

# A class of precomputation-based distance-bounding protocols

Jorge Toro-Pozo  
University of Luxembourg

(joint work with Sjouke Mauw and Rolando Trujillo-Rasua,  
to appear at Euro S&P 2016)

Nancy, France. March 16, 2016

# Relay attack: how to beat a grand master



White  
←



# Relay attack: how to beat a grand master



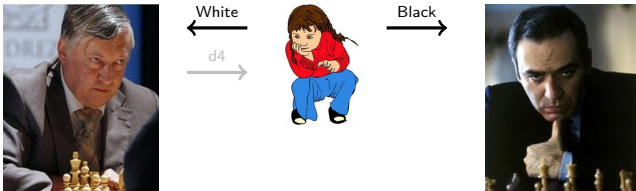
White  
←



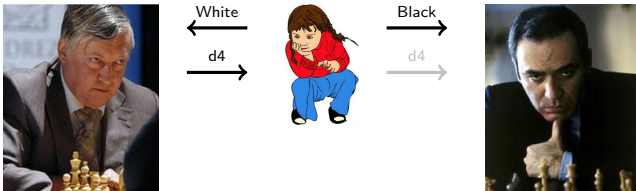
Black  
→



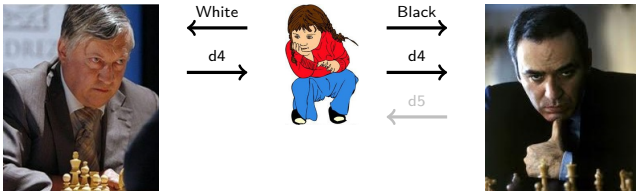
# Relay attack: how to beat a grand master



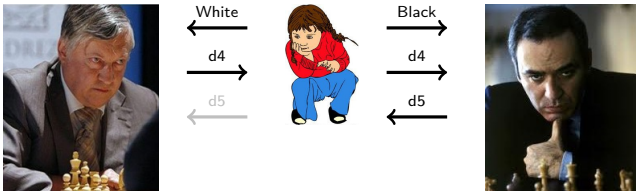
# Relay attack: how to beat a grand master



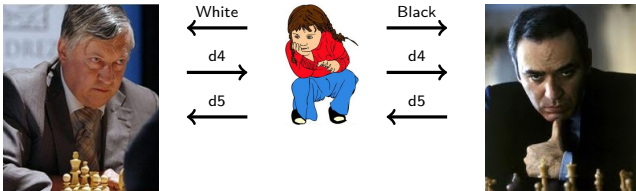
# Relay attack: how to beat a grand master



# Relay attack: how to beat a grand master



# Relay attack: how to beat a grand master

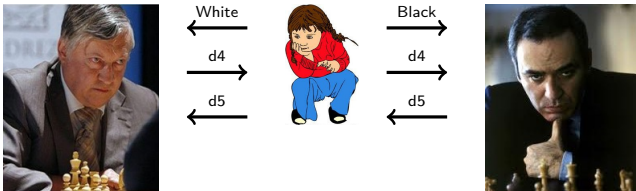


## Definition (Relay attack)

A **relay attack** is a man-in-the-middle attack where the adversary manipulates the communication by only relaying the verbatim messages between reader and the tag.



# Relay attack: how to beat a grand master



## Definition (Relay attack)

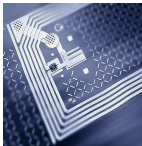
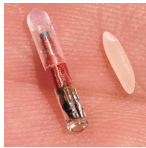
A **relay attack** is a man-in-the-middle attack where the adversary manipulates the communication by only relaying the verbatim messages between reader and the tag.

# Solution: distance bounding protocols

## Definition (Distance Bounding)

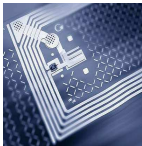
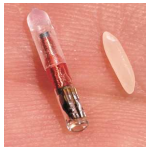
A **distance bounding** protocol is an authentication protocol that in addition checks the distance between tag and reader. The computed distance is an upper-bound on their actual distance.

# Radio Frequency Identification - RFID



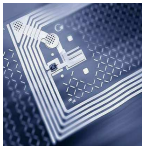
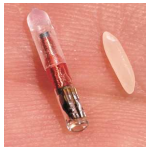
- Communication is contactless.
- Line-of-sight is not necessary.
- Messages are broadcast.
- **Limited resources**  
(memory, processor speed, energy, interaction time).

# Radio Frequency Identification - RFID



- Communication is contactless.
- Line-of-sight is not necessary.
- Messages are broadcast.
- **Limited resources**  
(memory, processor speed, energy, interaction time).
- Tags respond to the reader's requests without explicit agreement of their holder

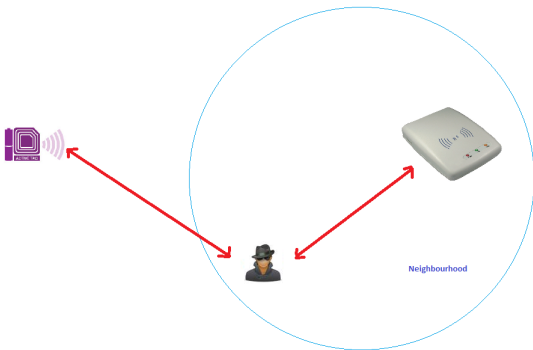
# Radio Frequency Identification - RFID



- Communication is contactless.
- Line-of-sight is not necessary.
- Messages are broadcast.
- **Limited resources**  
(memory, processor speed, energy, interaction time).
- Tags respond to the reader's requests without explicit agreement of their holder

# Distance bounding protocols are vulnerable

## Mafia-fraud attacks

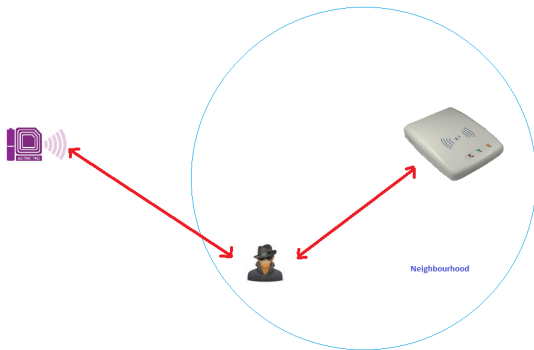


... and also to other attacks, e.g.

- distance fraud
- terrorist fraud
- distance hijacking

# Distance bounding protocols are vulnerable

## Mafia-fraud attacks



... and also to other attacks, e.g.

- distance fraud
- terrorist fraud
- distance hijacking

# A few distance bounding protocols

- Brands and Chaum (Fiat-Shamir)
- Brands and Chaum (Schnorr)
- Brands and Chaum (signature)
- Bussard and Bagga
- CRCS
- Hancke and Kuhn
- Hitomi
- KA2
- Kuhn, Luecken, Tippenhauer
- MAD
- Meadows et al. for  $F(\cdot \cdot \cdot) = \langle NV, NP \oplus P \rangle$
- Munilla and Peinado
- Noise resilient MAD
- Poulidor
- Reid et al.
- Swiss-Knife
- Tree
- WSBC+DB
- WSBC+DB Noent



# Many of them have been broken

- Brands and Chaum (Fiat-Shamir)
- Brands and Chaum (Schnorr)
- Brands and Chaum (signature)
- Bussard and Bagga
- CRCS
- Hancke and Kuhn
- Hitomi
- KA2
- Kuhn, Luecken, Tippenhauer
- MAD
- Meadows et al. for  $F(\dots) = \langle NV, NP \oplus P \rangle$
- Munilla and Peinado
- Noise resilient MAD
- Poulidor
- Reid et al.
- Swiss-Knife
- Tree
- WSBC+DB
- WSBC+DB Noent

## Some common principles

- Are composed by two phases:
  - **Slow phase**: generation of random values, exchange of parameters, preparation of data structures.
  - **Fast phase**: 1-bit messages, tag performs at most lookup/and/xor/...; repeat this  $n$  times.
- Need very **short processing time** at the tag (otherwise the adversary could overclock the tag).

## Some common principles

- Are composed by two phases:
  - **Slow phase**: generation of random values, exchange of parameters, preparation of data structures.
  - **Fast phase**: 1-bit messages, tag performs at most lookup/and/xor/...; repeat this  $n$  times.
- Need very **short processing time** at the tag (otherwise the adversary could overclock the tag).
- Perform the authentication **during** the fast phase.

## Some common principles

- Are composed by two phases:
  - **Slow phase**: generation of random values, exchange of parameters, preparation of data structures.
  - **Fast phase**: 1-bit messages, tag performs at most lookup/and/xor/...; repeat this  $n$  times.
- Need very **short processing time** at the tag (otherwise the adversary could overclock the tag).
- Perform the authentication **during** the fast phase.
- Do **not** have a final slow phase.

## Some common principles

- Are composed by two phases:
  - **Slow phase**: generation of random values, exchange of parameters, preparation of data structures.
  - **Fast phase**: 1-bit messages, tag performs at most lookup/and/xor/...; repeat this  $n$  times.
- Need very **short processing time** at the tag (otherwise the adversary could overclock the tag).
- Perform the authentication **during** the fast phase.
- Do **not** have a final slow phase.

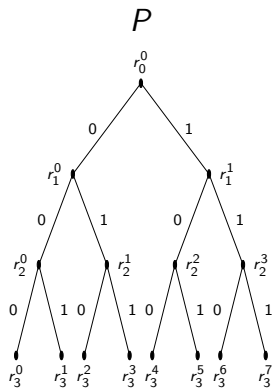
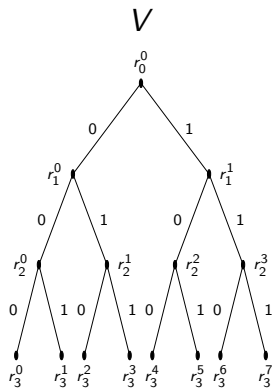
We call them **Lookup-based** protocols

## Some common principles

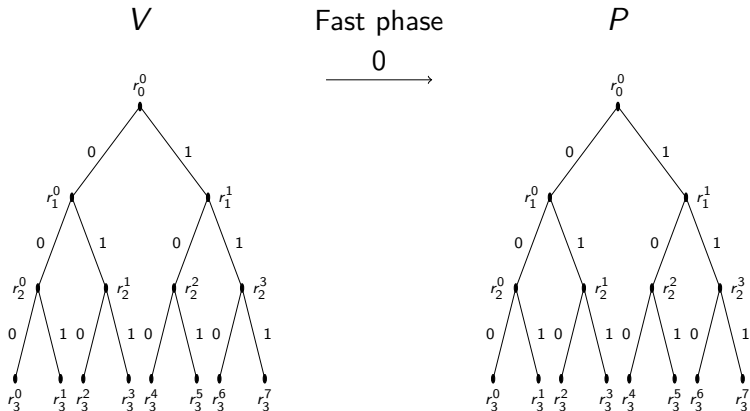
- Are composed by two phases:
  - **Slow phase**: generation of random values, exchange of parameters, preparation of data structures.
  - **Fast phase**: 1-bit messages, tag performs at most lookup/and/xor/...; repeat this  $n$  times.
- Need very **short processing time** at the tag (otherwise the adversary could overclock the tag).
- Perform the authentication **during** the fast phase.
- Do **not** have a final slow phase.

We call them **Lookup-based** protocols

# Avoine and Tchamkerten's proposal (2009)

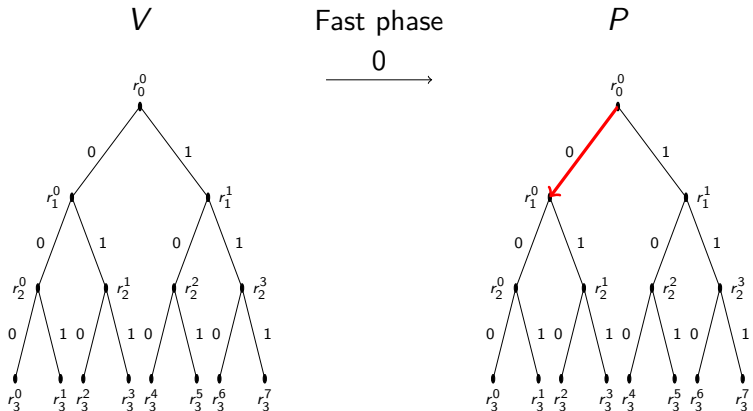


# Avoine and Tchamkerten's proposal (2009)

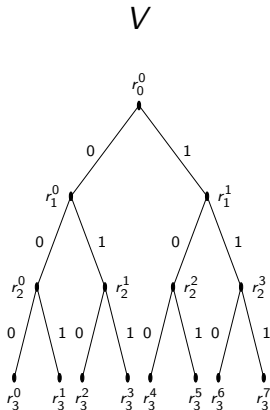




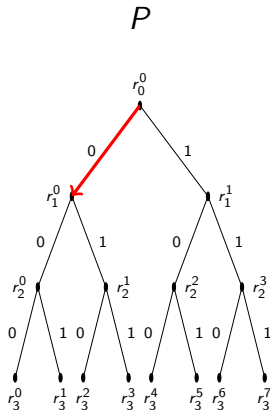
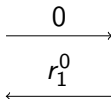
# Avoine and Tchamkerten's proposal (2009)



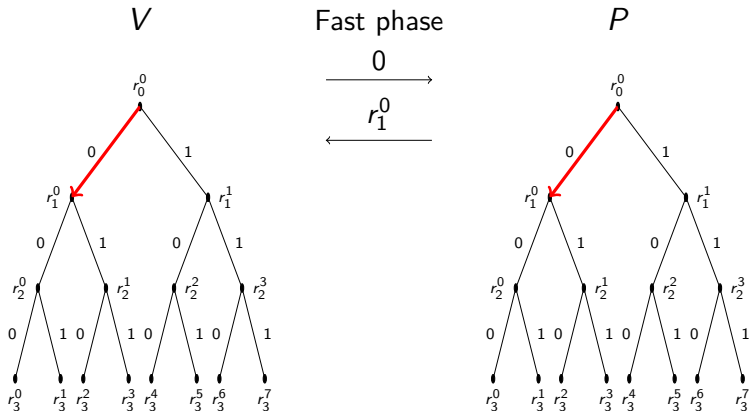
# Avoine and Tchamkerten's proposal (2009)



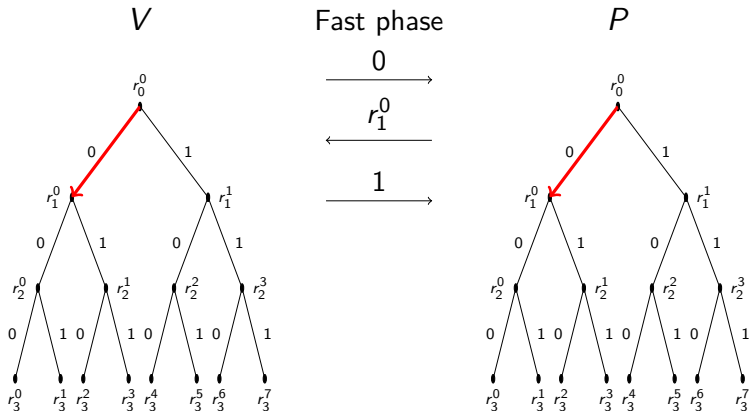
Fast phase



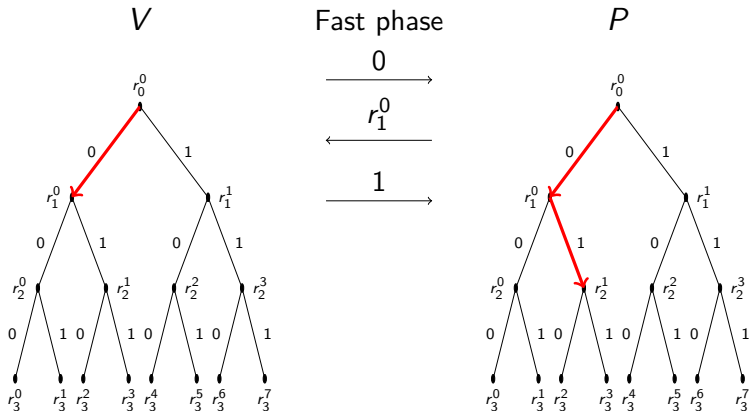
# Avoine and Tchamkerten's proposal (2009)



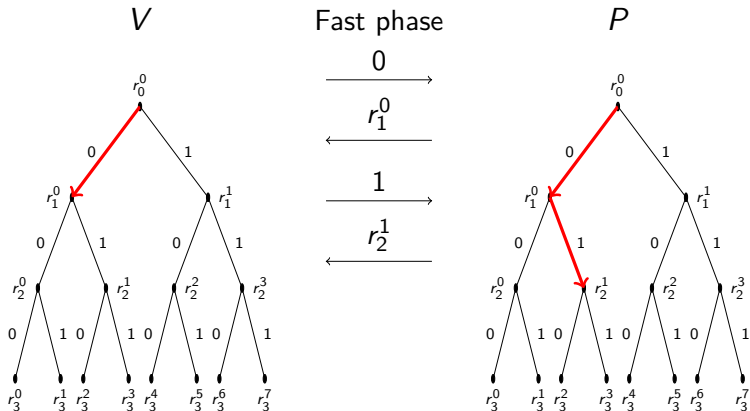
# Avoine and Tchamkerten's proposal (2009)



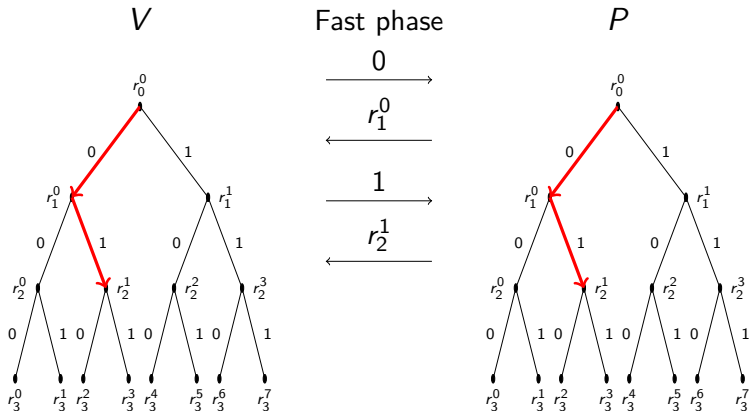
# Avoine and Tchamkerten's proposal (2009)



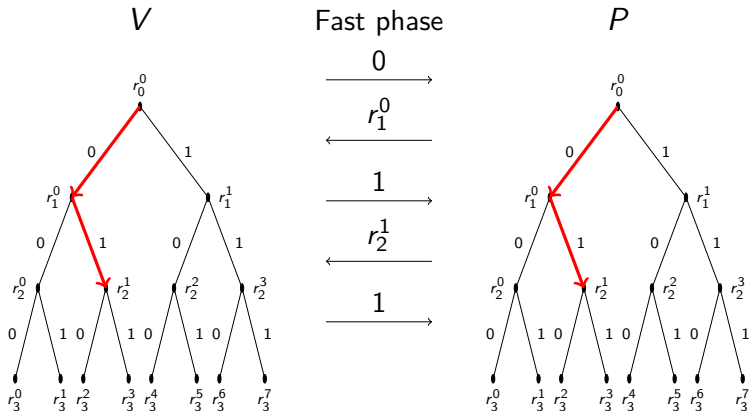
# Avoine and Tchamkerten's proposal (2009)



# Avoine and Tchamkerten's proposal (2009)

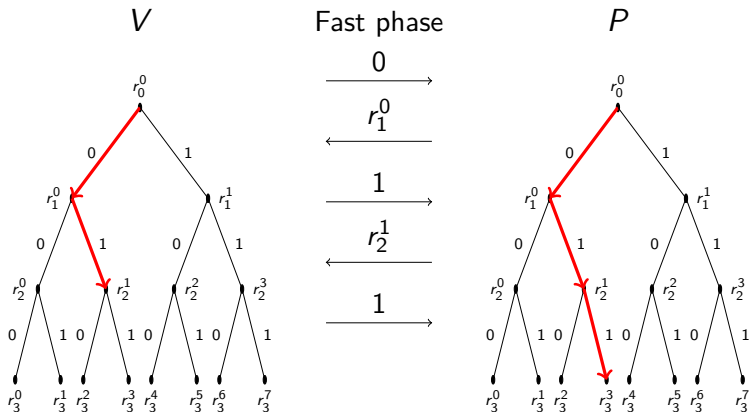


# Avoine and Tchamkerten's proposal (2009)

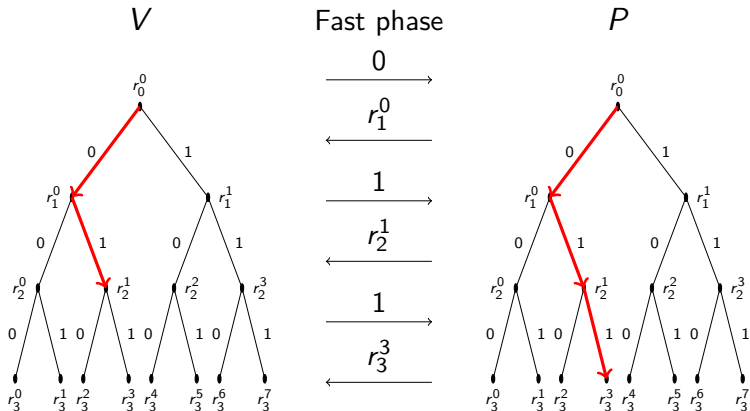




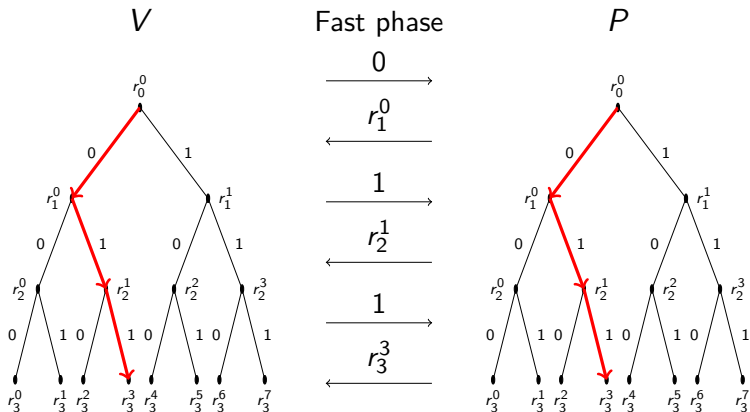
# Avoine and Tchamkerten's proposal (2009)



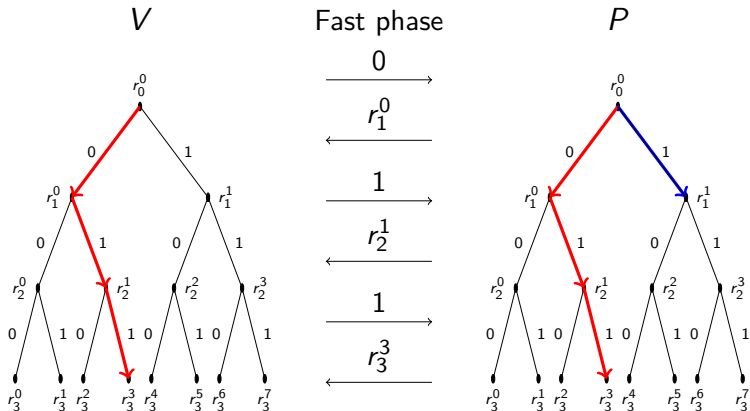
# Avoine and Tchamkerten's proposal (2009)



# Avoine and Tchamkerten's proposal (2009)



# Avoine and Tchamkerten's proposal (2009)



## Two well-known lookup-based protocols

	Mafia Fraud	Memory usage
HK protocol	$\left(\frac{3}{4}\right)^n$	$O(n)$
AT protocol	$\frac{1}{2^n} \left(1 + \frac{n}{2}\right)$	$O(2^n)$

- HK is simple, low cost requirements, but not good in security

## Two well-known lookup-based protocols

	Mafia Fraud	Memory usage
HK protocol	$\left(\frac{3}{4}\right)^n$	$O(n)$
AT protocol	$\frac{1}{2^n} \left(1 + \frac{n}{2}\right)$	$O(2^n)$

- HK is simple, low cost requirements, but not good in security
- AT is the most secure existing DBP, but it requires exponential memory

## Two well-known lookup-based protocols

	Mafia Fraud	Memory usage
HK protocol	$\left(\frac{3}{4}\right)^n$	$O(n)$
AT protocol	$\frac{1}{2^n} \left(1 + \frac{n}{2}\right)$	$O(2^n)$

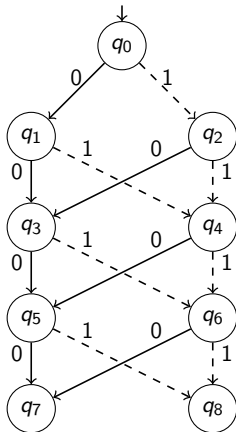
- HK is simple, low cost requirements, but not good in security
- AT is the most secure existing DBP, but it requires exponential memory

## Questions

- 1 Can we model this class of lookup-based protocols and perform a generic analysis for its elements?
- 2 Does it exist a lookup-based protocol better than AT?
- 3 Do we need an exponential memory to achieve  $\frac{1}{2^n}(1 + \frac{n}{2})$ ?



## The model: Finite Automata



An example of HK protocol with 4 rounds.

## Properties: lower bound

### Theorem

*The probability value  $\frac{1}{2^n} (1 + \frac{n}{2})$  is a tight lower bound on the resistance to mafia fraud of lookup-based distance-bounding protocols with  $n$  rounds.*

So, we **can't** do better than AT in lookup-based protocols.

## Properties: lower bound

### Theorem

*The probability value  $\frac{1}{2^n} (1 + \frac{n}{2})$  is a tight lower bound on the resistance to mafia fraud of lookup-based distance-bounding protocols with  $n$  rounds.*

So, we **can't** do better than AT in lookup-based protocols.

Note that if we allow strong crypto and an extra phase, we can achieve  $\frac{1}{2^n}$  (Brands & Chaum 1993).

## Properties: lower bound

### Theorem

*The probability value  $\frac{1}{2^n} (1 + \frac{n}{2})$  is a tight lower bound on the resistance to mafia fraud of lookup-based distance-bounding protocols with  $n$  rounds.*

So, we **can't** do better than AT in lookup-based protocols.

Note that if we allow strong crypto and an extra phase, we can achieve  $\frac{1}{2^n}$  (Brands & Chaum 1993).

## Properties: generic calculation of security

We introduce the **uniformity number**  $u \in \{1, \dots, n\}$  of a protocol. The higher  $u$ , the harder it is for the attacker to predict the state of the protocol.

### Theorem

*Let  $P$  be a lookup-based distance-bounding protocol with uniformity number  $u$  for  $n > 0$  rounds. Then the success probability of a mafia-fraud attack is  $R_n$ , where  $R_0 = 1$  and*

$$R_i = \frac{1}{2^i} + \sum_{j=0}^{i-1} \frac{R_{i-j-1}}{2^{j+\min(u, j+1)+1}},$$

This indeed instantiates to  $\left(\frac{3}{4}\right)^n$  for HK and to  $\frac{1}{2^n}(1 + \frac{n}{2})$  for AT.

## Properties: generic calculation of security

We introduce the **uniformity number**  $u \in \{1, \dots, n\}$  of a protocol. The higher  $u$ , the harder it is for the attacker to predict the state of the protocol.

### Theorem

*Let  $P$  be a lookup-based distance-bounding protocol with uniformity number  $u$  for  $n > 0$  rounds. Then the success probability of a mafia-fraud attack is  $R_n$ , where  $R_0 = 1$  and*

$$R_i = \frac{1}{2^i} + \sum_{j=0}^{i-1} \frac{R_{i-j-1}}{2^{j+\min(u, j+1)+1}}$$

This indeed instantiates to  $\left(\frac{3}{4}\right)^n$  for HK and to  $\frac{1}{2^n}(1 + \frac{n}{2})$  for AT.

## Properties: optimality implies exponential memory?

Do we need exponential memory to achieve AT's security ?

- We think so, but still don't have a formal proof

## Properties: optimality implies exponential memory?

Do we need exponential memory to achieve AT's security ?

- We think so, but still don't have a formal proof
- We think our automata-based model will allow us to prove it



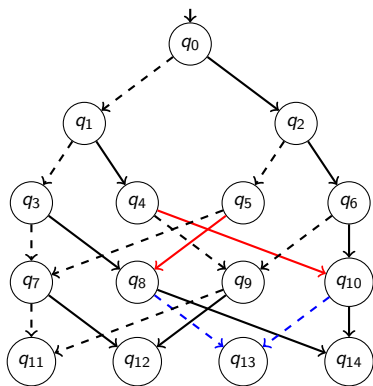
## Properties: optimality implies exponential memory?

Do we need exponential memory to achieve AT's security ?

- We think so, but still don't have a formal proof
- We think our automata-based model will allow us to prove it

## Our proposed protocol

The **uniform** protocols: an example of a 2-uniform protocol



- Approximates  $\frac{1}{2^n}(1 + \frac{n}{2})$
- They required linear space.
- The uniformity value  $u$  is pre-defined

## Security and memory usage analysis

	Mafia Fraud	Memory usage
HK protocol	$\left(\frac{3}{4}\right)^n$	$O(n)$
$u$ -Uniform	$R_n(u) \xrightarrow{u \rightarrow n} \frac{1}{2^n} \left(1 + \frac{n}{2}\right)$	$O(2^u \times n)$
AT protocol	$\frac{1}{2^n} \left(1 + \frac{n}{2}\right)$	$O(2^n)$

# Conclusions

- Better understanding and generic treatment of lookup-based distance-bounding protocols.
- Fundamental results on security and memory usage.
- Novel family of protocols that approximates optimality with low costs in memory.
- Can we extend our results to a larger class of protocols?
- What is the resistance of lookup-based protocols to distance fraud, terrorist frauds, etc.?
- Can we generalize the various types of fraud into one notion?
- Can we provide a causality-based definition of distance bounding (as opposed to time/space based)?

# Conclusions

- Better understanding and generic treatment of lookup-based distance-bounding protocols.
- Fundamental results on security and memory usage.
- Novel family of protocols that approximates optimality with low costs in memory.
- Can we extend our results to a larger class of protocols?
- What is the resistance of lookup-based protocols to distance fraud, terrorist frauds, etc.?
- Can we generalize the various types of fraud into one notion?
- Can we provide a causality-based definition of distance bounding (as opposed to time/space based)?

# Thanks for your attention

jorge.toro@uni.lu  
<http://satoss.uni.lu/members/jorge/>