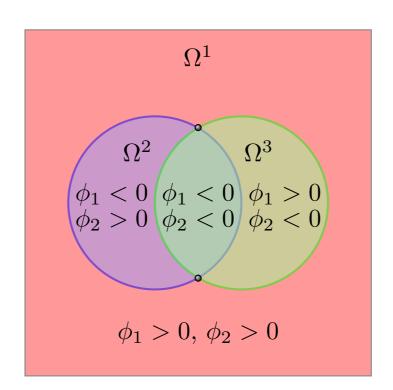


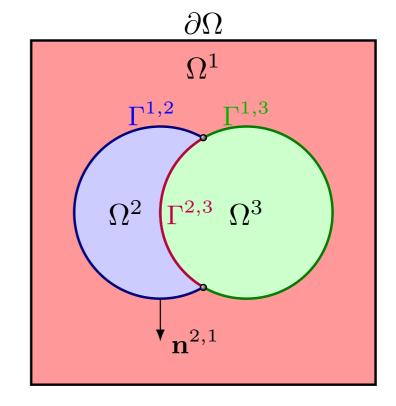
### Use multiple level set functions for complex geometries

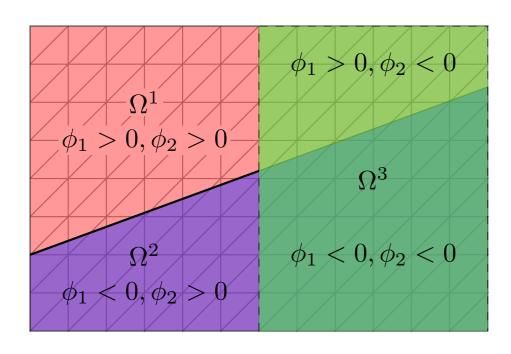


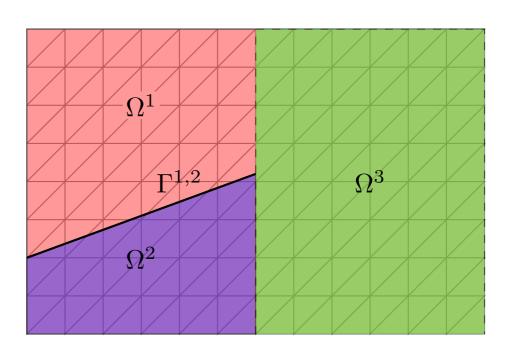
#### N-1 level set functions can described N different subdomains





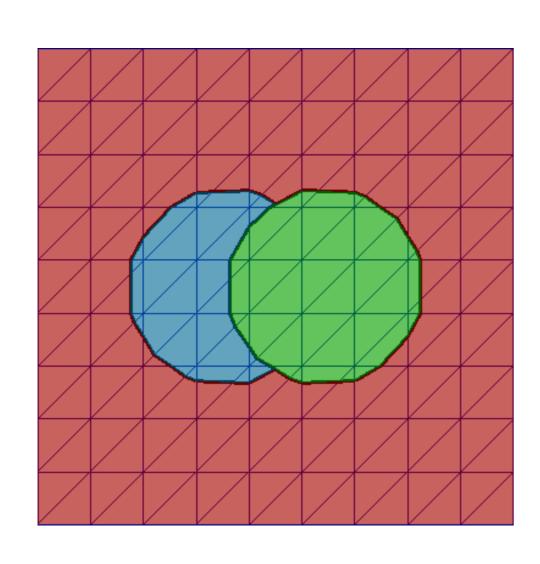


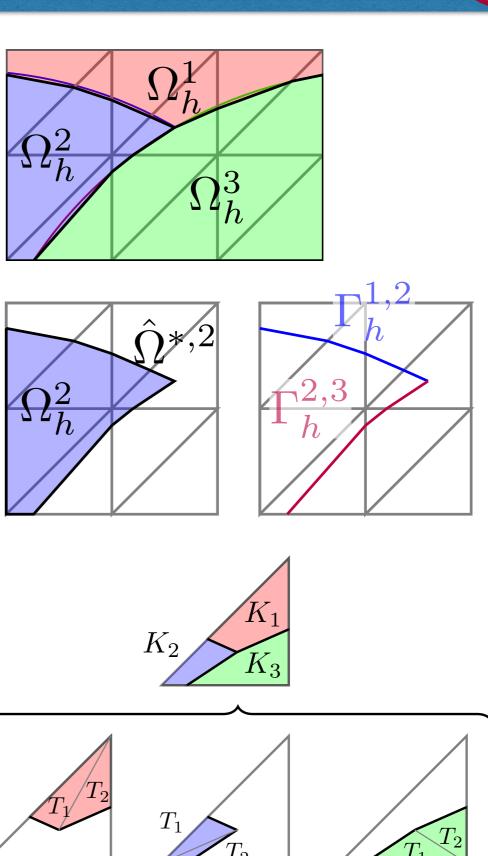




# **Level Set Mesh Intersection**

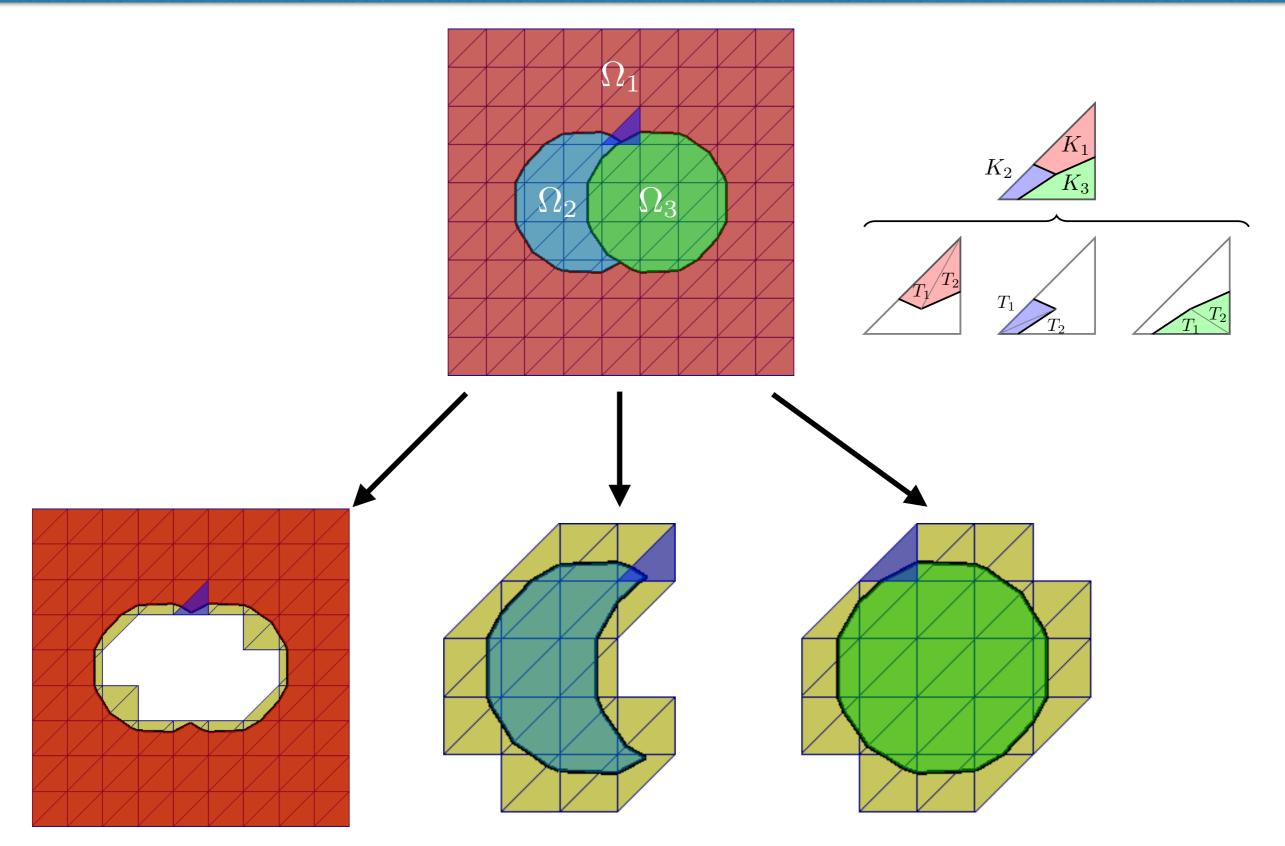






# Enrichment for jump and kink representation

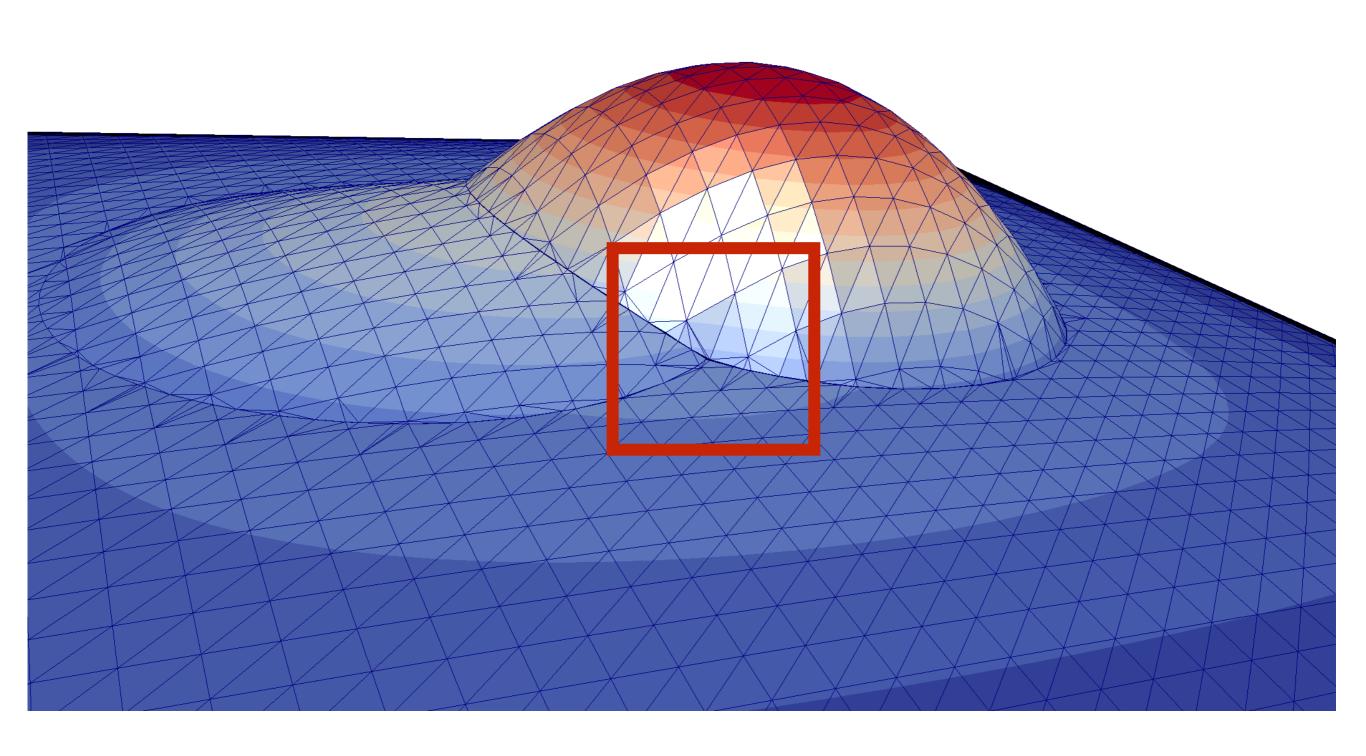




Claus, S., and P. Kerfriden. "A stable and optimally convergent LaTIn-CutFEM algorithm for multiple unilateral contact problems." IJNME 113.6 (2018): 938-966.

# **Triple Poisson Problem**



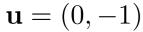


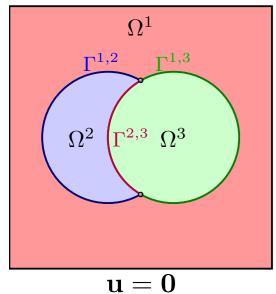


# Contact Problems

### **Contact Problem in linear Elasticity**







#### Bulk Problem

For all  $\Omega_i$ , find the displacement fields  $\mathbf{u}^i:\Omega_i\to\mathbb{R}$ , such that

$$\begin{aligned}
-\nabla \cdot \boldsymbol{\sigma}(\mathbf{u}^i) &= \mathbf{f} & \text{in } \Omega_i \\
\boldsymbol{\sigma}(\mathbf{u}^i) &= \lambda^i \operatorname{tr}(\boldsymbol{\epsilon}(\mathbf{u}^i)) \, \boldsymbol{I} + 2 \, \mu_i \, \boldsymbol{\epsilon}(\mathbf{u}^i) \\
\mathbf{u}^i &= \mathbf{g} \text{ on } \partial \Omega_D \,, \, \boldsymbol{\sigma}(\mathbf{u}_i) \cdot \mathbf{n} = \mathbf{F_N} \text{ on } \partial \Omega_N
\end{aligned}$$

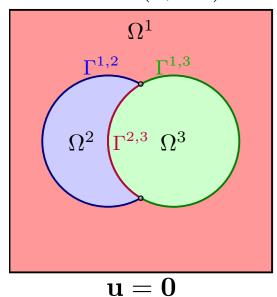
Here,  $\epsilon(\mathbf{u}) = \frac{1}{2} \left( \nabla \mathbf{u} + \nabla \mathbf{u}^T \right)$  is the strain tensor,  $\mathbf{f}$  is the body force,  $\mathbf{F_N}$  is the surface load,  $\mathbf{g}$  the Dirichlet boundary condition,  $\lambda^i$  and  $\mu^i$  are the two Lamé coefficients ( $E^i$  is the Young's modulus,  $\nu = 0.3$  is the Poisson's ratio)

$$\mu^{i} = \frac{E^{i}}{2(1+\nu)}, \ \lambda^{i} = \frac{E^{i}\nu}{(1+\nu)(1-2\nu)}.$$

### Unilateral contact for isotropic linear elasticity



$$\mathbf{u} = (0, -1)$$



#### Contact Conditions

For any displacement field  $\mathbf{u}_i$ , we decompose the surface traction  $\mathbf{F}^i = \boldsymbol{\sigma}(\mathbf{u}_i) \cdot \mathbf{n}^{i,j}$  on the interface  $\Gamma^{i,j}$  into its normal and tangential components

$$\mathbf{F}^{i} = \mathbf{F_{n}}^{i} + \mathbf{F_{t}}^{i}.$$

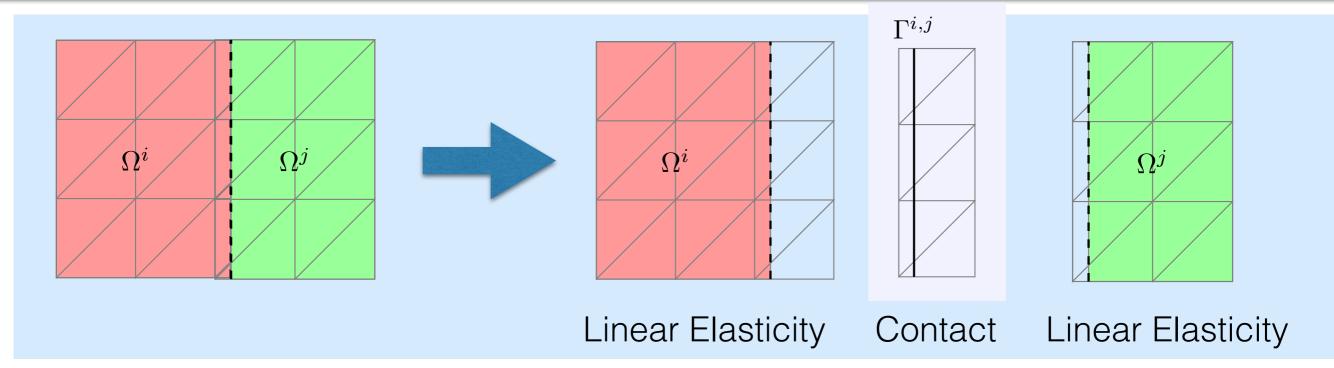
Then, the conditions of contact with Coulomb friction reads

$$\begin{split} \left(\mathbf{u}^{j}-\mathbf{u}^{i}\right)\cdot\mathbf{n}^{i,j} &\geq 0\,,\\ \mathbf{F}^{i}\cdot\mathbf{n}^{i,j} &\leq 0\,,\\ \left(\left(\mathbf{u}^{j}-\mathbf{u}^{i}\right)\cdot\mathbf{n}^{i,j}\right)\cdot\left(\mathbf{F}^{i}\cdot\mathbf{n}^{i,j}\right) &= 0\,,\\ \|\mathbf{F_{t}}^{i}\| &\leq c\,\mathbf{F}^{i}\cdot\mathbf{n}^{i,j} & \text{if } \|\hat{\mathbf{g}}_{t}^{i}\|_{2} &= 0\\ \mathbf{F_{t}}^{i} &= -c\,\mathbf{F}^{i}\cdot\mathbf{n}^{i,j} \frac{\hat{\mathbf{g}}_{t}^{i}}{\|\hat{\mathbf{g}}_{t}^{i}\|_{2}} & \text{if } \|\hat{\mathbf{g}}_{t}^{i}\|_{2} > 0 \end{split}$$

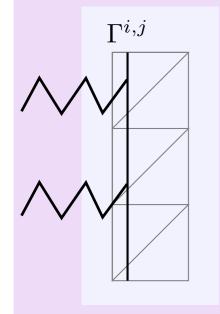
Here,  $\mathbf{n}^{i,j}$  is the normal pointing from  $\Omega_i$  to  $\Omega_j$ , c is the Coulomb friction coefficient, and  $\mathbf{\hat{g}}_t^i := (\mathbf{I} - \mathbf{n}^{i,j} \otimes \mathbf{n}^{i,j}) \cdot (\dot{\mathbf{u}}^j - \dot{\mathbf{u}}^i)$  is the relative tangential velocity

### LaTIn Algorithm

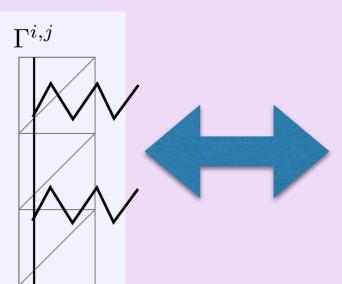




#### **Local Stage**



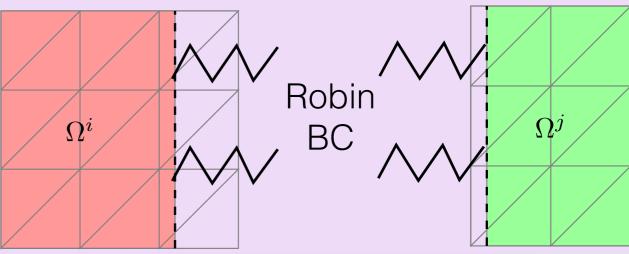
Contact Law



### $\hat{\mathbf{F}}^i - k^+ \hat{\mathbf{w}}^i = \mathbf{F}^i - k^+ \mathbf{w}^i$

where  $\hat{\mathbf{F}}^i$  and  $\hat{\mathbf{w}}^i$  satisfy contact

#### **Linear Stage**



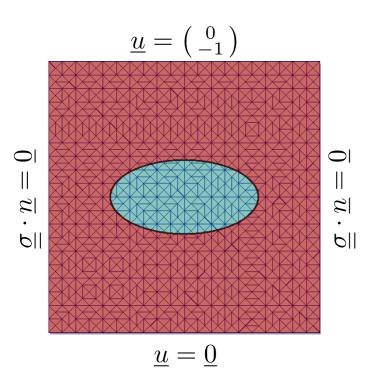
$$\boldsymbol{\sigma}(\mathbf{u}^i) \cdot \mathbf{n} = \mathbf{F}^i \text{ on } \Gamma^{i,j}$$

$$\mathbf{u}^i = \mathbf{w}^i \text{ on } \Gamma^{i,j}$$

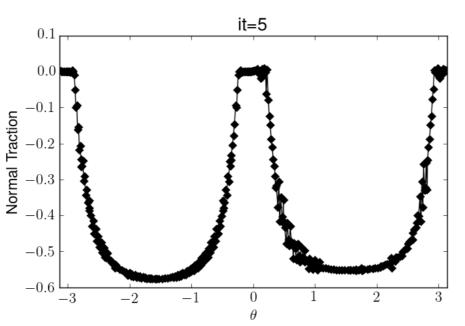
$$\mathbf{F}^i + k^- \mathbf{w}^i = \hat{\mathbf{F}}^i + k^- \hat{\mathbf{w}}^i$$

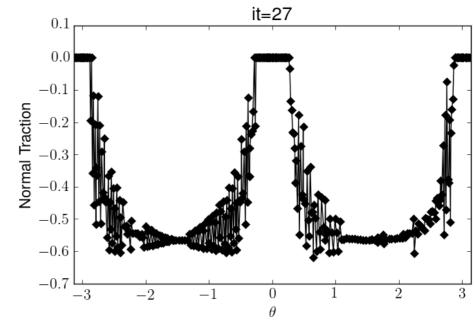
# LaTIn Algorithm: Stability

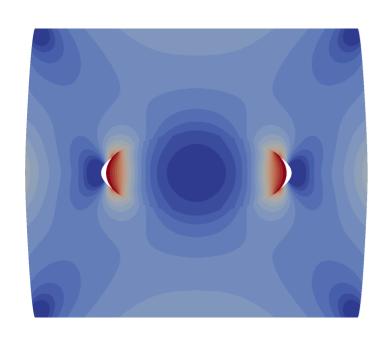


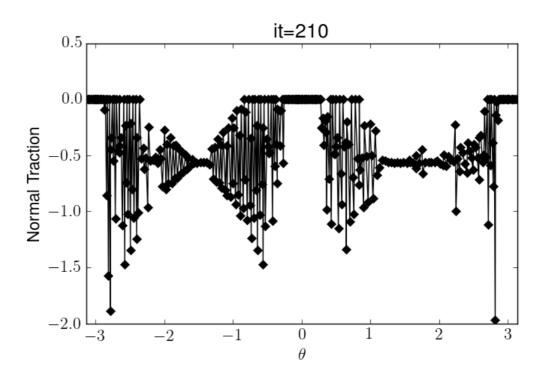


#### P1/P0 scheme polluted ${f F}^i$



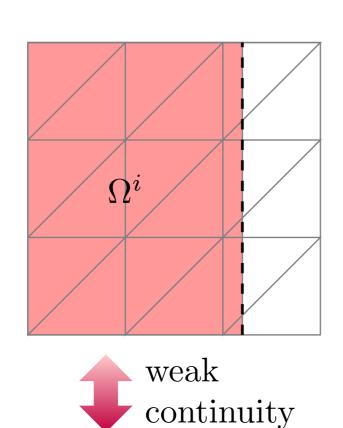


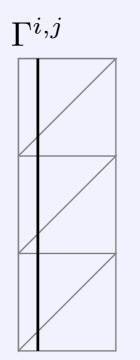


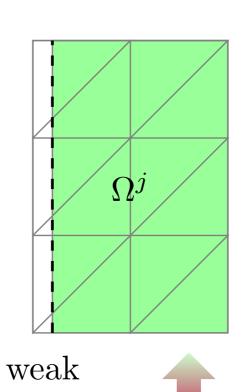


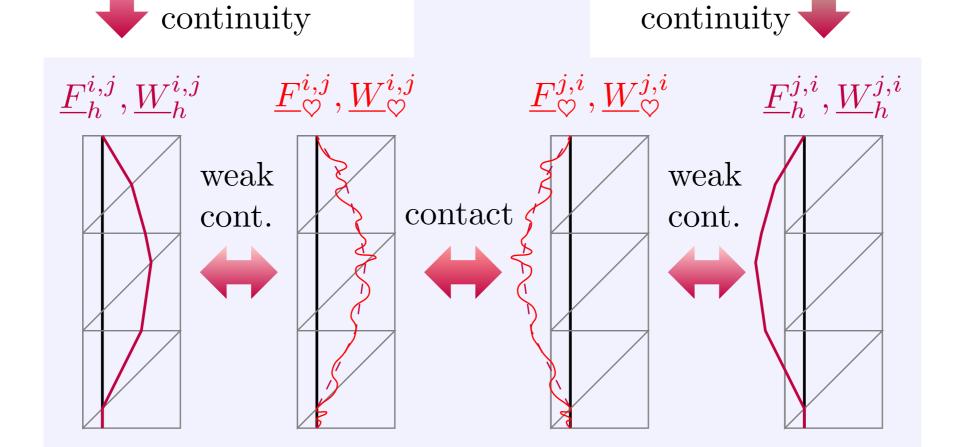
### P1/P1 Stabilised Projection





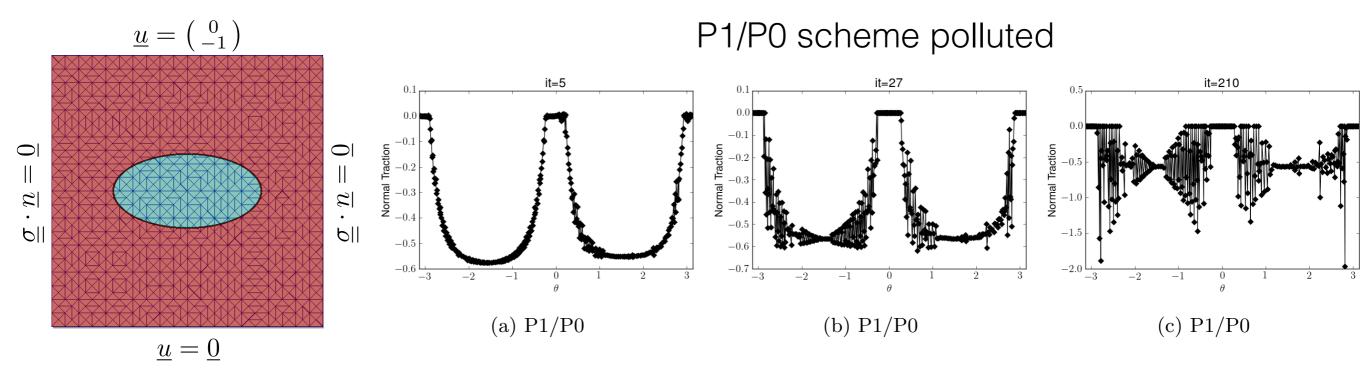




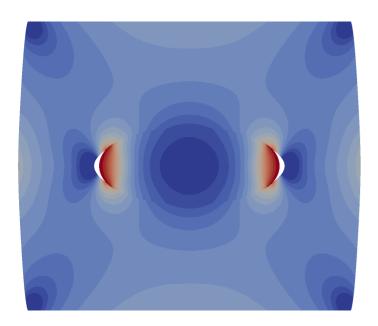


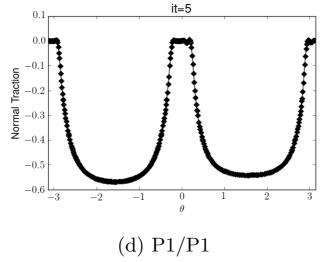
### LaTIn Algorithm: Stability

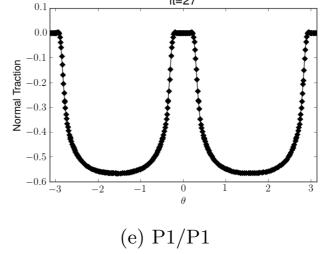


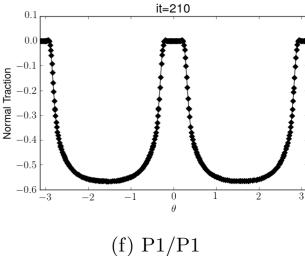


#### Proposed Solution: P1/P1 scheme with stabilisation





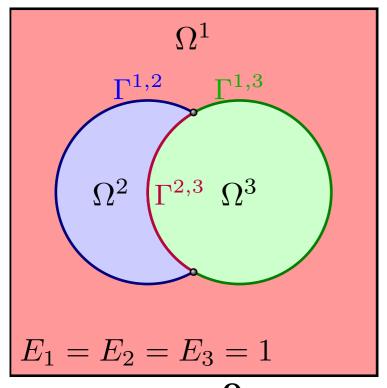


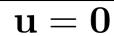


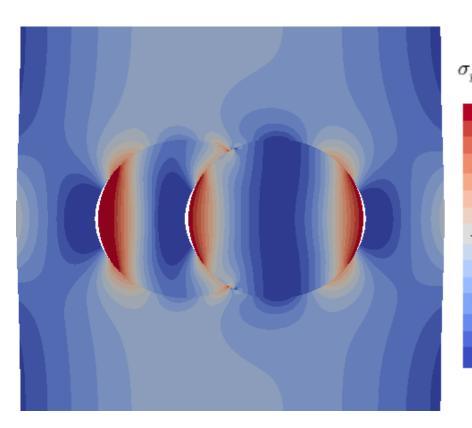
### **Two Inclusions Frictionless Contact**

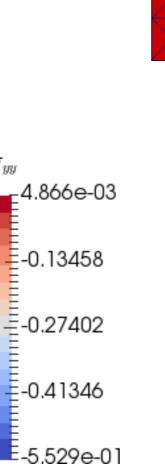


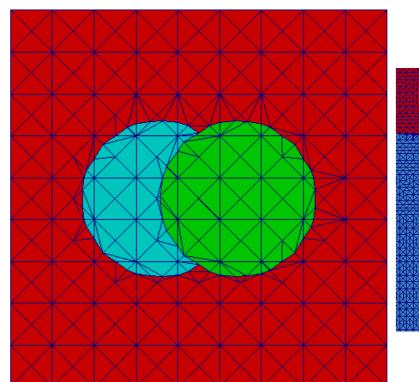
$$\mathbf{u} = (0, -1)$$

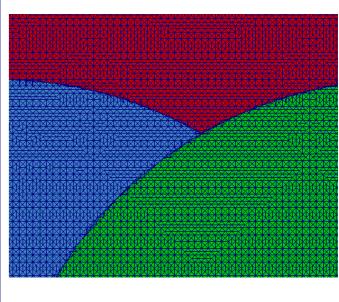


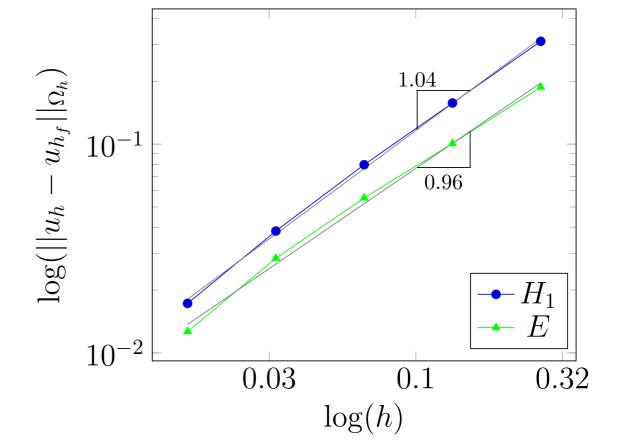








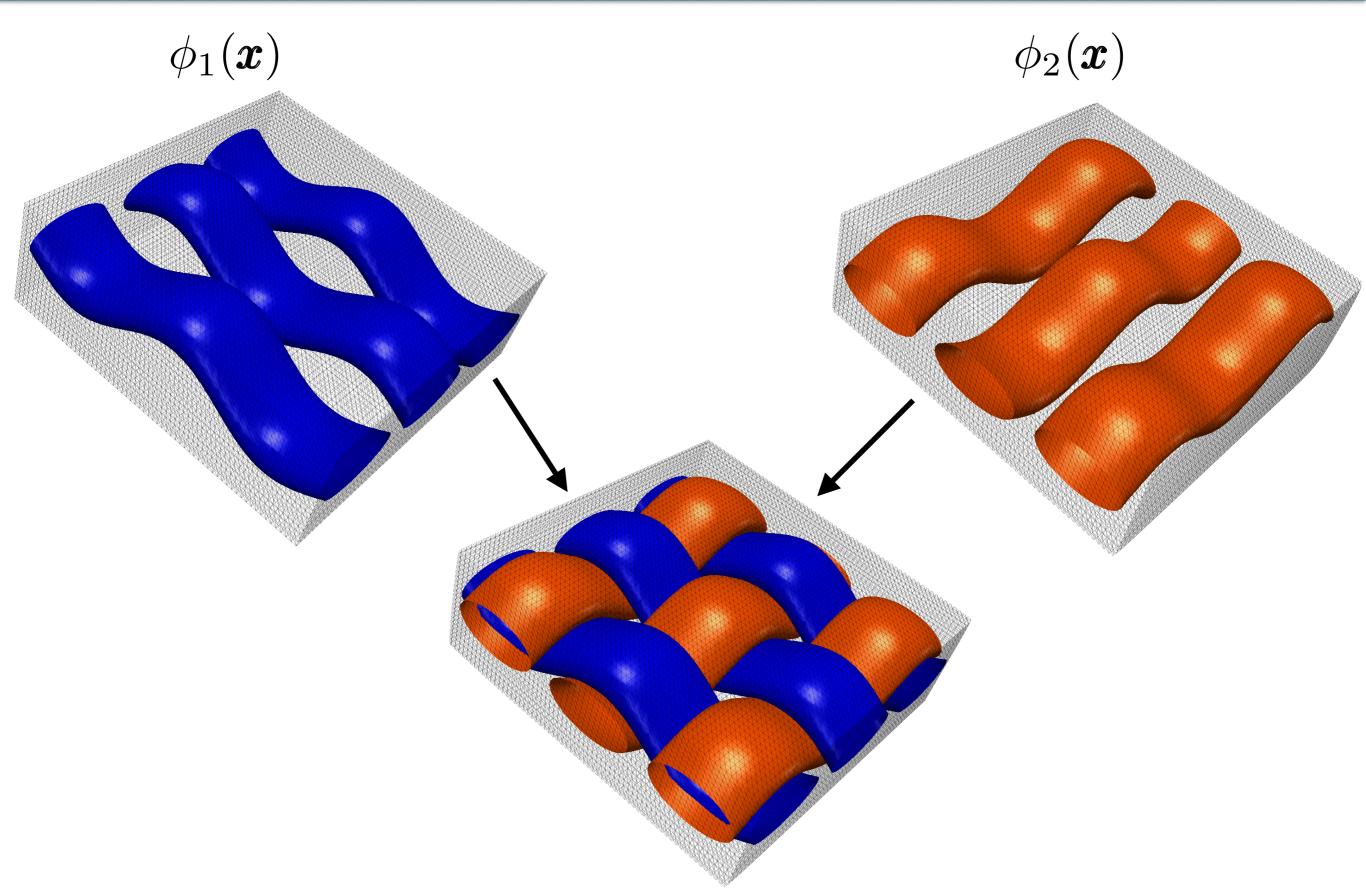




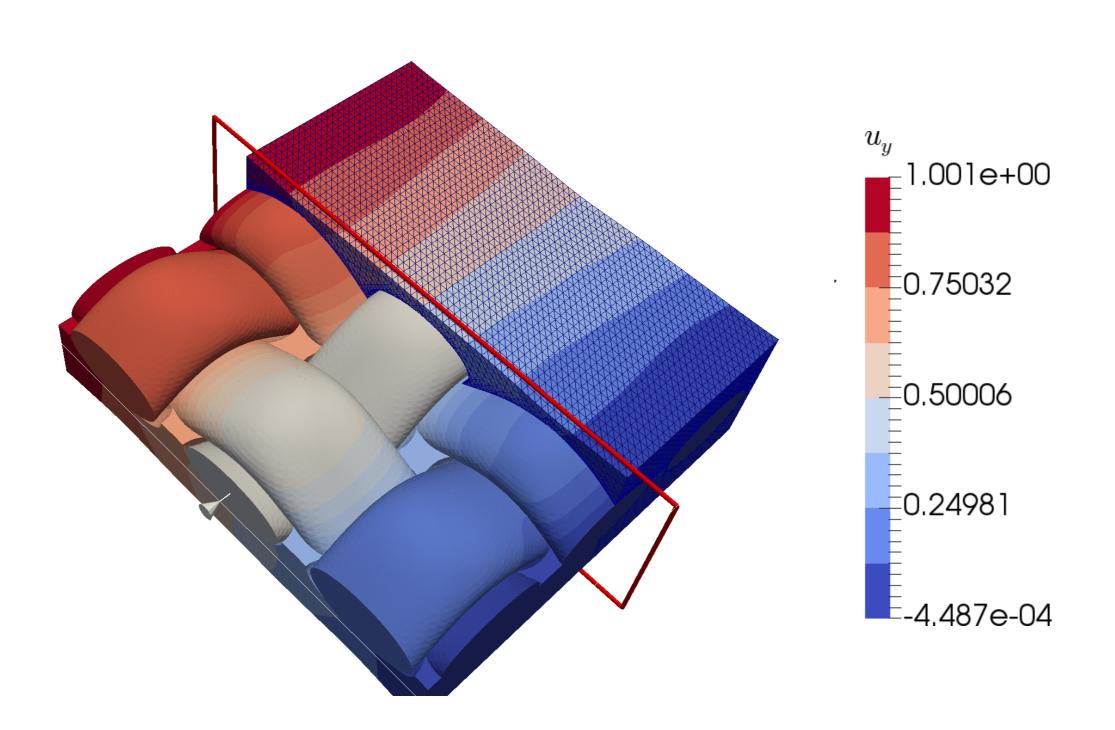


# Applications in Engineering

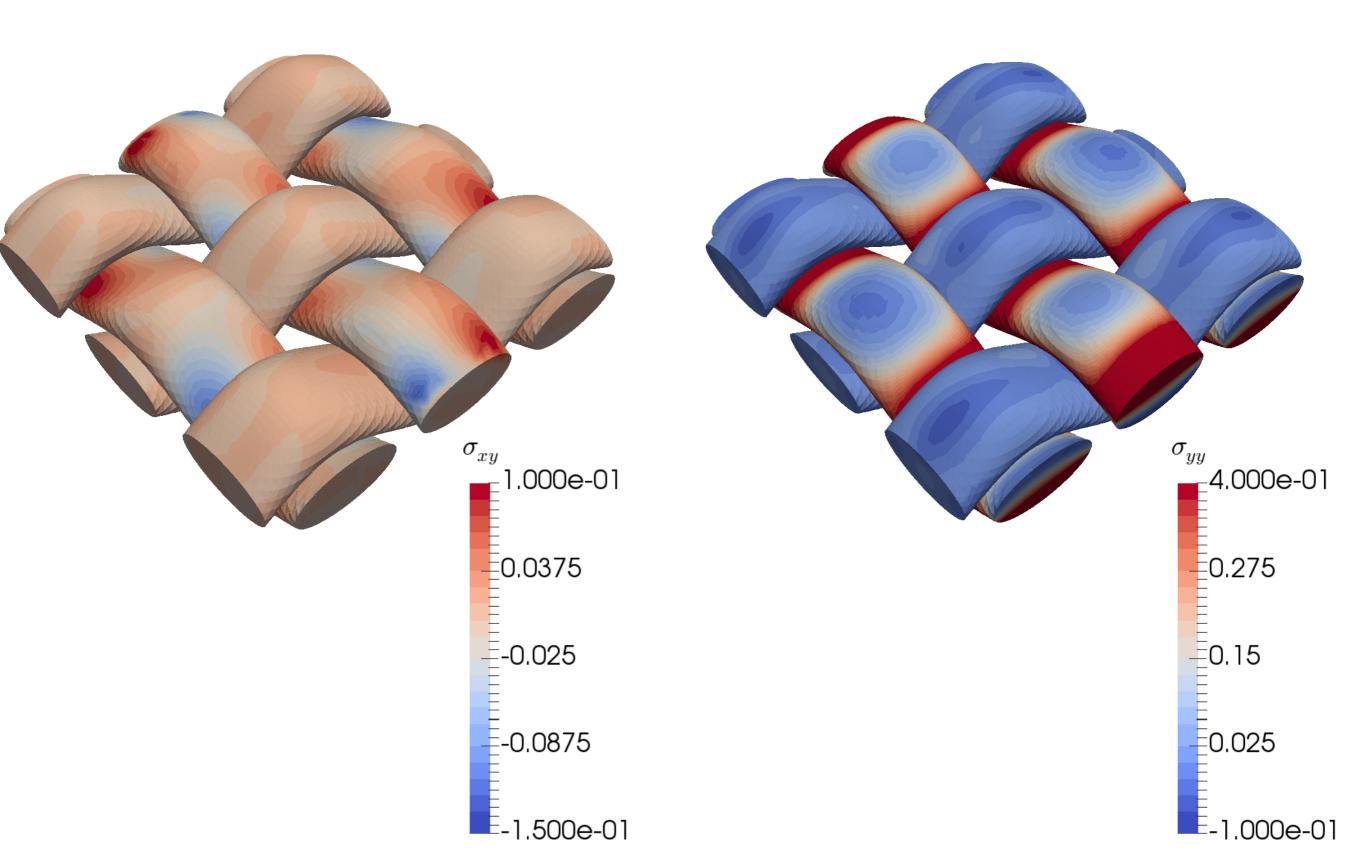




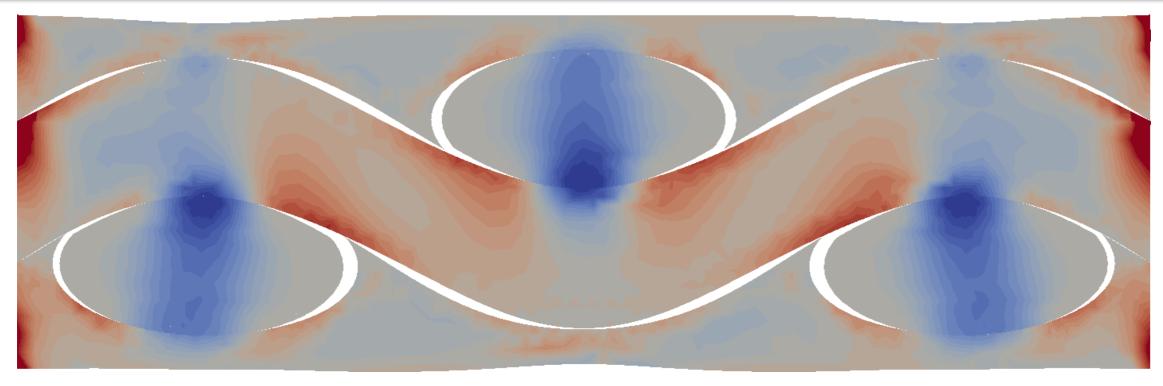


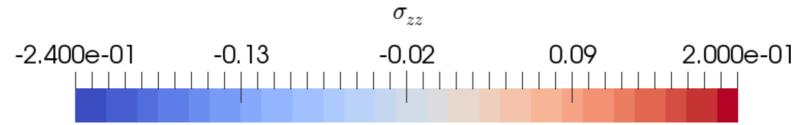


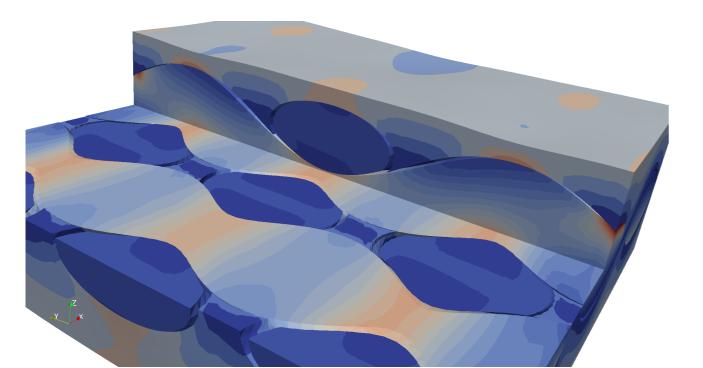


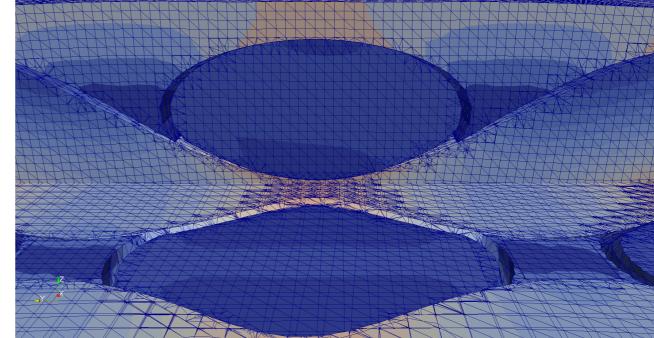






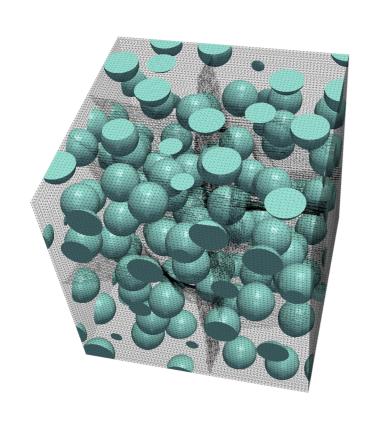


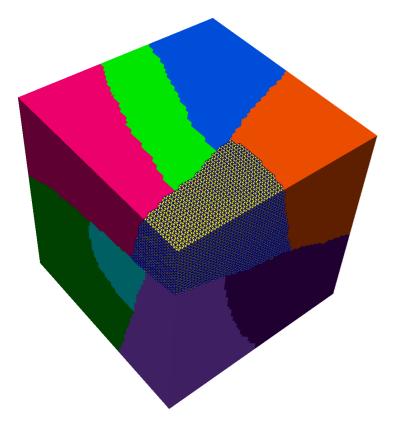


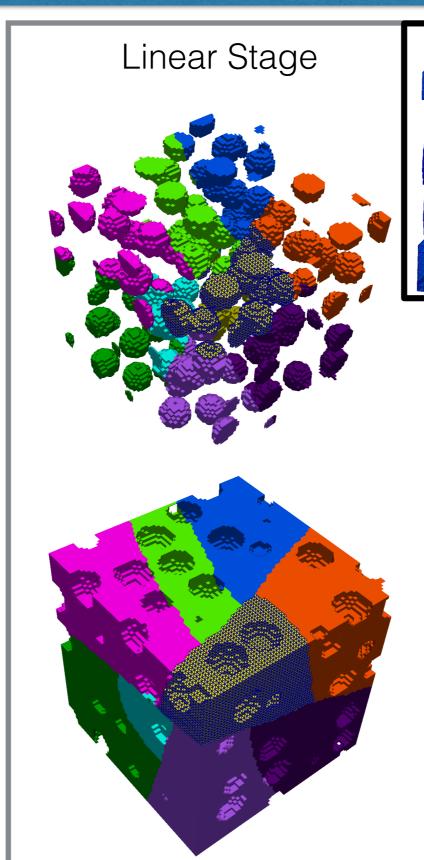


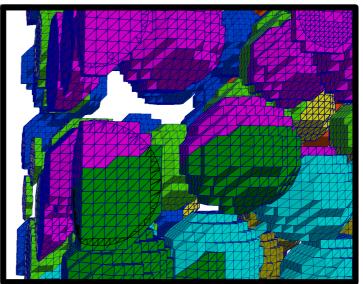
# Damage in Concrete: Parallelisation



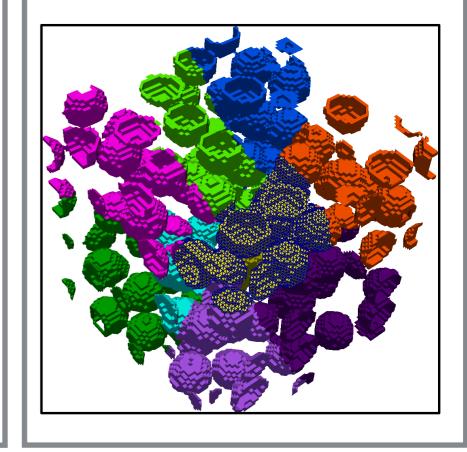






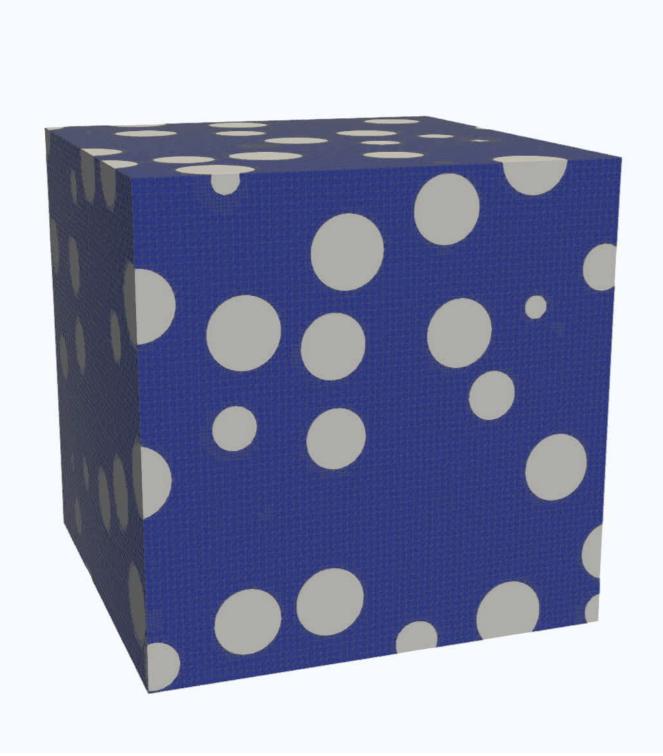


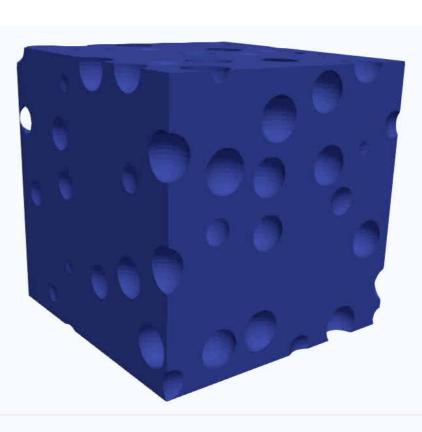


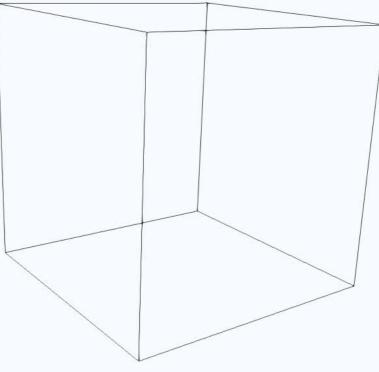


# Damage in Concrete

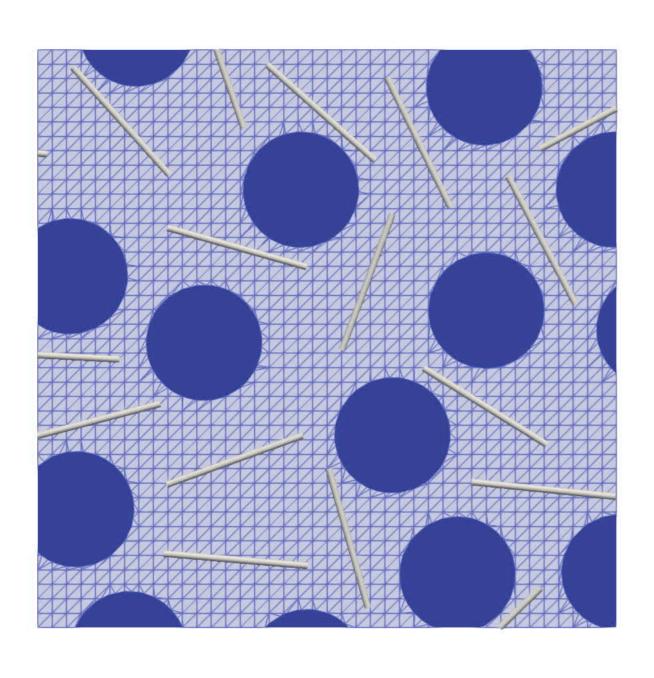


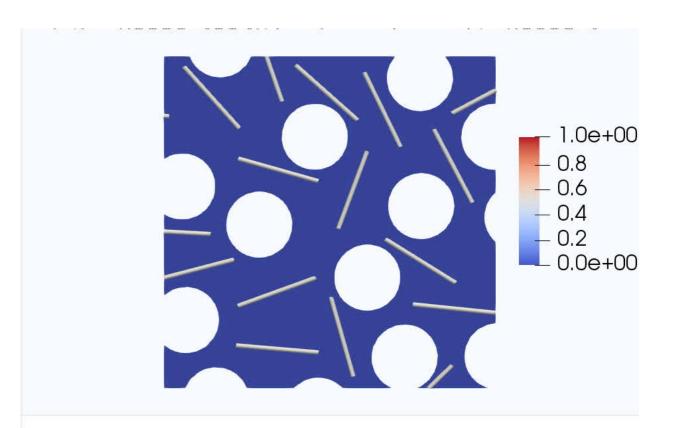


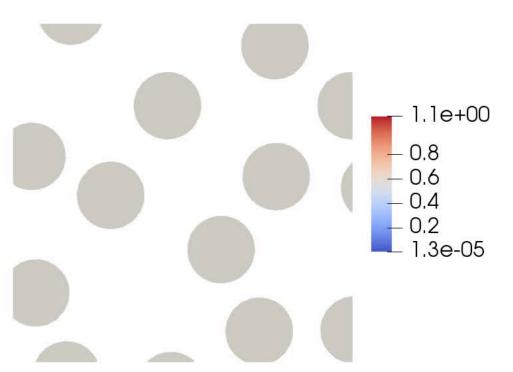










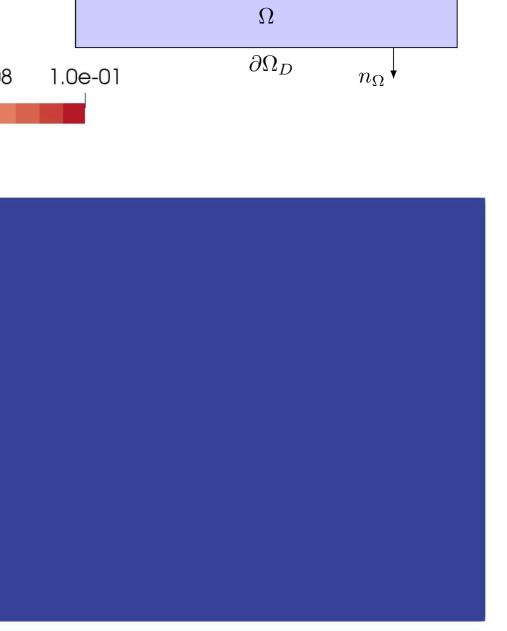


# **Pulsed Thermal Ablation**



 $\partial\Omega_N$ 

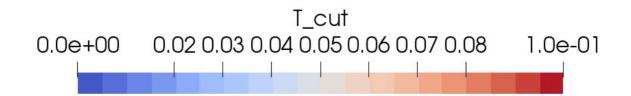


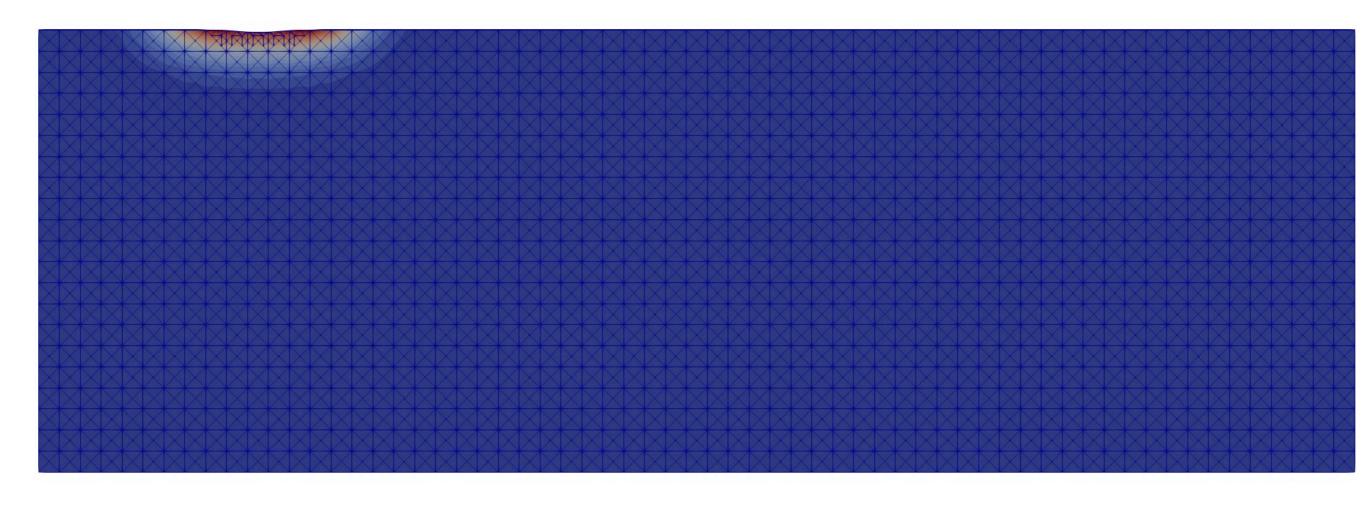


v(x,t)

# **Pulsed Thermal Ablation**

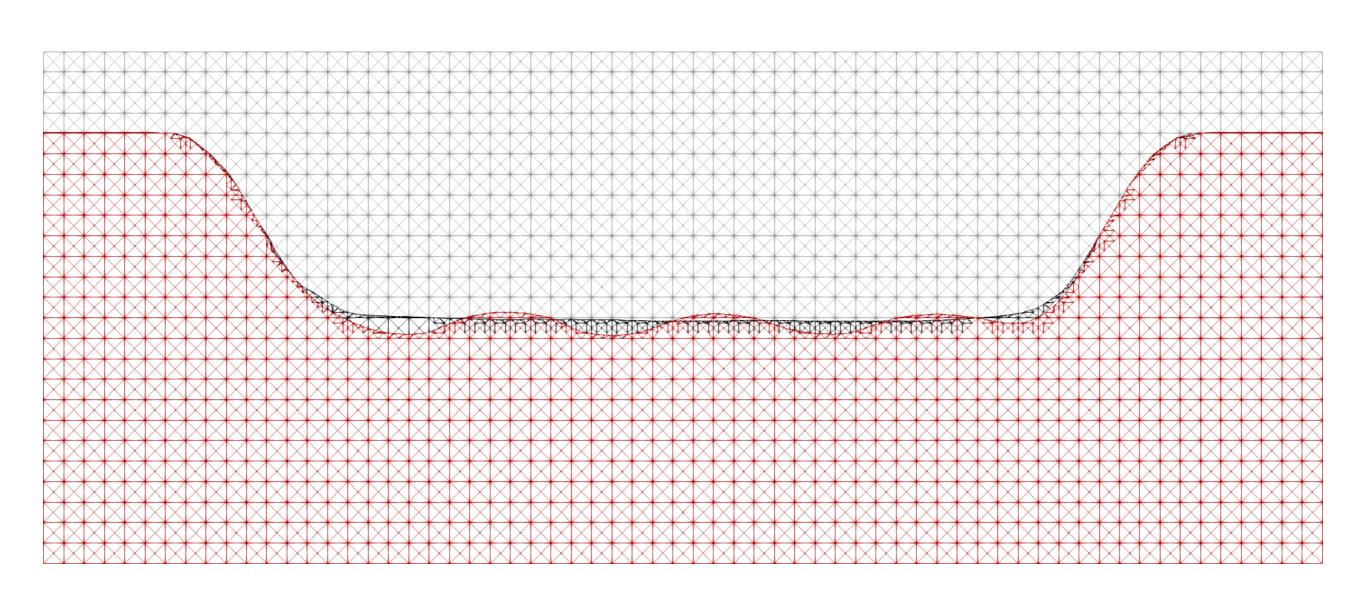






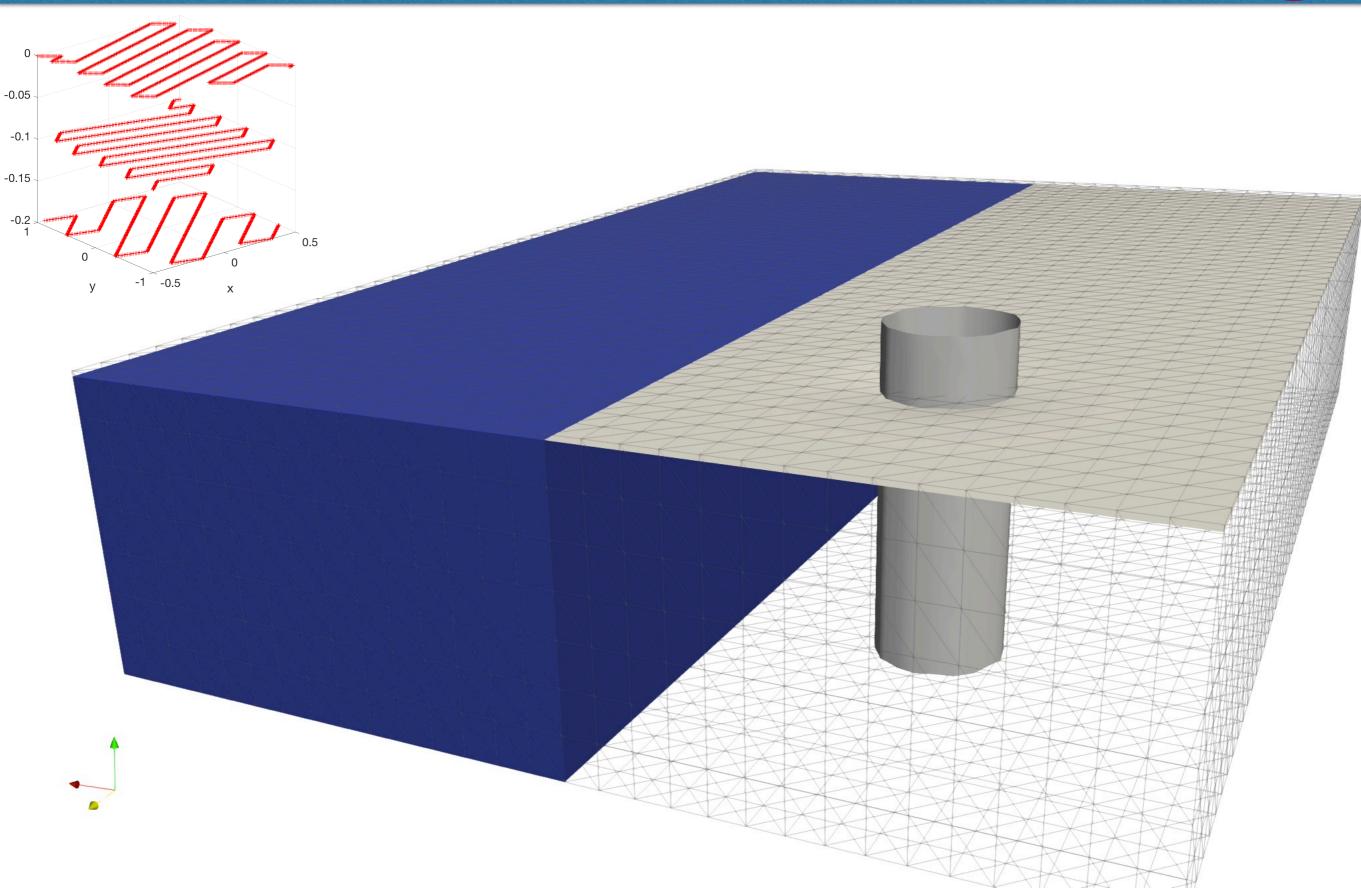
# **Pulsed Thermal Ablation**





### 3D Machining Path







# Applications in Biomechanics

#### **Cut Finite Element Hip Modelling Motivation**



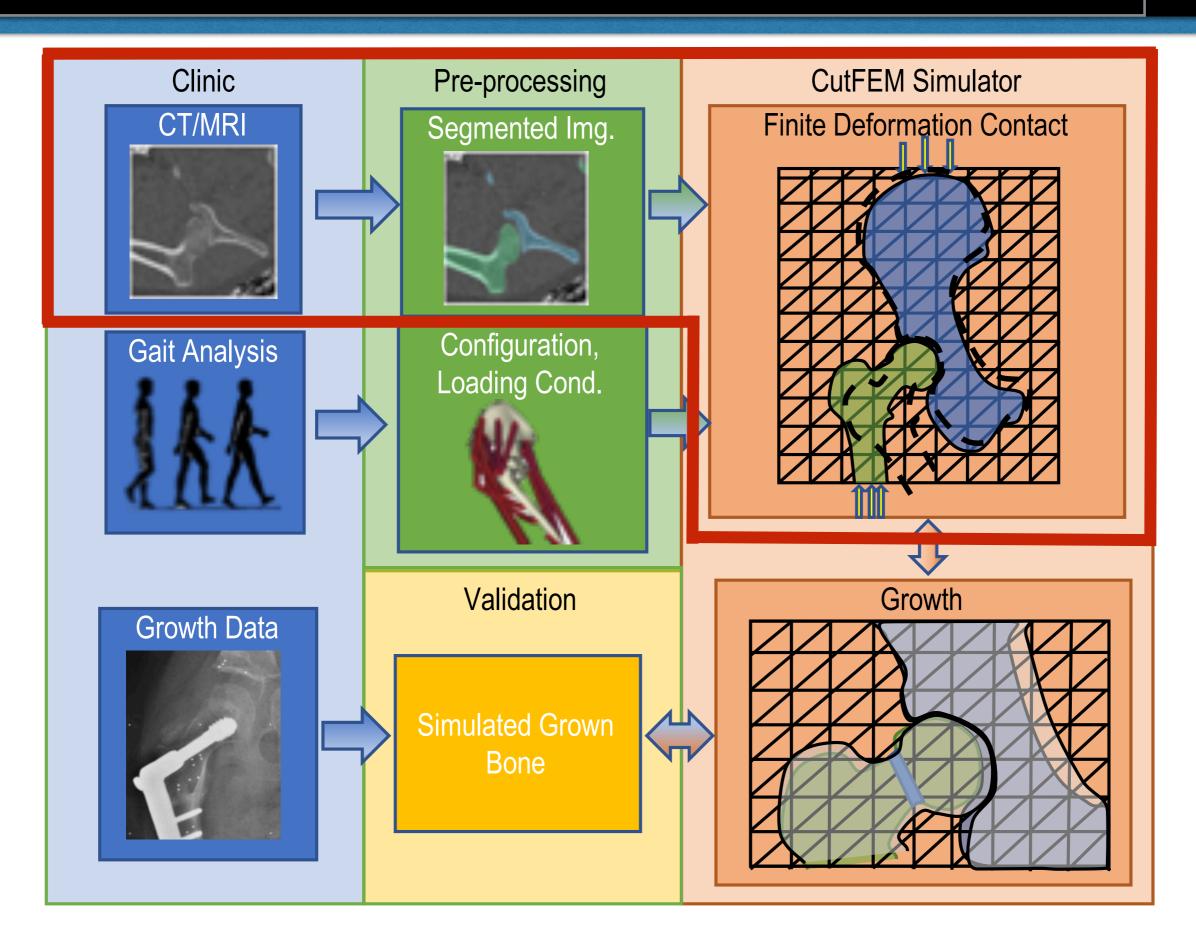


Treatment options for hip malformations: (left) untreated hip deformity of a 4-year-old child, (middle) well-formed hip 8 years post guided growth surgery<sup>1</sup>, i.e. insertion of one screw through the growth plate of the femur bones, (right) well-formed hip after an invasive femur and hip osteotomy, i.e. cutting through the bones and insertion of screws and plates.

Study stress in hip joint using FE Modelling to enhance understanding of bone growth and bone shape changes

[1] Lee, W-C et al. "Guided growth of the proximal femur for hip displacement in children with cerebral palsy." *Journal of Pediatric Orthopaedics* 36.5, 511-515, (2016).

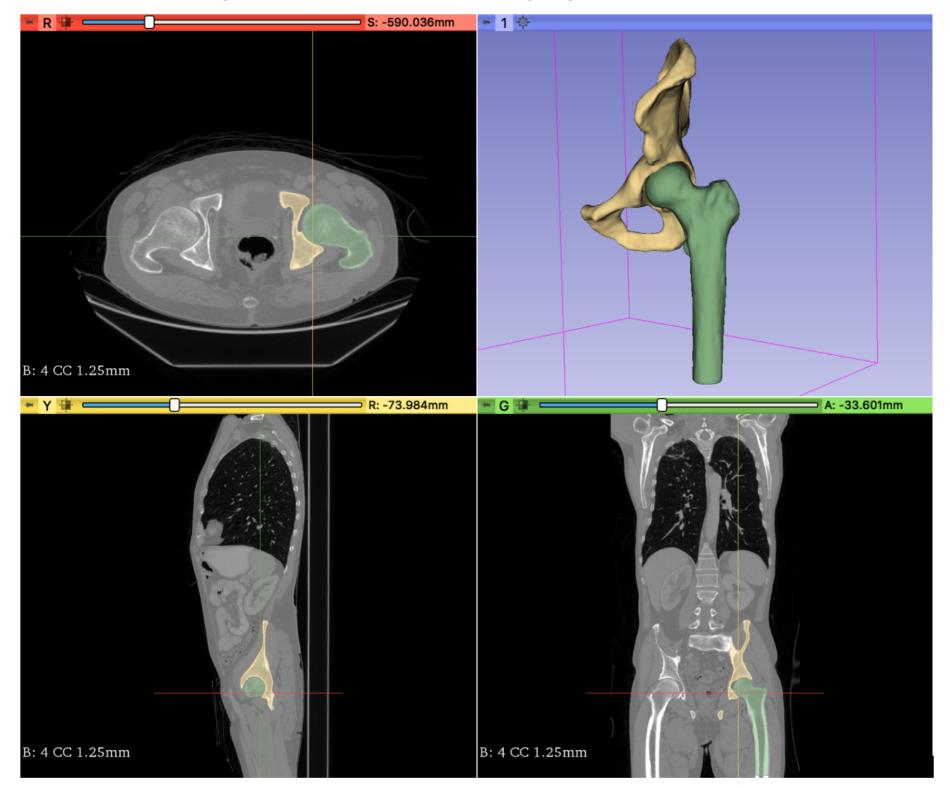




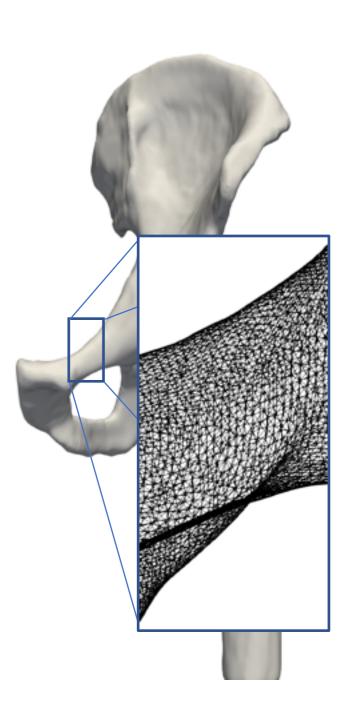
#### Surface Triangulation to CutFEM pipeline



Segmentation with 3D Slicer (Faezeh Moshfeghifar) of CTimage from the cancer imaging archive (TCIA)

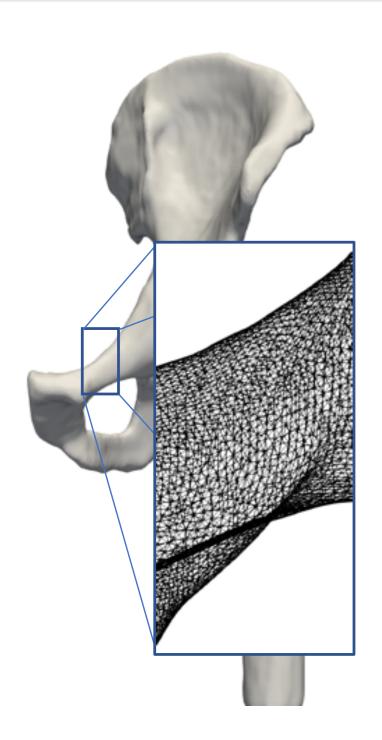


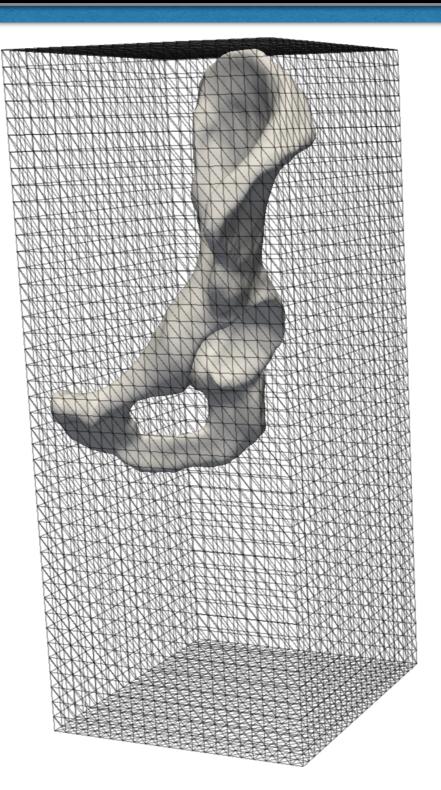
Surface triangulation



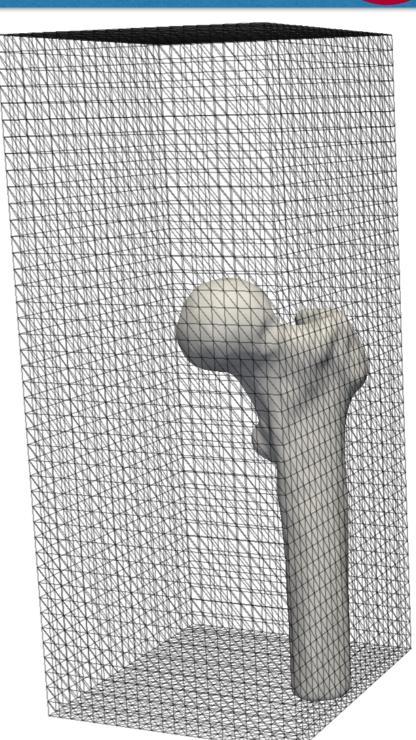
#### Create Regular Background mesh







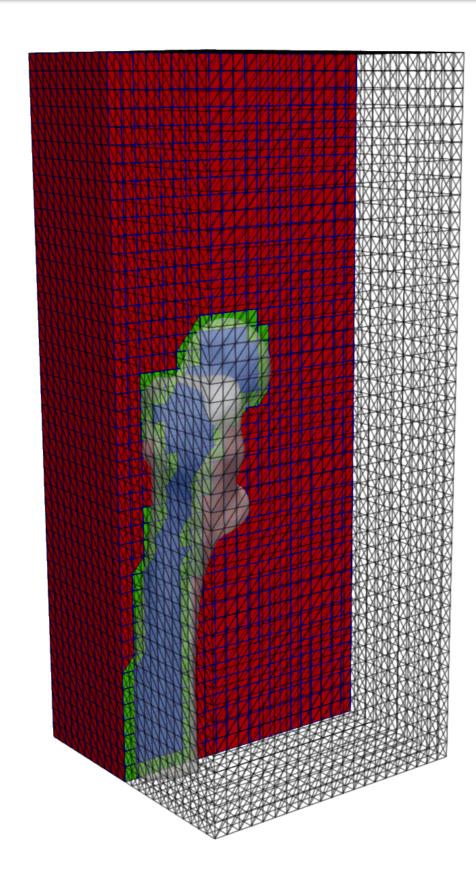
Hip bone surface triangulation embedded in regular background mesh

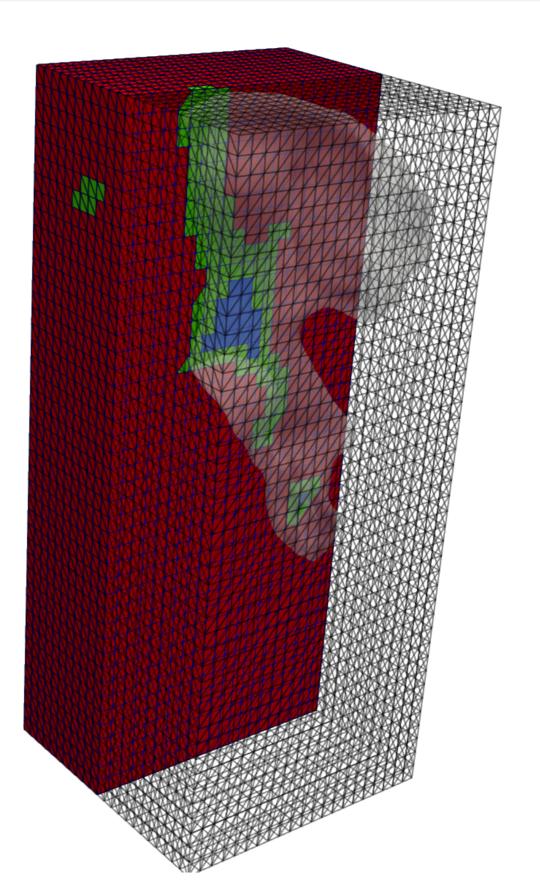


Femur bone surface triangulation embedded in regular background mesh

### Determine inside, outside and intersected cells

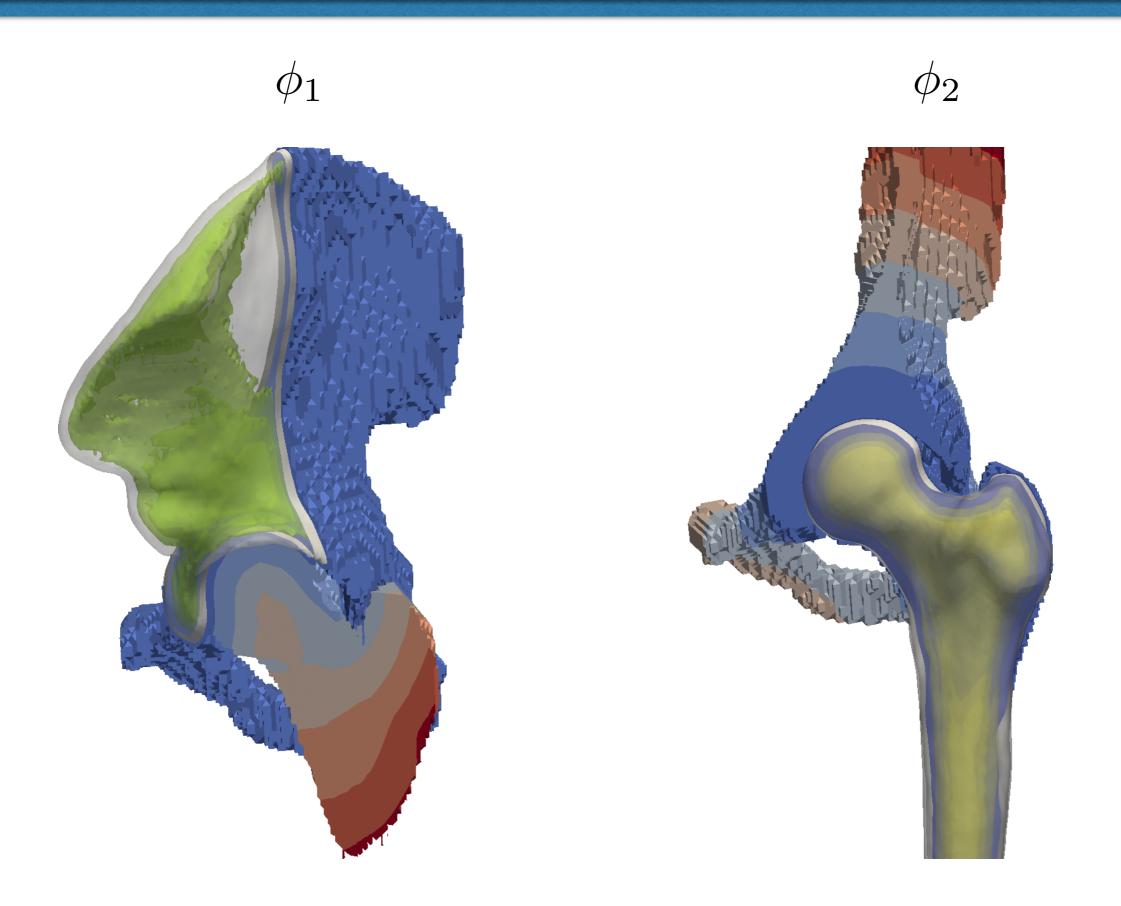






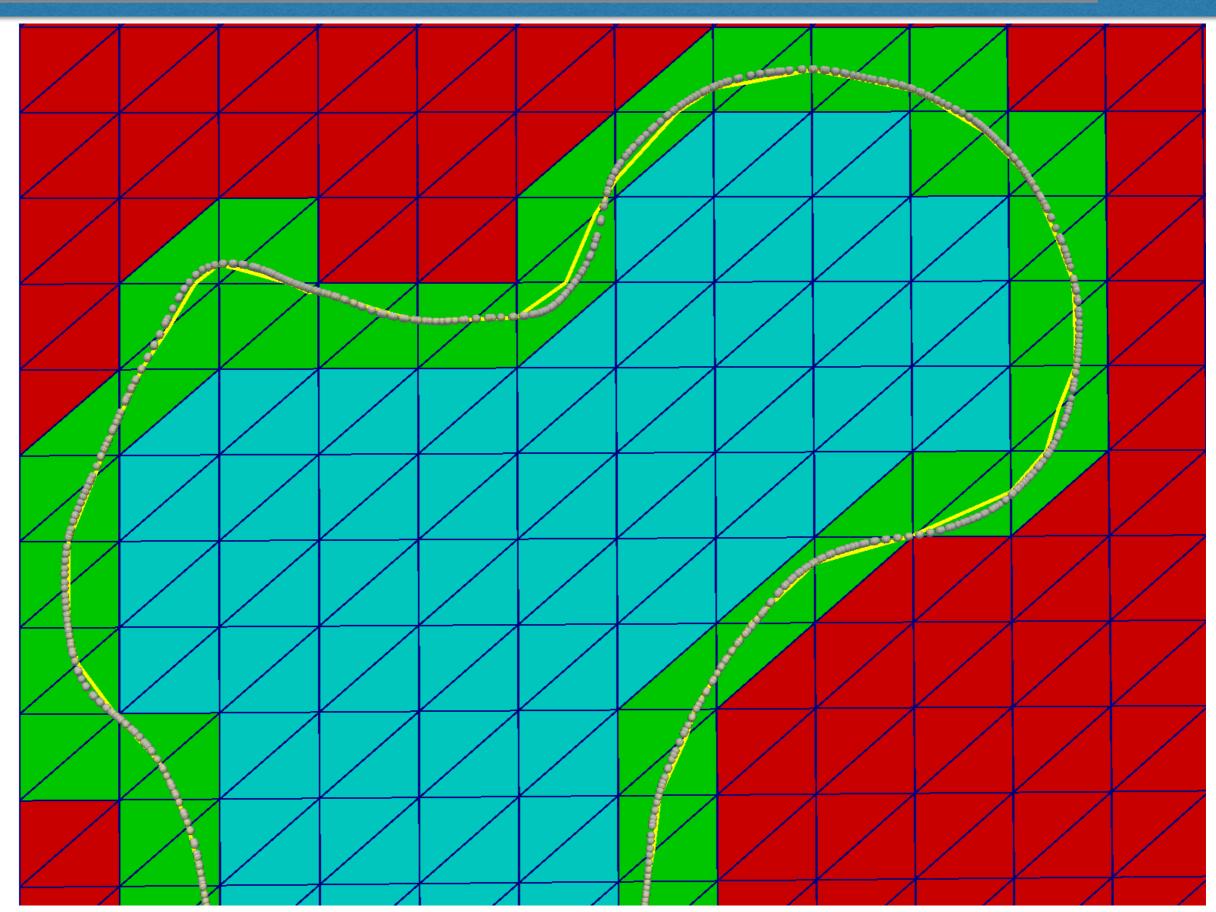
#### Compute signed distance function for each bone





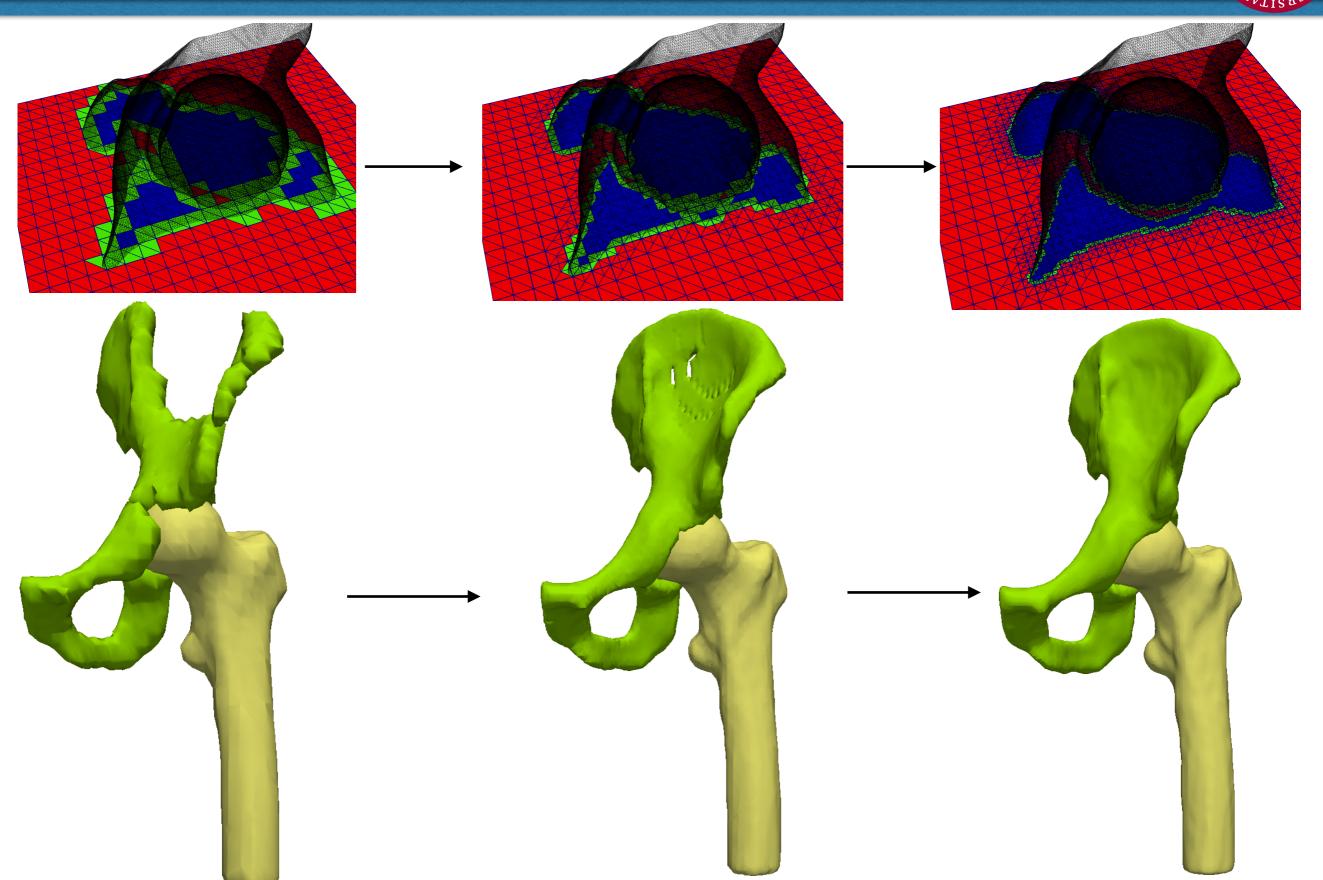
#### Geometrical Error (Linear Approximation)





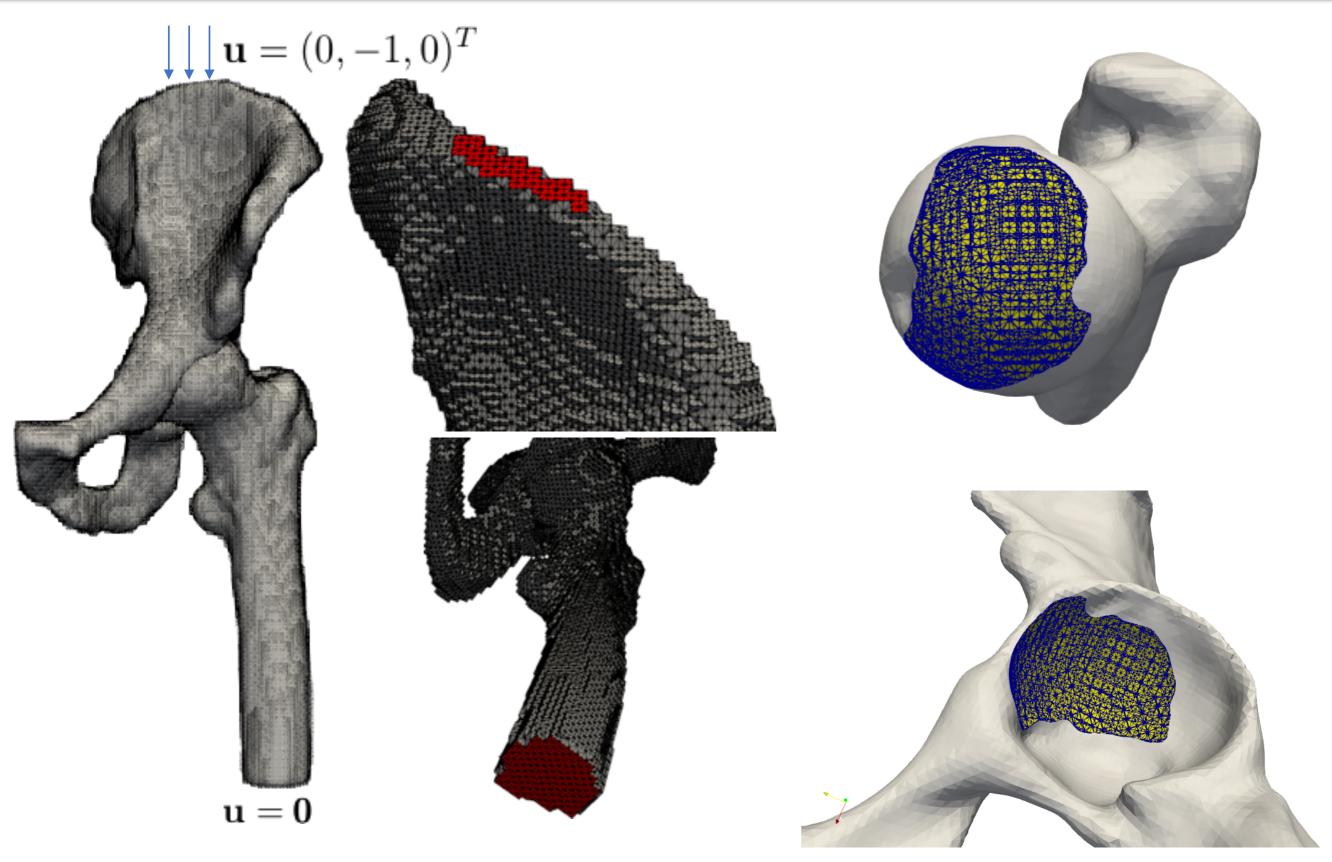
#### Refine elements that are intersected by surface triangulation





#### Extract elements and set boundary conditions

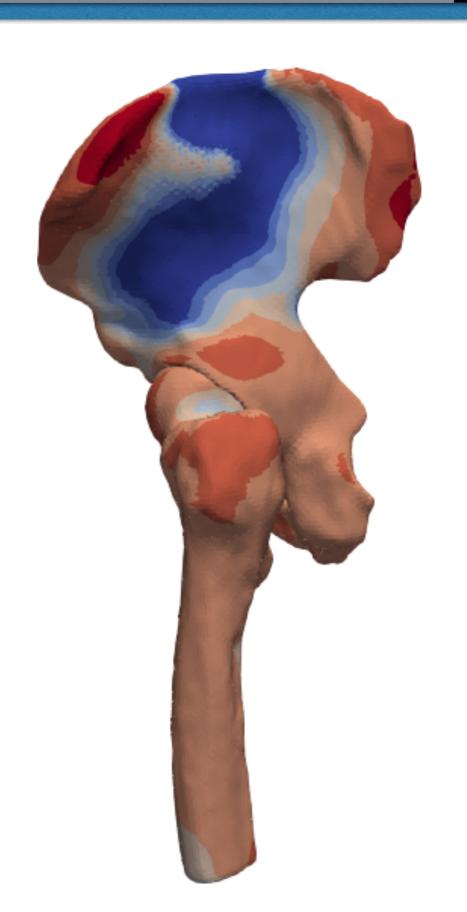




# Stress Profile $\sigma_{yy}$

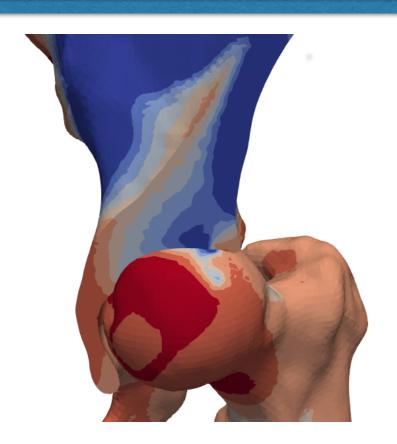


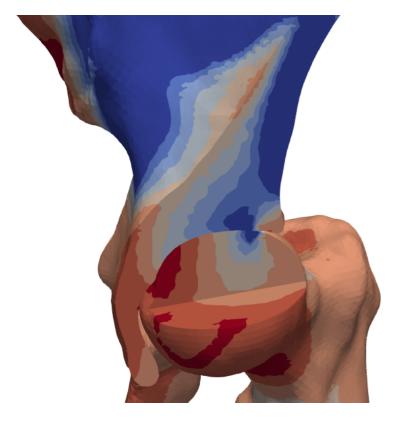


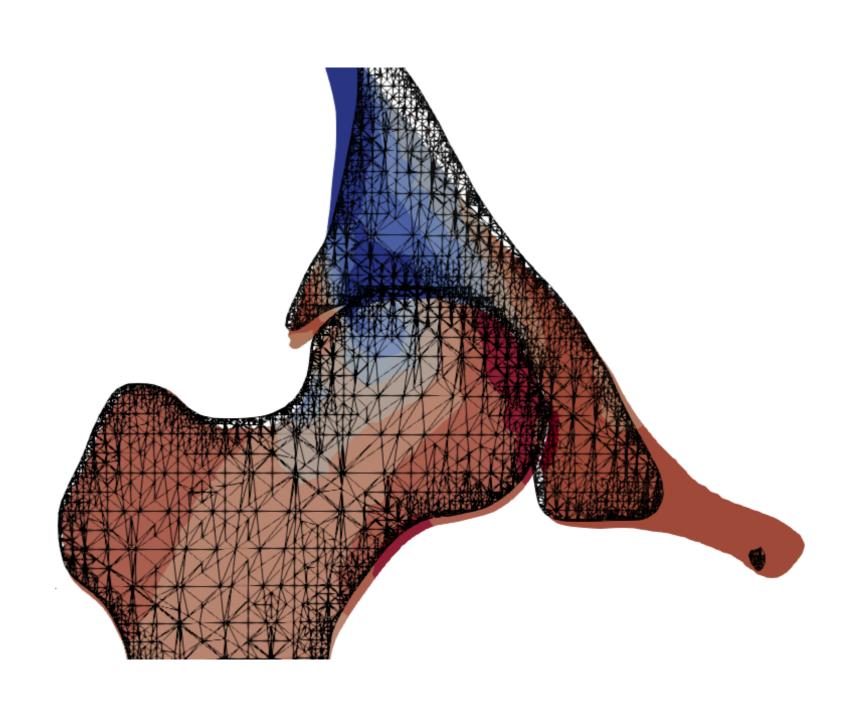


# Stress Profile $\sigma_{yy}$











**Patient-Specific Data** 



https://rainbow.ku.dk



Guidance

**Design of Implants & Prosthetics** 

Diagnosis

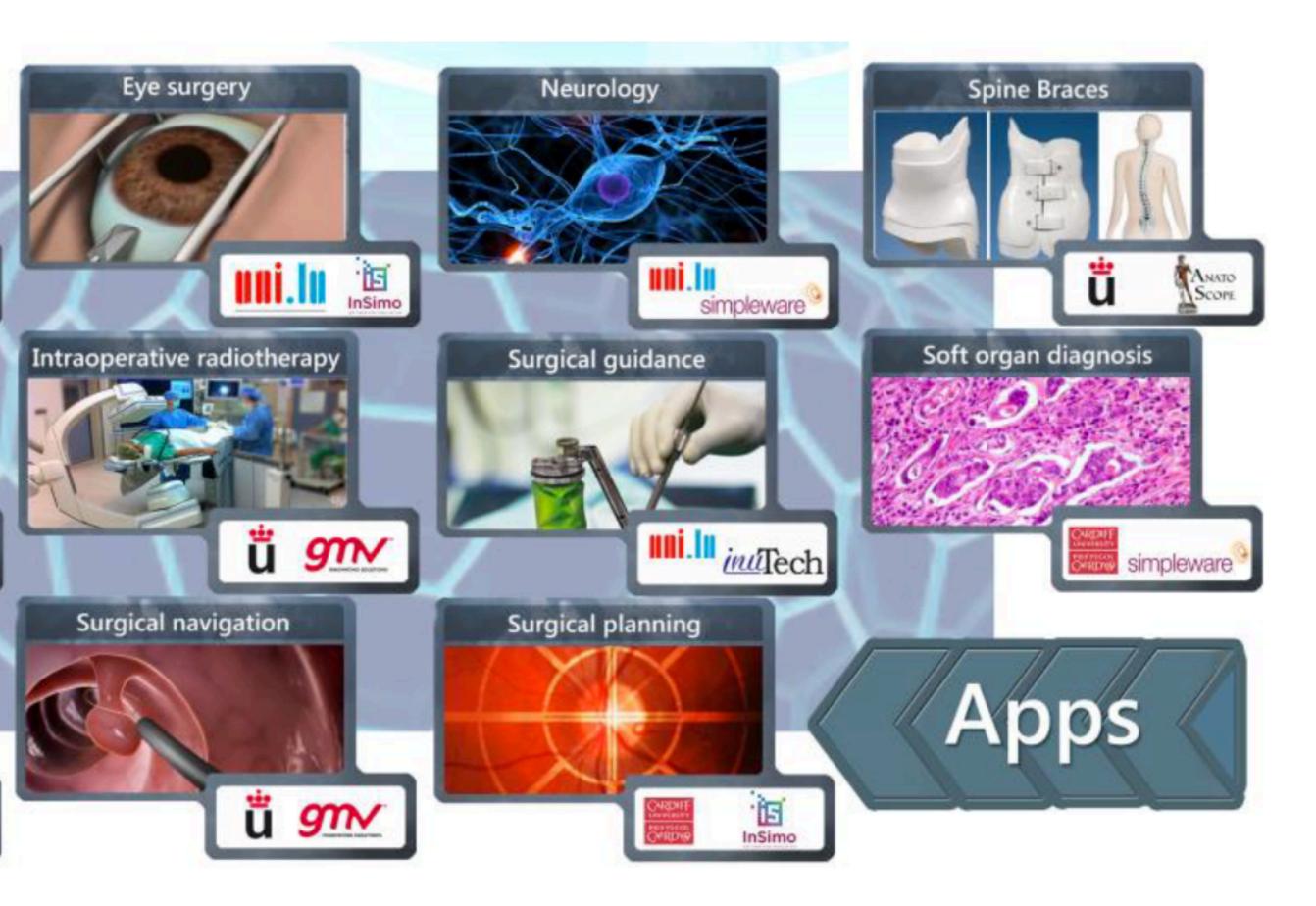
**Surgical Training** 

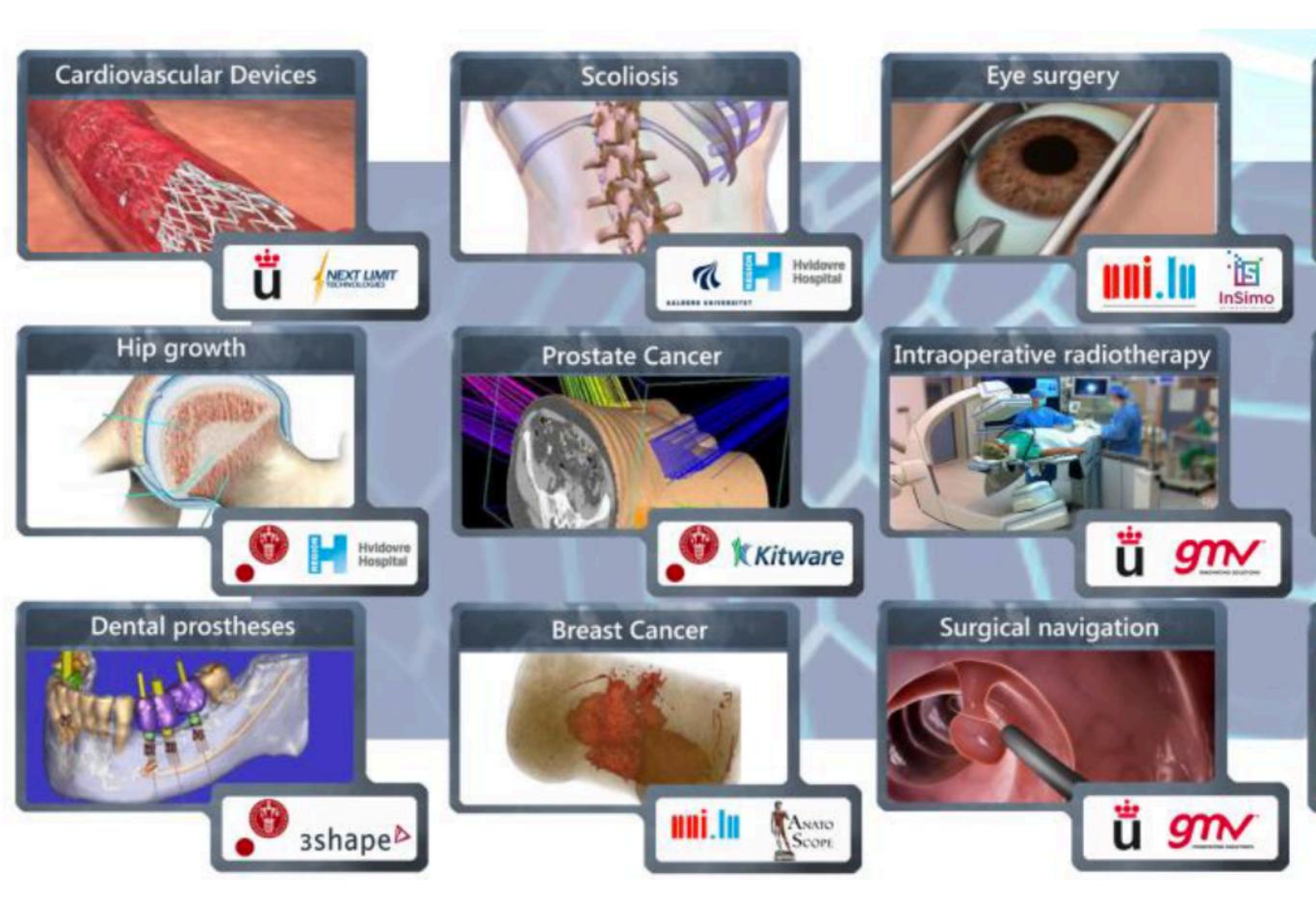
Prognosis

**Medical Devices** 

**Planning** 

Monitoring

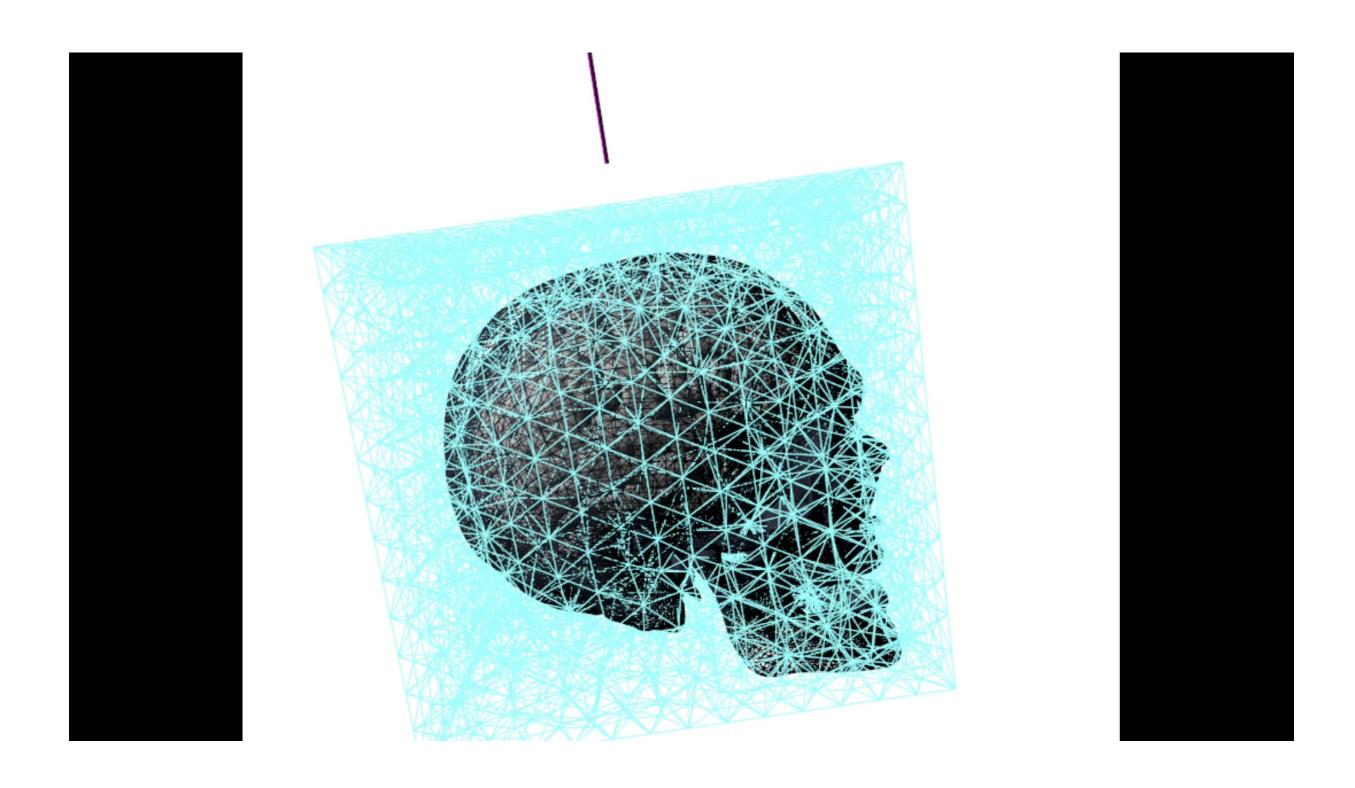




https://rainbow.ku.dk

### Brain shift and electrode implantation





Controlling the Error on Target Motion through Real-time Mesh Adaptation: Applications to Deep Brain Stimulation, HP Bui et al, Int J Numer Meth Bio, 2017.



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## Error estimation and adaptivity

Controlling the Error on Target Motion through Real-time Mesh Adaptation: Applications to Deep Brain Stimulation, HP Bui et al, Int J Numer Meth Bio, 2017.



## Superconvergence recovery



#### Controlling the Error on Target Motion through Real-time Mesh Adaptation: Application to Deep Brain Stimulation

H. P. Bui, S. Tomar, H. Courtecuisse, M. Audette, S. Cotin and S. P. A. Bordas

Controlling the Error on Target Motion through Real-time Mesh Adaptation: Applications to Deep Brain Stimulation, HP Bui et al, Int J Numer Meth Bio, 2017.



#### Goal-oriented error estimate



$$Q(\mathbf{u}) = \frac{1}{|\omega|} \int_{\omega} \nabla \mathbf{u} d\omega$$

$$Q(\mathbf{u}) - Q(\mathbf{u}_h)$$

$$|Q(\mathbf{u}) - Q(\mathbf{u}_h)| \le \epsilon$$

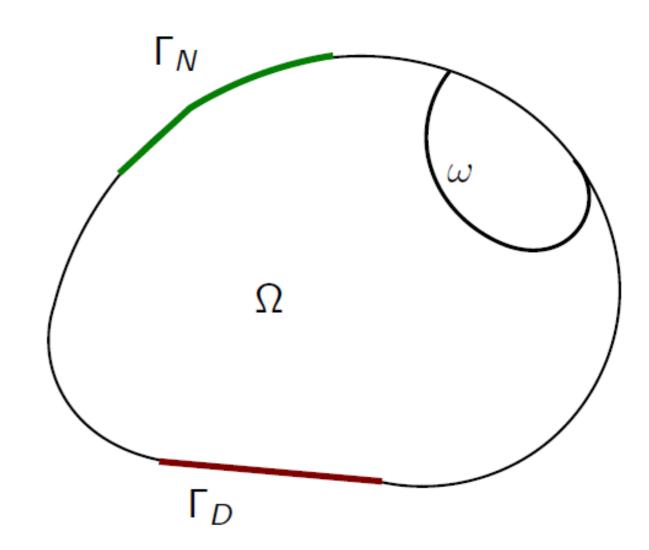


Figure 1: If we are interested in some quantity of interest defined on a subdomain  $\omega$ , what is the optimal mesh?

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#### Goal-oriented error estimate



Primal problem:  $a(\mathbf{u},\mathbf{v})=I(\mathbf{v}) \quad \forall \mathbf{v} \in \mathbf{V}$ 

Solve by FEM:  $a(\mathbf{u}_h, \mathbf{v}_h) = I(\mathbf{v}_h) \quad \forall \mathbf{v}_h \in \mathbf{V}_h$ 



Weak residual: 
$$r(\mathbf{v}) = I(\mathbf{v}) - a(\mathbf{u}_h, \mathbf{v}) \quad \forall \mathbf{v} \in \mathbf{V}$$

If we define a dual problem:

Find 
$$z \in V$$
 such that  $a(v, z) = Q(v) \quad \forall v \in V$ 

We observe:

$$Q(\mathbf{u}) - Q(\mathbf{u}_h) = a(\mathbf{u}, \mathbf{z}) - a(\mathbf{u}_h, \mathbf{z}) = l(\mathbf{z}) - a(\mathbf{u}_h, \mathbf{z}) = r(\mathbf{z})$$

Corotational Cut Finite Element Method for real-time surgical simulation: application to needle insertion simulation, HP Bui et al, arXiv:1712.03052[cs.CE]



### Hyperelasticity



Equilibrium equations in initial configuration:

$$-\mathrm{div} \mathbf{\Pi} = \mathbf{B} \quad \text{in } \Omega^0$$
  $\mathbf{u} = \mathbf{0} \quad \text{on } \Gamma_D^0$   $\mathbf{\Pi} \cdot \mathbf{N} = \mathbf{T} \quad \text{on } \Gamma_N^0$ 

- ullet  $\Pi = \Pi(oldsymbol{u})$  is the first Piola-Kirchhoff stress tensor
- B is a given body force per unit volume
- u is the displacement
- T is a given boundary traction

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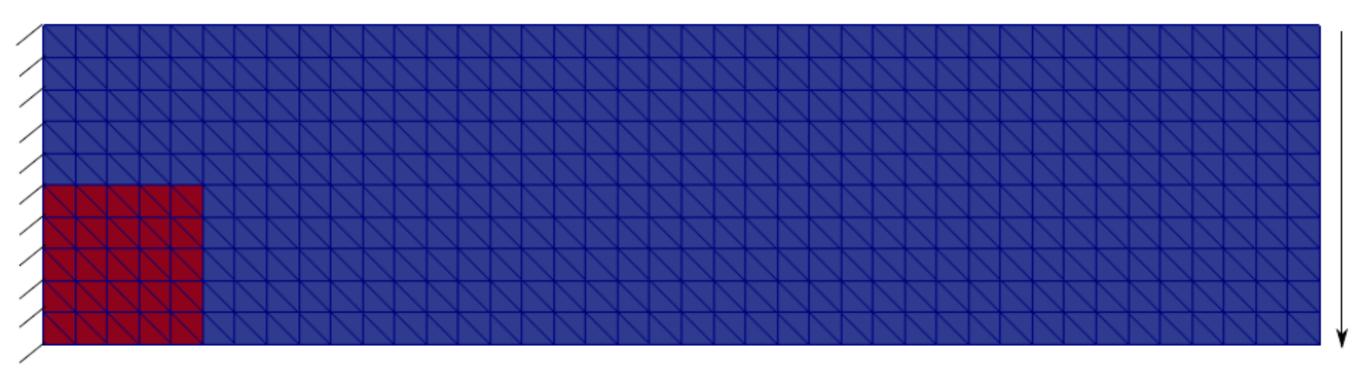


#### Cantilever beam



#### **Parameters**

Saint Venant-Kirchhoff material: E=1000,  $\nu=0.4$ 



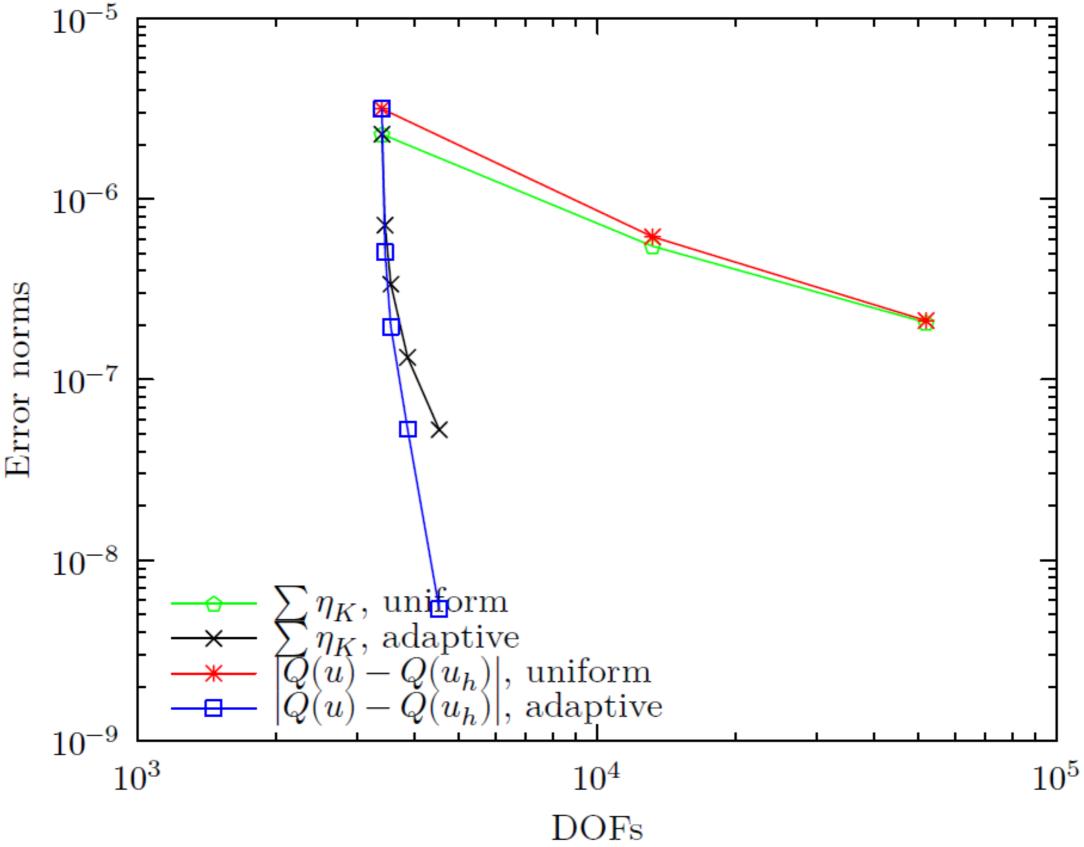
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### Cantilever beam (2)

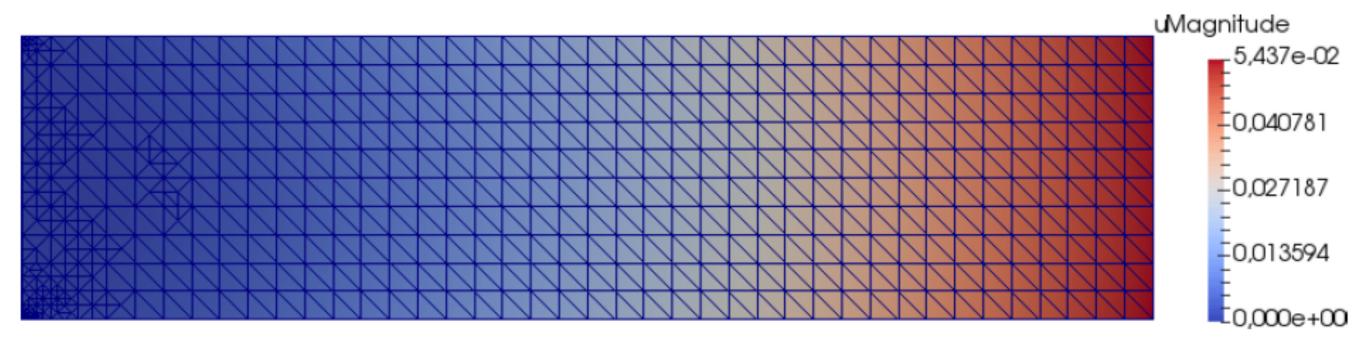




Stephane Pierre Alain BUKDAS, Department of Computational Engineering & Sciences University of Luxembourg - stephane.bordas@uni.lu

### Cantilever beam (3)



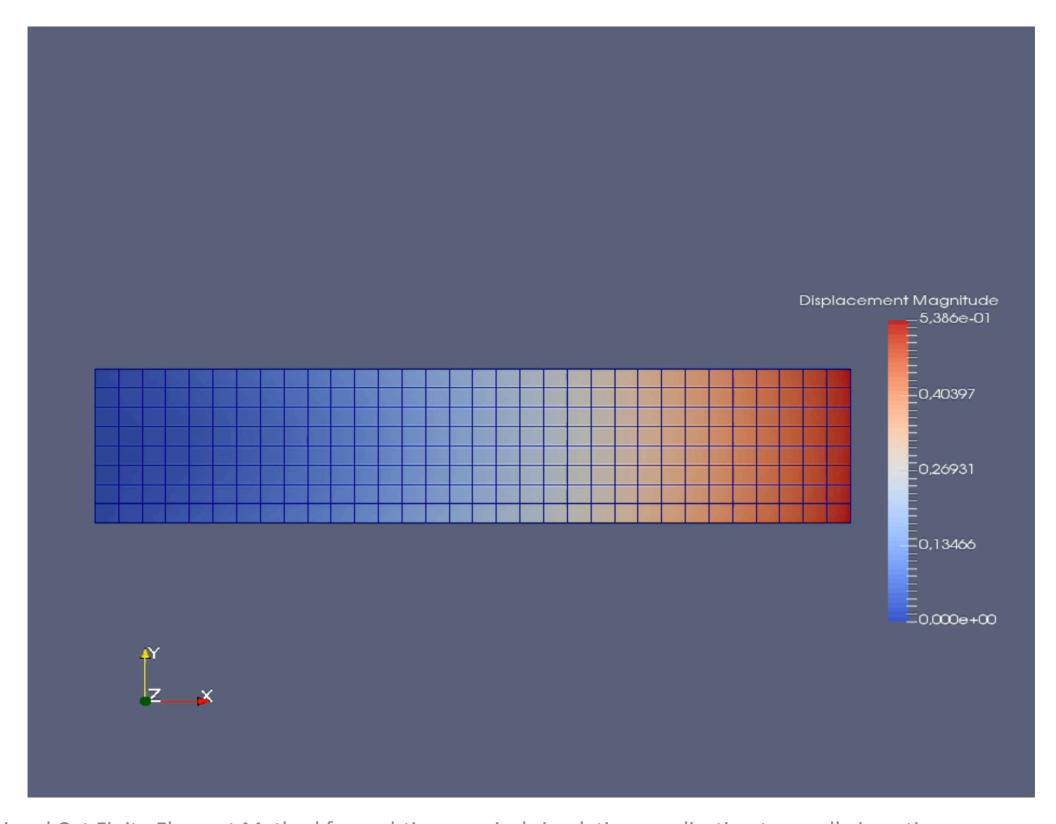


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### Adaptivity using quadrilaterals





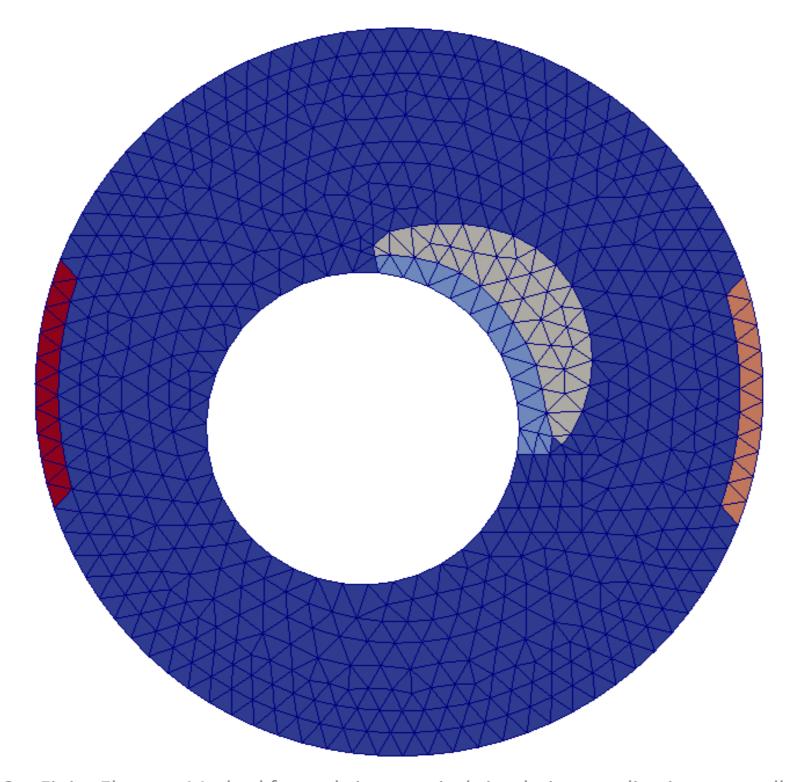
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# Human artery



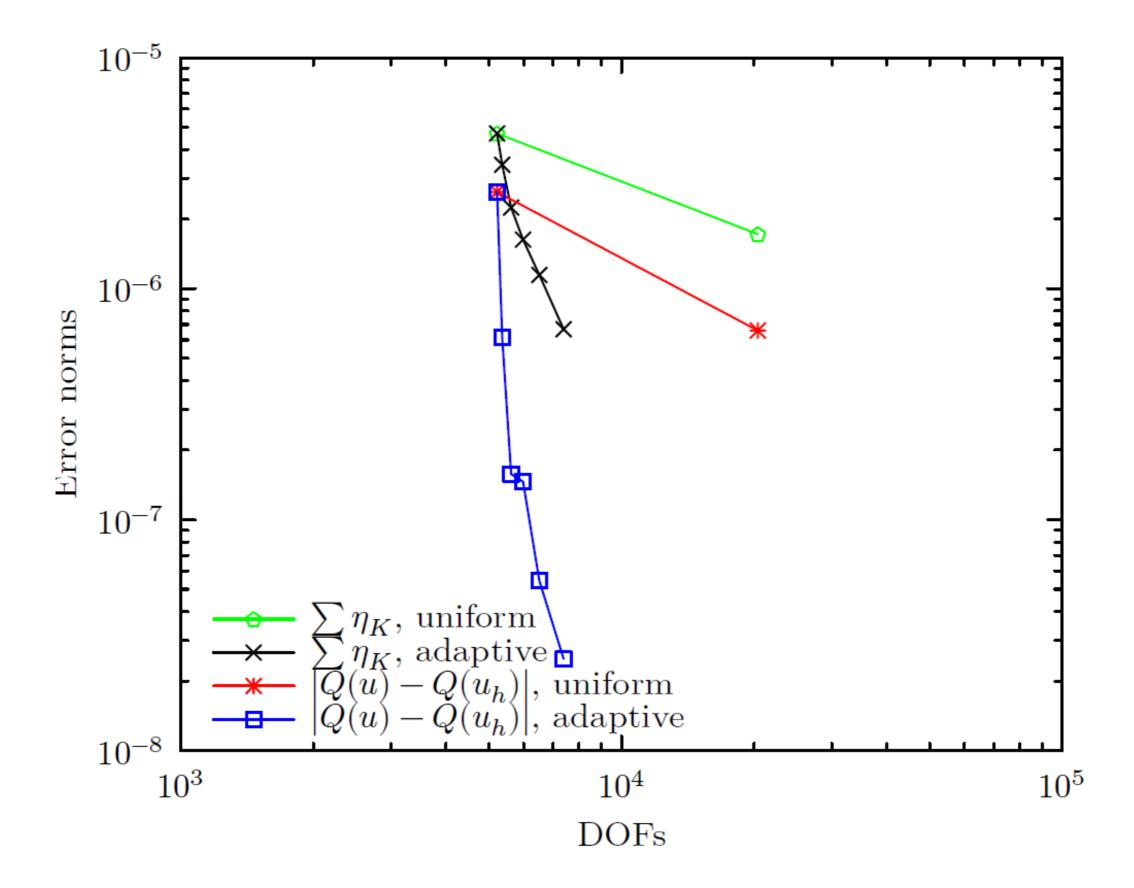


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### Human artery

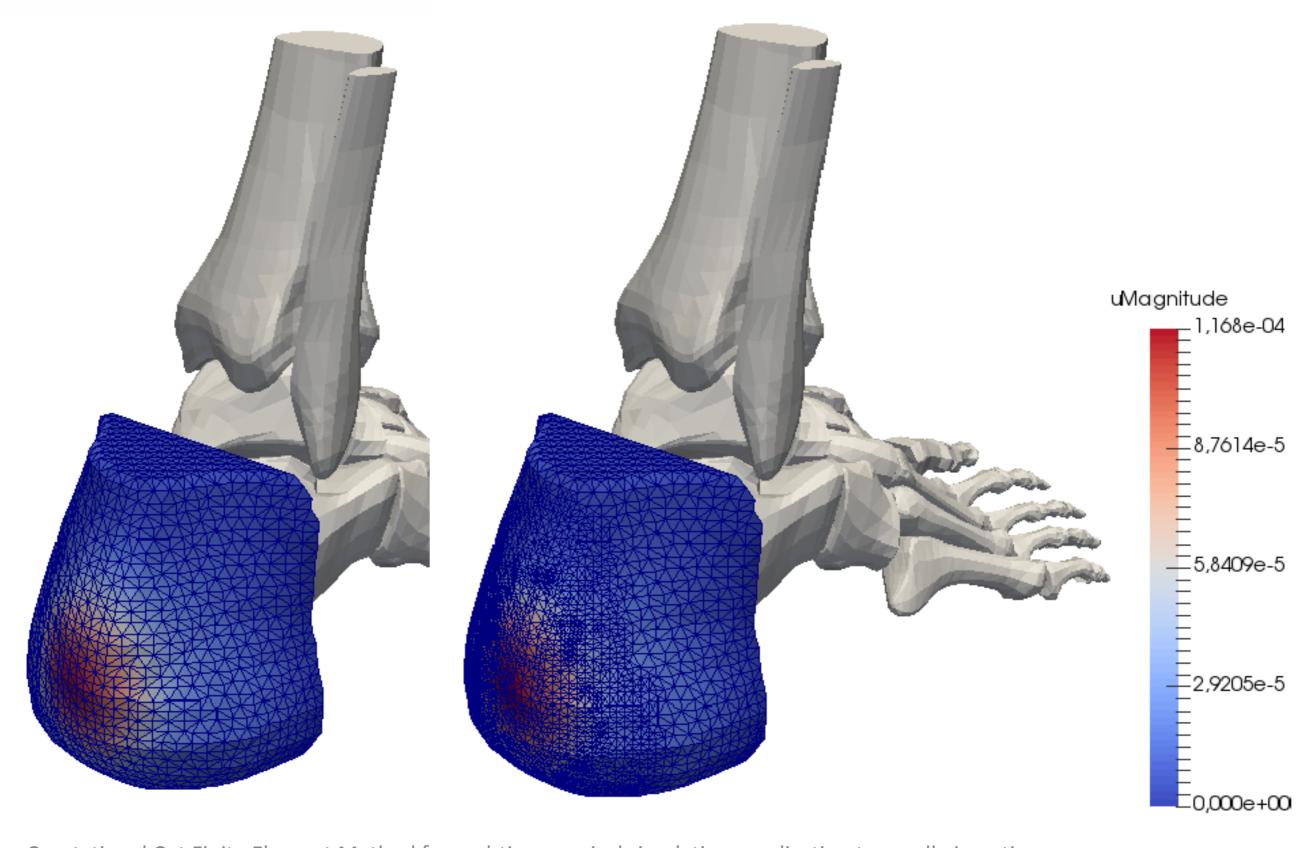






### Human heel





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#### Conclusions



Cut FEM/XFEM for surgical simulations with complex geometries

Making the discretization as independent as possible from geometric description

Verification of convergences with optimal rates

Cut FEM is suitable for real-time and patient specific simulations

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### Perspectives



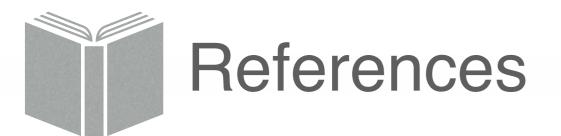
Higher order cut elements

Alexei Lozinski and Franz Chouly: avoid integration on cut elements

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Real-time Error Control for Surgical Simulation, HP Bui et al, IEEE Trans. Biomed. Eng., 2016.

Controlling the Error on Target Motion through Real-time Mesh Adaptation: Applications to Deep Brain Stimulation, HP Bui *et al*, *Int J Numer Meth Bio, 2017.* 

Corotational Cut Finite Element Method for real-time surgical simulation: application to needle insertion simulation, HP Bui *et al, arXiv:1712.03052[cs.CE]* 



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SOFA community

**AMIES** 

LmB, University of Franche-Comté, CNRS



# Real-time needle steering

Brain shift occurs prior to cannula insertion

Corotational Cut Finite Element Method for real-time surgical simulation: application to needle insertion simulation, HP Bui et al, arXiv:1712.03052[cs.CE]

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