

MICS 2 : Algorithmic Decision Theory

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and especially,
Alexis Tsoukiàs.*



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Historical notes : The COST Action IC0602

- From 2007 to 2011 the *Algorithmic Decision Theory* COST Action IC0602, coordinated by Alexis Tsoukiàs, gathered researchers coming from different fields such as *Decision Theory, Discrete Mathematics, Theoretical Computer Science* and *Artificial Intelligence* in order to improve decision support in the presence of *massive data bases, combinatorial structures, partial and/or uncertain information* and *distributed, possibly interoperating decision makers*.
- **Working Groups :**
 - Uncertainty and Robustness in Planning and Decision Making
 - Decision Theoretic Artificial Intelligence
 - Preferences in Reasoning and Decision
 - Knowledge extraction and Learning

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Historical notes : The CNRS GDRI ALGODEC

- In 2011, the French CNRS, in cooperation with the Belgian FNRS and the FNR, installed a *Groupement de Recherche International* **GDRI ALGODEC** in order to continue the research on *Algorithmic Decision Theory* by federating a number of international research institutions strongly interested in this research area.
- The aim is networking the many initiatives undertaken within this domain, organising seminars, workshops and conferences, promoting exchanges of people (mainly early stage researchers), building up an international community in this exciting research area.

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ALGODEC Members

The GDRI ALGODEC was extended 2015 until 2019 and involved the following institutions :

- DIMACS - Rutgers University (USA)
- LAMSADE - Université Paris-Dauphine (FR)
- LIP6 - Université Pierre et Marie Curie (Paris, FR)
- CRIL - Université d'Artois (Lens, FR)
- HEUDIASYC - Université Technologique de Compiègne (FR)
- LGI - CentraleSupélec (Paris, FR)
- MATHRO - Université de Mons (BE)
- SMG - Université Libre de Bruxelles (BE)
- ILIAS - University of Luxembourg (LU)
- CIG - University Paderborn (DE)
- IDSE - Free University Bozen-Bolzano (IT)

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GDRI ALGODEC activities

- The International Conferences on *Algorithmic Decision Theory* : ADT'2009 (IT), ADT'2011 (US), ADT'2013 (BE), ADT'2015 (US), ADT'2017 (LU), ADT'2019 (US)
- The workshops DA2PL on *Multiple Criteria Decision Aid and Preference Learning* : 2012 (FR), 2014 (BE), 2016 (DE), 2018 (PL), and 2020 (IT)
- The GRAPHS&DECISIONS conference 2014 (LU)
- EURO working groups on *Multiple Criteria Decision Aid and on Preference Handling*
- The DIMACS Special Focus on *Algorithmic Decision Theory*
- The International Workshops on *Computational Social Choice*
- *Smart Cities and Policy Analytics* Workshops
- The DECISION DECK project

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GDRI ALGODEC Online Resources

Tutorials and course materials on <http://www.algodec.org>.

44 contributions on **Algorithmic Decision Theory** contain videos and presentation materials originating from the tutorials and courses who took place at the meetings and doctoral schools organised by the COST Action IC0602 Algorithmic Decision Theory.

ALGORITHMIC DECISION THEORY

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VIDEO & INTRODUCTION

Today's decision makers in fields ranging from engineering to psychology to medicine to economics to homeland security are faced with remarkable new technologies, huge amounts of information to help them in reaching good decisions, and the ability to share information at unprecedented speeds and quantities. These tools and resources should lead to better decisions. Yet, the tools bring with them daunting new problems: the massive amounts of data available are often incomplete or unreliable or distributed and there is great uncertainty in them; interpreting/distributed decision makers and decision making devices need to be coordinated; many sources of data need to be fused into a good decision; information sharing under new cooperation/competition arrangements/ies security problems. When faced with such issues, there are new highly efficient algorithms available to support decisions. This Action's objective is to improve the ability of decision makers to perform in the face of these new challenges and problems through the use of methods of theoretical computer science, in particular algorithmic methods. The primary goal of the project is to explore and develop algorithmic approaches to decision problems arising in a variety of applications areas. Since many of the decision problems investigated arise in Artificial Intelligence, an important sub-goal is to explore the cross-fertilisation of Decision Theory and Artificial Intelligence.

Examples of such mutual benefits include, but are not limited to:

- Computational tractability/intractability of consensus functions.
- Improvement of decision support and recommendation systems.
- Development of automatic decision devices including on-line decision procedures.
- Robust Decision Making.
- Learning for Multi-Agent Systems and other on-line decision devices.

This site contains materials originating from the tutorials and courses who took place at the meetings and doctoral schools organised by the COST Action IC0602 Algorithmic Decision Theory. It will be further updated as new materials will be produced by the COST Action.

Alexis Tzoukides

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Types of Decision Problems : Notation

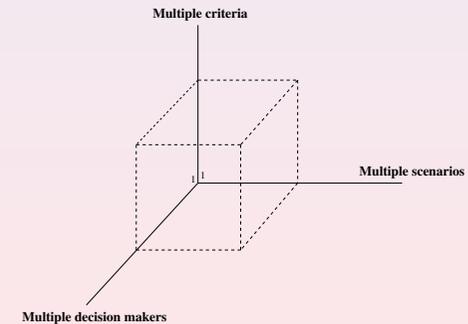
A decision problem will be a tuple $\mathcal{P} = (D, A, O, F, \Omega)$ where

1. D is a group of $d = 1, \dots$ **decision makers** ;
2. A is a set of $n = 2, \dots$ decision **alternatives** ;
3. O is a set of $o = 1, \dots$ decision **objectives** ;
4. F is a set of $m = 1, \dots$ **attributes** or **performance criteria** ; each one to be maximised or minimised with respect to a given decision objectives $obj \in O$;
5. Ω is a set of $\omega = 1, \dots, p$ potential states of the world or context **scenarios**.

Types of Decision Problems – continue

We may distinguish different types of decision problems along three directions :

- Single or multiple objectives/criteria,
- Single or multiple decision makers,
- Single or multiple context scenarios.



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- Historical notes
- Activities and online resources
- Types of decision problems

2. The Decision Aiding Process

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- Constructing Rankings
- Selecting k -best or -worst choice
- k -Rating
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Decision aiding process

Timeline : →

Situating the problem	Formulating the problem		Selecting the evaluation model		Constructing recommendations
	Decision Objects	Decision Result	Evaluation model	Tuning the parameters	
Actors	Objectives	Ranking	Value Functions	directly	Graph kernel extraction
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Resources	Performance Criteria	Clustering	Preference modelling		quantiles estimation

Formulating the Decision Alternatives

- **Small set** of individual decision alternatives ;
- **Large set** of alternatives consisting in the combination of given features ;
- **Infinite set** of decision alternatives ;
- **Portfolios** of potential alternatives ;
- **Stream** of potential decision alternatives ;
- **Critical** decision alternatives (emergency or disaster recovering).

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Identifying the decision result

From an algorithmic point of view, we may distinguish the following decision results :

- **Rankings** : Sorting the decision alternatives from best to worst ;
- **Best Choice** : Selecting the k best alternatives, $k = 1, \dots$;
- **Ratings** : Supervised sorting of the alternatives into predefined, and usually linearly ordered rating categories ;
- **Relational Clusterings** : Unsupervised sorting of the alternatives into an unknown number of (partially) related clusters.

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Formulating decision objectives and criteria

- Identifying the **strategic objectives** of the decision making problem,
- Identifying all **objective consequences** of the potential decision actions, measured on :
 - Discrete ordinal scales ?
 - Numerical, discrete or continuous scales ?
 - Interval or ratio scales ?
- Each consequence, measured on a **performance criterion**, is associated with a strategic objective
 - to be **minimized** (Costs, environmental impact, energy consumption, etc) ;
 - to be **maximised** (Benefits, energy savings, security and reliability, etc).
- Verifying the coherence –**universal, minimal and separable**– of the family of criteria.

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Modelling the performance tableau

- Let X be a finite set of p decision alternatives.
- Let F be a finite set of n criteria (voters, experts, ...) supporting an increasing real performance scale from 0 to M_j ($j = 1, \dots, n$).
- Let $0 \leq \text{ind}_j < \text{pr}_j < \text{vj} \leq M_j + \epsilon$ represent resp. the **indifference**, the **preference**, and the **considerable large performance difference** discrimination threshold observed on criterion j .
- Let w_j be the **significance** of criterion j .
- Let W be the sum of all criterion significances.
- Let x and y be two alternatives in X .
- Let x_j be the performance of x observed on criterion j

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X : Finite set of n alternatives

$x \succsim y$: Alternative x **outranks** alternative y if

1. there is a (weighted) **majority** of criteria (voters, experts, ...) supporting that x **performs at least as good as** y , and
2. **no considerable negative** performance difference between x and y is observed on a discordant criterion.

$x \not\succsim y$: Alternative x **does not outrank** alternative y if

1. there is a (weighted) majority of criteria (voters, experts, ...) supporting that x **does not perform at least as good as** y , and
2. **no considerable positive** performance difference between x and y is observed on a discordant criterion.

$r(x \succsim y)$ represents a bipolar, i.e. **concordance versus discordance**, valuation in $[-1, 1]$ that characterises the **epistemic truth** of affirmative assertion $x \succsim y$.

Let $x \succsim y$ and $x' \succsim y'$ be two preferential assertions :

$r(x \succsim y) = +1$ means that assertion $x \succsim y$ is **certainly valid**,

$r(x \succsim y) = -1$ means that assertion $x \succsim y$ is **certainly invalid**,

$r(x \succsim y) > 0$ means that assertion $x \succsim y$ is more **valid** than invalid,

$r(x \succsim y) < 0$ means that assertion $x \succsim y$ is more **invalid** than valid,

$r(x \succsim y) = 0$ means that validity of assertion $x \succsim y$ is **indeterminate**,

$r(x \succsim y) > r(x' \succsim y')$ means that assertion $x \succsim y$ is **more valid** than assertion $x' \succsim y'$,

$r(\neg x \succsim y) = -r(x \succsim y)$
logical (strong) negation by **changing sign**,

$r(x \succsim y \vee x' \succsim y') = \max(r(x \succsim y), r(x' \succsim y'))$
logical disjunction via the **max** operator,

$r(x \succsim y \wedge x' \succsim y') = \min(r(x \succsim y), r(x' \succsim y'))$
logical conjunction via the **min** operator.

Coherence of the bipolar outranking concept

Properties :

1. The bipolar outranking relation \succsim is trivially **reflexive**,
2. The bipolar outranking relation \succsim is **weakly complete**, i.e. $r(x \succsim y) < 0$ implies $r(y \succsim x) \geq 0$.
3. The dual ($\not\succsim$) of the bipolar outranking relation \succsim is identical to the strict converse outranking \succ relation.

However, other properties, like being *acyclic* or even *transitive* are usually are not fulfilled.

Bipolar outranking digraphs

Definition

- We denote $\tilde{G}(X, r(\succsim))$ the **bipolar-valued** digraph modelled by $r(\succsim)$ on the set X of potential decision alternatives. $\tilde{G}(X, \succsim)$ actually **minimizes the sum of the Kendall distances** with all marginal –single criterion based– outranking digraphs.
- The average absolute value of the r -valuation is called the **epistemic determination** of $\tilde{G}(X, r(\succsim))$.
- We denote $G(X, \succsim)$ the associated **Condorcet or median cut digraph**, i.e. the crisp digraph associated with \tilde{G} where we retain all arcs such that $r(x \succsim y) > 0$.
- $G(X, \succsim)$ has usually, except from being trivially reflexive, no other relational properties.

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Constructing Rankings

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The Ranking Problem

- A ranking problem traditionally consists in the search for a **linear ordering** of the set of alternatives ;
- A particular ranking is computed with the help of a **ranking rule** which aggregates preferences over all decision makers and/or criteria into a global (weak) order based, either on (rank) scoring (**Borda**), or, on (pairwise) voting procedures (**Kemeny**, **Slater**, **Copeland**, **Kohler**, **Ranked Pairs**) ;
- Characteristic properties of ranking rules :
 1. A ranking rule is called **Condorcet-consistent** when the following holds :
If the majority relation is a linear order, then this linear order is the unique solution of the ranking rule ;
 2. A ranking rule is called **B-ordinal** if its result only depends on the order of the majority margins B ;
 3. A ranking rule is called **M-invariant** if its result only depends on the majority relation M .

Reference : Cl. Lamboray (2007,2009,2010)

A classification of ranking rules by Cl. Lamboray

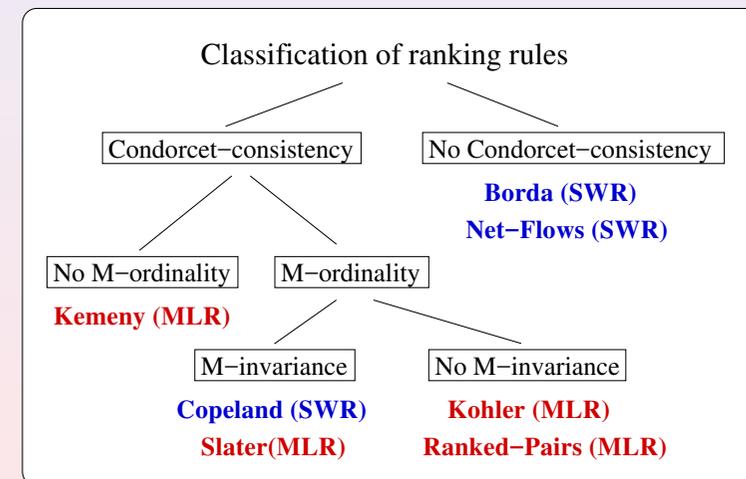


FIGURE – Legend : SWR : single weak ranking, MLR : multiple linear rankings

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Selecting k -best or -worst choice

Timeline : →

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The Best Choice Problematique

- A choice problem traditionally consists in the search for a **single best** alternative;
- Pragmatic Best Choice Recommendation - **BCR** - principles :
 - P_1 : Non retainement for well motivated reasons;
 - P_2 : Recommendation of minimal size;
 - P_3 : Stable (irreducible) recommendation;
 - P_4 : Effectively best choice;
 - P_5 : Recommendation maximally supported by the given preferential information.
- The decision aiding process **progressively** uncovers the best single choice via more and more refined choice recommendations;
- The process stops when the decision maker is ready to make her final decision.

References : Roy & Bouyssou (1993), Bisdorff, Roubens & Meyer (2008).

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Useful choice qualifications

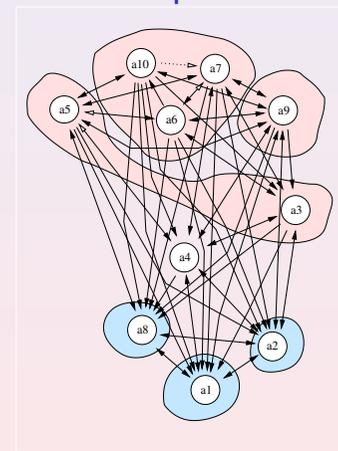
Let Y be a non-empty subset of X , called a **choice**.

- Y is said to be **outranking** (resp. **outranked**) when $x \notin X \Rightarrow \exists y \in Y : r(y \succsim x) > 0$ (resp. $r(x \succsim y)$).
- Y is said to be **independent** (resp. **weakly independent**) when for all $x \neq y$ in Y we have $r(x \succsim y) < 0$ (resp. $r(x \succsim y) \leq 0$).
- Y is called an **outranking kernel** (resp. **outranking prekernel**) when it is an outranking and indendent (resp. weakly independent) choice.
- Y is called an **outranked kernel** (resp. **outranked prekernel**) when it is an outranked and indendent (resp. weakly independent) choice.

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Translating BCR principles into choice qualifications

- P_1 : Non-retainment for well motivated reasons.
A BCR is an **outranking choice**.
- P_{2+3} : Minimal size & stable.
A BCR is a **prekernel**.
- P_4 : Effectivity.
A BCR is a **strictly more outranking than outranked** choice.
- P_5 : Maximal epistemic support.
A BCR has **maximal determinateness**.



Property (BCR Decisiveness)

Any bipolar strict outranking digraph without chordless odd circuit contains at least one outranking and one outranked prekernel.

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k-Rating

Timeline : →

Situating the problem	Formulating the problem		Selecting the evaluation model		Constructing recommendations
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Stakes	Alternatives	Choice Rating	Performance Indicators	indirectly by learning	Sorting algorithms
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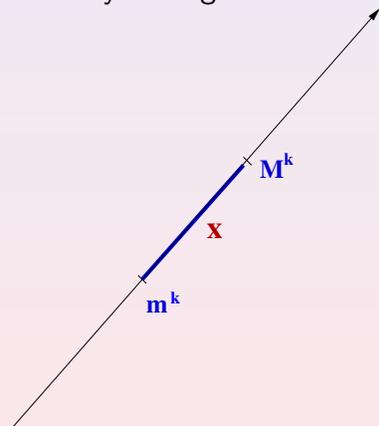
The k-Rating Problem

- A rating problem consists in a **supervised partitioning** of the set of alternatives into $k = 2, \dots$ **ordred categories**.
- Usually, a rating procedure is designed to deal with an **absolute evaluation model**, whereas choice and ranking algorithms essentially rely on relative evaluation models.
- A crucial problem, hence, lies in the definition of the given categories, i.e., of the **evaluation norms** that define each sort category.
- Two type of such norms are usually provided :
 - Delimiting (min-max) evaluation profiles ;
 - Central representatives.

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Rating with delimiting norms

Rating category K is delimited by an interval $[m^k; M^k[$ on a performance measurement scale ; x is a measured performance. We may distinguish three rating situations :



1. $x < m^k$ (and $x < M^k$)
The performance x is lower than category K ;
2. $x \geq m^k$ and $x < M^k$
The performance x belongs to category K ;
3. $(x \geq m^k \text{ and }) x \geq M^k$
The performance x is higher than category K .

If the relation $<$ is the **dual** of \geq , it will be sufficient to check that $x \geq m_k$ as well as $x \not\geq M_k$ are true for x to be a member of K .

Characterising the category K membership

Let $m^k = (m_1^k, m_2^k, \dots, m_p^k)$ denote the **lower limits** and $M^k = (M_1^k, M_2^k, \dots, M_p^k)$ the corresponding **upper limits** of category K on the criteria.

Proposition

That object x belongs to category K may be characterised as follows :

$$r(x \in K) = \min (r(x \succsim m^k), -r(x \succsim M^k))$$

Relational Clustering

Timeline : →

Situating the problem	Formulating the problem		Selecting the evaluation model		Constructing recommendations
	Decision Objects	Decision Result	Evaluation model	Tuning the parameters	
Actors	Objectives	Ranking	Value Functions	directly	Clique extraction
Stakes	Alternatives	Choice Rating	Performance Indicators		Sorting heuristics
Resources	Performance Criteria	Clustering	Preference modelling	indirectly by learning	Quantiles estimation

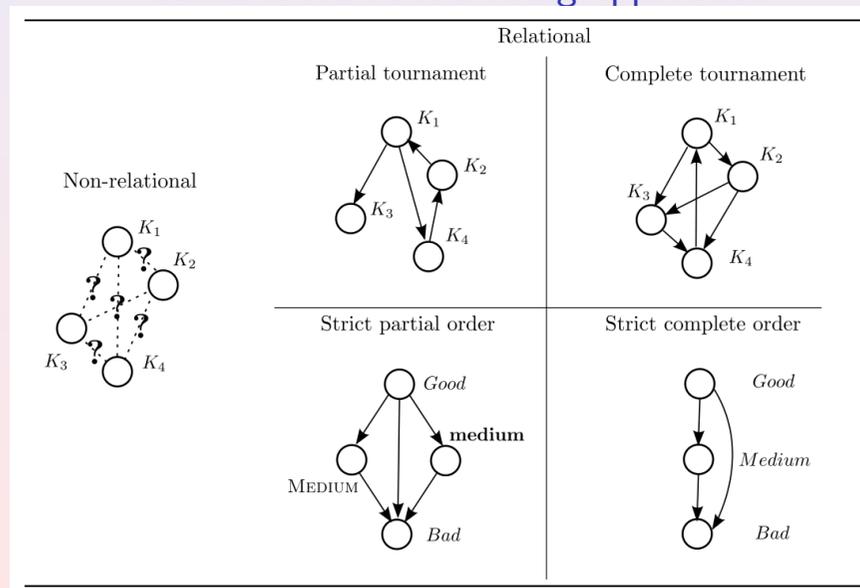
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The Clustering Problem

- **Clustering** is an unsupervised learning method that groups a set of objects into **clusters**.
- Properties :
 - **Unknown** number of clusters;
 - **Unknown** characteristics of clusters;
 - **Only** the relations between objects are used;
 - **no** relation to **external** categories are used.
- Usually used in exploratory analysis and for cognitive artifacts.

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Classification of clustering approaches



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Algorithmic Approach

- define a **fitness function** for each objective:
 - maximize indifference relations inside clusters;
 - maximize preference relations between clusters.
- **Exact:**
 1. enumerate all partitions;
 2. select the best w.r.t. the objective;
 → **exponential** number of partitions.
- **Approximative:**
 - Relational Clustering [de Smet, Eppe: 2009];
 - Multicriteria Ordered Clustering [Nemery, de Smet: 2005];
 - CLIP [Bisdorff, Meyer, Olteanu: 2012];
 - ...

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Algorithmic Approach – continue

CLIP (CLustering using Indifferences and Preferences)

1. Grouping on indifferences (**internal**);
 - finding an **initial partition**;
 - high concentration of indifference relations inside clusters;
 - low concentration of indifference relations between clusters;
 - graph theoretic inspired method using cluster cores;
2. Refining on preferences (**external**);
 - **searching** for the **optimal result**;
 - strengthen relations between clusters;
 - **meta-heuristic** approach.

Algorithmic Decision Theory Software Resources

- The **DIGRAPH3** Linux & MacOS software collection provides practical tools for practical *Algorithmic Decision Theory Applications*.
- **Download** options :
 1. By using a subversion check out :
...\$ svn co
<https://leopold-loewenheim.uni.lu/svn/repos/Digraph3>
 2. By using a github clone :
...\$ git clone <https://github.com/rbisdorff/Digraph3>
 3. Or a sourceforge clone :
...\$ git clone <https://git.code.sf.net/p/digraph3/code>
Digraph3
- **Tutorials** and Reference Manual :
<https://digraph3.readthedocs.io/en/latest/>

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(See <https://leopold-loewenheim.uni.lu/bisdorff/publications.html>)

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